```
1 using System;
 2 using System.Collections.Generic;
 3 using System.ComponentModel;
 4 using System.Data;
 5 using System.Drawing;
 6 using System.Linq;
 7 using System.Text;
 8 using System.Threading.Tasks;
9 using System.Windows.Forms;
10
11 namespace @new
12 {
13
       public partial class Form1 : Form
14
15
           public Form1()
16
           {
17
                InitializeComponent();
                textBox1.TextChanged += textbox_TextChanged;
                textBox2.TextChanged += textbox TextChanged;
19
20
                textBox1.KeyPress += textbox_keypress;
21
                textBox2.KeyPress += textbox_keypress;
22
23
                Add.Click+=calculation;
24
                Sub.Click += calculation;
25
                Muli.Click += calculation;
26
                Div.Click += calculation;
27
28
                Add.Enabled = Sub.Enabled = Muli.Enabled = Div.Enabled = false;
29
                textBox3.ReadOnly=true;
30
           }
31
           private void textbox_TextChanged(object sender, EventArgs e)
32
33
           {
                Add.Enabled = Sub.Enabled = Muli.Enabled = Div.Enabled =
34
35
                    (textBox1.Text != "") && (textBox2.Text !="");
36
37
           }
           private void textbox keypress(object sender ,KeyPressEventArgs e)
38
39
            {
40
                if(!char.IsDigit(e.KeyChar)&&e.KeyChar!=(char)Keys.Back)
                {
41
42
43
                    TextBox textBox = sender as TextBox;
44
                 if (e.KeyChar == '-' && (textBox.Text.Length > 0))
45
                    {
46
                        e.Handled = true;
47
                    }
48
                }
49
50
           }
           private void calculation(object sender, EventArgs e)
51
52
            {
53
                try
```

```
C:\Users\Mohammed\source\repos\new\new\Form1.cs
```

```
2
```

```
54
55
                    double x = Convert.ToDouble(textBox1.Text);
56
                    double y = Convert.ToDouble(textBox2.Text);
57
                    double rsulat = 0;
58
                    Button chackbutton = sender as Button;
59
60
                   if (chackbutton == Add)
61
                        rsulat = x + y;
62
63
64
                   else if (chackbutton == Sub)
65
                        rsulat = x - y;
66
                   else if (chackbutton == Muli)
67
                        rsulat = x * y;
68
69
70
                    if (chackbutton == Div)
71
                        if (y == 0)
72
73
                        {
74
                            MessageBox.Show("لايمكن القسمه على صفر);
75
76
77
                        rsulat = x / y;
78
79
                    }
80
81
                    textBox3.Text = rsulat.ToString();
                }
82
                catch(FormatException)
83
84
                {
85
                    MessageBox.Show("پرجی ادخل قیم صحیحه");
86
                }
87
88
89
            }
90
       }
91 }
92
```