

Merchant Payments

PI-25 – Community Meeting

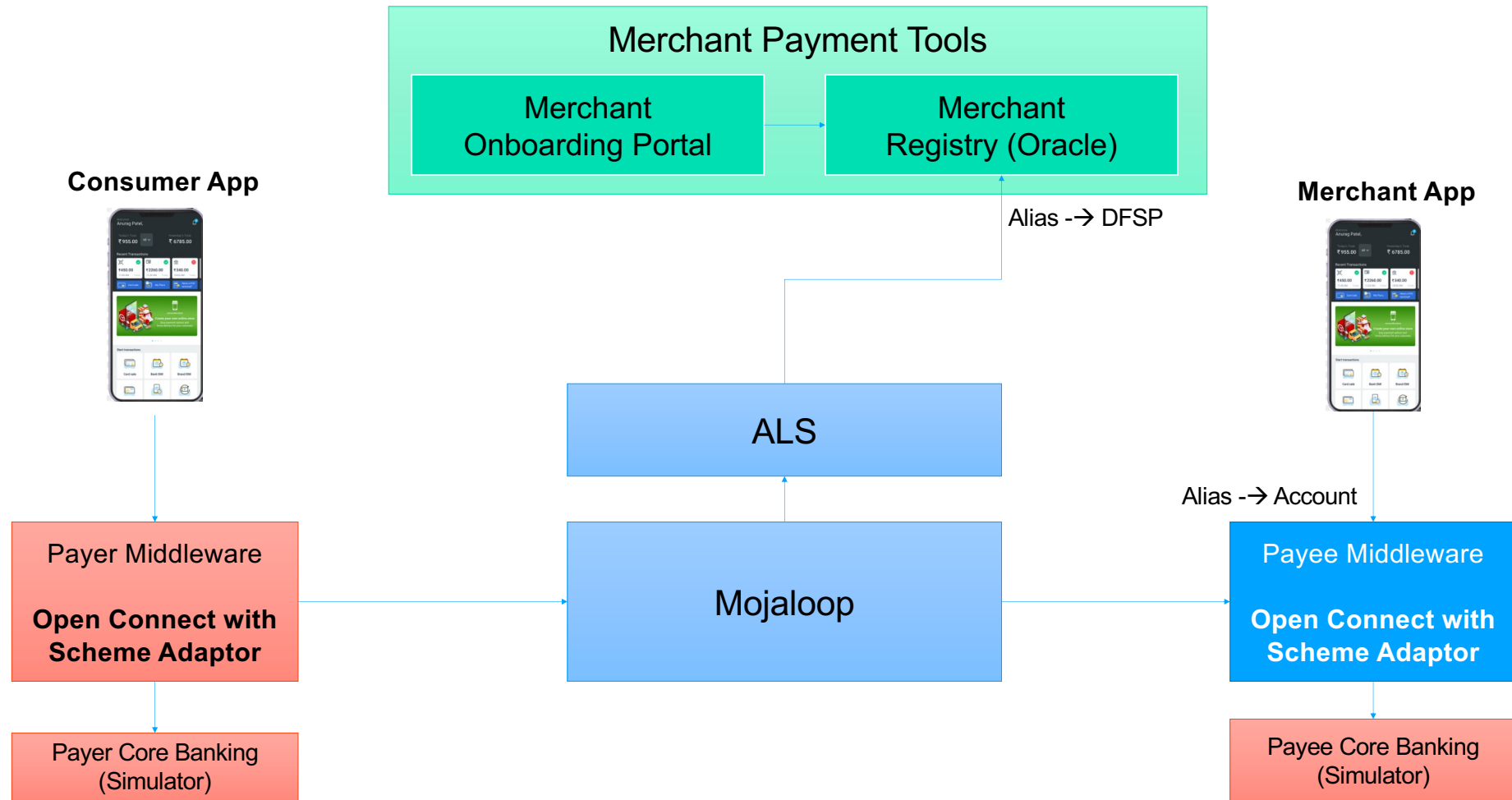


Recap



- **Pillar 2: Increase adoption of Mojaloop**
 - Merchant Payments is an important use case
- **Transfers vs Payments:**
 - As far as the flow of funds is concerned both are same.
 - However, unlike Transfers, Payments
 - Are Transfers linked to delivery of goods/services.
 - Are carried out in different modes (Online/Remote, Proximity)
 - Are of different types (P2G, P2M, Utility Bills etc.)
- **The goal of this workstream is to**
 - Identify market needs and create necessary tools to support adoption of Mojaloop for Merchant payments.

Demo Lab setup





Demo deliverables

- Merchant Payment Portal & Registry (already part of Mojaloop v16.0)
- Payer and Payee – Middleware to connect with Mojaloop using “Scheme Adaptor”
- Payer App (consumer app)
- Payee App (merchant app)
- Payer and Payee Core banking simulators

Document references



- **Documentation on Github**
 - <https://github.com/mojaloop/merchant-payment-docs>
- **Implementation Repository**
 - <https://github.com/mojaloop/merchant-registry-svc>



Next steps

- Paysys Labs team is working to enable access to Demo environment via Internet.
 - Merchant Portal URL
 - Payer and Payee APKs with default credentials.



Questions

Please reach out to us on **SLACK** channel (ws-merchant-payments)