

C Programming Interview Questions

Core C Concepts

1. Storage classes in C (scope and life)
2. Memory layout of C program
3. When are register variables stored, what happens if there is large numbers of register variables
4. Difference between malloc and calloc with syntax and example
5. size of data types, size of pointer
6. pointer arithmetic
7. what is memory leak
8. Describe endianness, write a code to find endianness
9. what is dangling pointer
10. what is volatile type specifier
11. Explain build steps in C
- 12) what is implicit type casting and explicit type casting
- 13) what is structure padding? e.g.?
- 14) what are process and threads, what are the memory shared for threads and not shared?
- 15) What is task synchronization in process
- 16) what are different IPCs?
- 17) what are different states of a process?
- 18) what is context switching?
- 19) what is process control block
- 20) what is role in OS or C?
- 21) what is memory fragmentation
- 22) Explain different sorting algorithms
- 23) Explain different search algorithms
- 24) what is a linked list
- 25) Distinguish between stack and queue
- 26) Explain time complexity and space complexity in data structures.
- 27) What are inline functions
- 28) What are reentered functions
- 29) Distinguish between structure and union

C Programming Interview Questions

- 30) Structure padding and structure packing
- 31) Write a code to pack sparse matrix
- 32) Write a code to find no. of '0' and '1' from a user input data
- 33) Can we use volatile and const together?
- 34) Is it good to use static keyword in header files
- 35) You have a user provided alphanumerical string, convert every alphabet at even position to upper case.
- 36) Write a C code to set 5th bit of a register to 1.
- 37) Write a C code to check whether the nth bit is 1 or 0
- 38) Write a C code to copy the value of a register to another.
- 39) Write a C code to swap two variables without using a 3rd variable.
- 40) What is the difference between pass by value and pass by reference give e.g.
- 41) What is concatenation operator in embedded C
- 42) What is segmentation fault.
- 43) What is the difference between inline and macro functions.
- 44) Explain pre decrement and post decrement.
- 45) Which is better: count up from zero or count down to zero?
- 46) What is a null pointer?
- 47) What is a wild pointer.
- 48) Explain:
- 49) Why is `++i` faster than `i++`?
- 50) Is it recommended to use `printf()` inside ISR?
- 51) Is it possible to pass parameters to ISR or return a value from it.
- 52) How to implement ISR
- 53) What is virtual memory in embedded C, how can it be implemented.
- 54) How to protect a char pointer from accidentally pointing it to other address.
- 55) Distinguish between wild pointer and dangling pointer.
- 56) Difference between `#include " "` and `#include < >`.
- 57) Write a C code to multiply a number by 9 in fastest manner.
- 58) Write a program to check a number is a power of 2 or not
- 59) Can we use static in structure.

C Programming Interview Questions

- 58) Memory allocation of 2D array.
- 59) Passing 2D array as function argument.
- 60) What is fixed point and floating point.
- 61) How is floating point stored in C
- 62) Write a macro/function to toggle a bit of variable.
- 63) Write an algorithm to find the intersection of structure of arrays.
- 64) Bubble sort
- 65) Explain device tree
- 66) How to do multiple returns from a C function
- 67) Insert a node after a position in doubly linked list
- 68) Insert before a value in doubly linked list
- 69) Reverse a doubly linked list
- 70) Find the intersection of 2 linked list.
- 71) Bubble sort linked list.
- 72) Write a C code to convert little to big endian
- 73) Is there any compilation error in this code
- 74) write a code get the output
- 75) Find the size of a structure without using sizeof function.
- 76) Explain context switching
- 77) Explain different type of IPC
- 78) What is PS command in linux
- 79) Explain find, ps, grep commands in Linux
- 80) Difference between process and threads
- 81) Explain the memory layout of multiprocess system
- 82) Bit field inside a structure.
- 83) Enum in c
- 84) Define/Explain TCP and UDP
- 85) Toggle MSB of a port periodically at every 10ms
- 86) Pointer to array
- 87) Array of pointers
- 88) A 32 bit I2C controller's register is memory mapped at address 0x40025400.

C Programming Interview Questions

- 89) Write a code to reverse a string
- 90) Rewrite the code using recursive function.
- 91) Write a code which includes some basic functions like insertion, deletion, and traversal of a singly linked list.
- 92) Implement bubble sort, insertion sort, merge sort, and quick sort.
- 93) Implement the operation of binary search tree including insertion, deletion, and searching for a given value.
- 94) Write a function that checks 2 strings are anagrams of each other.
- 95) Implement a function to find the first non-repeated character in a string.
- 96) Write a program to read data from a file perform some operation and write some data back.
- 97) Implement for a recursive function to find the factorial of a given number.
- 98) Write a program to dynamically allocate memory for an array and sort the array.
- 99) Write functions to set, clear, toggle and check the value of individual bits in an integer.

Memory and Storage

- 13) what is structure padding? e.g.?
- 14) what are process and threads, what are the memory shared for threads and not shared?
- 15) What is task synchronization in process
- 16) what are different IPCs?
- 17) what are different states of a process?
- 18) what is context switching?
- 19) what is process control block
- 20) what is role in OS or C?
- 21) what is memory fragmentation
- 22) Explain different sorting algorithms

Data Structures & Algorithms

- 22) Explain different sorting algorithms
- 23) Explain different search algorithms
- 24) what is a linked list
- 25) Distinguish between stack and queue

C Programming Interview Questions

- 26) Explain time complexity and space complexity in data structures.
- 27) What are inline functions
- 28) What are reentered functions
- 29) Distinguish between structure and union
- 30) Structure padding and structure packing
- 31) Write a code to pack sparse matrix
- 32) Write a code to find no. of '0' and '1' from a user input data

Bitwise and Pointer Operations

- 33) Can we use volatile and const together?
- 34) Is it good to use static keyword in header files
- 35) You have a user provided alphanumerical string, convert every alphabet at even position to upper case.
- 36) Write a C code to set 5th bit of a register to 1.
- 37) Write a C code to check whether the nth bit is 1 or 0
- 38) Write a C code to copy the value of a register to another.
- 39) Write a C code to swap two variables without using a 3rd variable.
- 40) What is the difference between pass by value and pass by reference give e.g.
- 41) What is concatenation operator in embedded C
- 42) What is segmentation fault.
- 43) What is the difference between inline and macro functions.
- 44) Explain pre decrement and post decrement.
- 45) Which is better: count up from zero or count down to zero?
- 46) What is a null pointer?
- 47) What is a wild pointer.
- 48) Explain:
- 49) Why is `++i` faster than `i++`?

Embedded C & Low-Level Programming

- 50) Is it recommended to use `printf()` inside ISR?
- 51) Is it possible to pass parameters to ISR or return a value from it.

C Programming Interview Questions

- 52) How to implement ISR
- 53) What is virtual memory in embedded C, how can it be implemented.
- 54) How to protect a char pointer from accidentally pointing it to other address.
- 53) Distinguish between wild pointer and dangling pointer.
- 54) Difference between #include " " and #include < >.
- 55) Write a C code to multiply a number by 9 in fastest manner.
- 56) Write a program to check a number is a power of 2 or not
- 57) Can we use static in structure.
- 58) Memory allocation of 2D array.
- 59) Passing 2D array as function argument.
- 60) What is fixed point and floating point.
- 61) How is floating point stored in C
- 62) Write a macro/function to toggle a bit of variable.
- 63) Write an algorithm to find the intersection of structure of arrays.
- 64) Bubble sort
- 65) Explain device tree
- 66) How to do multiple returns from a C function
- 67) Insert a node after a position in doubly linked list
- 68) Insert before a value in doubly linked list
- 69) Reverse a doubly linked list

Code Snippets and Practical Exercises

- 70) Find the intersection of 2 linked list.
- 71) Bubble sort linked list.
- 72) Write a C code to convert little to big endian
- 73) Is there any compilation error in this code
- 74) write a code get the output
- 75) Find the size of a structure without using sizeof function.
- 76) Explain context switching
- 77) Explain different type of IPC
- 78) What is PS command in linux

C Programming Interview Questions

- 79) Explain find, ps, grep commands in Linux
- 80) Difference between process and threads
- 81) Explain the memory layout of multiprocess system
- 82) Bit field inside a structure.
- 83) Enum in c
- 84) Define/Explain TCP and UDP
- 85) Toggle MSB of a port periodically at every 10ms
- 86) Pointer to array
- 87) Array of pointers
- 88) A 32 bit I2C controller's register is memory mapped at address 0x40025400.
- 89) Write a code to reverse a string
- 90) Rewrite the code using recursive function.
- 91) Write a code which includes some basic functions like insertion, deletion, and traversal of a singly linked list.
- 92) Implement bubble sort, insertion sort, merge sort, and quick sort.
- 93) Implement the operation of binary search tree including insertion, deletion, and searching for a given value.
- 94) Write a function that checks 2 strings are anagrams of each other.
- 95) Implement a function to find the first non-repeated character in a string.
- 96) Write a program to read data from a file perform some operation and write some data back.
- 97) Implement for a recursive function to find the factorial of a given number.
- 98) Write a program to dynamically allocate memory for an array and sort the array.
- 99) Write functions to set, clear, toggle and check the value of individual bits in an integer.