# Solid\_Act36

## ▼ Team Task: Job Application Platform (SOLID Principles)

Level: Intermediate - Team project

**Goal:** Apply all 5 SOLID principles to design and code a mini job application system.

### Scenario:

Your team works for a recruitment platform. You're tasked with creating the logic (backend) that handles:

- Applicants
- Job posts
- Applications
- Recruiters
- Notifications

## **K** Instructions Per Principle

## 1. SRP - Single Responsibility Principle

*Start by creating separate classes that each do one specific job:* 

Class	Responsibility	
Applicant	Holds applicant info	
JobPost	Stores job details	
Application	Links applicant to a job	
ReportGener ator	Generates summary reports	

→ Your Task: Make sure each class does only one thing.

Don't mix logic (e.g., don't calculate stats inside the Applicant class).

### 2. OCP - Open/Closed Principle

 ← Make your filtering system extendable without changing existing logic.

Example Filters	
Filter by job title	
Filter by location	
Filter by skills/salary (bonus)	

### **→** Your Task:

- Use inheritance or strategy pattern.
- Don't use a long if-else block.
- Add at least **two filters** without touching your filter logic later.

### 3. LSP - Liskov Substitution Principle

 ← Treat all job types as JobPost safely.

# Job Types FullTimeJob PartTimeJob FreelanceJo b

### **→** Your Task:

- Create a base class JobPost
- Let each job type inherit from it
- Test that JobPost methods work the same on any type

### 4. ISP - Interface Segregation Principle

 ← Only give users the actions they need.

Interface	Who uses it
CanPostJob	Recruiter
CanApplyJob	Applicant

### **→** Your Task:

- Create small interfaces for specific roles
- Don't force Applicant to implement job-posting behavior
- Add at least 1 more role if you can (e.g., Admin or HR)

### 5. DIP - Dependency Inversion Principle

**The alert system should work with any type of notifier.** 

Notifiers
EmailNotifier
SMSNotifier
InAppNotifier

### **→** Your Task:

- Create a NotificationService interface
- The system should only depend on that interface, not the notifier type
- Add support for a new notifier without editing the alert class

## 🧩 Bonus Challenge (Optional):

- Add a MockDatabase and RealDatabase that both follow a common interface
- Support an Admin role that can view all reports