

Serial Peripheral Interface - SPI

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SPI

- SPI (Serial Peripheral Interface) is a synchronous serial communication protocol used to connect a microcontroller (Master) with one or more peripheral devices (Slaves) such as sensors, displays, and memory chips.
- It was developed by Motorola and is widely used in embedded systems because it is fast, simple, and full-duplex (data can be sent and received at the same time).

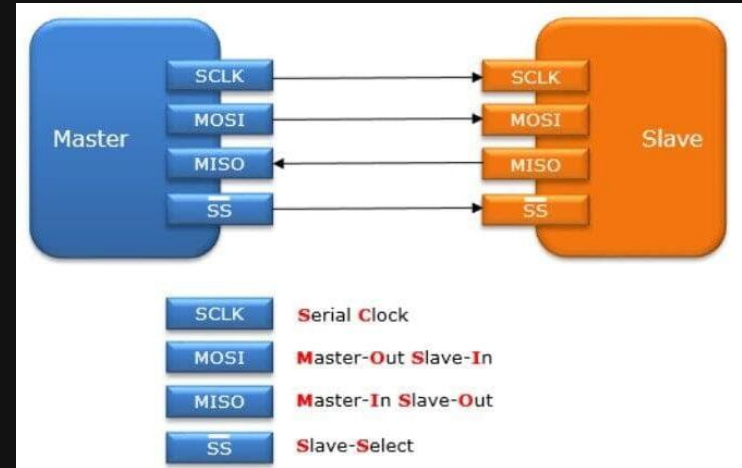
SPI – Common Usage

Common peripherals that use SPI:

- **OLED and TFT displays**
- **Temperature and pressure sensors (BMP280, MAX6675, etc.)**
- **Memory chips (EEPROM, Flash)**
- **ADC and DAC Ics**
- **SD cards**

SPI Protocol

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Line	Direction	Description
MOSI	Master → Slave	Master Out, Slave In (data from master to slave)
MISO	Slave → Master	Master In, Slave Out (data from slave to master)
SCK	Master → Slave	Serial Clock (generated by master)
SS (CS)	Master → Slave	Slave Select (active LOW, selects the slave)

ATMEGA 328 Pin mapping

SPI Line	AVR Pin	Arduino Pin	Atmega328	
MOSI	PB3	D11	(PCINT14/RESET) PC6	1
MISO	PB4	D12	(PCINT16/RXD) PD0	2
SCK	PB5	D13	(PCINT17/TXD) PD1	3
SS	PB2	D10	(PCINT18/INT0) PD2	4
			(PCINT19/OC2B/INT1) PD3	5
			(PCINT20/XCK/T0) PD4	6
			VCC	7
			GND	8
			(PCINT6/XTAL1/TOSC1) PB6	9
			(PCINT7/XTAL2/TOSC2) PB7	10
			(PCINT21/OC0B/T1) PD5	11
			(PCINT22/OC0A/AIN0) PD6	12
			(PCINT23/AIN1) PD7	13
			(PCINT0/CLKO/ICP1) PB0	14
			28	PC5 (ADC5/SCL/PCINT13)
			27	PC4 (ADC4/SDA/PCINT12)
			26	PC3 (ADC3/PCINT11)
			25	PC2 (ADC2/PCINT10)
			24	PC1 (ADC1/PCINT9)
			23	PC0 (ADC0/PCINT8)
			22	GND
			21	AREF
			20	AVCC
			19	PB5 (SCK/PCINT5)
			18	PB4 (MISO/PCINT4)
			17	PB3 (MOSI/OC2A/PCINT3)
			16	PB2 (SS/OC1B/PCINT2)
			15	PB1 (OC1A/PCINT1)

Useful Registers

Register Name	Address	Purpose
SPCR	0x2C	SPI Control Register — used to configure SPI mode and enable it
SPSR <small>1</small>	0x2D	SPI Status Register — shows SPI transfer status and flags
SPDR	0x2E	SPI Data Register — holds data to transmit or receive

SPCR – SPI Control Register

Bit	Name	Description
7	SPIE	SPI Interrupt Enable (1 = enable interrupt on transfer complete)
6	SPE	SPI Enable (1 = enables SPI peripheral)
5	DORD 1	Data Order (0 = MSB first, 1 = LSB first)
4	MSTR	Master/Slave Select (1 = Master mode)
3	CPOL	Clock Polarity (0 = SCK idle low, 1 = SCK idle high)
2	CPHA	Clock Phase (0 = sample on leading edge, 1 = sample on trailing edge)
1	SPR1	SPI Clock Rate Select bit 1
0	SPR0	SPI Clock Rate Select bit 0

SPI Clock rate Table

SPR1	SPR0	SPI2X (in SPSR)	SCK Frequency
0	0	0	$f_{osc} / 4$
0	0	1	$f_{osc} / 2$
0	1	0	$f_{osc} / 16$
0	1	1	$f_{osc} / 8$
1	0	0	$f_{osc} / 64$
1	0	1	$f_{osc} / 32$
1	1	0	$f_{osc} / 128$
1	1	1	$f_{osc} / 64$

SPSR – SPI Status Register

Bit	Name	Description
7	SPIF	SPI Interrupt Flag (set when transfer complete)
6	WCOL ¹	Write Collision Flag (set if SPDR written before previous transfer ended)
5–1	—	Reserved
0	SPI2X	Double SPI Speed Bit (1 = double speed)

Steps to configure SPI in ATmega 328 (Master) – Step1: Understand the pins

Signal	AVR Pin	Arduino Pin	Direction (Master)	Function
MOSI	PB3	D11	Output	Master Out Slave In
MISO	PB4	D12	Input	Master In Slave Out
SCK	PB5	D13	Output	Serial Clock
SS	PB2	D10	Output	Slave Select (active low)

Step 2: Set the Pin directions

In master mode

- MOSI, SCK, and SS must be outputs.
- MISO must be input.

Step3 : Enable SPI and configure as master

Bit	Field	Meaning
SPE	SPI Enable	Must be set to 1 to enable SPI
MSTR	Master Select	1 for Master mode
SPR1, SPR0	Clock Rate Select	Choose SPI clock speed
CPOL, CPHA	Clock Polarity & Phase	Define SPI mode (0–3)

Step4 : (Optional) Double the SPI Clock Speed

If you want to increase the SPI clock, set the **SPI2X** bit in the **SPSR** register.

Step 5 : Transmit and Receive Data

Use the **SPDR register** (SPI Data Register).

→ Writing to SPDR starts transmission.

→ Reading SPDR gives received data.

→ Wait for the transfer to complete by checking **SPIF** flag in **SPSR**.

Step 6 : Handle the SS (Slave Select) Pin

Before sending data to a specific device:

- Pull SS low → select slave.
- Transfer data.
- Pull SS high → deselect slave

THANK YOU