

Mohit Jain

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EDUCATION

COEP Technological University

Bachelor of Technology in Computer Science and Engineering; CGPA: 8.18/10.00 Aug. 2024 – Sep. 2028 (Expected)

Sanjay Ghodawat Olympiad School

Higher Secondary Certificate (HSC) — Science; Percentage: 89% June 2022 – Apr. 2024

Shri A. B. Patil English School

Secondary School Examination Certificate (CBSE); Percentage: 91.4% June 2020 – Apr. 2022

PROJECTS

AI-Tab Blocker | JavaScript, WebExtensions, HTML/CSS

Dec. 2025 – Jan. 2026

- Built a productivity extension that blocks coding sites when AI chat tabs are open and vice versa
- Implemented URL rule handling and redirection logic using WebExtensions APIs
- Firefox Add-on: ai-tab-blocker [🔗](#)
- GitHub: AI-Extension [🔗](#)

X-Bot | Python

Sep. 2025

- Built a Python bot that fetches quotes from a public API and posts them on X at scheduled intervals
- Automated posting workflow using API integration and scheduling scripts
- GitHub: X-Bot [🔗](#)

CSAT Website – Earth Animation | React, Three.js, JavaScript

Aug. 2025

- Designed an interactive 3D Earth background animation using React and Three.js
- Optimized rendering performance with efficient textures and scene updates
- Integrated animation into the live CSAT website
- CSAT (COEP Satellite Initiative) is a club at COEP Tech University
- Live Site: CSAT Website [🔗](#)

Games Hub | JavaScript, HTML/CSS

May 2025

- Built a collection of browser-based games demonstrating core frontend concepts and user interaction
- Developed Sudoku with dynamic grid generation, real-time validation, and timer features
- Created Wordle-style guessing game with keyboard input, attempt tracking, and visual feedback
- GitHub: Game Hub [🔗](#)

TECHNICAL SKILLS

Languages: C, C++, JavaScript, Python, HTML/CSS

Frameworks & Libraries: React.js, Node.js, Express.js, Three.js

Developer Tools: Git, VS Code, GitHub, SCons

Core Competencies: Data Structures, REST APIs, Full-Stack Development, Version Control

RELEVANT COURSEWORK

Mathematics: Linear Algebra, Probability and Statistics, Discrete Structures

Computer Science: Data Structures and Algorithms, Object Oriented Programming, Microprocessors

Programming: Problem Solving using Procedural Programming, Principles of Programming Languages