PRACTICAL 2

Aim: To design flutter ui by including common widgets.

Theory:

1. Overview

The given Flutter code defines a simple study-tracking dashboard UI using the MaterialApp framework. It consists of a home screen (DashboardScreen) that displays study statistics, subjects, upcoming tasks, and recent study sessions.

2. Application Structure

The code follows a structured approach:

- main.dart: The entry point of the Flutter application.
- SmartStudyApp: A stateless widget that initializes the app and sets up the theme.
- DashboardScreen: The main UI component where all elements are placed.

3. Widgets Used

The UI is designed using common Flutter widgets:

MaterialApp:

- Acts as the root widget for the Flutter app.
- Defines the theme (dark mode) and sets DashboardScreen as the home screen.

Scaffold:

• Provides a basic screen structure with an AppBar, Body, and layout elements.

3. AppBar:

Displays the title of the application, "Smart Study".

4. Padding & Column:

Used for proper alignment and spacing of widgets.

5. **Row**:

Used to arrange multiple Card widgets in a horizontal layout.

6. **Card**:

Used to display study statistics in a visually appealing way.

7. ElevatedButton:

o Represents the "Start A Study Session" button, allowing user interaction.

8. Container:

• Used to display empty state messages with icons for different sections.

9. Expanded:

Ensures the Card widgets are evenly distributed across the screen.

Displays various labels, titles, and messages.

4. Functionality

The application consists of three main sections:

1. Study Statistics

- Displays key study metrics such as:
 - Subject Count
 - Studied Hours
 - Goal Study Hours
- This is achieved using _infoCard(title, value) function.

2. Subjects, Upcoming Tasks, and Recent Study Sessions

- Each section is displayed with a title and an empty state message.
- _emptySection(icon, message, subtitle) function is used to render placeholders.

3. Start Study Session

A button (ElevatedButton) is included to allow users to begin a study session.

5. Code Reusability

- Functions like _infoCard() and _emptySection() promote reusability, reducing code duplication.
- _sectionTitle() helps maintain consistent formatting across section headers.

6. Possible Enhancements

- Implementing functionality for adding subjects and tracking progress.
- Using setState() in a StatefulWidget to update the statistics dynamically.
- Storing and retrieving data using SharedPreferences or a database.

CODE:

```
import 'package:flutter/material.dart';

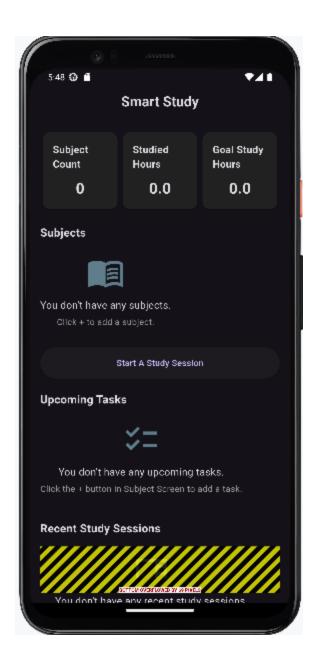
void main() {
  runApp(SmartStudyApp());
}

class SmartStudyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
```

```
return MaterialApp(
   debugShowCheckedModeBanner: false,
   theme: ThemeData.dark(),
   home: DashboardScreen(),
  );
}
class DashboardScreen extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('Smart Study', style: TextStyle(fontWeight: FontWeight.bold)),
     centerTitle: true,
   ),
   body: Padding(
     padding: const EdgeInsets.all(16.0),
     child: Column(
      crossAxisAlignment: CrossAxisAlignment.start,
      children: [
       Row(
        mainAxisAlignment: MainAxisAlignment.spaceBetween,
        children: [
         infoCard("Subject Count", "0"),
         _infoCard("Studied Hours", "0.0"),
         infoCard("Goal Study Hours", "0.0"),
        ],
       ),
       SizedBox(height: 20),
       sectionTitle("Subjects"),
       emptySection(Icons.menu book, "You don't have any subjects.", "Click + to add a
subject."),
       SizedBox(height: 10),
       ElevatedButton(
        onPressed: () {},
        style: ElevatedButton.styleFrom(minimumSize: Size(double.infinity, 50)),
        child: Text("Start A Study Session"),
       ),
       SizedBox(height: 20),
       sectionTitle("Upcoming Tasks"),
       emptySection(Icons.checklist, "You don't have any upcoming tasks.", "Click the +
button in Subject Screen to add a task."),
       SizedBox(height: 20),
       sectionTitle("Recent Study Sessions"),
       _emptySection(Icons.desk, "You don't have any recent study sessions.", "Start a study
session to begin recording your progress."),
     ],
     ),
```

```
),
 );
}
Widget _infoCard(String title, String value) {
 return Expanded(
  child: Card(
   color: Colors.grey[900],
    child: Padding(
     padding: const EdgeInsets.all(16.0),
     child: Column(
      children: [
       Text(title, style: TextStyle(fontSize: 16, fontWeight: FontWeight.bold)),
       SizedBox(height: 10),
       Text(value, style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold)),
      ],
     ),
   ),
  ),
 );
Widget _sectionTitle(String title) {
 return Text(
  title,
  style: TextStyle(fontSize: 18, fontWeight: FontWeight.bold),
 );
}
Widget _emptySection(IconData icon, String message, String subtitle) {
 return Container(
  padding: EdgeInsets.symmetric(vertical: 20),
  child: Column(
    children: [
     Icon(icon, size: 60, color: Colors.blueGrey),
     SizedBox(height: 10),
     Text(message, style: TextStyle(fontSize: 16)),
     SizedBox(height: 5),
     Text(subtitle, style: TextStyle(fontSize: 14, color: Colors.grey)),
   ],
  ),
 );
```

OUTPUT:



Conclusion

This Flutter UI demonstrates a structured approach to designing a study-tracking app. It utilizes core Flutter widgets to build a responsive, user-friendly layout while maintaining modularity through reusable functions.