Data Analysis of Kickstarter Campaign Data

Given the data provided, I can draw the conclusions that successful campaigns were the most common type, followed by failed ones. At the bottom remains the cancelled besides those that are currently live. There tends to be a common trend of successes rising early in the year, peaking in May and falling the rest of the year. There appears to be minimal correlation between the trends of the different states.

The amount of live campaigns is only significantly recorded in the beginning of the data collection, so it should probably be left out. The overall dataset is a decent amount to draw conclusions from, however the categorical data has too few points per category and sub-category to be used to draw conclusions.

A bar graph showing the amounts of money made across each of the states could show whether the gap between failing and succeeding is significant or not.