

Schedule

Date	Task
January 19, 2023	GitHub Ideas Project Planning
January 26, 2023	Complete Planning / Use Case Diagrams, Requirements Definitions Begin Coding
February 2, 2023	Complete Major Coding Begin Presentation
February 9, 2023	Final Touches / Bug Fixes

Functional Requirements	Non-Functional Requirements
<p>One separate page for each game.</p> <p>Bug reporting page that allows users to report bugs in games.</p> <p>Log in page to log into Ubisoft connect.</p> <p>Store / Games Page which showcases all games.</p> <p>My Games page that allows to you access owned games and purchase/pre-order upcoming games.</p>	<p>Run Smoothly on Windows OS, Mac OS and Linux.</p> <p>Run on the latest consoles.</p> <p>Run on smartphones</p> <p>Run on tablets/iPads</p>

Functional Requirements:

1 Browse and Purchase Games

1.1 The website will allow anyone to browse games and that been released and upcoming games.

1.2 The website will allow anyone to view a demo of the game.

1.3 The website will allow Ubisoft account holder to purchase games that have been released.

1.4 The website will allow Ubisoft account holder to place orders for games that are upcoming.

2 Support Page

2.1 The website has a small section near the bottom which allows users to enter their information and communicate with Ubisoft.

2.2 The same section can be used to report bugs in games.

2.3 The same section can be used to report other players for not following Ubisoft's rules.

3 Account Manager

3.1 Users can click the "Get Started" button at the top right to log-in or create an account

3.2 Users can manage and download their purchased games.

4 Store and Games Page

4.1 Users can purchase games that have already been released

4.2 Users can pre-order upcoming games

4.3 Users can play a mini-demo in their browser on the game page

4.4 Users can watch the game trailer on the page.

Non-Functional Requirements

1 Personal Computer / Laptop Compatibility

1.1 The website is able to run on any browser.

1.2 The website is able to run on Windows OS.

1.3 The website is able to run on Mac OS.

1.4 The website is able to run on Linux.

2 Console and TV Compatibility

2.1 The website is able to adjust screen ratio to adjust to abnormal screen sizes.

2.2 The website is able to run on custom browsers on gaming consoles.

2.3 The website is able to run on smart TVs.

3 iPad and Tablet Compatibility

3.1 The website is able to run on tablets, new and old.

3.2 The website is able to run on iPads, new and old.

4 Mobile Device Compatibility

4.1 The website is able to run on Android mobile devices.

4.2 The website is able to run on iOS mobile devices.

4.3 The website is able to run on browser support mobile devices.

Questions and Answers

Q: What Is The Benchmark For Project Success?

A: The website needs to be functional and with some features implemented.

Q: Who Is The Target Audience For The Work?

A: Gamers are the primary target of the system, however it accessible to people who would like to get in touch with Ubisoft as well.

Q: What Are Some Potential Barriers?

A: Learning Curve and Starting from little to no prior knowledge.

Q: What Impact Does Our Project Contribute To Our Client?

A: Creating an online platform for users to interact with and gain information about Ubisoft, grants exposure. Further, the ability to easily access games engages users to purchase and invest more time and money into Ubisoft.

Q: What Features Can Be Added In The Future?

A: Since the website is built using JavaScript, CSS and HTML. A Multitude of features can be added to the site upon request.

References

https://www.youtube.com/watch?v=cwKnvWPCGgQ&list=PLQfqQHJBFM1-HaMS2pZK9SsP4EYHXiLj5&index=1&ab_channel=ZinoTrustAcademy