Muhammed Olcay TERCANLI

COMPUTER ENGINEER · STUDENT

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Education _____

MSKU(Muğla Sıtkı KOÇMAN University)

COMPUTER ENGINEERING

Muğla, TURKEY

Muğla, TURKEY

September 2013 - PRESENT

MSKU - School of Foreign Language

PREP-CLASS

September 2012 - June 2012

• 1 year Prep-Class (Courses of Computer Engineering Department are 100% English)

• English (B1)

Mecidiye Anatolian High School

Erzurum, TURKEY

HIGH SCHOOL September 2007 - June 2011

Experience _____

Internship

Muğla, TURKEY

MSKU COMPUTER ENGINEERING DEPARTMENT - ASST. İZZET PEMBECİ

July 2015 - September 2015

- Implemented a board game called Tall-Ho! in Ractive.js (Javascript Framework).
- Re-Implemented a library automation system with Laravel (which was implemented in pure PHP in previous semester)

Internship Erzurum, TURKEY

TÜRK TELEKOM DOĞU-I BÖLGE MÜDÜRLÜĞÜ

June 2016 - August2016

- Learnt Android Mobile Application Development, Application Lifecycle.
- Practiced and improved Java knowledge.
- Some application development for android.

Projects ___

MSKU Sitki Koçman School of Foreign Languages' Library Database

• Gained designing an Entity-Relationship(ER) Diagrams

February 2015 - May 2015

• Learned Relational Algebra

MEMBER - DBMS COURSE PROJECT

- MySQL Workbench and phpmyadmin were used
- · MySQL was used as database engine.

MSKU Sıtkı Koçman School of Foreign Languages Library Automation System

 Member
 March 2015 - July 2015

- Gained working within a team
- Database from DBMS course
- · First implementation: pure PHP
- Re-implementation: Laravel

Tally Ho! Game

MEMBER - DURING INTERNSHIP

July 2015 - September 2015

- · Gained work within a team
- Database from DBMS course
- Implementation: Ractive.JS and HTML & CSS

League of Legends' Helper Website

MEMBER - WEB PROGRAMMING AND DEVELOPMENT COURSE PROJECT

October 2015 - December 2015

- Gained knowledge about MVC and web-based application technologies.
- Implementation: Web2py (Python Framework)

League of Legends' Helper Desktop Application

MEMBER - GUI PROGRAMMING COURSE PROJECT

October 2015 - December 2015

- Gained knowledge about GUI design principles and heuristics.
- Learned Prototyping with Balsamiq Mockup
- Implementation: C#

Languages _

Programming Languages

- Python Web2Py, Django, Scrapy
- Java Mobil App Development, Swing
- PHP Laravel
- Ruby Ruby on Rails
- C#
- Perl

Web Languages

- HTML & CSS Bootstrap
- JavaScript Ractive.js, Socket.IO

Database Engines

• MySQL

Operating Systems

- Linux Dist. (Linux Mint, Ubuntu)
- Microsoft Windows

Tools

- Cisco Packet Tracer
- Visual Paradigm
- Weka
- MySQL Workbench
- Navicat
- Balsamiq Mockup

IDEs

- Jetbrains (IntelliJ IDEA, PyCharm, Android Studio, RubyMine)
- Netbeans

Others

- LaTeX
- Microsoft Office (Word, PowerPoint, Excel)
- Adobe Photoshop

Courses

UNIVERSITY

OTHER

2016 Web Development with Django, AB2016

Aydın, TURKEY

Certificates & Communities _____

CERTIFICATES

2017, Feb Entrepreneurship Certificate, TUBİTAK	Muğla, TURKE\
2017, Jan CCNA R&S: Routing and Switching Essentials, Cisco Networking Academy	
2016, Feb Web Development with Django, AB2016	Aydın, TURKE\
2016, Jan CCNA R&S: Introduction to Networks, Cisco Networking Academy	
2015, Dec Introduction to Cybersecurity, Cisco Networking Academy	

COMMUNITIES

 $\textbf{Computer and Information Technology Community}, \ \mathsf{MSKU}$

Mugla, TURKEY