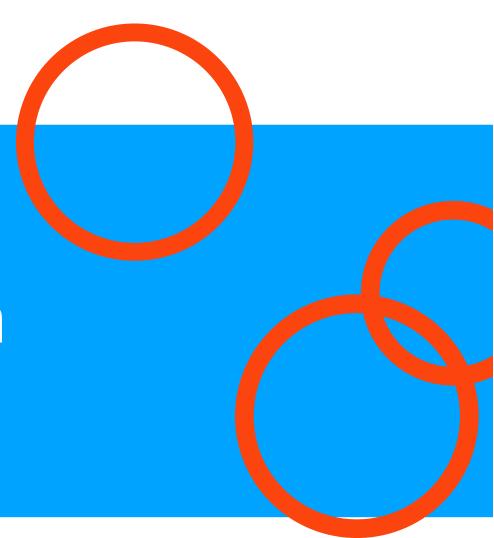


# Performance Characterisation

Workstream Update September 2024







Workstream Name:	Performance Characterisation
Roadmap Pillar:	Foundation: Quality Product
Lead:	James Bush
Workstream Objectives:	See next slides
Progress Against Objectives:	<ul> <li>Priority 1 objectives met so far:         <ul> <li>Discovery, agreement, transfer phases tested</li> <li>Results captured and analysed</li> <li>Quick-fixes implemented and released</li> </ul> </li> </ul>
Anticipated Progress by PI End:	Some progress expected towards production of performance white paper
Roadblocks:	Resource limitations: Committed resources from community and adopters
Support Needed:	Engineers with infra and/or mojaloop core experience. Bare metal testing support.

### **Workstream Objectives**



Q: What problem(s) are we trying to solve?

A: Understand how various components of the system perform individually and collectively on hardware representative of near-term upcoming deployments. What are the system sensitivities to hardware characteristics and scheme architecture (number of transacting participants etc...).

**Strategy:** Show the system is capable of 1000 tps.

**Plan:** Discover what the actual number is and push beyond current limits.

- 1. **Priority 1**: Find out how fast the system is.
  - a. If it doesn't meet the baseline, then take immediate action to rectify.
    - Target is 1000 tps sustained for 1 hour, < 1% taking > 1 second @ 0% unexpected errors, and durable for 1 hour.
      - 1. A "transaction" is: an address lookup followed by a quote followed by a transfer.
      - 2. Consider ramp-up.

### **Workstream Objectives**



Cont...

- a. Nation scale deployment is the target customer right now (adoption pipeline); target activities at understanding performance characteristics for this type of deployment.
  - i. Design appropriate scheme architecture(s) to simulate.
    - 1. Firstly, target national scale switch situations with many DFSPs. (? how many, some big, some small ?)
  - ii. Design appropriate REUSABLE test architecture and tools e.g. simulators, load generators etc... (keep loads separate i.e. sims on separate infra to switch components)
    - 1. Run this in an environment where we can take underlying platform considerations out of the equation e.g. bare metal; that accurately represents the targeted deployment environment. (simplify)
    - Tests should be end-to-end:
      - a. What does this mean? ALS? Quote? Transfer?
        - i. It means all three stages! BUT we have to account for user interface delays, e.g. latency at each end due to test harness latency etc...
  - iii. Consider looking at the same toolchain as used previously for generating load (jMeter clusters).
    - 1. Try to figure out how to handle callbacks in jMeter to keep the amount of "stuff" in the test harnesses to a minimum.
  - iv. Design appropriate loads/transaction scenario mix (+ve, -ve cases etc...) to test the edges of the system. Include scheme level issues such as liquidity problems etc...
    - 1. Include some scenarios which test failure modes for certain situations e.g. DFSP goes down, slows down etc... capture the impact of such events on the system as a whole.
    - 2. How about running settlements during periods of high load?
  - v. Push beyond stable limits to discover failure modes and plan any remediating actions needed.
  - vi. Decide/Design appropriate metrics and points of observation to capture and monitor data for analysis.
    - 1. Not just application layer metrics, also look at underlying infra metrics, CPU, I/O etc...
    - 2. Consider how to best inform calculations of cost per transfer, TCO vs procurement costs, maintenance etc... Provide data to support those calculations.

### Workstream Objectives



#### Cont...

- 1. **Priority 2**: Develop capacity to manually run repeatable full system end-to-end performance tests (as per P1 above):
  - a. Spin up / down an entire env and test infrastructure, run tests, capture metrics, generate reports.
  - b. Analyse the cost of doing this.
  - c. Introduce these tests as part of the Mojaloop release process.
- 1. Priority 3: Introduce performance tests at a lower (?component) level in CI pipelines
  - a. Run these tests in CI runners on merge/commit/PR?
    - i. CI runners are on shared infra, this might not be good for comparison.
    - ii. Possibly run these on foundation infra, possibly have some private CI runners in foundation AWS account?
  - b. Generate metrics, reports, charts etc... so all interested parties can see the impact of code changes on performance.





- In response to adopter feedback, preliminary work is underway
  researching a white paper to describe the performance characteristics of
  Mojaloop and provide a model for predicting the performance of various
  deployment scenarios.
  - a. Cloud and bare-metal resources being actively sought to support further testing.
  - Test cases and controlled environment parameters being narrowed down to cover multiple deployment scenarios and configurations

## Remaining PI Focus



1. Continue focus activities supporting performance white paper.



### Grateful thanks to all contributors!



### Reach out to participate



- Email: james.bush@mojaloop.io
- Mojaloop Slack: #perf-scale-benchmarking

