

COMP 448/548: Medical Image Analysis

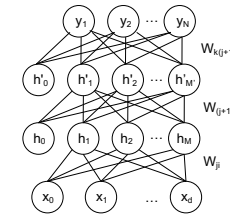
Convolutional neural networks

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More hidden layers

(revisited)



$$\frac{\partial \text{loss}^t(W)}{\partial W_{ji}} = \frac{\partial \text{loss}^t(W)}{\partial \text{net}_j^t} \cdot \frac{\partial \text{net}_j^t}{\partial W_{ji}}$$

$$\frac{\partial \text{loss}^t(W)}{\partial W_{ji}} = \delta_j^t \cdot x_i^t$$

$$\delta_j^t = \sum_{(j+1)} \frac{\partial \text{loss}^t(W)}{\partial \text{net}_{(j+1)}^t} \cdot \frac{\partial \text{net}_{(j+1)}^t}{\partial \text{net}_j^t}$$

$$\delta_j^t = \left[\sum_{(j+1)} \delta_{(j+1)}^t \cdot W_{(j+1)j} \right] \cdot \sigma'(\text{net}_j^t)$$

δ_i may vanish after repeated multiplication. This makes deep architectures hard to train (when initial weights are not "good" enough)

Approaches for alleviating underfitting and overfitting problems

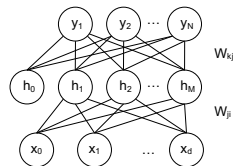
- Better network designs: Sparse connections, weight sharing, convolutional nets, long/short skip connections, activation functions, ...
- Better network training: Regularization, loss function definitions, larger datasets, data augmentation, ...
- Previously, layerwise pretraining (restricted Boltzmann machines, autoencoders)

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Multilayer perceptrons

(revisited)

- Contain hidden layers



Hidden units h_j 's can be viewed as new "features" obtained by combining x_i 's

A deeper architecture with nonlinear activations is more expressive than a shallow one

In this network

1. Each hidden unit computes its net activation
 $\text{net}_j^t = \sum_i x_i^t W_{ji}$
2. Each hidden unit emits an output that is a nonlinear function (e.g., sigmoid, ReLU) of its activation
 $h_j^t = \text{non-linear-function}(\text{net}_j^t)$
3. Each output unit computes its net activation
 $\text{net}_k^t = \sum_j h_j^t W_{kj}$
4. Each output unit emits an output (using a linear, a sigmoid or a softmax function)
 $y_k^t = \text{output-function}(\text{net}_k^t)$

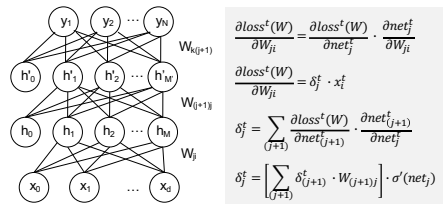
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Layerwise pretraining

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Vanishing gradient problem

- This makes hard to train deep architectures (with many hidden layers) by backpropagation
- When the initial weights are good enough, backpropagation works well
- Layerwise pretraining
 - Restricted Boltzmann machines
 - Autoencoders



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Restricted Boltzmann machines (RBMs)

- RBM is a simple energy-based model

$$p(x, h) = \frac{1}{Z_\theta} \exp(-E_\theta(x, h))$$

$$E_\theta(x, h) = -x^T W h - b^T x - d^T h$$

It only allows h-x interactions

$$Z_\theta = \sum_{(x, h)} \exp(-E_\theta(x, h)) \leftarrow \text{normalizer}$$

- Train an RBM optimizing $P(x)$

Maximize the log-likelihood of data

$$\frac{\partial}{\partial W_{ji}} \log P_W(x = x^t) = \frac{\partial}{\partial W_{ji}} \log \sum_h P_W(x = x^t, h)$$

$$\stackrel{\text{Derivative of the log-likelihood}}{=} -\frac{\partial}{\partial W_{ji}} \log Z_W + \frac{\partial}{\partial W_{ji}} \log \sum_h \exp(-E_W(x^t, h))$$

$$= -E_{p(x, h)} [x_i h_j] + E_{p(h | x = x^t)} [x_i^t h_j]$$

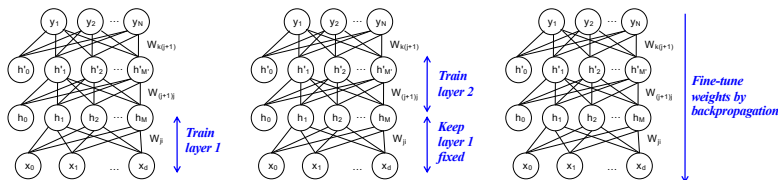
Negative phase comes from the model *Positive phase comes from the data*

The negative phase term is expensive to calculate since it requires sampling (x, h) from the model. **Contrastive divergence** is a faster solution.

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Layerwise pretraining

- First, train one layer at a time, optimizing $P(x)$
- Then, fine-tune weights, optimizing $P(y|x)$ by backpropagation



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Autoencoders

- They learn to “compress” and “reconstruct” the input data

$$\text{Encoder: } h = \sigma(Wx + b)$$

$$\text{Decoder: } x' = \sigma(W'h + d)$$

- Learn the weights to minimize the reconstruction loss

$$\text{loss} = \sum_t (x^t - x'^t)^2$$

- This is the same backpropagation for a network with one hidden layer, where x' is both input and output
- They can be stacked to form a deep neural network
 - Cheaper alternatives to RBMs

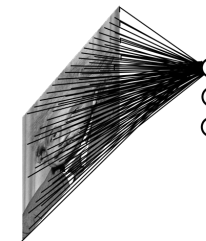
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Basics of convolutional neural networks

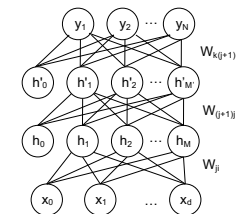
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Fully connected layers

- When the input data is an image, a fully connected layer will produce a huge number of weights (parameters) to be learned



Example:
200x200 image
25K hidden units
→ ~1B parameters

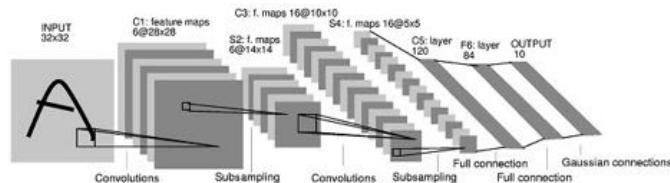


Slide credit: M.A. Ranzato

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Convolutional neural networks (CNNs)

- A CNN consists of a number of **convolutional** and **pooling (subsampling)** layers optionally followed by fully connected layers

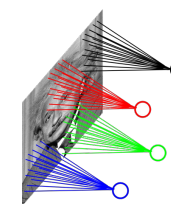
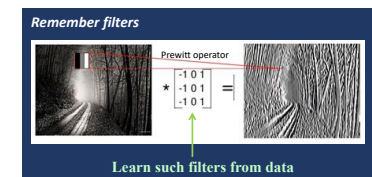


LeNet-5 by LeCun et al., 1998

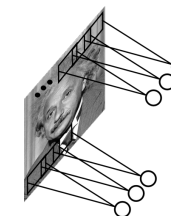
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Convolutional layer

- However, spatial correlation is local and statistics is similar at different locations
- Thus, small kernels are defined and their parameters are shared by all pixels
- It is convolution with learned kernels



Example:
200x200 image
25K hidden units
10x10 kernels
→ ~2.5M parameters
(instead of 1B parameters)

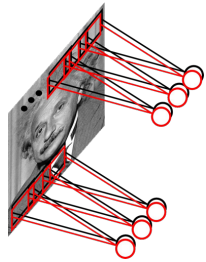


Sparse connections
and weight sharing

Slide credit: M.A. Ranzato

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Convolutional layer



$$net_j^n = W_{j0} + \sum_{k=1}^K h_k^{n-1} * W_{jk}$$

Bias term *Input feature map of the previous (n-1)th layer* *Kernel for the kth feature map of the previous layer to the jth feature map of the current layer*

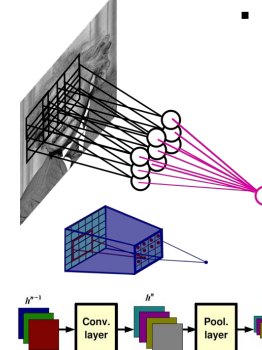
$$h_j^n = \text{non-linear-function}(net_j^n)$$

Output feature map
jth feature map calculated for the current nth layer

Slide credit: M.A. Ranzalo

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Pooling layer



- By pooling the filter responses at different locations
 - We gain robustness to the exact location of features
 - Receptive field becomes larger for the next layer (the next layer will look at a larger spatial region)

Max-pooling:

$$h_j^n(x, y) = \max_{\substack{\bar{x} \in N(x) \\ \bar{y} \in N(y)}} h_j^{n-1}(\bar{x}, \bar{y})$$

Average-pooling:

$$h_j^n(x, y) = 1/K \sum_{\substack{\bar{x} \in N(x) \\ \bar{y} \in N(y)}} h_j^{n-1}(\bar{x}, \bar{y})$$

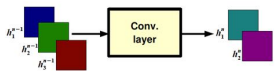
L2-pooling:

$$h_j^n(x, y) = \sqrt{\sum_{\substack{\bar{x} \in N(x) \\ \bar{y} \in N(y)}} h_j^{n-1}(\bar{x}, \bar{y})^2}$$

Slide credit: M.A. Ranzalo

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Convolutional layer

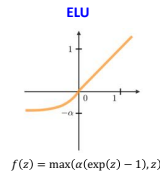
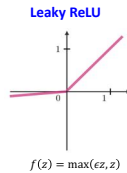
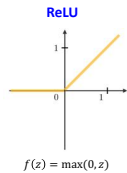


- The rectified linear unit (ReLU) is a commonly used activation function that provides nonlinearity
 - Fast to compute
 - Reduces the likelihood of the gradient to vanish
 - Better sparsity

$$net_j^n = W_{j0} + \sum_{k=1}^K h_k^{n-1} * W_{jk}$$

$$h_j^n = \text{non-linear-function}(net_j^n)$$

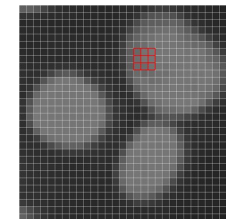
Choosing the architecture (the number of feature maps, size of kernels, and number of convolutional layers) is task dependent



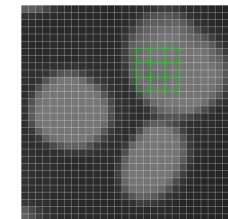
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Receptive field

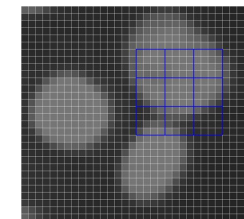
- It is the region in the input space that a convolution can "see"



What a 3x3 convolutional filter sees



What the 3x3 convolutional filter sees after 2x2 pooling

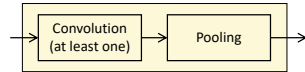


What the 3x3 convolutional filter sees after applying 2x2 pooling twice

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Typical design

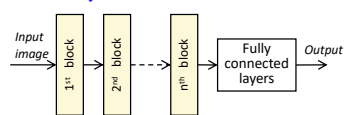
One block



After one block

- Number of feature maps is usually increased (conv. layer)
- Spatial resolution is usually decreased (pooling layer and/or stride in conv. layer)
- Receptive field gets larger

Whole system



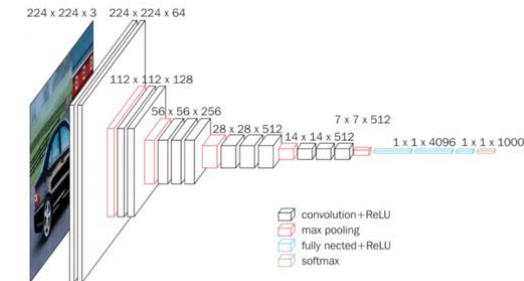
After several blocks

- Spatial resolution is greatly reduced and number of feature maps is large so convolution would not make any sense
- Next layer(s) will consist of fully connected layers (with or without hidden layers)
- Sigmoid and softmax layer is used at the end for binary and multi-class classification, respectively

All layers are differentiable so that standard backpropagation can be used

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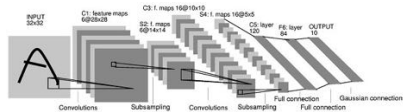
Example CNN architectures



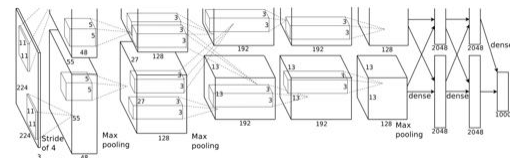
VGG16 by Simonyan and Zisserman, 2015. Very deep convolutional networks for large-scale image recognition.
<https://arxiv.org/pdf/1409.1556.pdf>

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Example CNN architectures



LeNet-5 by LeCun et al., 1998



AlexNet by Krizhevsky et al., 2012. ImageNet classification with deep convolutional neural networks.
https://www.cs.toronto.edu/~kriz/imagenet_classification_with_deep_convolutional.pdf

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Example CNN architectures

type	patch size	output size	depth	#1x1	#3x3	#5x5	#7x7	#9x9	params	ops
convolution	7x7/2	112x112x64	1						2.7K	34M
max pool	3x3/2	56x56x64	0							
convolution	3x3/1	56x56x128	2						112K	360M
max pool	3x3/2	28x28x128	0							
convolution	3x3/1	28x28x256	2						190K	128M
max pool	3x3/2	14x14x256	0							
convolution	3x3/1	14x14x512	2						380K	304M
max pool	3x3/2	7x7x512	0							
convolution	1x1/1	7x7x1024	2						1.1M	71M
max pool	3x3/2	3x3x1024	0							
convolution	1x1/1	3x3x2048	2						4.4M	274M
max pool	3x3/2	1x1x2048	0							
convolution	1x1/1	1x1x4096	2						17.4M	107M
max pool	3x3/2	1x1x1000	0							
softmax			0							

Table 1: GoogLeNet incarnation of the Inception architecture

GoogLeNet by Szegedy et al., 2014. Going deeper with convolutions.
<https://arxiv.org/abs/1409.4842>

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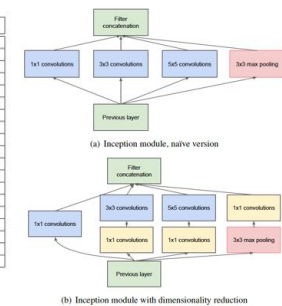


Figure 2: Inception module

Example CNN architectures

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CNNs for medical image classification

Please check the following survey paper for more about deep learning in medical images and more references.
Lijens et al., *A survey on deep learning in medical image analysis*, *Medical Image Analysis*, 2017.
<https://www.sciencedirect.com/science/article/pii/S1361841517301135>

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CNNs for image classification

- A CNN compresses an image into a set of feature maps to capture semantic/contextual information from the image
- This compression corresponds to downsampling the image using convolution and pooling layers
- Then it puts fully connected layers on the top of the feature maps to predict a class for the entire image

The diagram illustrates the flow of data in a CNN for image classification. It starts with an 'Input image' (represented by a green trapezoid) entering the 'ENCODER PATH'. The output of the encoder path is 'Feature maps' (represented by a purple rectangle). These feature maps are then processed by 'Fully connected layers' (represented by a blue rectangle). The output of the fully connected layers is passed to a 'Softmax/sigmoid layer' (represented by a yellow rectangle). The final output is the 'Class label' (represented by a red text label).

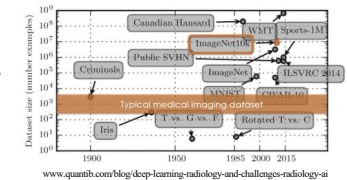
```
graph LR; Input[Input image] --> Encoder[ENCODER PATH]; Encoder -- Feature maps --> FC[Fully connected layers]; FC --> Softmax[Softmax/sigmoid layer]; Softmax --> Label[Class label];
```

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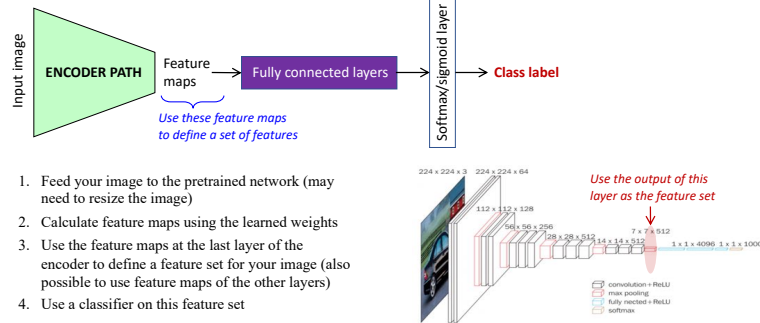
Transfer learning

- Dataset sizes are typically small
- Thus, it is popular to use transfer learning, which employs networks (and thus, their learned weights) previously trained on large datasets
- Two main approaches
 - Use a pretrained network as a feature extractor
 - Finetune a pretrained network on the medical data

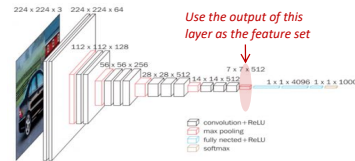
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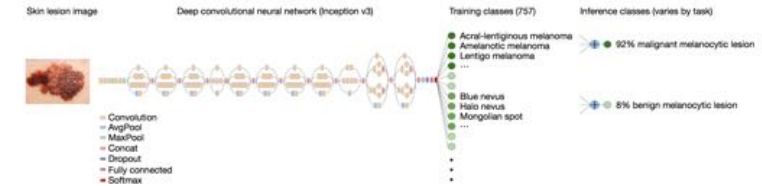
Use a pretrained network as a feature extractor



1. Feed your image to the pretrained network (may need to resize the image)
2. Calculate feature maps using the learned weights
3. Use the feature maps at the last layer of the encoder to define a feature set for your image (also possible to use feature maps of the other layers)
4. Use a classifier on this feature set



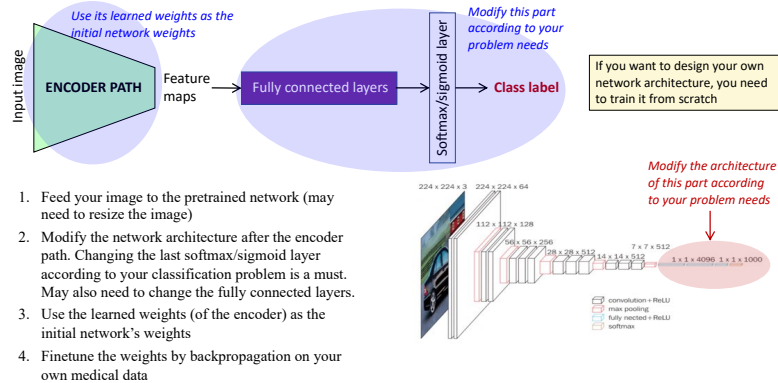
Example: CNN for skin cancer classification



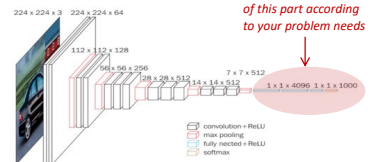
The authors used the Google Inception v3 CNN architecture pretrained on the ImageNet dataset (1.28 million images over 1,000 generic object classes) and finetuned on their own dataset of 129,450 skin lesions. They resized each image to 299x299 pixels to make it compatible with the original dimensions of the Inception v3 network architecture. They defined 757 training classes, for which the probabilities would be accumulated to infer the final inference class.

Esteva et al., 2017. Dermatologist-level classification of skin cancer with deep neural networks. *Nature* 542, 115–118.
<https://www.nature.com/articles/nature21056>

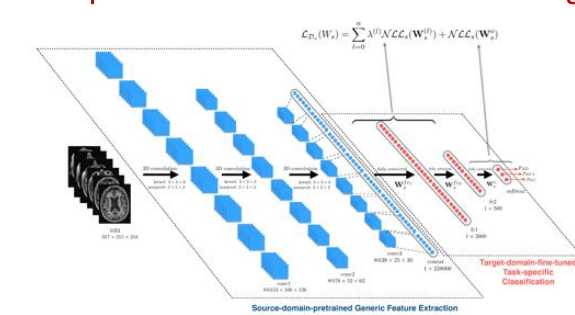
Finetune a pretrained network on the medical data



1. Feed your image to the pretrained network (may need to resize the image)
2. Modify the network architecture after the encoder path. Changing the last softmax/sigmoid layer according to your classification problem is a must. May also need to change the fully connected layers.
3. Use the learned weights (of the encoder) as the initial network's weights
4. Finetune the weights by backpropagation on your own medical data



Example: 3D CNN for Alzheimer's disease diagnostics

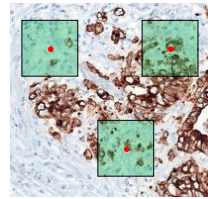


Hosseini-Asl et al., 2016. Alzheimer's disease diagnostics by a deeply supervised adaptable 3D convolutional network.
<https://arxiv.org/abs/1607.00556>

CNNs for object detection and segmentation

Training:

- Small patches are cropped around individual pixels
- Each patch is labeled with the class of the pixel, around which it is cropped
- CNN is trained on these small patches



Detection/segmentation:

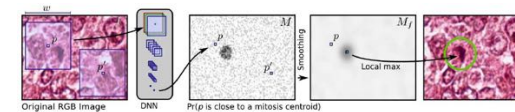
- For an entire (large) image, patches are obtained using a sliding window approach
- These patches are classified by the trained CNN
- Outputs (i.e., posteriors) generated by this CNN are commonly postprocessed

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Example: CNN for mitosis detection

- Slide a window over an image to obtain patches
- Using the trained CNN, obtain the probability of a pixel belonging to a mitotic cell
- Find the local maxima on the smoothed probability map

- Classifying each pixel in a sliding window fashion, used by earlier studies, is expensive as it requires lots of redundant calculations
 - Trade-off between localization accuracy and the use of context
 - Larger patches require more max-pooling layers that reduce the localization accuracy
 - Small patches results in seeing only little context
- Dense prediction networks, used by recent studies, have greatly improved efficiency and accuracy.

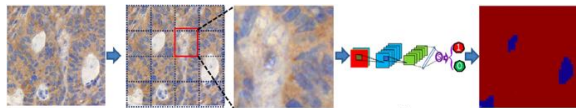
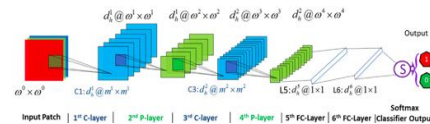


Ciresan et al., 2013. Mitosis detection in breast cancer histology images with deep neural networks. MICCAI. https://link.springer.com/chapter/10.1007/978-3-642-40763-5_51

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Example: CNN for histopathological image segmentation

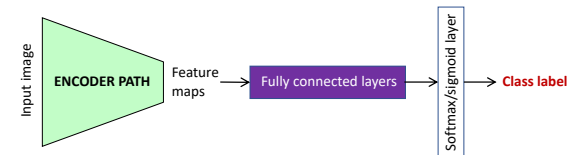
- Slide a window over an image to obtain patches
- Using the trained CNN, classify each patch with either the epithelial or the stromal class



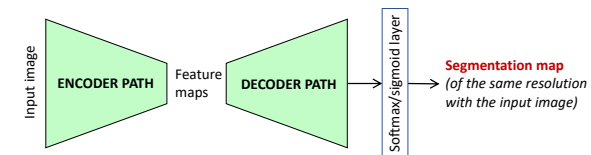
Xu et al., 2016. A deep convolutional neural network for segmenting and classifying epithelial and stromal regions in histopathological images. Neurocomputing (191), 214-223. <https://www.sciencedirect.com/science/article/pii/S0925231216001004>

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Convolutional neural networks (CNNs) for image classification



Dense prediction networks for semantic image segmentation



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Thank you!

Next time:

Dense prediction networks