















## **Expansion-Silent Planes**

How to play with the expansion: Your deck must include 11 cards with unique attack values from 0-10. You may mix-and-match cards with the expansion to make your deck.

## Special Plane Rules

Planes are also treated as ships.

Attacking Flying Planes: Planes cannot be attacked while they are flying over an opponent's ship. Opposing planes flying over your ship can be attacked by discarding 1 card.

**Attacking Ships under Planes:** If a ship under a plane is successfully attacked and defeated, the attacking ship takes the place of that ship.

Planes Attacking Ships under it: a plane can attack a ship under it by discarding 1 card.

Planes vs. Islands and Countries: A plane flying over a ship cannot capture a country and is not considered to be controlling an island.

**Adjacency:** Planes are considered adjacent to a ship it is flying over for the purpose of declaring supports.

**Tripling Up:** Planes can fly over planes flying over ships. And so on.

Read more about this game here: https://www.jorgezhang.com/silent-ship