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/* Code for COMP102 - 2024T3, Assignment 2
* Name:
 * Username:
 * ID:
*/
import ecs100.*;
import java.awt.Color;
/**
 * Asks user for a key word and checks whether it meets a set of rules or not.
public class KeyValidator {
    /**
     * Asks user for key word and then checks if it is a valid key word.
    public void doCore(){
        UI.clearText();
        String key = UI.askString("Key:
        UI.println();
        this.validateKeyCore(key);
    }
    /** CORE
     * Report "Valid" or "Invalid: ...reason...."
    public void validateKeyCore(String key){
        /*# YOUR CODE HERE */
        if (\text{key.length}() < 6) {
            UI.println(key + ":key word is too short");
        else if (key.length() > 12) {
            UI.println(key + ":key word is too long");
        else if (key.startsWith("%") || key.startsWith("&")){
            UI.println(key + "::key word starting with '%' or '&' is invalid");
        else if (key.contains("_")){
            UI.println(key + ":key word must not contain '@' anywhere");
        }
        else {
            UI.println("Your key is valid");
        }}
     * Asks user for key word and the name and then checks if it is a valid key word.
    public void doCompletion(){
        UI.clearText();
        String key1 = UI.askString("Key:
                                            ");
        UI.println();
        this.validKeyCompletion(key1);
    public void validKeyCompletion(String key1){
```

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if (key1.length() < 6) {</pre>
            UI.println(key1 + ":key word is too short");
       else if (key1.length() > 12) {
           UI.println(key1 + ":key word is too long");
       else if (key1.startsWith("%") || key1.startsWith("&")){
           UI.println(key1 + "::key word starting with '%' or '&' is invalid");
       else if (key1.contains("_")){
           UI.println(key1 + ":key word must not contain '@' anywhere");
       else if (key1.equals(key1.toLowerCase())) {
           UI.println(key1 + ":key word must have Upper case characters");
       else if (key1.equals(key1.toUpperCase()))
           UI.println(key1 + ":key word must have Lower case characters");
        }
       else if ((key1.contains("%") && !key1.contains("$")) || (key1.contains("$") &&
!key1.contains("%")) ) {
           UI.println(key1 + " should contain a % or a $ ,but not both");
       }
       else {
           UI.println("Your key is valid");
       }
   }
    /** COMPLETION
    * Report that the key is valid or report ALL the rules that the key failed.
    */
   /**
    * Setup GUI and buttons
    */
   public void setupGUI(){
       UI.initialise();
       UI.addButton("Clear", UI::clearText );
       UI.addButton("Validate Key Core", this::doCore );
       UI.addButton("Validate Key Completion", this::doCompletion );
       UI.addButton("Quit", UI::quit );
                               // Expand the text area
       UI.setDivider(1);
   }
    * Create object and call setupGUI on it
   public static void main(String[] args){
        KeyValidator kv = new KeyValidator();
        kv.setupGUI();
```

1/5/25, 4:27 PM } }