

scipy-interpolation

March 23, 2024

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[ ]: '''Interpolation is a mathematical method for constructing a function from a
    ↪discrete set of
    data points. The interpolation function, or interpolant, should exactly
    ↪coincide with the
    given data points, and it can also be evaluated for other intermediate input
    ↪values within
    the sampled range.'''
    '''Extrapolation is a concept that is related to interpolation. It refers to
    ↪evaluating
    the estimated function outside of the sampled range, while interpolation only
    ↪refers
    to evaluating the function within the range that is spanned by the given data
    ↪points.
    Extrapolation can often be riskier than interpolation, because it involves
    ↪estimating a
    function in a region where it has not been sampled.'''
    '''To perform polynomial interpolation in Python, we use the polynomial module
    ↪from
    NumPy and the interpolate module from SciPy for spline and multivariate
    ↪interpolation.'''
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[92]: from numpy import polynomial as P
    p1 = P.Polynomial([1, 2, 3]) #Polynomial is a function in polynomial module to
    ↪create a polynomial
    print(p1)
```

1.0 + 2.0 x + 3.0 x**2

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[93]: #Finding roots of a Polynomial:
    print(p1.roots())
```

[-0.33333333-0.47140452j -0.33333333+0.47140452j]

```
[94]: #Approximating Polynomial from roots:
    p2 = P.Polynomial.fromroots([-0.33333333-0.47140452j, -0.33333333+0.47140452j])
    print(p2)
```

(0.3333333303653193+0j) + (0.66666666+0j) x + (1+0j) x**2

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[95]: #Evaluating Polynomial at specific value of x:
print(p2(1), '\n', p2(array([1,2,3])))
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(1.9999999903653194+0j)
[ 1.99999999+0.j  5.66666665+0.j 11.33333331+0.j]
```

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[96]: '''In addition to the Polynomial class for polynomials in the standard power_
      ↪basis,
      the polynomial module also has classes for representing polynomials in_
      ↪Chebyshev,
      Legendre, Laguerre, and Hermite bases, with the names Chebyshev, Legendre,
      Laguerre, Hermite (Physicists'), and HermiteE (Probabilists'), respectively.'''
c1 = P.Chebyshev([1, 2, 3])
l1=P.Legendre([1, 2, 3])
print(c1.roots())
l1
```

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[-0.76759188  0.43425855]
```

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[96]:  $x \mapsto 1.0 P_0(x) + 2.0 P_1(x) + 3.0 P_2(x)$ 
```

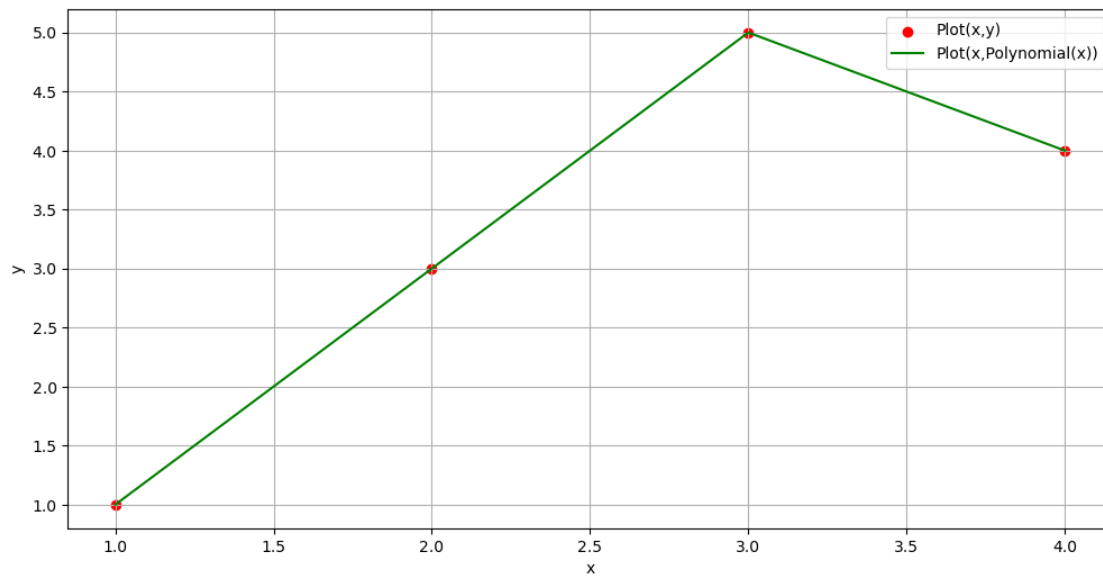
```
[99]: #Polynomial Interpolation:
# Define the data points (x, y)
x = array([1, 2, 3, 4])
y = array([1, 3, 5, 4])
'''To interpolate a polynomial through these points, we need to use a_
  ↪polynomial of
  third degree (number of data points minus one).'''
deg=len(x)-1
A = P.polynomial.polyvander(x, deg) # The Vandermonde matrix is used in_
  ↪polynomial interpolation to find the coefficients of the interpolating_
  ↪polynomial(LEARN FROM NM).
c = linalg.solve(A, y)
polynomial = P.Polynomial(c)
print('polynomial(2.5)=',polynomial(2.5))
polynomial
```

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polynomial(2.5)= 4.1874999999999998
```

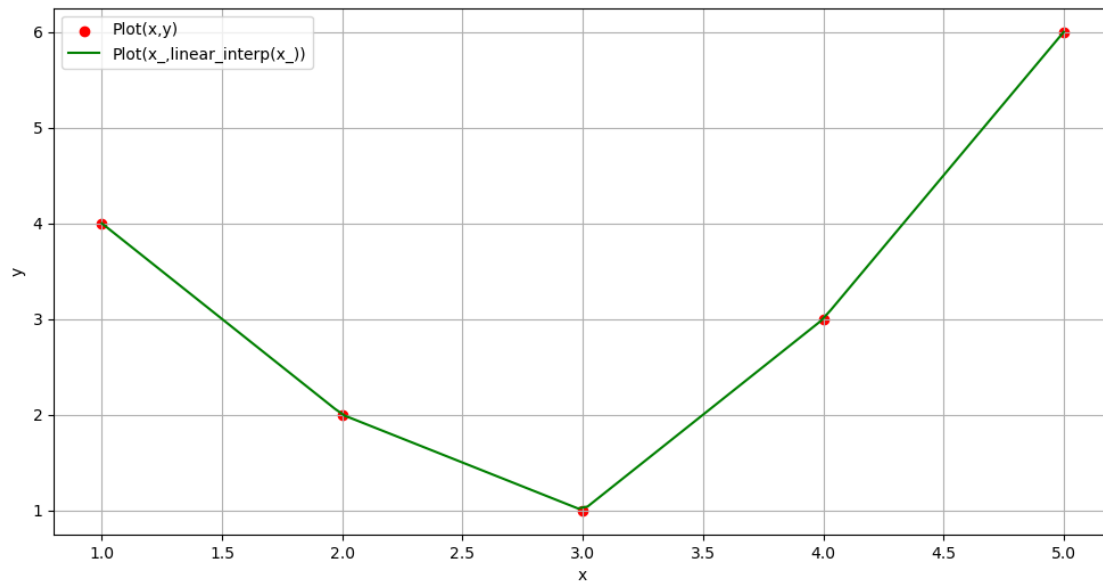
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[99]:  $x \mapsto 2.0 - 3.5x + 3.0x^2 - 0.5x^3$ 
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[116]: #Visualization of Model Consistency:
from matplotlib.pyplot import *
fig,ax=subplots(1,1,figsize=(12,6))
ax.scatter(x,y,color='red',label='Plot(x,y)')
ax.plot(x,polynomial(x),'g',label='Plot(x,Polynomial(x))')
ax.set_xlabel('x')
ax.set_ylabel('y')
ax.legend()
```

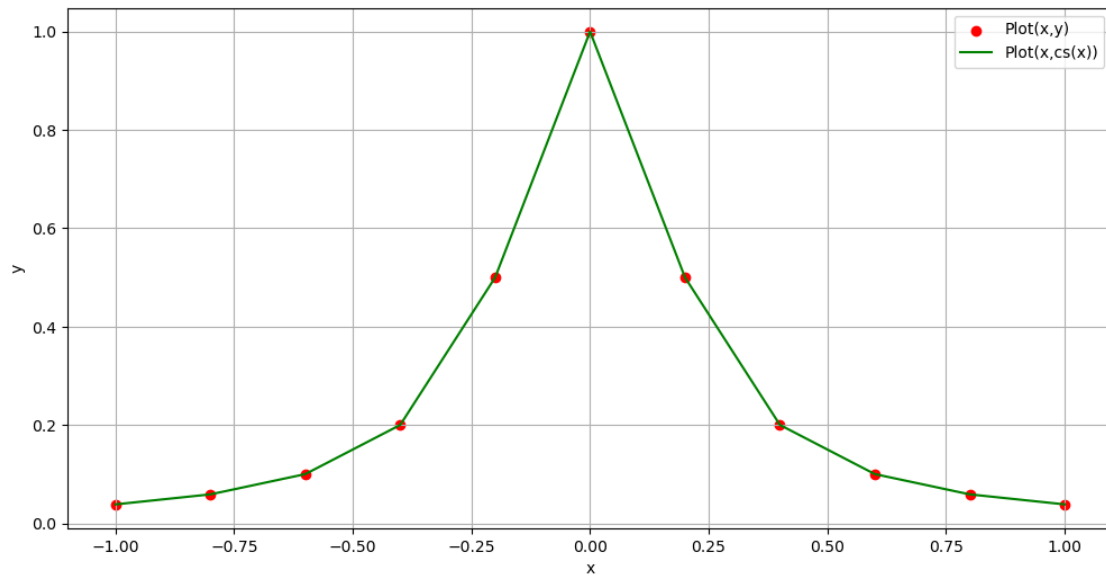
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ax.grid()
```



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[122]: #Spline Interpolation:
'''In spline interpolation, instead of fitting a single polynomial over the
    ↪entire range of data,
the data range is divided into smaller intervals, and different polynomials are
    ↪fitted to each interval.
These polynomials are typically low-degree, such as linear (degree 1),
    ↪quadratic (degree 2), or cubic (degree 3) polynomials.
Hence, we cannot print resulting polynomials.'''
from scipy import interpolate as I
# Define the data points (x, y)
x = array([1, 2, 3, 4, 5])
y = array([4, 2, 1, 3, 6])
# Perform linear interpolation using interp1d
linear_interp = I.interp1d(x, y) #equivalent to interp1d(x,y,kind=1)
x_=linspace(1,5,100)
fig,ax=subplots(1,1,figsize=(12,6))
ax.scatter(x,y,color='red',label='Plot(x,y)')
ax.plot(x_,linear_interp(x_), 'g',label='Plot(x_,linear_interp(x_))')
ax.set_xlabel('x')
ax.set_ylabel('y')
ax.legend()
ax.grid()
```



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[125]: #CubicSpline:
x = linspace(-1, 1, 11)
def runge(x):
    return 1/(1 + 25 * x**2)
y = runge(x)
cs = interpolate.interp1d(x, y, kind=3)
fig,ax=subplots(1,1,figsize=(12,6))
ax.scatter(x,y,color='red',label='Plot(x,y)')
ax.plot(x,cs(x),'g',label='Plot(x,cs(x))')
ax.set_xlabel('x')
ax.set_ylabel('y')
ax.legend()
ax.grid()
```



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[149]: #Multivariate Interpolation:  
       '''Out of Scope of this course. You can learn in Higher Mathematics'''
```