Moksh Doshi

India | +91 7400969000 | doshimoksh3@gmail.com | LinkedIn/mokshdoshi2925/| github.com/mokshdoshi2005

SUMMARY

Currently pursuing UG at VIT-Bhopal University in Computer Science and Engineering. As a Computer Science Student, I am seeking opportunities to contribute to large-scale web applications and engage in complete product development lifecycle from design to deployment. Using high-value skills to merge the Field of **IoT and Automation** with Computer Science.

PROJECT EXPERIENCE

PYTHON LIBRARY COMPATIBILITY MANAGER

Mar 2025 - Jun 2025

- Developed a CLI tool with RESTful PyPI API integration, implementing comprehensive error handling, caching mechanisms, and
 interactive user workflows that enhanced developer productivity and reduced environment setup time by 60%.
- Optimized dependency resolution performance through graph-based algorithms and intelligent caching strategies, enabling real-time
 compatibility analysis for complex package hierarchies while maintaining sub-second response times for 100+ concurrent dependency checks.
- · Validated compatibility across Windows, Linux, and macOS using Docker and virtual environments.

PEOPLE COUNTING SYSTEM USING LOGIC GATES & SENSOR

Sep 2024 - Jan 2025

- Achieved 95% accuracy in crowd measurement by builting a hardware-based people counting system with logic gates and IR sensors
- Engineered a dual-direction detection system using IR sensors that distinguished between entries and exits with 98% precision
- Implemented up/down counters and BCD encoder (IC 7447) that processed 100+ transitions per minute with zero system failures

SIMPLE GRID WEB GAME | [link]

Oct 2023 - Jul 2024

- Developed a responsive 4x4 grid web game using HTML, CSS, and JavaScript
- Reduced load time by 60% through code optimization and efficient DOM manipulation, resulting in 25% decrease in bounce rate
- Designed intuitive game mechanics that improved average session time by 2 minutes
- Implemented responsive design elements that increased mobile user retention by 45%

DISEASE DETECTION IN APPLE PLANT USING AI

Nov 2023 - Jan 2024

- Achieved 94% accuracy on a trained AI model that identifies 5 different classes of apple plant diseases from leaf images
- Reduced diagnosis time from hours to seconds by implementing an efficient image recognition algorithm that processes 50+ images pm.
- Collaborated with 5 team members over 4 months to collect and process 1,200+ leaf images, improving dataset diversity by 35%
- Optimized the model to reduce false positives by 27%, significantly improving reliability for agricultural applications

LEADERSHIP EXPERIENCE

EDU4U CLUB

Co-Lead Technical Team

Aug 2024 - Aug 2025

Graduation Date: Jun 2025

- Ensured 99.7% system uptime across 3 major events by implementing systematic code review processes and automated testing protocols that prevented critical failures.
- Mentored 4 junior technical team members through hands-on training sessions, resulting in a 35% improvement in their skills and enabling them to independently manage critical technical components at subsequent events

SKILLS & CERTIFICATIONS

PROGRAMMING: Python, JavaScript, Java, HTML5/CSS3, PostgreSQL, NoSQL, MongoDB

TOOLS/APPLICATIONS: Figma, Latex, Blender, Insonmia, Git, AutoCAD, Postman, RestAssured

ACHIEVEMENT: Hack for India Hackathon Winner | HackerEarth & aiXplain, Jan 2025

• Build an multimedia application for women safety and secured a 1st Place Overall & Women Safety Theme Winner (6,382 participants) [link]

EDUCATION

VIT-Bhopal University Bhopal, Madhya Pradesh

Bachelor of Technology in Computer Science and Engineering