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1  /*
2     Chapter 4:   Programming Assignment 1
3     Programmer:  Mike Brown
4     Date:       March 27, 2009
5     Filename:    CommissionApplet.Java
6     Purpose:    This applet calculates sales commision using a sales
7                  amount
8                  (input by the user) and a sales code (chosen from among
9                  option buttons).
10  */
11  import java.awt.*;
12  import java.applet.*;
13  import java.awt.event.*;
14  import java.text.DecimalFormat;
15  public class CommissionApplet extends Applet implements ItemListener
16  {
17      //declare variables and construct a color
18      double dollars, answer;
19      int empCode;
20      Image dollarSign;
21      Color darkRed = new Color(160,50,0);
22
23      //Create components for Applet
24      Label promptLabel = new Label("Enter the sales amount (do not use
25      commas or dollar signs):");
26      TextField salesField = new TextField(20);
27
28      Label codeLabel = new Label ("Select the appropriate commission
29      code:");
30
31      CheckboxGroup codeGroup = new CheckboxGroup();
32      Checkbox telephoneBox = new Checkbox("Telephone Sales", false,
33      codeGroup);
34      Checkbox inStoreBox = new Checkbox("In-Store Sales", false,
35      codeGroup);
36      Checkbox outsideBox = new Checkbox("Outside Sales", false,
37      codeGroup);
38      Checkbox hiddenBox = new Checkbox("", true, codeGroup);
39
40      Label outputLabel = new Label("Click an option button to calculate
41      the sales commission.");
42
43      public void init()
44      {
45          setBackground(darkRed);
46          setForeground(Color.white);
47          add(promptLabel);
48          add(salesField);
49          salesField.requestFocus();
50          salesField.setForeground(Color.black);
51          add(codeLabel);
52          add(telephoneBox);
53          telephoneBox.addItemListener(this);
54          add(inStoreBox);
55          inStoreBox.addItemListener(this);
56          add(outsideBox);
57          outsideBox.addItemListener(this);
58          add(outputLabel);
59      }
60
61      //This method is triggered by the user clicking an option button
62      public void itemStateChanged(ItemEvent choice)
63      {
64          try
65          {
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60         dollars = getSales();
61         empCode = getCode();
62         answer = getComm(dollars, empCode);
63         output(answer, dollars);
64     }
65
66     catch (NumberFormatException e)
67     {
68         outputLabel.setText("You must enter a dollar amount greater
69         that zero.");
70         hiddenBox.setState(true);
71         salesField.setText("");
72         salesField.requestFocus();
73     }
74
75     public double getSales()
76     {
77         double sales = Double.parseDouble(salesField.getText());
78
79         if (sales <= 0) throw new NumberFormatException();
80
81         return sales;
82     }
83
84     public int getCode()
85     {
86         int code = 0;
87         if (telephoneBox.getState()) code = 1;
88         else
89             if (inStoreBox.getState()) code = 2;
90             else
91                 if (outsideBox.getState()) code = 3;
92         return code;
93     }
94
95     public double getComm(double sales, int code)
96     {
97         double commission = 0.0;
98         switch (code)
99         {
100             case 1:
101                 commission = .10 * sales;
102                 break;
103
104             case 2:
105                 commission = .14 * sales;
106                 break;
107
108             case 3:
109                 commission = .18 * sales;
110                 break;
111         }
112         return commission;
113     }
114
115     public void output(double commission, double sales)
116     {
117         DecimalFormat twoDigits = new DecimalFormat("$#,000.00");
118         outputLabel.setText("Your commission on sales of " + twoDigits.
119         format(sales) + " is " + twoDigits.format(commission));
120     }
121
122     public void paint (Graphics g)
123     {
124         dollarSign = getImage(getDocumentBase(), "dollarSign.gif");
125         g.drawImage(dollarSign, 12, 28, this);
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125     }  
126 }
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