### **Data Sheet**

# Mineral Lightweight Render G 3679

Smooth render that can be treated with a sponge float and that is made of standardized mineral bonding agents and mineral additives



#### Field of application

For achieving decorative, weather-resistant, mineral surfaces in the Brillux ETIC systems in conjunction with ETICS Powder Adhesive 3550, ETICS Powder Adhesive VZ 3600, ETICS Adhesion and Reinforcement Mortar L 3500 or ETICS Light Mortar XL 3532. Can be used as a smooth render as well as a slightly texturable modeling render. Furthermore, can also be used on even mineral substrates, e.g., exterior plaster (compressive strength category CS II–CS III).

#### **Properties**

- For exterior use
- Dry mortar made of standardized mineral bonding agents, mineral additives and organic modifications
- Can be treated with a sponge float
- Freely texturable
- Very good adhesion to mineral substrates
- Easy to apply manually or mechanically
- Long open time
- Extremely water-vapor-permeable
- Certified as a top coat in the Brillux ETIC system

#### **Material description**

Standard color 0095 white

Other colors available upon request.

Material basis Hydraulically standardized bonding agents and potassium silicate

**Bulk density** approx. 0,8–1,0 g/cm<sup>3</sup>

**Coat thickness** as smooth render approx. 3,0–3,5 mm

as modeling render approx. 3,0-5,0 mm

Packaging 25-kg-sacks and 350-kg-Big-Bag



Addition of water Approx. 10.0 liters per 25-kg-sack.

Add the same amount of water to each mixture, i.e. ensure uniform

consistency.

**Tinting** No tinting.

**Compatibility** Do not mix with other materials.

**Mixing** Using a high-power agitator (min. 900 W) and a right handed spiral

(plaster stirrer) or continuous flow mixer, mix Mineral Lightweight Render G 3679 and water until a clot-free, paste-like mortar is obtained. After allowing the mixture to mature for approx. 2 minutes, stir up the

mortar again briefly.

**General requirements** When it comes to producing smooth plaster surfaces, it must be

ensured that the substrate is as level as possible. The reinforcement layer must be applied with particular care and has to be sufficiently thick. Visible joints and edges must be avoided. We recommend using

WDVS Adhesion And Reinforcement Mortar L 3500.

**Application** Apply the freshly mixed plaster manually with a stainless steel trowel or with a suitable worm conveyor, comb through it with a notched trowel (10

x 10 mm) and subsequently smooth the surface. Avoid level differences. After setting, treat with a suitable sponge float, e.g., Latex Sponge Float 3480 or Rubber Sponge Float 1098. Ensure a uniform film thickness. Do not feather it out to zero. Apply the render wet in wet to avoid visible lap marks. For this purpose, we recommend using a sufficient number of workers particularly on larger surfaces. The smooth plaster is to be applied with a uniform film thickness, and to further minimize the risk of

cracking, an additional top coat is generally required.

To design the surface of the render material, texture as desired immediately after application. For freely modeled textures, avoid large

level differences to prevent shrinkage cracks.

**Consumption** Approx. 2.5 kg/m² with a layer thickness of 3.0 mm.

Determine exact consumption by way of a test application on the object.

**Application temperature** Do not apply if the air and object temperature is lower than +5 °C or

higher than +30 °C. The temperature limits must be complied with even

during the curing time.

**Open time** Modeling: The mixed material is open for modeling for approx.

(at +20 °C) 25 minutes.

For felting: Felting is possible when the plastered surface has a matt appearance, but the plaster still has sufficient residual moisture. The time until felting is possible depends on the weather conditions and may

be up to several hours in the case of low temperatures and high

atmospheric moisture.

**Tool cleaning** Immediately after use with water.



#### Drying (+20 °C, 65 % relative humidity)

Fully dry and ready for coating after approx. 3 days.

In the case of lower temperatures and/or higher atmospheric moisture,

allow for longer drying time.

#### Storage

Cool and dry. Close opened containers tightly. Use material within 12 months.

#### **Declaration**

#### Product-Code

not assigned

Comply with the specifications in the current Safety Data Sheet.

#### Coating build-up

#### Substrate preparation

The substrate must be level, solid, dry, clean, load bearing, saponification-resistant and free from any efflorescence, sintered layers and separating agents. Penetration of moisture behind the plaster, e.g. through joints, cracks, etc. must be excluded. Check existing coats for their bearing capacity. Remove defective and unsuitable coats thoroughly and dispose of them as per the applicable regulations. Thoroughly clean areas affected by fungal and algal infestation and treat with Universal-Desinfectant 542. (\*Use biocide products with care. Always read the label and product information before use.) Remove non-bearing mineral coats, e.g. lime and silicate paint coats, mechanically. Coat reinforcement layers after allowing them to cure and dry properly (at least 3 days, with +20 °C, 65 % r. m.). Level the uneven substrates using mineral mortar, e.g. plaster of plaster mortar group PII. Also refer to VOB Part C, DIN 18363, Par. 3.

#### Render coating, exterior

Substrates	Plaster coat <sup>1)</sup>	Top coat <sup>2)</sup>
Reinforcement layer using ETICS Adhesion And Reinforcement Mortar L 3500, ETICS Powder Adhesive 3550, ETICS Powder Adhesive VZ 3600 or ETICS Light Mortar XL 3532	Mineral Lightweight Render G 3679	Extrasil 1911

<sup>1)</sup> When using Mineral Lightweight Render G 3679 on BaseTec 3540/3541, a base coat with Silicate Brush-On Filler ELF 3639 is to be applied. A render base coat is not required for any other cases.

#### **Notes**

Mask surfaces Carefully mask surrounding surfaces that are to be coated, especially

glass, brick and natural stone.

Contiguous surfaces Only use material from the same batch on contiguous surfaces or mix

the required material quantity.

Colored top coatings in the ETIC System with a light reflective value of ETICS colored coating

> ≥ 20 can be implemented without restrictions. If color shades with a light reflective value of < 20 are to be used, then the color shades should be

discussed with the Brillux Consulting Service.



<sup>2)</sup> In the case of colored designs in ETIC system note a brightness reference value ≥ 20. For colored design of white plasters, two coats of Extrasil 1911 are required. Extrasil 1911 can, if required, be ordered as "Protect Quality" with film preservation against algal and fungal infestation.

#### Notes

#### As "Protect Quality"

Mineral Lightweight Render G cannot be provided with film preservation against algal and fungal infestation. In the event of existing algal and fungal infestation, we recommend applying a two-stage equalizing coat with Extrasil 1911 in "Protect Quality".

## Surface irregularities after drying

Depending on the weather conditions, mineral, hydraulically curing plasters can exhibit a cloudy shaded appearance when dry. These general characteristics represent the present state of the art, are not a technical or functional defect and do not justify a complaint. To achieve a uniformly-colored surface, we recommend applying an additional equalizing coating; this is essential for colored render coatings.

#### Equalizing coating after drying

The equalizing coating is applied after curing of the render coating, i.e. after approx. 5 days (depending on weather conditions). For colorful design of white plasters, two coats of Extrasil 1911 are required.

#### **Smooth render surfaces**

In smooth, mineral render coatings, in accordance with to DIN 55699, hair cracks cannot be fully ruled out and therefore are not a valid reason for a complaint.

#### **Coating protection**

When preparing for, drying, and curing, the surfaces are to be protected from direct exposure to sunlight, strong wind, and moisture, e.g., with tarpaulins. Do not use below ground level, on base areas or cellar entries without additional protective measures.

#### Horizontal surfaces

Do not use render coatings on horizontal surfaces. Projecting structural components, e.g., window sills, cornices, copings, must be properly covered to prevent the occurrence of streaks of dirt and moisture penetration.

#### **Further information**

Follow the instructions on the data sheets of the products used.

#### Remark

This Data Sheet is based on extensive development work and years of practical experience. The translation corresponds to the current German version, in compliance with the German laws, regulations, standards and guidelines. Its content does not constitute a contractual legal relationship. The user/buyer is not released from the responsibility of checking our products to ensure they are suitable for the intended application. In addition, our general terms of business apply.

When a new version of this Data Sheet with updated information is published, the previous version no longer applies. The current version is available on our website.

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