

Artem Mokin

UX/UI Designer from Yekaterinburg, Russia

[Email](#)

[Telegram](#)

[Website](#)

Work experience

UX/UI Designer, Freelance

Mar 2023 — Now

Development of interfaces for websites and applications, communication with developers, user research, prototyping, creating an identity, layout.

Graphic Designer, Freelance

Sept 2022 — Jan 2023

Creation of banners, printing. Development of logos, identity.

Frontend Developer, Freelance

Jul 2021 — May 2022

Web site layout (HTML/CSS/Sass/SCSS), fine-tuning in JavaScript, creating small animations in JavaScript, working with React JS and Redux.

Soft skills

Ability to argue decisions, Ability to work in a team, Critical thinking, Healthy acceptance of criticism, Empathy, Proactive, Self-reliance, Ability to structure the order of the task, Ability to generate multiple solutions to one task, The ability to continually learn, Curiosity

Hard skills

User Experience Design, User Interface Design, Research, Design Systems, UI Graphics, UX Writing, Visual Design, Wireframes, Prototyping, Information Architecture, Usability Testing, JTBD, User Patterns, Information architecture, Design Principles (Atomic design, BEM), Brainstorming, Metrics development, CJM, Hydelines, Typography, Modular grids, Composition

Tools

Figma, Adobe AI, Adobe PS, ProtoPie, Jira, Miro, Notion, HTML/CSS, Sass/SCSS, Basics JS, React JS, Tilda, Readymag

Languages

English — B2

Russian — Native

Education

Ural Federal University — IRIT-RTF

Sep 2022 — May 2026, Yekaterinburg

Bachelor's Degree

Applied Computer Science