容등

Evan

Only let oneself become strong enough, good enough, can afford the life that you want to.



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Android之简易音乐播发器

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■ 分类: 移动开发(38) ▼

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布局主要代码之ListView:

```
[html]
      <span style="font-size:14px;"> <ListView</pre>
91.
02.
             android:id="@+id/music_list'
03.
             android:layout width="match parent"
             android:layout_height="wrap_content"
04.
05.
             android:layout_below="@id/handle_btnlayout"
              android:cacheColorHint="#00000000"
                                                     /*设置为透明, 防止滑动时背景变成白色*/
06.
97.
             android:dividerHeight="1dip"
                                                  /*设置分割线的颜色和透明度*/
08.
             android:divider="#88888888"
9
              android:listSelector="#00000000"
             android:layout_marginBottom="50dp" >
10.
11.
      </ListView></span>
```

Android之UI界面代码:

```
[java]
      <span style="font-size:14px;">public class Music extends BaseActivity{
                                                                                    //BaseActivity继承Activity作为所有活动的父类
91.
          public static final String ACTION_UPDATEUI = "action.updateUI";
02.
03.
          private ListView ls = null;
04.
          private Button play_music = null;
05.
          private Button previous_music =null;
06.
          private Button next_music =null;
97.
          private Button repeat_music = null;
08.
          private Button shuffle_music =null;
09.
          private TextView music_title = null;
          private TextView music duration =null;
10.
11.
          public static List<Map<String, String>> list;
          private Boolean start = false;
12.
13.
          private Boolean isrepeat = MusicService.repeat;
14.
          UpdateUIBroadcastReceiver broadcastReceiver:
15.
          @Override
          protected void onCreate(Bundle savedInstanceState){
16.
17.
              super.onCreate(savedInstanceState);
18.
              super.setContentView(R.layout.home activity layout);
19.
              play_music = (Button) findViewById(R.id.play_music);
20.
              previous_music = (Button) findViewById(R.id.previous_music);
              next_music = (Button) findViewById(R.id.next_music);
21.
              repeat music = (Button) findViewById(R.id.repeat music);
22.
23.
              shuffle_music = (Button) findViewById(R.id.shuffle_music);
24.
              music_title = (TextView) findViewById(R.id.music_title);
25.
              music_duration = (TextView) findViewById(R.id.music_duration);
26.
              music_title.setText(MusicService.music_title);
27.
              music_duration.setText(MusicService.music_time);
28.
29.
              play_music.setOnClickListener(new ButtonsetOnClickListener());
30.
              previous music.setOnClickListener(new ButtonsetOnClickListener());
              next music.setOnClickListener(new ButtonsetOnClickListener());
```

```
32.
               repeat_music.setOnClickListener(new ButtonsetOnClickListener());
 33.
               shuffle_music.setOnClickListener(new ButtonsetOnClickListener());
 34.
               if(MusicService.isplay){
                   play_music.setBackgroundResource(R.drawable.pause_selector);
 35.
 36.
               }else{
 37.
                   play_music.setBackgroundResource(R.drawable.play_selector);
 38.
 39.
               if(isrepeat){
 40.
                   repeat_music.setBackgroundResource(R.drawable.repeat_all_selector);
 41.
               }else{
                   shuffle music.setBackgroundResource(R.drawable.shuffle selector);
 42.
 43.
               //动态注册广播接收器
 44.
               IntentFilter filter = new IntentFilter();
 45.
               filter.addAction(ACTION UPDATEUI);
 46.
 47.
               broadcastReceiver = new UpdateUIBroadcastReceiver();
 48.
               registerReceiver(broadcastReceiver, filter);
 49.
               ls = (ListView) findViewById(R.id.music_list);
 50.
               //接下来要将这些数据封装成ArrayAdapter对象
 51.
 52.
               SimpleAdapter adapter = this.getAdapter();
 53.
               ls.setAdapter(adapter);
 54.
               ls.setOnItemClickListener(new ItemClick());
                                                               //点击
 55.
               ls.setOnItemLongClickListener(null); //长按
 56.
               ls.setOnItemSelectedListener(null);
                                                     //勾选
 57.
 58.
           private class ButtonsetOnClickListener implements OnClickListener{
 59.
               Intent intent =new Intent(Music.this, MusicService.class);
                                                                                    //记得注册Service
 60.
               Bundle bundle = new Bundle();
               @Override
 61.
 62.
               public void onClick(View v) {
                   switch(v.getId()){
 63.
 64.
                   case R.id.play_music:
 65.
                      if(start){
 66.
                           play_music.setBackgroundResource(R.drawable.play_selector);
 67.
                           bundle.putBoolean("start", false);
 68.
                           start = false;
 69.
                       }else{
 70.
                           play_music.setBackgroundResource(R.drawable.pause_selector);
 71.
                           bundle.putBoolean("start", true);
 72.
                           start = true;
 73.
                       }
 74.
                       break:
 75.
                   case R.id.previous music:
 76.
                      bundle.putBoolean("previous", true);
 77.
                       break:
 78.
                   case R.id.next_music:
 79.
                      bundle.putBoolean("next", true);
 80.
                       break:
 81.
                   case R.id.repeat_music:
 82.
                      bundle.putBoolean("repeat", true);
 83.
                       repeat_music.setBackgroundResource(R.drawable.repeat_all_selector);
                       shuffle_music.setBackgroundResource(R.drawable.shuffle_none_selector);
 84.
 85.
                       break:
                   case R.id.shuffle music:
 86.
 87.
                       bundle.putBoolean("shuffle", true);
 88.
                       shuffle music.setBackgroundResource(R.drawable.shuffle selector);
 89.
                       repeat_music.setBackgroundResource(R.drawable.repeat_none_selector);
 90.
                       break;
                       default:
 91.
                       break:
 92.
 93.
                                                  //Intent传递参数
 94.
                   intent.putExtras(bundle);
                                                     //启动服务
 95.
                   Music.this.startService(intent);
 96.
               }
 97.
           //定义广播接收器(内部类)
 98.
           private class UpdateUIBroadcastReceiver extends BroadcastReceiver{
 99.
100.
101.
               public void onReceive(Context context, Intent intent) {
102.
                   music_title.setText(String.valueOf(intent.getExtras().getString("music_title")));
103.
                   music_duration.setText(String.valueOf(intent.getExtras().getString("music_time")));
104.
               }
105.
106.
           @SuppressLint("SimpleDateFormat")
107.
           private SimpleAdapter getAdapter(){
108.
               // 使用SimpleAdapter来封装数据时必需要把每个显示的数据封装成Map
109.
               list=new ArrayList<Map<String, String>>();
               SimpleDateFormat format = new SimpleDateFormat("mm:ss");
```

```
111.
              //取得所有在外部存储卡上的音乐文件的信息 ps : MediaStore.Audio.Media.INTERNAL_CONTENT_URI 获得内置存储
112.
              Cursor cursor = Music.this.getContentResolver().query(
113.
                      MediaStore.Audio.Media.EXTERNAL_CONTENT_URI, null, null, null,
114.
                      MediaStore.Audio.Media.DEFAULT SORT ORDER);
115.
              cursor.moveToFirst();
116.
              for(int i=0;i<cursor.getCount();i++){</pre>
117.
                  String title = cursor.getString(cursor.getColumnIndexOrThrow(MediaStore.Audio.Media.TITLE)); //歌曲的名<sub>亚</sub>
118.
                  String url = cursor.getString(cursor.getColumnIndexOrThrow(MediaStore.Audio.Media.DATA)); //歌曲文件的路
119.
                  int duration = cursor.getInt(cursor.getColumnIndexOrThrow(MediaStore.Audio.Media.DURATION)); //歌曲的心识的
120.
                  String hmsString = format.format(duration);
121.
                  Map<String, String>map =new HashMap<String, String>();
122.
                  map.put("title", title);
123.
                  map.put("time", hmsString);
124.
                  map.put("url", url);
125.
                  list.add(map);
126.
                  cursor.moveToNext();
127.
              }
128.
              SimpleAdapter adapter =new SimpleAdapter(this,
                                                                          //上下文,显示对象
                                                                           // 要显示的数据,一定要上面的格式进行封装
129.
                      list.
                                                            // 列表中要显示的单项信息的布局
130.
                      R.layout.music_list,
                      new String[]{"title","time"}, // map中的key
131.
132.
                      new int[]{R.id.music_title_my,R.id.music_time_my}); // 显示到组件
133.
134.
              return adapter;
135.
          }
136.
          //点击事件
137.
          private class ItemClick implements OnItemClickListener{
138.
139.
              public void onItemClick(AdapterView<?> parent, View view, int position,
140.
                      long id) {
141.
                  Intent intent =new Intent(Music.this, MusicService.class);
                                                                                      //记得注册Activity
                  Bundle bundle = new Bundle():
142.
                  bundle.putBoolean("playing", true);
143.
144.
                  bundle.putInt("position", position);
                                             //Intent传递参数
145.
                  intent.putExtras(bundle);
                  Music.this.startService(intent); //启动服务
146.
147.
                  play_music.setBackgroundResource(R.drawable.pause_selector);
148.
              }
149.
      }
150.
151. </span>
      [java]
 01.
       <span style="font-size:14px;">public class MusicService extends Service{
 02.
          public static String music title ="":
 03.
           public static String music_time ="";
          private MediaPlayer mp :
 04.
          private List<Map<String, String>> list = Music.list;
 05.
 06.
          private int position ;
 07.
          private boolean playing = false;
 08.
          private boolean start = true;
 09.
          private boolean previous = false;
 10.
          private boolean next =false;
 11.
          public static boolean repeat = true;
 12.
          private boolean shuffle = false;
 13.
          public static boolean isplay = false;
 14.
          Random random = new Random();
 15.
 16.
          public IBinder onBind(Intent intent) {
 17.
              return null;
 18.
 19.
          @Override
 20.
          public void onCreate(){
 21.
             super.onCreate();
 22.
              final Intent intent = new Intent();
 23.
 24.
              intent.setAction(Music.ACTION_UPDATEUI);
              timer = new Timer();
 25.
 26.
              task = new TimerTask() {
 27.
                  @Override
 28.
                  public void run() {
                      intent.putExtra("count", ++count);
 29.
 30.
                      sendBroadcast(intent);
 31.
                  }
```

```
33.
               timer.schedule(task, 1000,1000);
 34.
 35.
           }
           @SuppressLint("NewApi")
 36.
 37.
           @Override
 38.
           public int onStartCommand(Intent intent, int flags, int startId){
 39.
              start = intent.getBooleanExtra("start", true);
                                                                    //取不到值,默认false
 40.
              playing = intent.getBooleanExtra("playing", false);
 41.
              previous = intent.getBooleanExtra("previous", false);
 42.
               next = intent.getBooleanExtra("next", false);
 43.
               if(repeat){
 44.
                   shuffle = intent.getBooleanExtra("shuffle", false);
 45.
                   if(shuffle){
 46.
                       repeat = false;
                   }
 47.
 48.
               }else if(shuffle){
                   repeat = intent.getBooleanExtra("repeat", false);
 49.
 50.
                   if(repeat){
                       shuffle = false;
 51.
 52.
 53.
               }
 54.
               if(playing){
                   position = intent.getIntExtra("position",1);
 55.
 56.
                   Uri uri = Uri.parse(list.get(position).get("url"));
 57.
                   playsong(uri);
 58.
               }else if(previous){
 59.
                  previoussong();
 60.
               }else if(next){
 61.
                   nextsong();
 62.
               }
 63.
               if(mp!=null){
                   if(start){
 64.
 65.
                       mp.start();
 66.
                       isplay = true:
 67.
                   }else{
                       mp.pause(); //暂停播放
 68.
 69.
                       isplay = false;
 70.
                   }
 71.
 72.
               return super.onStartCommand(intent, flags, startId);
 73.
           private void playsong(Uri uri){
 74.
 75.
               if(mp!=null&&mp.isPlaying()){
 76.
                  mp.stop(); //停止播放
 77.
 78.
              mp = MediaPlayer.create(this, uri);
 79.
              mp.start();
 80.
              mp.setOnCompletionListener(new CompletionListener());
 81.
              music_title = list.get(position).get("title");
 82.
               music_time = list.get(position).get("time");
 83.
               //发送广播,改变界面
 84.
               Intent intent = new Intent();
               intent.setAction(Music.ACTION_UPDATEUI);
 85.
 86.
               Bundle bundle = new Bundle();
               bundle.putString("music_title",music_title) ;
 87.
 88.
               bundle.putString("music_time", music_time);
 89.
              intent.putExtras(bundle);
 90.
               sendBroadcast(intent);
 91.
           }
 92.
           //获取随机数
 93.
           private int randomInt(){
 94.
               int num = random.nextInt(list.size());
 95.
               if(num>=1&&num<=list.size()-1){</pre>
 96.
                   return num;
 97.
               }else{
 98.
                   return randomInt();
 99.
               }
100.
           private void previoussong(){
101.
102.
              if(repeat){
103.
                   position--;
104.
                   if(position<=1){</pre>
105.
                       position = list.size()-1;
                  }
106.
107.
               }else{
108.
                   position = randomInt();
109.
110.
               String urlstr = list.get(position).get("url");
               Uri uri = Uri.parse(urlstr);
```

```
112.
              playsong(uri);
113.
114.
           private void nextsong(){
115.
               if(repeat){
116.
                   position++;
117.
                   if(position>=list.size()){
                      position = 1;
118.
119.
                  }
120.
               }else{
121.
                  position = randomInt();
122.
123.
               String urlstr = list.get(position).get("url");
124.
              Uri uri = Uri.parse(urlstr);
125.
               playsong(uri);
126.
127.
           private class CompletionListener implements OnCompletionListener{
128.
               @Override
129.
              public void onCompletion(MediaPlayer mp) {
130.
                  nextsong();
131.
132.
           }
133.
           @Override
           public void onDestroy(){
134.
135.
              super.onDestroy();
              if(mp!=null) mp.release(); //释放资源
136.
137.
              stopSelf();
138.
           // timer.cancel();
139.
          }
140. }</span>
```

顶 踩

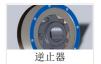
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