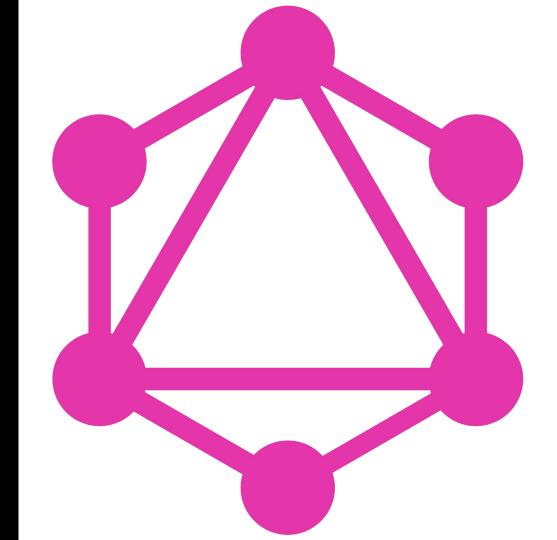
GraphQL

25 January 2019

MoHo Khaleqi

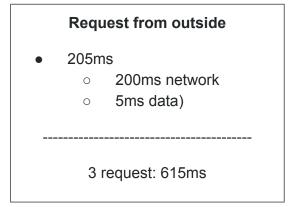


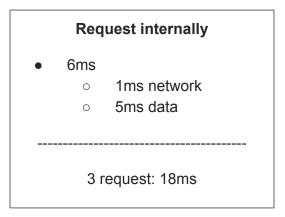
What problems is GraphQL trying to solve?

One endpoint for all

Having single endpoints for each entity means that clients must make several calls to populate a UI that displays multiple entities.

Example:





One endpoint for all - GraphQL example

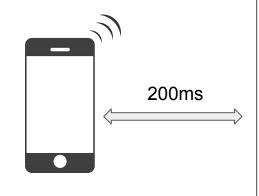
GraphQL

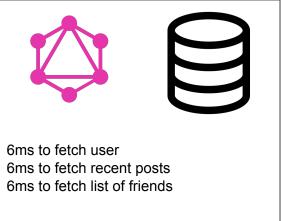
1 request

- 200ms latency to GraphQL server
- A internal request => 6ms

Fetch user with recent posts and friends list

Total: 218ms





No more over/under fetching

- Overfetching
 - Downloading unnecessary data
- Underfetching
 - An endpoint doesn't return enough of right information
 - Need to send multiple request (n+1 request problem)

Rapid product Iterations

- Structure endpoints according to client's data need
- No Need to adjust API when product requirements and design change
- Faster feedback cycle and product iterations

Insight Analytics

- Transparent understanding about what data is read by clients
- Enables evolving API and depracting unused/unneeded api features
- Low level performance monitoring by checking resolvers

Benefits of Schema and types

- Strong typed system
- Schema serves as contract between client and server
- Frontend and backend team can work independently from each other

What is GraphQL

What is GraphQL?

- Originally created at Facebook in 2012 and being used in their mobile apps
- First time presented publically at React.js conf 2015
- A query language and execution engine
- A new API standard
- Enables declarative data fetching Define what exactly needed
- GraphQL server expose a single endpoint and response to queries.

What is GraphQL?

In a nutshell, GraphQL is a query language that decreases roundtrips between clients and APIs by packaging requests and responses, and can help slim down unnecessary data from over-fetching.

It's just a specification on how an API should work.

GraphQL isn't tied to any specific database or storage engine and is instead backed by your existing code and data.

The GraphQL is:

- A Specification
 - The spec determines the validity of the schema on the API server. The schema determines the validity of client calls.

- Client-specified queries
 - A GraphQL query, on the other hand, returns exactly what a client asks for and no more.

The GraphQL is:

- Hierarchical.
 - The shape of a GraphQL call mirrors the shape of the JSON data it returns. Nested fields let you query for and receive only the data you specify in a single round trip.

```
Request:
{
   user(id: 13) {
      name
   }
}
```

```
Response in JSON
{
    "user": {
        "name": "MoHo"
    }
}
```

The GraphQL is:

An application layer

 GraphQL is not a storage model or a database query language. The graph refers to graph structures defined in the schema, where nodes define objects and edges define relationships between objects. The API traverses and returns application data based on the schema definitions, independent of how the data is stored.

Strongly typed

Introspective

 A GraphQL server type system must be queryable by the GraphQL language itself, as will be described in this specification

Programming language support

GraphQL does not mandate a particular programming language or storage system for application servers that implement it.

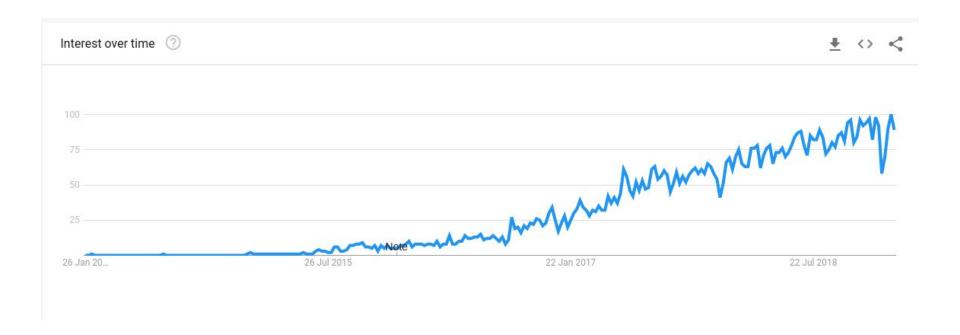
- C# / .NET
- Clojure
- Elixir
- Erlang
- Go

- Groovy
- Java
- JavaScript
- PHP
- Python
- Scala
- Ruby

What is GraphQL not?

- GraphQL is not a programming language capable of arbitrary computation.
- It is not storage either.
- It's not a framework
- It's not a library.

Google Trends



Who's using GraphQL?

It's a mature and production-tested technology



Core Concepts

- Type
 - As the name says Type is the type of Object/Field we're creating or accessing
 - GraphQLObjectType
 - GraphQLID
 - GraphQLInt
 - GraphQLString
 - GraphQLFloat
 - GraphQLList
 - GraphQLNonNull
 - And more http://graphql.org/learn/schema/

The Schema Definition Language (SDL)

```
type Person {
  name: String!
  age: Int!
}
type Post {
  title: String!
}
```

The Schema Definition Language (SDL)

Adding Relationship

```
type Person {
  name: String!
  age: Int!
  posts: [Post!]!
}
type Post {
  title: String!
  author: Person!
}
```

Query

 It's like a GET request, Everytime we want to access the data for reading, We make use of Queries.

Query

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Query

 It's like a GET request, Everytime we want to access the data for reading, We make use of Queries.

Mutation

 Just like queries, Mutation is used whenever we want to manipulate the data, This is used for Create, Update and Delete operations

```
mutation {
  createPerson(name: "Michael", age: 24) {
    name
    age
  }
}
```

Query or Mutation act like a proxy. They process the incoming GraphQL request and call the *resolver* method with passing all parameters.

Validation are done in Query and Mutation.

Resolver

- We use resolve for fetching and manipulating the data.
- We can fetch the data from Database, API, File, or any datasource we can imagine/have access to, GraphQL doesn't restrict us.

Subscriptions

 Subscriptions are like queries, but everytime the data changes the query is run and new response is sent back to all* connected clients. Realtime update

Schema

- Here we connect everything together.
- A schema defines a GraphQL API's type system. It describes the complete set of possible data.
- Calls from the client are validated and executed against the schema.
- A schema resides on the GraphQL API server.

```
type Query {
  allPersons(last: Int): [Person!]!
type Mutation {
  createPerson(name: String!, age: Int!):
Person!
type Subscription {
 newPerson: Person!
type Person {
 name: String!
  age: Int!
 posts: [Post!]!
type Post {
  title: String!
  author: Person!
```

Example

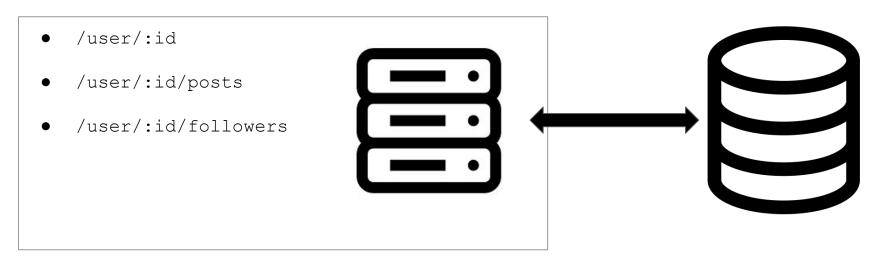
MoHo

MoHo's posts:

- Learn about GraphQL today
- Do you React?
- What's Next.js?
- TypeScript could help maybe if...

Last 3 Followers

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HTTP GET

```
"User": {
    "Id": "ebg14rh7kfhd"
    "Name": "MoHo"
    "Address": "Leatherhead"
    "Birthday": "15.06.1988"
    ...
}
```

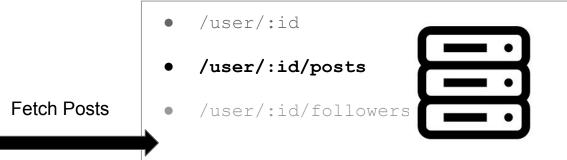
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HTTP GET

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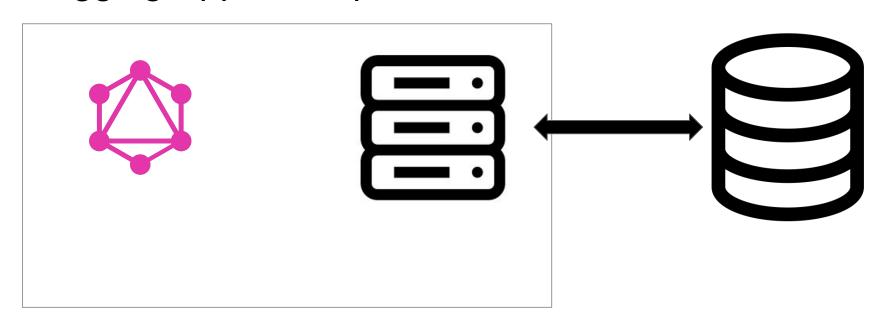
- Morgan
- JoJo
- leva



HTTP GET

```
"Followers": [{
      "Id": "ebg14frhkfhd"
      "Name": "Morgan"
      "Address": "Somewhere else"
      "Birthday": "15.06.1988"
      ...
},
{JoJo}, {Ieva}, ...]
```

Blogging App in GraphQL



Blogging App in GraphQL

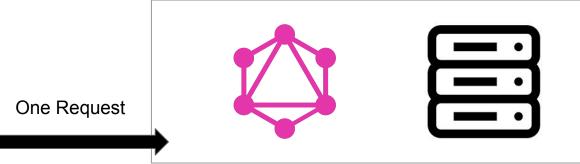
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HTTP POST

```
Query{
    User(id: "ebg14rh7kfhd") {
        Name
        Posts{
            Title
        }
        followers(last: 3) {
            Name
        }
}
```

Blogging App in GraphQL

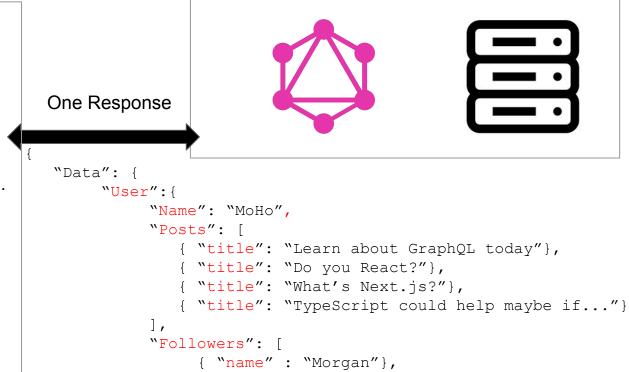
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- JoJo
- leva



{ "name" : "JoJo"}, { "name" : "Ieva"}

Request vs Response in GraphQL

```
Response
          Request Query
                                        "Data": {
Query{
                                             "User":{
     User(id: "ebg14rh7kfhd") {
                                                  "Name": "MoHo",
          Name
                                                   "Posts": [
          Posts {
                                                      { "title": "Learn about GraphQL today"},
               Title
                                                      { "title": "Do you React?"},
                                                      { "title": "What's Next.js?"},
          followers(last: 3){
                                                      { "title": "TypeScript could help maybe if..."}
               Name
                                                   "Followers": [
                                                        { "name" : "Morgan"},
                                                        { "name" : "JoJo"},
                                                        { "name" : "Ieva"}
```

A more efficient alternative to REST

- Increased mobile usage creates need for efficient data loading
- Fast development and expectation for rapid feature development Versioning
- Nullability
- Pagination
- Server-side Batching

GraphQL vs REST

- Scalability
 - With REST you may need to call multiple call to assemble a complete view
- Performance
 - Smaller payload sizes You ask for what you need. Not all provided data
- GraphQL: The ability to batch requests, where you can define dependencies between two separate queries and fetch data efficiently.
- **GraphQL**: The ability to create subscriptions, where your client can receive new data when it becomes available.
- GraphQL is always the smallest possible request.
- REST generally defaults to the fullest. It's common practice to offer options like ?fields=foo,bar

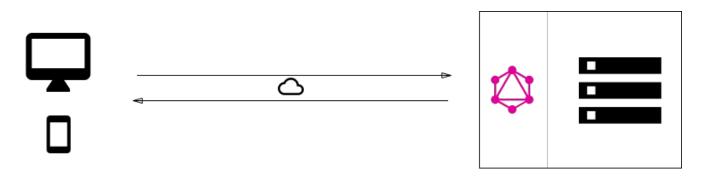
GraphQL vs REST

- GraphQL: predictable responses
- REST: Deciding on URI schema get tough when we start to have heavily nested relationship
- REST: Sometimes too many HTTP request
- **GraphQL**: Generate documentation
- REST: Caching easier

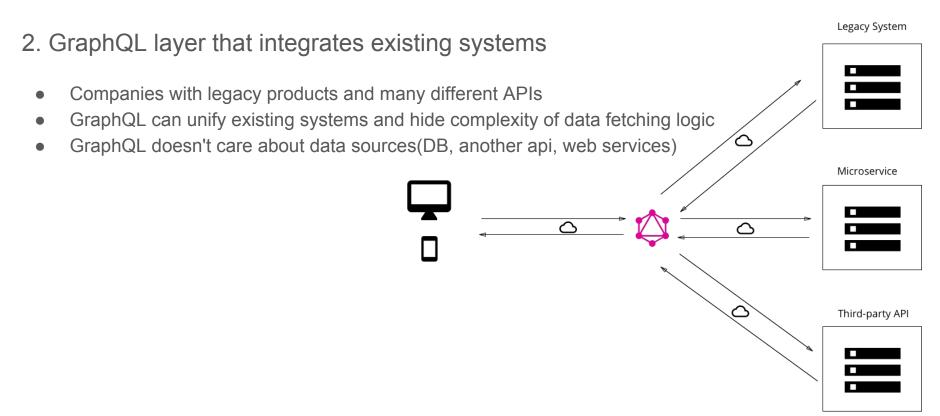
Use cases

Architectural Use cases

- 1. GraphQL server with a connected database
 - Common for *greenfield* projects
 - Uses single web server that implements GraphQL
 - Server resolve queries and constructed response with data that it fetches from DB
 - GraphQL doesn't care about DB or format of stored data. (SQL, NoSQL)



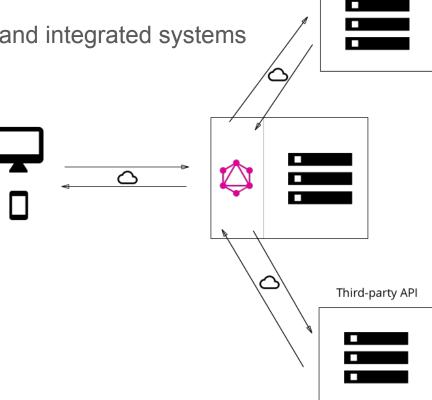
Architectural Use cases



Legacy System / Microservice

Architectural Use cases

3. Hybrid approach with connected DB and integrated systems



Resolvers function

```
query{
    user(id: "123") {
        name
        friends(first: 3) {
            name
            age
        }
    }
}
```

Resolver

```
User(id: String!) User

name(user: User!) String
age(user: User!) Int

friends(first: Int, user: User!):
[User!]!
```

Live demo



DEMO TRADING

Brokers want you to think its real

Questions...

Error Handling

```
"data": { ... },
  "errors": [ ... ]
```

Authentication and Authorization

- Authentication with OAuth
- Authorization in business logic layer

Server-side caching

It is not clear what a client will request next, so putting caching layer right behind the API doesn't make a lot of sense.

Server-side caching still is a challenge with GraphQL.

