## **Global & Local Variable:**

- 1. Local Variable
- A variable that is created inside a function.
- It can be used only inside that function.
- Once the function ends, the variable is gone.
- 2. Global Variable
- Declared outside any function.
- Can be used anywhere in the program.
- Stored in the program's global memory.

```
In [1]: a = 10 # global variable
        def something():
            b = 15 # local variable
            print("In Function:", b) # b is local → works fine
            print("Out Function:", a) # a is global → can be accessed inside function
        # Right now m{\chi} no output because you only defined the function not call the Function
In [2]: a = 10 # global variable
        def something():
            b = 15 # local variable
            print("In Function:", b) # b is local → works fine
        print("Out Function:", a) # a is global → can be accessed anywhere
      Out Function: 10
In [3]: a = 10 # global variable
        def something():
            a = 15 # local variable (inside function, but function not called)
        print("In Function:", a)
        print("Out Function:", a)
      In Function: 10
      Out Function: 10
In [4]: a = 10 # global variable
        def something():
```

a = 15 # local variable (inside function)

b = 8 # local variable

```
print(b)
            print(a)
        # If you don't call the function:
        # Nothing runs. No output.
In [5]: a = 10 # global variable
        def something():
           a = 15 # local variable (inside function)
            b = 8 # local variable
            print("In Function",b)
        something()
        print("Out Function",a)
      In Function 8
      Out Function 10
In [6]: a = 10 # global variable
        def something():
            print("In Function", a)
        something()
        print("Out Function", a)
        # If you should hot local variable then Global variable acts as a local variable.
      In Function 10
      Out Function 10
In [7]: a = 10 # global variable
        b = 25 # global variable
        def something():
           b = 15 # local variable (only inside function)
            # if we remove this variable, then Python will look for global b
            print("In Function", b)
        something()
        print("Out Function", a)
      In Function 15
```

1. What is global?

Out Function 10

• The global keyword is used inside a function to tell Python that you want to use the global variable instead of creating a new local one.

• Without global, if you assign a value to a variable inside a function, Python will treat it as local.

[OR]

- Global Function is a built in function that a returns dictionary repesnting the current global symbol table. it allows you to access and modify global variables programmatically.
- 2. Why use global? To read and modify a global variable inside a function.
- 3. Important Notes

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- global works only inside functions.
- You can declare multiple globals:

```
In [8]: a = 10 # global variable
          def something():
              global a # use the global 'a'
b = 15 # local variable
               print("In Function", b) # Local b
               print("Global Variable:", a) # global a
          something()
          print("Out Function", a)
         In Function 15
         Global Variable: 10
         Out Function 10
 In [9]: x = 10 # global variable
          def update_x():
             global x  # Declare that we are using global variable x .  x += 10  # adds 10 to the global x
          update_x()  # calls the function
print(x)  # prints the value of x
         20
In [10]: x = 10
```

```
In [10]: x = 10

def Update_x():
        globals()['x'] += 20

Update_x()
    print(x)
```

In [11]: # import keyword
# keyword.kwlist

## How to pass the LIST to a FUNCTION:

```
In [13]: def count(lst):
             even = 0
             odd = 0
             for i in lst:
                 if i % 2 == 0: # checks if number is divisible by 2
                     even += 1 # increments even count
                 else:
                     odd += 1  # increments odd count
             return even, odd # returns both counts
         lst = [10, 9, 8, 23, 50, 8, 9, 100]
         even, odd = count(lst) # unpack the returned tuple
         print("Even Number:", even)
         print("Odd Number:", odd)
        Even Number: 5
        Odd Number: 3
In [14]: def fib(n):
             a = 0
             b = 1
             print(a)
             print(b)
             for i in range(0,n):
                c = a + b
                 a = b
                 b = c
                 print(c)
         fib(10)
```

```
In [15]: # Factorial of a number in python:
         def fact(n):
            f = 1
            for i in range(1, n+1):
               f = f+1
             return f
         x = 5
         result = fact(x)
         print(result)
        6
In [16]: def wish():
             print("Hello")
             print("Hii")
         wish()
        Hello
        Hii
In [17]: def wish():
             print('Hello')
             print('Hii')
             wish()
         wish()
```

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```
RecursionError
                                         Traceback (most recent call last)
Cell In[17], line 5
     3 print('Hii')
         wish()
----> 5 wish()
Cell In[17], line 4, in wish()
     2 print('Hello')
     3 print('Hii')
----> 4 wish()
Cell In[17], line 4, in wish()
     2 print('Hello')
     3 print('Hii')
----> 4 wish()
    [... skipping similar frames: wish at line 4 (2970 times)]
Cell In[17], line 4, in wish()
     2 print('Hello')
     3 print('Hii')
----> 4 wish()
Cell In[17], line 2, in wish()
     1 def wish():
---> 2
           print( )
           print('Hii')
     3
     4
          wish()
File ~\AppData\Roaming\Python\Python313\site-packages\IPython\core\interactiveshell.p
y:3056, in InteractiveShell._tee.<locals>.write(data, *args, **kwargs)
  3054 if not data:
           return result
-> 3056 execution count = self.execution count
  3057 output_stream = None
  3058 outputs_by_counter = self.history_manager.outputs
File ~\AppData\Roaming\Python\Python313\site-packages\traitlets\traitlets.py:687, in T
raitType.__get__(self, obj, cls)
   685 return self
   686 else:
--> 687 return t.cast(G, self.get(obj, cls))
File ~\AppData\Roaming\Python\Python313\site-packages\traitlets\traitlets.py:666, in T
raitType.get(self, obj, cls)
           raise TraitError("Unexpected error in TraitType: default value not set pro
   664
perly") from e
   665 else:
--> 666 return t.cast(G, value)
RecursionError: maximum recursion depth exceeded
```

```
In [ ]: import sys
    sys.getrecursionlimit()
```

```
In []: import sys
    sys.setrecursionlimit(200)
    print(sys.getrecursionlimit())

In []: import sys
    sys.getrecursionlimit()

In []: import sys
    sys.setrecursionlimit(150)

    i = 0

    def wish():
        global i
        i += 1
        print('Hello',i)
        wish()
```

## **Factorial using Recursion**

```
In [ ]: def fact (n):
    if n==0:
        return 1
        return n * fact(n-1)
    result = fact(5)
```