Class task: array

Class task # 1:

Source code:

```
#include<iostream>
using namespace std;
int main()
{
    cout << "enter no\n";

    int x[3];//3 denote size
    cin >> x[0];//indexing \\subscript\\
    cin >> x[1];
    cin >> x[2];
    cout << "value of array of x[0] is ===>" << x[0] << endl;
    cout << "value of array of x[1] is ===>" << x[1] << endl;
    cout << "value of array of x[2] is ===>" << x[2] << endl;
    cout << "value of array of x[0] is ===>" << &x[0] << endl;
    cout << "address of array of x[0] is ===>" << &x[1] << endl;
    cout << "address of array of x[1] is ===>" << &x[1] << endl;
    cout << "address of array of x[2] is ===>" << &x[2] << endl;
    return 0;
}</pre>
```

Output:

```
enter no
2
3
value of array of x[0] is ===>2
value of array of x[1] is ===>-858993460
value of array of x[2] is ===>3
address of array of x[0] is ===>00000097AA1CF628
address of array of x[1] is ===>00000097AA1CF62C
adddress of array of x[2] is ===>000000097AA1CF630
```

Class task # 2:

Source code:

```
#include<iostream>
using namespace std;
void filled_array(int ar[], int SIZE);
void print_array(int[], int SIZE);
const int SIZE = 20;
int main()
    srand(time(0));
    int x[SIZE];//3 denote size of
    cout << "randomly filled array " << endl;</pre>
    for (int index = 0; index <= SIZE; ++index)
        x[index] = (rand() % 50) + 1;
    cout << "\n\n";
    for (int index = 0; index < SIZE; ++index)</pre>
        cout << x[index] << " ' ";//indexingb //subscript//</pre>
        cout << "\n";
    }
}
    void filled_array(int y[], int s)
        for (int index = 0; index < s; ++index)
             y[index] = (rand() % 50) + 1;
        3
void print_array(int z[], int size){
             for (int index = 0; index < size; ++index)
                 cout << z[index] << " , ";//indexingb //subscript//</pre>
             cout << "\n";
        }
```

```
Microsoft Visual Studio Debug Console randomly filled array

37 '
20 '
2 '
50 '
40 '
23 '
11 '
27 '
24 '
18 '
12 '
8 '
40 '
6 '
19 '
48 '
28 '
35 '
32 '
29 '
```