

# Mohsin Haider

## EDUCATION

---

### Duke University, Pratt School of Engineering

B.S.E Mechanical Engineering, Innovation and Entrepreneurship Certificate

*Expected May 2023*

*Cumulative GPA: 3.89/4.0*

## EXPERIENCE

---

### Apple Inc.

*Product Design Intern*

*Remote*

*Jan 2021—Sept 2021*

- Apple Watch Product Design Team

### PROTECT3D

*Product Design Intern*

*Durham, NC*

*Oct 2021—Dec 2021*

- Led product development for new custom medical device category from concept to patient trial
- Implemented documentation practices to

### Blur Product Development

*R&D Engineering Intern*

*Cary, NC*

*May 2020—Aug 2020*

- Designed a stepper motor-based test fixture in SolidWorks for use in virus and bacteria labs.
- Designed an additional test fixture in SolidWorks for testing long term UV exposure effects.
- Generated BOMs and engineering drawings, communicating with machinists and manufacturers.

### Smartphone-Controlled Electric Skateboard

*Designer and Fabrication Engineer*

*Durham, NC*

*Sep 2019—Aug 2020*

- Used Fusion 360, waterjet cutting, and CNC milling to design and manufacture a custom Bluetooth-enabled motor attachment for Penny® skateboards.
- Created iOS app to interface with Arduino in order to control the motor attachment.

### DesignHub, Duke University

*Design Engineer*

*Durham, NC*

*Aug 2019—Dec 2020*

Rapidly prototyped as a contract engineer for internal Duke clients pursuing research or entrepreneurial ventures. Consultant for faculty, staff, and students on SolidWorks, Fusion 360, CAM, and design.

#### Project: Eye Forceps, Duke Eye Center

*Nov 2019—Mar 2020*

- Designed and 3D-printed prototypes of an improved cataract surgery tool in SolidWorks.
- Collaborated with an ophthalmologist to meet design constraints of the operation.

#### Project: Smart Toilet Seat, The David Lab at Duke University

*Jun 2019—Dec 2020*

- Used Fusion 360 and SolidWorks FEA to design a patent-pending medical device.
- Created enclosures for and calibrated optical, sound, and load sensors.

### Automatic Skunk Feeder, Museum of Life and Science

*Fundamental Engineering Design Class*

*Durham, NC*

*Aug 2018—Dec 2018*

- Collaboratively created a set of Arduino-automated food dispersal devices for captive animals.
- Communicated with museum staff to create a naturalistic and safe feeding method.

## SKILLS AND EXPERTISE

---

### Skills and Technical Knowledge

- **Design:** NX, SolidWorks, Fusion 360, CAD, FEA, DFM, GD&T, Drafting, CAM, CNC Milling, 3D Printing
- **Programming:** Python (*Intermediate*), Arduino (*Intermediate*), MATLAB (*Beginner*)
- **Soft Skills:** Flexibility, Problem-Solving, Communication, Collaboration, Interdisciplinary Work

### Relevant Coursework

- Fundamental Engineering Design, Engineering Innovation, Analysis, Statics, Dynamics, Controls, Thermodynamics

### Interests

- Product Design, Consumer Products, Mechanical Design, Music Production, Soccer, Gaming, Skateboarding