the spelling game of the spoken word

PRINT-AND-PLAY: KICKSTARTER EDITION 1 (MAY 2014)



Welcome to PYOP -- Print Your Own Pijin!

This is a DIY, printer-friendly version of the game set for Pijin: The Spelling Game of the Spoken Word. It was arranged for double-sided printing on each page, so that each of tiles and expansion cards have a front- and back-side that should print nicely onto a standard 8.5" X 11" piece of paper.

Pijin was made to be hackable, and to inspire inquiry, problem-solving, and new language projects. I've had fun playing it with a wide variety of different groups of people of all ages. For instance, I've played Pijin with seven-year olds just learning to spell, for whom playing Pijin served as a fun way to experience pronunciation rules and a platform for talking about some of the counterintuitive rules of standard English spelling; I've played with a group of ten- and twelve-year olds, developing their vocabularies, for whom Pijin was an exploration of pronunciation differences, dialects, accents and barely feasible slang; I've played with experienced gamers and word nerds, for whom competitive gameplay, strategy, speed and point collection were all an important part of our game; and I've played many very relaxed games in settings where everyone playing found some enjoyment in the intoxicating and de-familiarized look of phonetically spelled words, and no one particularly cared about points at all.

In short, the experience of playing Pijin should vary significantly as you play with different people and in different settings. Pijin games tend to center on the social experience of players talking about the game and making assessments or rule decisions together. So get ready to talk and interact with your co-players, because you'll need the expertise, experience and opinions of everyone playing. Enjoy!

Cheers, Travis Feldman

for more details, information, hints, game variants & expansion card decks, please see our website:

HTTP://WWW.PIJIN.ORG



Basic Game: PIJIN GRID

- (1) Each player takes ten tiles from the GrabBag without looking.
- (2) What remains of the tiles are spread nearby where all players can see and reach. This is the Pijin Pool.
- (3) Players take turns placing tiles to "spell" phonetically in an interconnected or intersecting crossword-style grid of words. Careful: words are spelled in Pijin as they sound, not as they appear in the dictionary! A point is scored for each tile in each word spelled, and score is kept after each turn.
- (4) Any played word may be contested by other players, and the word's playability must be assessed by all players. Get ready: this is where lively discussion about regional or idiomatic pronunciations may arise! If there's consensus that the word fails to accurately "spell" the sound of the spoken word, then it is removed and the player who played it cannot replace it or play again that round. HINT: Keep the Card Deck of IPA Symbols (Expansion Deck#2) handy for sounding out contested words. You may refer to a dictionary or other reference source, but majority rule is the ultimate basis for desiding a given word's playability in Pijin.
- (5) Each tile played is replaced by a tile from the Pijin Pool so that players always have 10 tiles to play. Players may strategically select tiles from the Pijin Pool so long as they are not selecting or switching tiles during their turn.
- (This rule can be modified to accommodate beginners or more advanced players.)
- (6) Players continue to play in order until no more tiles can played. The player with the highest score wins!



Expansion Game#1: PIJIN SPRINT

- (1) Shuffle the Action Cards (Expansion Deck#1).
- (2) From the Pijin GrabBag each player draws ten tiles without looking. The remaining tiles are placed into the Pijin Pool.
- (3) The first Round begins when an Action Card is flipped over. Action Cards can have descriptive words or images. The drawn card sets the topic or thematic range for the Round.
- (4) Players race to complete five words of any length that relate in some manner to the drawn Action Card. Once any player completes spelling five words the other players must stop tile placement immediately, and the round is over. As soon as any player completes their fifth word all tile placement stops and that Round is over.
- (5) Players may spell their five words in single rows, or create one or more grid patterns of intersecting words. In a grid, each word played is a continuous row or column of tiles, but extra combinations of intersecting words may be formed alongside the word played. Those extra intersecting words are not counted as part of the Round's five words, and therefore do not have to relate to the Action Card topic. The points of those extra combinations, however, do count so long as all players agree that the spellings are valid.
- (6) Scores are totaled at the end of the Round. The player with the most points wins!

Α	Α	Α	Α	Α	Α	Α	А	В	В	K	K
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F	F	F	F	G	G	Н	Е	Е	Е	Е	Е
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L	L	┙	L	Σ	М	N	N	N	N	0	0
S	S	R	R	R	R	Р	Р	0	0	0	0
S	S	Τ	Т	Τ	Τ	U	U	U	U	V	V
W	W	Y	Y	Z	Z	Z	Z	Z	Z	ZH	ZH
ТН	TH	H	TH	SH	SH	SH	SH	SH	SH	WH	WH
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NG	AR	AR	AR	IR	IR	IR	IR	IR	OR	OR	OR
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PIJIN

PIJIN







VOICED ALVEOLAR





LETTER, CITY.





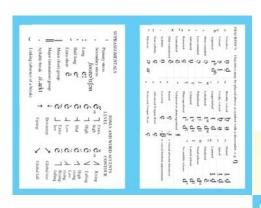


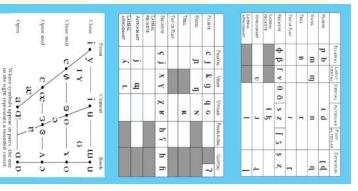
ALVEOLAR AFFRICATE





QUIET, STOP, PTERODACTYL





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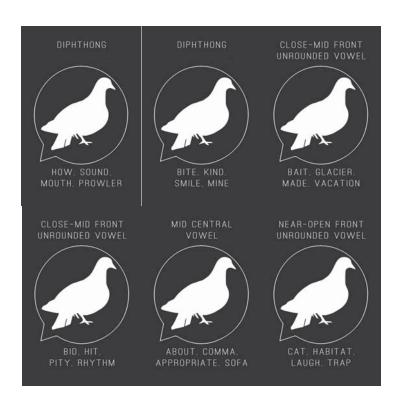
VOICED ALVEOLAR LATERAL APPROXIMANT VOICELESS VELAR VOICED BILABIAL NONE, KNOT NATURAL мом. моо VOICED ALVEOLAR CLOSE BACK NEAR-CLOSE BACK VOICED BILABIAL OPEN MID-BACK OPEN BACK CLOSE-MID BACK UNROUNDED VOWEL

POSSIBLE. FATHER. ARM. SPA BOAT. GO. HOPE. GNOME

LOVE. CUTS. MUNDANE. LUCK OPEN-MID BACK

ARROW. SPARROW. THOROUGH

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ACTION CARDS expansion deck #1



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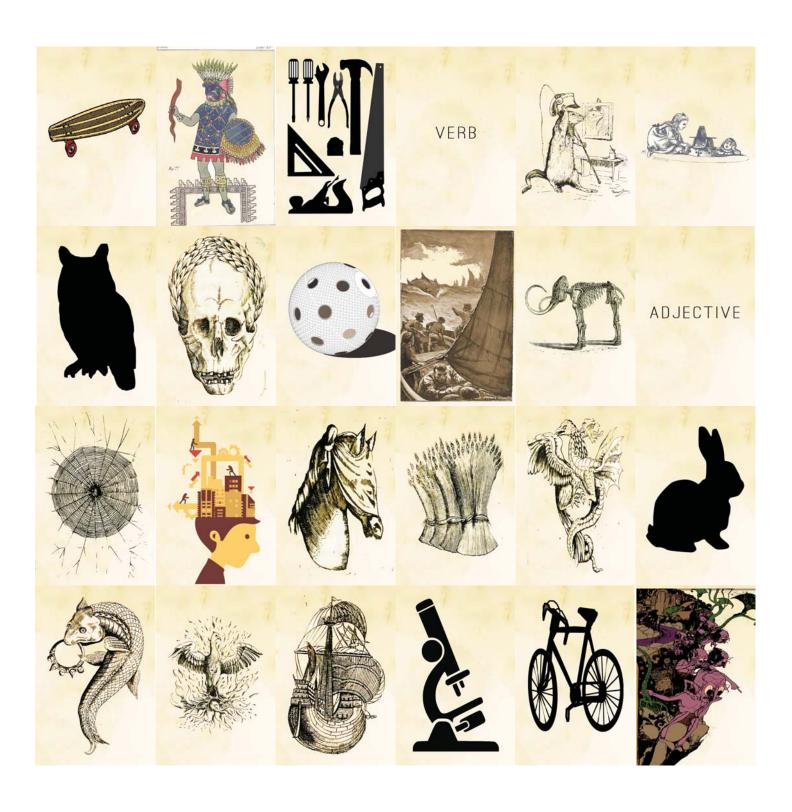
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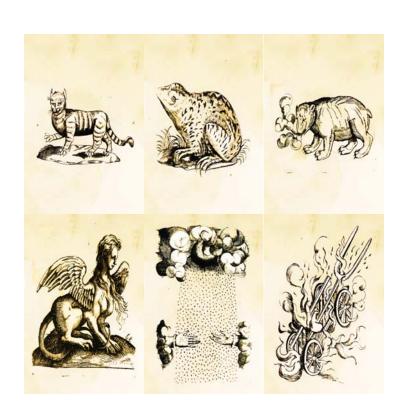
ACTION CARDS expansion deck #1



ACTION CARDS expansion deck #1



ACTION CARDS expansion deck #1





CONSONANT SOUNDS:1. /**B**/ R-U-B-UR, B-A-B-E, B-U-G-E, B-U-M-P-UR-Z

- **2. /D/** <u>D-O-G</u>, <u>A-D</u>, <u>F-I-L-D</u>, <u>D-U-Z-I-N</u>, <u>D-OO-UR</u>
- 3. /F/ F-I-SH, F-O-N, F-R-E-K, F-E-NG-UR
- **4.** /**G**// G-O, E-G, G-U-M-P-SH-U-N
- **5. /H/** <u>H-O-T</u>, <u>H-OR-UR</u>, <u>H-U-M-D-E-NG-UR</u>
- **6.** /J/ <u>J-E-T</u>, <u>C-A-J</u>, <u>B-AR-J</u>, <u>J-U-R-E</u>
- **7.** /K/ K-A-T. S-K-00-L, CH-E-K
- 8. /L/ L-E-G, B-E-L, L-U-V-L-E
- **9.** /M/ M-A-D, H-A-M-UR, M-U-M-B-L-UR
- **10. /N/** N-O, D-I-N-UR, N-E
- **11.** /P/ P-I. A-P-U-L. P-E-P-U-L

- 12. /R/ R-U-N, M-A-R-E, R-I-T
- 13. /\$/ S-U-N, M-OW-S, D-R-E-S
- **14.** /**T**// T-O-P, L-E-T-UR-Z, S-T-O-P-T
- **15. /V/** <u>V-E-T</u>, <u>G-I-V-Z</u>
- **16. /W/** W-E-T, W-I-N-Z, S-W-I-M-Z
- 17 /Y/ Y-E-S. O-N-Y-U-N
- **18./Z/** <u>Z-I-P</u>, <u>S-N-E-Z</u>, <u>L-A-Z-UR</u>, <u>Z-I-L-0-F-0-N</u>
- **19./TH/ (H NOT VOICED)** <u>TH-U-M, TH-I-N, TH-E-NG</u>
- **20./TH/** <u>W-E-TH-U-UR</u>, <u>F-E-TH-UR</u>, <u>TH-E-N</u>
- **21./NG/** <u>S-E-NG.</u> <u>M-U-NG-K-E</u>, <u>S-E-NG-K-UR</u>, <u>TH-E-NG-K-UR</u>
- **22./SH/** <u>SH-I-P</u>, <u>M-I-SH-U-N</u>, <u>CH-E-F</u>, <u>M-O-SH-U-N</u>, <u>S-P-E-SH-U-L</u>
- 23./CH/CH-I-P, M-A-CH, H-A-CH-T

FOR MORE EXAMPLES, PORCUSSION OF VARIANTS AND IPA SPELLINGS AND IP

44./U(R)/ 8-UR-U F-UR-S-T. H-UR-D.

43"\0(B)\ E-OB' K-OB' D-OB

45/1(B)/ W-18-0B, H-1B, CH-18-E-16

♥1./A(R)/ <u>AR-E</u> <u>CH-AR</u> <u>K-AR</u>

Vowel sounds influenced by R: $\sqrt{0.0000}$

38'\0\\ K-0\L-\V\ 1-0\L

 $\frac{\text{H-}0\text{M-}2}{38\,\text{VOM}} \setminus \text{C-}0\text{M} \xrightarrow{0\text{M-}1} \text{M-}0\text{M-}2$

 $39^{\circ} \setminus 000 \setminus B-00-K \xrightarrow{E-00-L} K-00-D$

34.\ō\ u-0. u-0. u-0-1 B-0-1 S-0-1. B-0 35.\ū\ u-u-M-A-u. u-2. CH-U-E-UB

33'1' E-I-N-0 B-I-0 [-I-I E-[-] b-]

32./ 5/ M-E. TH-E-S. 8-E-T. F-E-T. CH-E-E. 38./ 5./

LONG VOWEL SOUNDS: 31./ā/ B-A-K-U-N_L-A-T_D-A_T-R-A-N

0-8-0 1-N-0-W 1-0-H /0/6Z

78./I/ IE II III

57./E/ B-E-D B-B-E-D M-E-SH

S6./A/ H-A-I L-A-F K-A-I M-A-S-T-UR

SE./WH/ WH-A-T WH-E-M WH-M-B WH-I

24./ZH/ G-A-R-A-ZH M-E-ZH-UR. <u>P-I-V-I-SH-U-W</u> F-I-ZH-UR.













24./ZH/ G-A-R-A-ZH, M-E-ZH-UR, D-I-V-I-SH-U-N, F-I-ZH-UR

25./WH/ <u>WH-A-T</u>. <u>WH-E-N</u>. <u>WH-AR</u>, <u>WH-I</u>

SHORT VOWEL SOUNDS: 26./A/ <u>H-A-T</u>, <u>L-A-F</u>, <u>K-A-T</u>, <u>M-A-S-T-UR</u>

27./E/ <u>B-E-D</u>, <u>B-R-E-D</u>, <u>M-E-SH</u>

28./1/ <u>I-F. I-T. I-N</u>

29./0/ H-O-T. W-O-N-T. D-R-O

30./U/ U-P, T-U-N, U-N-D-UR, U-N-K-SH-U-N

LONG VOWEL SOUNDS:

31./a/ <u>B-A-K-U-N</u>, <u>L-A-T</u>, <u>D-A</u>, <u>T-R-A-N</u>

32./ē/ <u>M-E</u>, <u>TH-E-S</u>, <u>B-E-T</u>, <u>F-E-T</u>, <u>CH-E-F</u>. B-A-B-E

33./ī/ <u>F-I-N-D</u>, <u>R-I-D</u>, <u>L-I-T</u>, <u>F-L-I</u>, <u>P-I</u>

34./o/ <u>N-0.</u> <u>N-0-T.</u> <u>B-0-T.</u> <u>S-0-L.</u> <u>R-0</u>

35./ū/ <u>H-U-M-A-N</u>, <u>U-Z</u>, <u>CH-U-E-UR</u>

OTHER VOWEL SOUNDS: 36./00/ B-00-K, P-00-T, K-00-D

37./ōō/ M-00-N, TR-00-TH, R-00-L

VOWEL DIPHTHONGS: 38./0W/ <u>C-OW</u>, <u>OW-T</u>, <u>M-OW-S</u>, <u>H-OW-S</u>

39./0Y/ K-0Y-N, T-0Y

VOWEL SOUNDS INFLUENCED BY R: 40. / **A(R)** / $\underline{K-AR}$

41./A(R)/ AR-E, CH-AR, K-AR

42./I(R)/ M-IR-OR, H-IR, CH-IR-E-NG

43./0(R)/ <u>F-OR</u>, <u>K-OR</u>, <u>D-OR</u>

44./U(R)/ <u>B-UR-N</u>, <u>F-UR-S-T</u>, <u>H-UR-D</u>. <u>W-UR-K</u>

FOR MORE EXAMPLES DISCUSSION OF VARIANTS AND IPA SPELLINGS SEE GUIDE BOOK ONLINE: HTTP://WWW.PIJIN.ORG

23./CH/CH-I-P. M-A-CH. H-A-CH-I

20./TH/ W-E-TH-U-UR, F-E-TH-UR, TH-E-N

18./TH/ (H NOT VOICED) TH-U-M TH-I-M

<u>N-0-1-0-1-7</u> <u>Z-3-N-S</u> d-1-Z **/Z/3l**

Z-W-I-M-S Z-N-I-M I-3-M /M/ 91

Z-A-I-9 I-3-A /A/ 'GL

I-d-0-1-S Z-80-1-3-7 d-0-1 /1/ 1/1/

S-3-8-0 S-MO-W N-N-S /S/ EL

12. /R/ R-U-U M-A-R-E R-I-I

JO NN N-O D-I-N-NB N-E

B. NMV M-A-D, H-A-M-UR, M-U-M-B-L-UR

8 /**[**/ [-E-6 B-E-7 [-n-/----

N. NKN K-A-I S-K-00-L CH-E-K

H-N-W-D<u>-E-NC-NB</u> **2' \H** H-O-I' H-OB-NB'

3 \L\ E-I-SH E-O-N E-B-E-K E-E-NC-NB

<u>B-N-M-P-NR-Z</u> <u>J **B**\ B-N-B-NR B-Y-B-E B-N-C-E</u>

CONSONANT SOUNDS





CONSONANT SOUNDS:1. /B/ R-U-B-UR, B-A-B-E, B-U-G-E, B-U-M-P-UR-Z

- **2.** /D/ <u>D-O-G.</u> <u>A-D.</u>, <u>F-I-L-D.</u>, <u>D-U-Z-I-N.</u> <u>D-OO-UR</u>
- **3.** /F/ F-I-SH, F-O-N, F-R-E-K, F-E-NG-UR
- **4.** /**G**// G-O, E-G, G-U-M-P-SH-U-N
- **5. /H/** <u>H-O-T</u>, <u>H-OR-UR</u>, <u>H-U-M-D-E-NG-UR</u>
- **6.** /**J**/ <u>J-E-T</u>, <u>C-A-J</u>, <u>B-AR-J</u>, <u>J-U-R-E</u>
- 7. /K/ K-A-T. S-K-00-L. CH-E-K
- **8. /L/** L-E-G, B-E-L, L-U-V-L-E
- **9.** /M/ M-A-D. H-A-M-UR. M-U-M-B-L-UR
- **10.** /N/ N-O, D-I-N-UR, N-E
- **11.** /P/ P-I, A-P-U-L, P-E-P-U-L

- **12.** /R/ R-U-N, M-A-R-E, R-I-T
- **13.** /\$/ S-U-N, M-OW-S, D-R-E-S
- **14.** /T/ T-0-P. L-E-T-UR-Z. S-T-0-P-T
- 15. /V/ V-E-T, G-I-V-Z
- **16.** /W/ W-E-T, W-I-N-Z, S-W-I-M-Z
- 17 /Y/ Y-E-S, O-N-Y-U-N
- **18./Z/** <u>Z-I-P</u>. <u>S-N-E-Z</u>, <u>L-A-Z-UR</u>. <u>Z-I-L-O-F-O-N</u>
- **19./TH/ (H NOT VOICED)** <u>TH-U-M, TH-I-N,</u> TH-E-NG
- 20./TH/ W-E-TH-U-UR, F-E-TH-UR, TH-E-N
- **21./NG/** <u>S-E-NG</u>, <u>M-U-NG-K-E</u>, <u>S-E-NG-K-UR</u>, <u>TH-E-NG-K-UR</u>
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- 23./CH/CH-I-P, M-A-CH, H-A-CH-T

HLLE:\\MMM'bi''|N'OBG ZEE GNIDE BOOK ONFINE: AND IPA SPELLINGS DISCUSSION OF VARIANTS FOR MORE EXAMPLES,

M-NB-K J-RURIN B-UR-D I-S-RURIN B-UR-D

43./0(R)/ F-OR K-OR D-OR

45 / I(B) \ W-IB-OB H-IB CH-IB-E-NC

41./A(R)/ AB-E CH-AB K-AB

 $\sqrt[4]{0} \cdot \sqrt[R]{\mathbb{R}} \cdot \sqrt[R]{\mathbb{R}}$ inethenced by R:

38'\0\\ K-0\\-\ I-0\\

S-MO-H 38 OM C-OM OM-I W-OM-Z AOMET DIBHLHONGS:

37,007 M-00-N IR-00-TH R-00-L

30'\00\ B-00-K b-00-I K-00-D ÖLHEB KOMET SONNDS: 35./ū/ H-U-M-A-N U-Z CH-U-E-UR

34/9/ N-0 N-0-I B-0-I S-0-F B-0

33'\!\ E-I-N-D B-I-D [-I-I E-[-] 6-1

35./ē/ M-E TH-E-S B-E-I E-E-I CH-E-E

31/ā/ B-A-K-U-N L-A-I D-A T-R-A-N **FONE ADMET SOUNDS:**

0-8-0 1-N-0-W 1-0-H /0/6Z

78./1/ ⊞ □ □ □

77./E/ B-E-D B-B-E-D M-E-SH

26./A/ H-A-I L-A-F K-A-I M-A-S-T-UR SHORT YOWEL SOUNDS:

25. WH-E-M M-E-M M-E-M WH-R-M

24./ZH/ 6-A-R-A-ZH <u>M-E-ZH-W</u> <u>F-I-ZH-W</u>













24./ZH/ G-A-R-A-ZH, M-E-ZH-UR, D-I-V-I-SH-U-N, F-I-ZH-UR

25./WH/ <u>WH-A-T</u>. <u>WH-E-N</u>. <u>WH-AR</u>, <u>WH-I</u>

SHORT VOWEL SOUNDS: 26./A/ <u>H-A-T</u>, <u>L-A-F</u>, <u>K-A-T</u>, <u>M-A-S-T-UR</u>

27./E/ <u>B-E-D</u>, <u>B-R-E-D</u>, <u>M-E-SH</u>

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29./0/ H-O-T. W-O-N-T. D-R-O

30./U/ U-P, T-U-N, U-N-D-UR, U-N-K-SH-U-N

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33./ī/ <u>F-I-N-D</u>, <u>R-I-D</u>, <u>L-I-T</u>, <u>F-L-I</u>, <u>P-I</u>

34./o/ <u>N-0.</u> <u>N-0-T.</u> <u>B-0-T.</u> <u>S-0-L.</u> <u>R-0</u>

35./ū/ <u>H-U-M-A-N</u>, <u>U-Z</u>, <u>CH-U-E-UR</u>

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39./0Y/ K-0Y-N, T-0Y

VOWEL SOUNDS INFLUENCED BY R: 40. / **A(R)** / $\underline{K-AR}$

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43./0(R)/ <u>F-OR</u>, <u>K-OR</u>, <u>D-OR</u>

44./U(R)/ <u>B-UR-N</u>, <u>F-UR-S-T</u>, <u>H-UR-D</u>. <u>W-UR-K</u>

FOR MORE EXAMPLES DISCUSSION OF VARIANTS AND IPA SPELLINGS SEE GUIDE BOOK ONLINE: HTTP://WWW.PIJIN.ORG

23./CH/CH-I-P. M-A-CH. H-A-CH-I

20./TH/ W-E-TH-U-UR, F-E-TH-UR, TH-E-N

18./TH/ (H NOT VOICED) TH-U-M TH-I-M

<u>N-0-1-0-1-7</u> <u>Z-3-N-S</u> d-1-Z **/Z/3l**

Z-W-I-M-S Z-N-I-M I-3-M /M/ 91

Z-A-I-9 I-3-A /A/ 'GL

I-d-0-1-S Z-80-1-3-7 d-0-1 /1/ 1/1/

S-3-8-0 S-MO-W N-N-S /S/ EL

12. /R/ R-U-U M-A-R-E R-I-I

JO NN N-O D-I-N-NB N-E

B. NMV M-A-D. H-A-M-UR. M-U-M-B-L-UR

8 /**[**/ [-E-6 B-E-7 [-0-7-[-E

N. NKN K-A-I S-K-00-L CH-E-K

H-N-W-D-E-NC-NB **2' \H** H-O-I' H-OB-NB'

3 \L\ E-I-SH E-O-N E-B-E-K E-E-NC-NB

<u>B-N-M-P-NR-Z</u> <u>J **B**\ B-N-B-NR B-A-B-E B-N-C-E</u>

CONSONANT SOUNDS

