# MOHSEN AMELI GHOUCHAN ATIGH

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#### **EDUCATION**

York University

Sep. 2022 - Present

Honours of Bachelors of Computer Science

Relevant Courses: Python, Java Object Oriented Programming

GPA: 8/9

### **EXPERIENCE**

# ZarathusTrust: A Banking System Demo

Feb. 2021 - July 2022

- · Worked with a family member as a client to develop this application.
- · Communicated regularly with the client to discuss features, updates, and changes to the project.
- $\cdot \ \, \text{Built interactive front-end with React, GSAP, Bootstrap, and used Django, PostgreSQL for back-end.}$
- · Translated the app to Persian and German and allowed users to switch languages using i18Nexus API.
- · Hosted on Railway (front and back end).

# Private Java Tutor

Sep. 2022 - Present

· Taught High School level Java to Grade 11 and 12 students.

### **PROJECTS**

# 3D Backgammon: Online Multiplayer Game

- · Utilized Blender to create intricate models of both the backgammon board and the dice.
- · Implemented React-Three-Fiber and React-Three-Rapier to build an interactive 3D page.
- · Built the back-end using Django, Django Channels, PostgreSQL, and Redis.
- · Used React's state management solutions with Web Sockets to make a multiplayer online game.
- · Created a social networking system that allows users to chat, add, delete, and play games with friends.
- · Designed GSAP and Framer Motion to add animations, and Tailwind CSS to style the website.
- · Hosted on Vercel (front-end) and Railway (back-end).

# PlateMate: UofT Hackathon Winner

- · Created a web application with React, Express, Tailwind CSS, and co:here.
- · Achieved third place in the co:here prices.

# **Disney Clone**

- · Used Next.js to build a clone for the Disney+ website.
- · Configured Firebase for the back-end and Tailwind CSS for styling.

# My Room in 3D

· Used Blender to make the models and React-Three-Fiber to make the web experience.

#### **SKILLS**

Computer Languages Tools & Frameworks Python, JavaScript, TypeScript, Java, Bash, GLSL

Django, React, Three.js, Blender, GSAP, Framer Motion, Next.js, Jupiter Notebook, Torch, PostgreSQL, HTML, CSS, Tailwind CSS,

Bootstrap, GitHub, Latex.