

## Quick Instructions



### Set up an account for OpenStreetMap

- Please use a browser like Google, Chrome, or Safari.
- Go to [openstreetmap.org](https://openstreetmap.org)
- Click on “[Sign up](#)”. Follow the prompts.
- A confirmation email will be sent to the address that you provided. Please log in to your inbox and confirm your new OSM account.

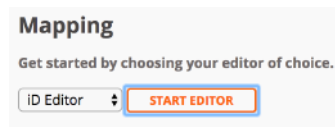


## Quick Instructions



### Select an area to map

- Go to the task manager and navigate to a task:  
<http://tasks.hotosm.org>
- Don't see your username in the top-right corner? Click “[Log in to OpenStreetMap](#)” and follow the prompts.
- To get started, click on a square on the map that is translucent, or not filled in with a color.
- Click the orange “[Start Mapping](#)”.
- Select “[iD Editor](#)” and “**START EDITOR**”.



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### Map the area

- You will be tracing buildings and roads within the fuchsia square.
- To add a building: click on the “[Area](#)” button and trace the building outline. Double-click to finish.
- To classify the area: on the left side of the screen, click “[Building](#)”, then scroll down and click “[Building](#)” again. The building you traced will turn red.
- To add a road: click the “[Line](#)” button and trace the road. Make sure it connects to other intersecting roads.
- To classify the line: on the left side of the screen, click “[Road](#)”, then a subcategory.

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### Save your work

- Click the “[Save](#)” button at the top of the map area.
- On the left side of the screen, click “[Save](#)” again to confirm.

**That's it!**

Thanks for your help.  
Your edits will be part of the map, and available for anyone to view, edit, and use.