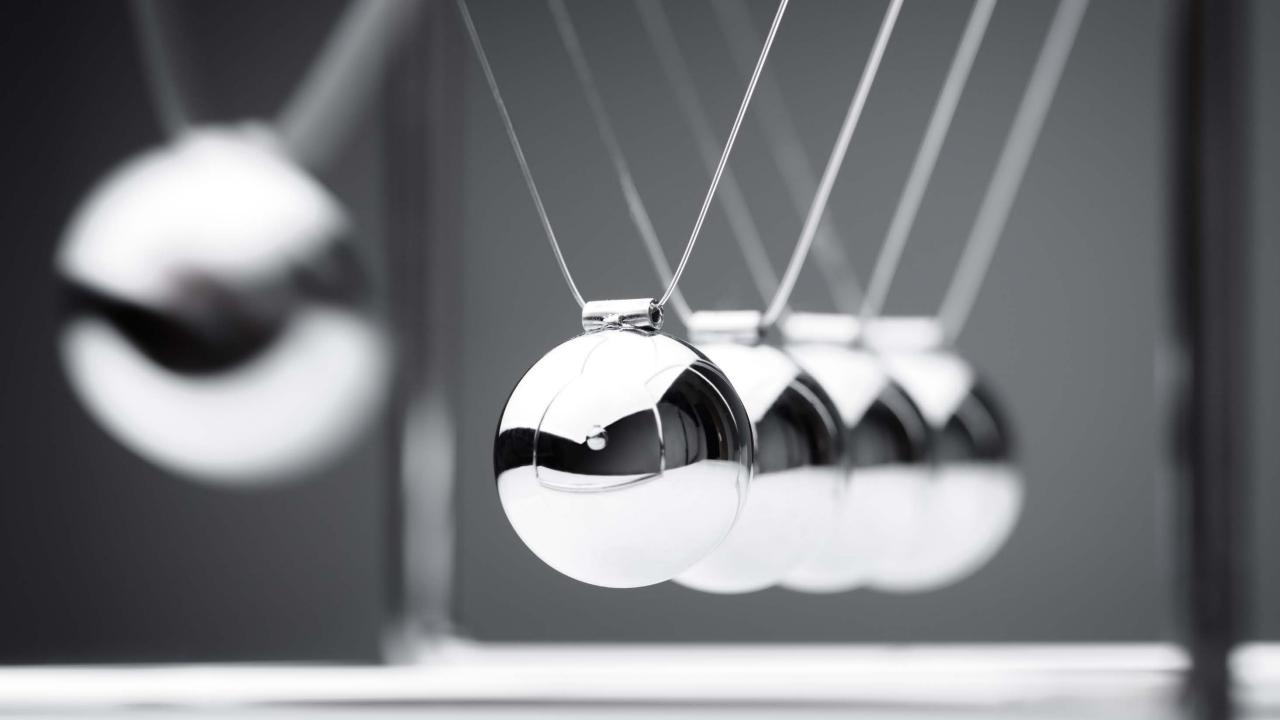
## Working with Effects



**Duncan Hunter**CONSULTANT | SPEAKER | AUTHOR

@dunchunter duncanhunter.com.au



## Module Overview



Why use effects?

Install @ngrx/effects

Define an effect

Register an effect

Use an effect

Unsubscribe from observables

**Exception handling in effects** 



# NgRx Effects Library

Manages side effects to keep components pure



#### Effects Keep Components Pure

```
constructor(
   private store: Store<State>,
   private productService: ProductService
ngOnInit()
   this.productService.getProducts().subscribe(
      products => this.store.dispatch(
        new productActions.Load()
```

Component

#### Reducers Are Pure Functions

Reducer

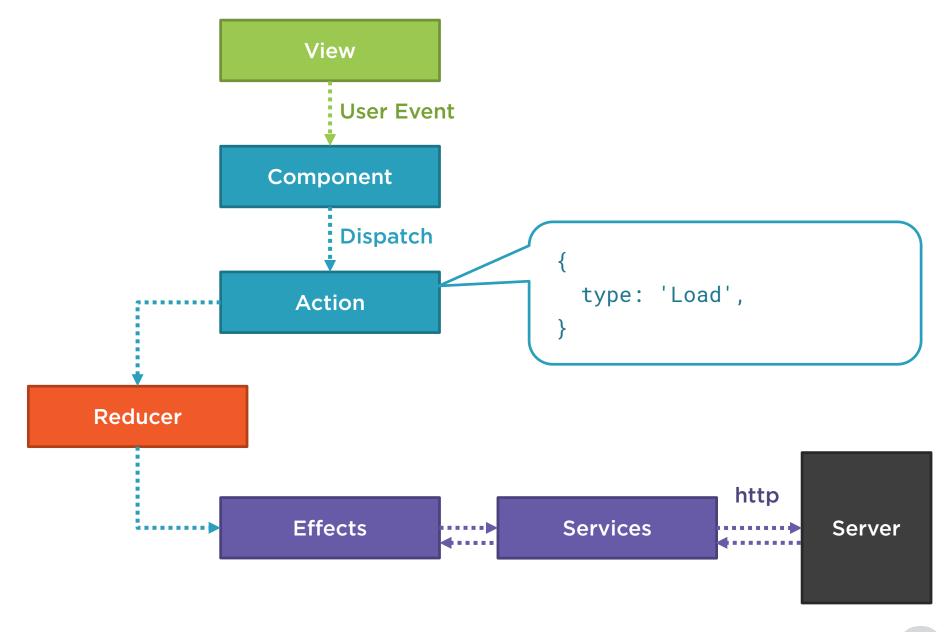
```
switch(action.type) {
  case ProductActionTypes.Load:
    return this.productService.getProducts().subscribe(
        products => this store dispatch(
            new productActions.Load()
        )
}
```

#### Effects Take Actions and Dispatch Actions

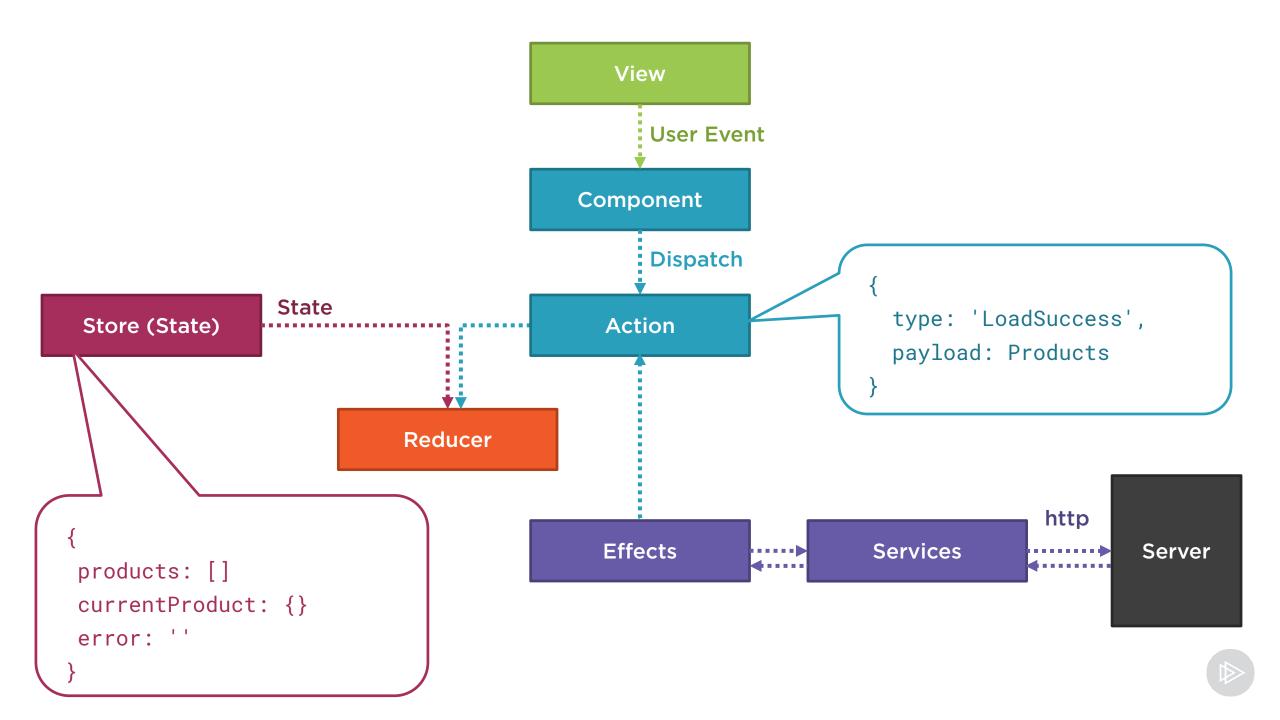
**Effects** 

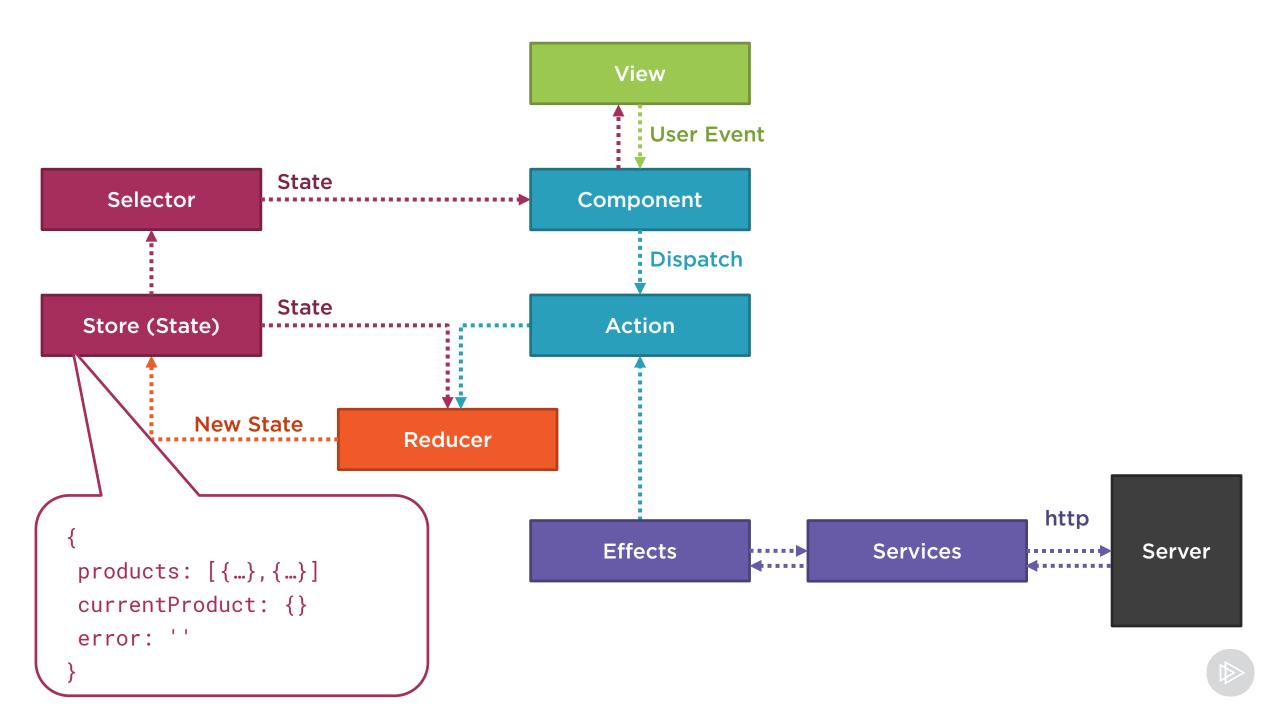
Effects take an action, do some work and dispatch a new action











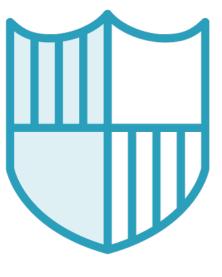
#### Benefits of Effects



Keep components pure



Isolate side effects



**Easier to test** 



Create service

```
@Injectable()
export class ProductEffects {
```



```
Create service
```



Create service







```
);
```

```
@Injectable()
          export class ProductEffects {
              constructor(private actions$:Actions,
                          private productService: ProductService) { }
              @Effect()
              loadProducts$ = this.actions$.pipe(
Filter
                ofType(ProductActionTypes.Load),
actions
```

)



```
@Injectable()
                                        export enum ProductActionTypes {
           export class ProductEffed
                                          Load = '[Product] Load',
                                          LoadSuccess = '[Product] Load Success',
               constructor(private a
                                          LoadFail = '[Product] Load Fail'
              @Effect()
               loadProducts$ = this
Filter
                 ofType(ProductActionTypes.Load),
actions
```

)

```
@Injectable()
         export class ProductEffects {
            constructor(private actions$:Actions,
                        private productService: ProductService) { }
            @Effect()
            loadProducts$ = this.actions$.pipe(
               ofType(ProductActionTypes.Load),
              mergeMap(action =>
Map
```

```
@Injectable()
          export class ProductEffects {
              constructor(private actions$:Actions,
                          private productService: ProductService) { }
              @Effect()
              loadProducts$ = this.actions$.pipe(
                ofType(ProductActionTypes.Load),
                mergeMap(action =>
 Call
                  this.productService.getProducts().pipe(
service
```

```
@Injectable()
          export class ProductEffects {
             constructor(private actions$:Actions,
                         private productService: ProductService) { }
             @Effect()
             loadProducts$ = this.actions$.pipe(
               ofType(ProductActionTypes.Load),
               mergeMap(action =>
                 this.productService.getProducts().pipe(
Return
                  map(products => (new LoadSuccess(products)))
action
```

Create service

Define
effect
Filter actions
Map
Call service
Return new
action

```
@Injectable()
export class ProductEffects {
   constructor(private productService: ProductService,
               private actions$:Actions) { }
   @Effect()
   loadProducts$ = this.actions$.pipe(
     ofType(ProductActionTypes.Load),
     mergeMap(action =>
       this.productService.getProducts().pipe(
        map(products => (new LoadSuccess(products)))
```

```
@Injectable()
             export class ProductEffects {
                constructor(private productService: ProductService,
                             private actions$:Actions) { }
                @Effect()
                loadProducts$ = this.actions$.pipe(
Take an action
                   ofType(ProductActionTypes.Load),
                   mergeMap(action =>
Do some work
                     this.productService.getProducts().pipe(
   Return a
                      map(products => (new LoadSuccess(products)))
  new action
```

### Demo



Install and define an effect



```
@Effect()
loadProducts$ = this.actions$.pipe(
  ofType(ProductActionTypes.Load),
  mergeMap(action =>
    this.productService.getProducts().pipe(
    map(products => (new LoadSuccess(products)))
  )
  )
);
```

```
@Effect()
loadProducts$ = this.actions$.pipe(
  ofType(ProductActionTypes.Load),
  mergeMap(action =>
    this.productService.getProducts().pipe(
    map(products => (new LoadSuccess(products)))
  )
  )
);
```

```
@Effect()
loadProducts$ = this.actions$.pipe(
  ofType(ProductActionTypes.Load),
  mergeMap(action =>
    this.productService.getProducts().pipe(
    map(products => (new LoadSuccess(products)))
  )
  )
)
);
```



```
@Effect()
loadProducts$ = this.actions$.pipe(
  ofType(ProductActionTypes.Load),
  switchMap(action =>
    this.productService.getProducts().pipe(
    map(products => (new LoadSuccess(products)))
  )
  )
);
```



switchMap

Cancels the current subscription/request and can cause race condition Use for get requests or cancelable requests like searches

concatMap

Runs subscriptions/requests in order and is less performant Use for get, post and put requests when order is important

mergeMap

Runs subscriptions/requests in parallel

Use for put, post and delete methods when order is not important

exhaustMap

Ignores all subsequent subscriptions/requests until it completes

Use for login when you do not want more requests until the initial one is complete



#### Registering an Effect

#### **App Module**

```
@NgModule({
  imports:[
    ...
    StoreModule.forRoot({}),
    EffectsModule.forRoot([]),
  ],
  declarations:[...],
  bootstrap:[...]
})
export class AppModule{}
```

#### **Product Module**

```
@NgModule({
  imports:[
    ...
    StoreModule.forFeature('products', reducer),
    EffectsModule.forFeature([ProductEffects])
    ],
    declarations:[...],
    providers:[...]
})
export class ProductModule{}
```

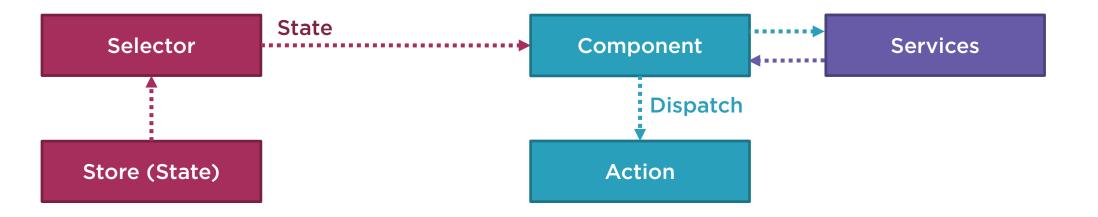
### Demo



Registering an effect



## Using Effects

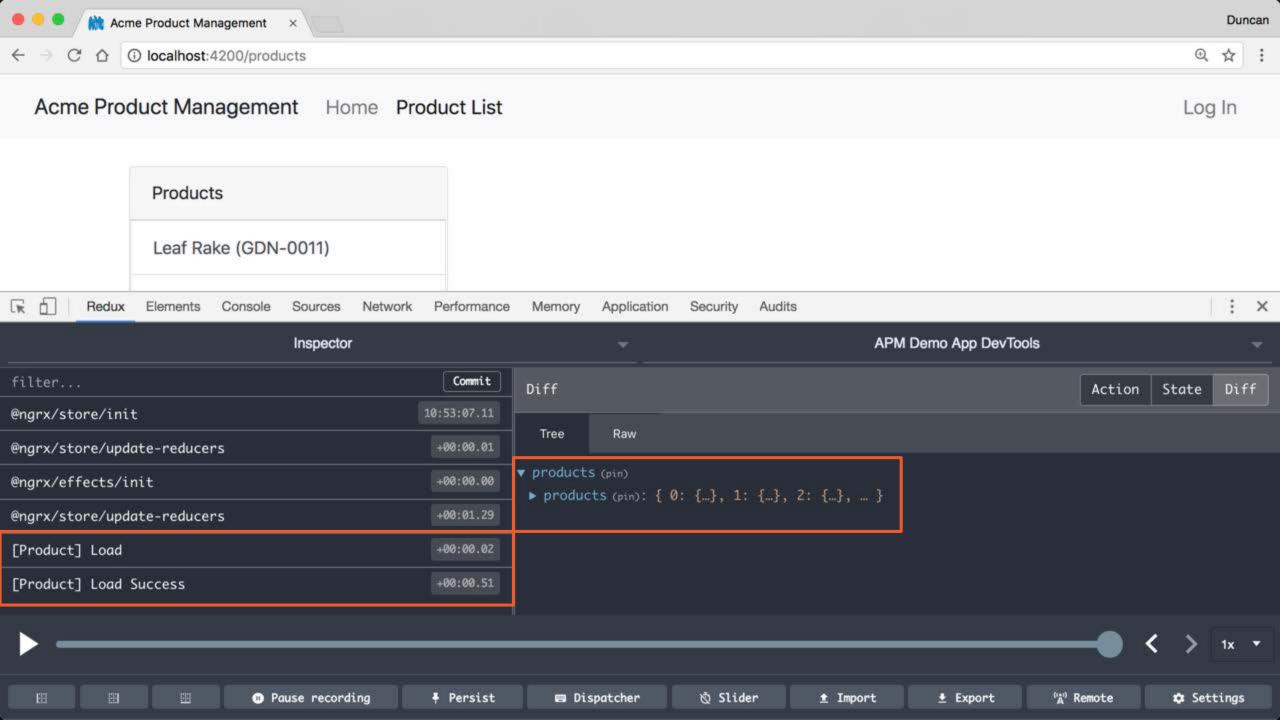




#### Using Effects

```
Inject
               constructor(private store: Store<fromProducts.State>){}
 the store
 Call the
 dispatch
               this.store.dispatch(new productActions.Load());
 method
Select state
               this.store.pipe(select(fromProduct.getProducts)).subscribe(
   with
                  (products: Product[]) => this.products = products
 selector
```





## Demo



Using the effect



# You need to unsubscribe from the store.



```
export class ProductListComponent implements OnInit {

  ngOnInit() {
    this.store.pipe(select(fromProduct.getProducts))
    .subscribe((products: Product[]) => this.products = products);
  }
}
```

)



```
export class ProductListComponent implements OnInit, OnDestroy {
   Add
             subscriptions: Subscription[];
subscriptions
 property
             ngOnInit() {
   Push
              this.subscriptions.push(this.store.pipe(
subscriptions
                 select(fromProduct.getShowProductCode)
 onto array
               ).subscribe(showProductCode => this.displayCode = showProductCode));
             ngOnDestroy() {
 Iterate and
              this.subscriptions.forEach(
unsubscribe
                subscription => subscription.unsubscribe()
 from each
subscription
```

```
Initialize
component
Active
variable
```

Add

OnDestroy

```
export class ProductListComponent implements OnInit, OnDestroy {
componentActive = true;
ngOnInit() {
   this.store.pipe(select(fromProduct.getProducts))
    .subscribe((products: Product[]) => this.products = products);
ngOnDestroy() {
  this.componentActive = false;
```

Unsubscribe

with

takeWhile

```
export class ProductListComponent implements OnInit, OnDestroy {
 componentActive = true;
ngOnInit() {
   this.store.pipe(select(fromProduct.getProducts),
    takeWhile(() => this.componentActive))
    .subscribe((products: Product[]) => this.products = products);
 ngOnDestroy() {
   componentActive = false;
```

```
export class ProductListComponent implements OnInit, OnDestroy {
             componentActive = true;
             ngOnInit() {
                this.store.pipe(select(fromProduct.getProducts),
Unsubscribe
                 takeWhile(() => this.componentActive))
   with
takeWhile
                 .subscribe((products: Product[]) => this.products = products);
             ngOnDestroy() {
               componentActive = false;
```

#### Async Pipe

#### Product List Component

```
this.products$ = this.store.pipe(select(fromProduct.getProducts));
```

#### **Product List View**

```
*ngFor="let product of products$ | async"
```



When should you use the async pipe versus subscribing in a component class?



## Component Subscription vs. Async Pipe

#### **Component Subscription**

```
this.productService.getProducts()
.subscribe(
   products => this.products = products
);
```

#### **Async Pipe**

```
<div *ngIf="products$ | async">
```



#### Demo



Unsubscribing from observables



```
@Injectable()
export class ProductEffects {
   constructor(private productService: ProductService,
               private actions$:Actions) { }
   @Effect()
   loadProducts$ = this.actions$.pipe(
     ofType(ProductActionTypes.Load),
     mergeMap(action =>
       this.productService.getProducts().pipe(
        map(products => (new LoadSuccess(products)))
```

```
@Injectable()
            export class ProductEffects {
                constructor(private productService: ProductService,
                            private actions$:Actions) { }
                @Effect()
                loadProducts$ = this.actions$.pipe(
                  ofType(ProductActionTypes.Load),
                  mergeMap(action =>
                    this.productService.getProducts().pipe(
 Return
                     map(products => (new LoadSuccess(products)))
new action
```

```
@Injectable()
export class ProductEffects {
   constructor(private productService: ProductService,
               private actions$:Actions) { }
   @Effect()
   loadProducts$ = this.actions$.pipe(
     ofType(ProductActionTypes.Load),
     mergeMap(action =>
       this.productService.getProducts().pipe(
        map(products => (new LoadSuccess(products))),
        catchError(err => of(new LoadFail(err)))
```

Return

new action

```
@Injectable()
export class ProductEffects {
   constructor(private productService: ProductService,
               private actions$:Actions) { }
   @Effect()
   loadProducts$ = this.actions$.pipe(
     ofType(ProductActionTypes.Load),
     mergeMap(action =>
       this.productService.getProducts().pipe(
        map(products => (new LoadSuccess(products))),
        catchError(err => of(new LoadFail(err)))
```

Return

new action

```
@Injectable()
export class ProductEffects {
   constructor(private productService: ProductService,
               private actions$:Actions) { }
   @Effect()
   loadProducts$ = this.actions$.pipe(
     ofType(ProductActionTypes.Load),
     mergeMap(action =>
       this.productService.getProducts().pipe(
        map(products => (new LoadSuccess(products))),
        catchError(err => of(new LoadFail(err)))
```

Return

new action

```
export interface ProductState {
Add to
interface
               error: string;
              const initialState: ProductState = {
Initialize
               error:''
 state
              export const getError = createSelector(
               getProductFeatureState,
 Make
               state => state.error
selector
```

Add case statement

```
case ProductActionTypes.LoadFail: {
   return {
          ...state,
          products:[],
          error: action.payload
     };
}
```



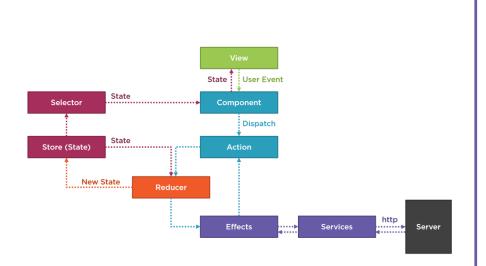
#### Demo



Add exception handling to effect



## Checklist: Using Effects



Install @ngrx/effects

Build the effect to process that action and dispatch the success and fail actions

Initialize the effects module in your root and feature modules

Register your effects in your root or feature modules

Process the success and fail actions in the reducer



#### Homework



Identify all subscriptions to the store
Hint: Look for "// TODO: Unsubscribe"
code comments

Add an OnDestroy lifecycle hook to the component

Initialize a componentActive flag to true

Set the componentActive flag to false in the ngOnDestory method

Add a takeWhile pipe before the subscribe method and use the componentActive property as a predicate in this operator

