

# Security Protocols and Verification

Design and Analysis of Cryptographic Protocols

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## 1 Assumptions

We assume that at the beginning of the protocol agents  $A$  and  $B$  know the public key  $K_{pub(C)}$  of any agent  $C$ . Moreover, we assume that all agents  $C$  shared a symmetric key with a trusted server  $S$ , named  $K_{CS}$ .  $N_a$  is a nonce generated by  $A$ , and  $N_b$  is a nonce generated by  $B$ .  $\tau$  and  $\lambda$  respectively denote a timestamp and a lifetime.  $A$  generates  $K_{AB}$  with perfect randomness at each session. .

## 2 Protocol: First Attempt

1.  $A \rightarrow S : \{|A, B, N_a, K_{AB}|\}_{K_{AS}}$
2.  $S \rightarrow A : \left\{ \left| S, A, N_a + 1, \{|A, B, K_{AB}, N_a, \tau, \lambda|\}_{K_{BS}} \right| \right\}_{K_{AS}}$
3.  $A \rightarrow B : \{|A, B, K_{AB}, N_a, \tau, \lambda, |\}_{K_{BS}}$
4.  $B \rightarrow S : \{|B, A, N_b|\}_{K_{BS}}$
5.  $S \rightarrow B : \{|S, B, N_b + 1, h(K_{AB}, N_b)|\}_{K_{BS}}$
6.  $B \rightarrow A : \{|B, A, N_a + 1, h(K_{AB}, N_b)\}_{pub(A)}$
7.  $A \rightarrow B : \{|A, B, N_b + 1, h(K_{AB}, N_a)\}_{pub(B)}$

### 3 Fourth Attempt

1.  $A \rightarrow S : \{|A, B, N_a, K_{AB}|\}_{K_{AS}}$
2.  $S \rightarrow A : \left\{ \left| A, N_a + 1, \{|A, B, N_a, \tau, \lambda, K_{AB}|\}_{K_{BS}} \right| \right\}_{K_{AS}}$
3.  $A \rightarrow B : \{|A, B, N_a, \tau, \lambda, K_{AB}|\}_{K_{BS}}$
4.  $B \rightarrow A : \{B, A, N_a + 1, h(K_{AB}, N_a)\}_{pub(A)}$

### 4 Protocol: Pub and Priv

1.  $A \rightarrow B : \left\{ \{A, N_A, K_{AB}\}_{priv(A)} \right\}_{pub(B)}$
2.  $B \rightarrow A : \left\{ \{B, N_A + 1, h(K_{AB})\}_{priv(B)} \right\}_{pub(A)}$

This *perfect* protocol does not conform to the requirement equations.

### 5 Protocol: pub + Kab

1.  $A \rightarrow B : \left\{ \{A, N_A, K_{AB}\}_{pub(B)} \right\}$
2.  $B \rightarrow A : \left\{ \{B, N_A, N_B\}_{pub(A)} \right\}$
3.  $A \rightarrow B : \left\{ \{A, N_B\}_{Kab} \right\}$
4.  $B \rightarrow A : \left\{ \{B, N_A\}_{Kab} \right\}$

### 6 Protocol: pub only

1.  $A \rightarrow B : \left\{ \{A, N_A, K_{AB}\}_{pub(B)} \right\}$
2.  $B \rightarrow A : \left\{ \{N_A, N_B\}_{pub(A)} \right\}$
3.  $A \rightarrow B : \left\{ \{N_B\}_{pub(B)} \right\}$
4.  $B \rightarrow A : \left\{ \{h(K_{AB})\}_{pub(A)} \right\}$

## 7 Protocol: Ely the frog

1.  $A \rightarrow B : \{A, B, N_A\}_{pub(B)}$
2.  $A \rightarrow S : \{|A, B, T_A, K_{AB}|\}_{K_{AS}}$
3.  $S \rightarrow B : \{|A, B, T_S, K_{AB}|\}_{K_{BS}}$
4.  $B \rightarrow A : \{|B, A, N_A + 1|\}_{K_{AB}}$

We can reduce the cost on the last message using the hash function :

1.  $A \rightarrow B : \{A, B, N_A\}_{pub(B)}$
2.  $A \rightarrow S : \{|A, B, T_A, K_{AB}|\}_{K_{AS}}$
3.  $S \rightarrow B : \{|A, B, T_S, K_{AB}|\}_{K_{BS}}$
4.  $B \rightarrow A : \{B, N_A + 1, h(K_{AB})\}_{pub(A)}$

## 8 Ely the little frog

1.  $A \rightarrow S : \{|B, N_A, K_{AB}|\}_{K_{AS}}$
2.  $S \rightarrow B : \{|A, N_A, K_{AB}|\}_{K_{BS}}$
3.  $B \rightarrow A : \{|N_A + 1|\}_{K_{AB}}$

## 9 Ely the big frog

1.  $A \rightarrow B : \{A, \{|N_A|\}_{K_{AB}}\}_{pub(B)}$
2.  $A \rightarrow S : \{|B, \tau, \lambda, K_{AB}|\}_{K_{AS}}$
3.  $S \rightarrow B : \{|A, \tau, \lambda, K_{AB}|\}_{K_{BS}}$
4.  $B \rightarrow A : \{|N_A + 1|\}_{K_{AB}}$

## 10 Protocol Description

### 10.1 Ely the big frog

This protocol commences with entity  $A$  generating a nonce, denoted as  $N_A$ , which is subsequently encrypted using a perfectly random and fresh session key,  $K_{AB}$ .  $A$  then encrypts this cipher nonce, along with her identity, and transmits it to  $B$  using his public key  $pub(B)$ . The transmitted data is structured as follows:  $\{A, \{|N_A|\}_{K_{AB}}\}_{pub(B)}$ . This message costs 65.

After sending the first message,  $A$  sends to the honest and trusted server  $S$ , using the shared key  $K_{AS}$ , the identity of  $B$ , a timestamp  $\tau$ , a lifetime period to confirm the key  $\lambda$  and the session key  $K_{AB}$ . The transmitted data is structured as follows:  $\{B, \tau, \lambda, K_{AB}\}_{K_{AS}}$ . This message costs 166.

Then  $S$ , using the shared key  $K_{BS}$ , sends to  $B$  essentially the same message, but with  $A$  replaced by  $B$ . The transmitted data is structured as follows:  $\{A, \tau, \lambda, K_{AB}\}_{K_{BS}}$ . This message costs: 166

$B$  receives the message  $\{A, \tau, \lambda, K_{AB}\}_{K_{BS}}$  and obtains the session key  $K_{AB}$ . He also learns the validity period  $\lambda$ , starting from time  $\tau$ , during which  $A$  will accept his response. This measure provides protection against ticket theft. Indeed, even if an attacker manages to intercept a ticket, they will not be able to use it after its expiration.

Then  $B$  respond to the first message of  $A$ , he can decrypt the nonce  $\{|N_A|\}_{K_{AB}}$  with the session key. Key confirmation lies in the fact that  $B$  sends back  $N_A + 1$  to  $A$ . In this way,  $A$  knows that  $B$  has successfully retrieved the key. This allows combining key confirmation with the challenge-response mechanism for the authentication of  $B$  with respect to  $A$ . The transmitted data is structured as follows:  $\{|N_A + 1|\}_{K_{AB}}$ . This message costs 12.

The total cost is: **409**.