## Class\_Act21

## Activity 21: Pet Tracker with Two Methods

## ★ Objective:

Learn how to define a Python class, create objects, and use multiple methods.

## Instructions:

- Part 1: Create a Class
- 1. Create a class called Pet .
- 2. Add an init() method with these attributes:
  - name
  - species
  - trick
- 3. Add two methods:
  - o show\_info() → prints:
  - CSS
  - Copy code
  - [name] is a [species] and can [trick]!
  - $make\_sound()$   $\rightarrow$  prints a sound based on the species:
    - Dog: "Woof!"
    - Cat: "Meow!"
    - Bird: "Tweet!"
    - Else: "(Unknown sound)"