

# Security Protocols and Verification

Attack of Cryptographic Protocols

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# 1 Attack on Bourget-Saunier-Werck

We present a replay attack where an intruder  $I$  exploits the lack of freshness verification in the protocol. The attack uses previously captured session values:

1.  $I(A) \rightarrow S : A, \{|B, N_A^*, \{K^*\}_{pub(B)}|\}_{K_{AS}}$
2.  $S \rightarrow B : \{|A, N_A^*, \{K^*\}_{pub(B)}|\}_{K_{BS}}$
3.  $B \rightarrow I(A) : B, \{|ACK|\}_{K^*}$

Where  $K^*$  and  $N_A^*$  are old values from a previous legitimate session that the intruder has captured and knows.

## 2 Attack Description

### 2.1 Attack Flow

- **Message 1: Message Replay**

The intruder  $I$  replays the exact message previously sent by  $A$  to the server  $S$ . Since this message is properly encrypted with  $K_{AS}$  and contains all required fields, the server  $S$  cannot distinguish it from a fresh, legitimate request.

$$I(A) \rightarrow S : A, \{|B, N_A^*, \{K^*\}_{pub(B)}|\}_{K_{AS}}$$

The server  $S$  decrypts this message and believes it is receiving a new session establishment request from  $A$ .

- **Message 2: Server Forwarding**

The server  $S$ , finding the message well-formed and properly authenticated, forwards it to  $B$ :

$$S \rightarrow B : \{|A, N_A^*, \{K^*\}_{pub(B)}|\}_{K_{BS}}$$

Participant  $B$  decrypts the message using  $K_{BS}$ , extracts  $\{K^*\}_{pub(B)}$ , and decrypts it with their private key to obtain  $K^*$ .

- **Message 3: Acknowledgment Interception**

$B$ , believing they are establishing a fresh session with  $A$ , sends an acknowledgment encrypted with the session key  $K^*$ :

$$B \rightarrow I(A) : B, \{|ACK|\}_{K^*}$$

Since  $I$  knows  $K^*$ , they can decrypt this acknowledgment and verify that  $B$  has accepted the replayed session.

## 2.2 Attack Results

This replay attack successfully violates several critical security properties:

- **Freshness:** The protocol fails to ensure that messages are fresh. The server  $S$  accepts and processes replayed messages without detecting that they are from an old session.
- **Authentication** While the messages are correctly encrypted and appear authentic,  $B$  incorrectly believes they are establishing a new session with  $A$ . In reality,  $A$  is not participating in this session at all.
- **Key Establishment**  $B$  accepts an old, potentially compromised session key  $K^*$  as if it were freshly generated, violating the principle of key freshness.
- **Non-repudiation**  $A$  can later deny having initiated this session, since they did not actually send the replayed message during this time period.