

>>>kjb/MGL/uvesa32.zip

>>>This is a universal VESA driver. It supports most video

>>>boards/chipsets (include the Speedstar-24 and -24X) up to

>>>24 bit color.

>>>Terry

>>>P.S. I've tried it on a Speedstar-24 and -24X and it works. :)

>>Not with all software. :(For instance it doesn't work at all with

>>Animator Pro from Autodesk. It can't detect ANY SVGA modes when

>>running UniVESA. This is really a problem as we need a VESA driver

>>for both AA Pro and some hi-color stuff. :(

>Just out of curiosity... Are you using the latest version (3.2)? Versions

>previous to this did not fill in all of the capabilities bits and other

>information correctly. I had problems with a lot of software until I got

>this version. (I don't think the author got around to posting an

>announcement of it (or at least I missed it), but 3.2 was available in the

>directory indicated as of 3/29.)

I sure did use version 3.2. It works fine with most software but NOT

with Animator Pro and that one is quite important to me. Pretty

useless program without that thing working IMHO.

So I hope the author can fix that.

/Daniel...

!! Daniel Falk \ " Don't quote me! No comments! " !!

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!! Jkpg, Sweeeeden... \ Leinad of The Yellow Ones !!