I am currently looking for a 3D graphics library that runs on MS

Windows 3.1. Are there any such libraries out there other than

Visuallib? (It must run on VGA and should not require any other

add-on graphics cards).

For Visuallib, will it run with Metaware High C compiler v3.0? Any

email contact for the author of Visuallib?

Any help would be much appreciated. Thanks.

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