# Alternating Direction Method of Multipliers (ADMM) for Frictional Contact \*

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#### Abstract

Abstract: In this report, we review the quadratic programming (QP) over second-order cones formulation of the discrete frictional contact problem that arises in space and time discretized mechanical systems with unilateral contact and three-dimensional Coulomb's friction. Thanks to this formulation, various numerical methods emerge naturally for solving the problem [Acary, 2017]. Here we propose the application of the Alternating Direction Method of Multipliers (ADMM) with various improvements proposed in the literature. This numerical technique is compared over a large set of test examples using performance profiles.

**Keywords:** Multibody systems, nonsmooth mechanics, unilateral constraints, Coulomb's friction, impact, numerical methods, ADMM.

<sup>\*</sup>https://github.com/molinavergara24/inria-admm

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## 1 Introduction

More than thirty years after the pioneering work of several authors, see [?], on numerically solving mechanical problems with contact and friction, there are still active research on this subject in the computational mechanics and applied mathematics communities. This can be explained by the fact that problems from mechanical systems with unilateral contact and Coulomb's friction are difficult to numerically solve and the mathematical results of convergence of the numerical algorithms are rare and most of these require rather strong assumptions. In this report, we want to give some in-sights of the advantages and weaknesses of the ADMM numerical scheme by comparing it on the large sets of examples coming from the simulation of a wide range of mechanical systems.

The ADMM is an invaluable element of the modern optimization toolbox. ADMM decomposes complex optimization problems into sequences of simpler subproblems, often solvable in closed form; its simplicity, flexibility, and broad applicability, make ADMM a state-of-the-art solver in machine learning, signal processing, and many other areas [Boyd et al., 2011].

## 1.1 Problem statement

In this section, we formulate an abstract, algebraic finite-dimensional frictional contact problem. We cast this problem as a complementarity problem over second-cones, and discuss the properties of the latter. We end by presenting some instances with contact and friction phenomenon that fits our problem description.

We want to discuss possible numerical solution procedures for the following three-dimensional finite-dimensional frictional contact problem and some of its variants. Let  $n_c \in \mathbb{N}$  be the number of contact points and  $n \in \mathbb{N}$  the number of degrees of freedom of a discrete mechanical system.

The problem data are: a positive definite matrix  $M \in \mathbb{R}^{n \times n}$ , a vector  $f \in \mathbb{R}^n$ , a matrix  $H \in \mathbb{R}^{n \times m}$  with  $m = 3n_c$ , a vector  $w \in \mathbb{R}^m$  and a vector of coefficients of friction  $\mu \in \mathbb{R}^{n_c}$ . The unknowns are two vectors  $v \in \mathbb{R}^n$ , a velocity-like vector and  $v \in \mathbb{R}^m$ , a contact reaction or impulse, solution to

$$\begin{cases} M\mathbf{v} = H^T \mathbf{r} + \mathbf{f} & \mathbf{u} := H\mathbf{v} + \mathbf{w} \\ K_{e,\mu}^* \ni \tilde{\mathbf{u}} \perp \mathbf{r} \in K_{e,\mu} & \tilde{\mathbf{u}} := \mathbf{u} + \Phi(\mathbf{u}) \end{cases}$$
(1)

where the set  $K_{e,\mu}$  is the cartesian product of Couloumb's friction cone at each contact, that is

$$K_{e,\mu} = \prod_{\alpha=1...n_c} K_{e,\mu}^{\alpha} = \prod_{\alpha=1...n_c} \{ (x_N, \boldsymbol{x}_T) \in \mathbb{R} \times \mathbb{R}^{n-1} \mid ||\boldsymbol{x}_T|| \le \mu x_N \}$$
 (2)

and  $K_{e,\mu}^*$  is dual cone of  $K_{e,\mu}$ . The function  $\Phi: \mathbb{R}^m \to \mathbb{R}^m$  is a nonsmooth function defined as

$$\Phi(\boldsymbol{u}) = [\mu^{\alpha} \| E_t \boldsymbol{u}^{\alpha} \| \hat{\boldsymbol{e}}_t, \alpha = 1...n_c]^T$$
(3)

where  $\hat{\boldsymbol{e}}_t = [0, 1, 1]^T$  is the tangential component vector and  $E_t = diag(0, 1, 1)$  is a matrix  $3 \times 3$ .

## 2 ADMM method

#### 2.1 Fundamentals

In this section, following [?] we explain the alternating direction method of multipliers (ADMM) for convex optimization.

Let  $f: \mathbb{R}^n \to \mathbb{R} \cup \{+\infty\}$  and  $g: \mathbb{R}^m \to \mathbb{R} \cup \{+\infty\}$  be a closed proper convex functions. Consider the following convex optimization problem in variables  $\boldsymbol{x} \in \mathbb{R}^n$  and  $\boldsymbol{y} \in \mathbb{R}^m$ :

$$Minimize f(\mathbf{x}) + g(\mathbf{y}) (4a)$$

subject to 
$$A\mathbf{x} + B\mathbf{y} = \mathbf{c}$$
, (4b)

where  $A \in \mathbb{R}^{l \times n}$  and  $B \in \mathbb{R}^{l \times m}$  are constant matrices, and  $\mathbf{c} \in \mathbb{R}^{l}$  is a constant vector.

The augmented Lagrangian of problem (4) is defined as

$$L_{\rho}(\boldsymbol{x}; \boldsymbol{y}; \boldsymbol{w}) = f(\boldsymbol{x}) + g(\boldsymbol{y}) + \boldsymbol{w}^{\top} (A\boldsymbol{x} + B\boldsymbol{y} - \boldsymbol{c}) + \frac{\rho}{2} ||A\boldsymbol{x} + B\boldsymbol{y} - \boldsymbol{c}||^{2},$$
 (5)

where  $\rho > 0$  is the penalty parameter, and  $\boldsymbol{w} \in \mathbb{R}^l$  is the Lagrange multiplier (or the dual variable). ADMM consists of the iterations

$$\boldsymbol{x}^{k+1} := \underset{\boldsymbol{x}}{\operatorname{arg\,min}} L_{\rho}(\boldsymbol{x}; \boldsymbol{y}^{k}; \boldsymbol{w}^{k}), \tag{6}$$

$$\boldsymbol{y}^{k+1} := \underset{\boldsymbol{y}}{\operatorname{arg\,min}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{w}^{k}), \tag{7}$$

$$\mathbf{w}^{k+1} := \mathbf{w}^k + \rho (A\mathbf{x}^{k+1} + B\mathbf{y}^{k+1} - \mathbf{c}). \tag{8}$$

For reference, the algorithm called the method of multipliers (or the augmented Lagrangian method) updates the variables as follows:

$$(x^{k+1}, y^{k+1}) := \underset{x}{\arg \min} L_{\rho}(x; y; w^{k})$$
  $w^{k+1} := w^{k} + \rho(Ax^{k+1} + By^{k+1} - c).$  (9)

Namely, the method of multipliers updates the primal variables x and y simultaneously. In contrast, ADMM updates x and y sequentially.

ADMM is often described in a slightly different form. Define z by  $z = w/\rho$ . Then the augmented Lagrangian in (5) is reduced to

$$L_{\rho}(x; y; z) = f(x) + g(y) + \frac{\rho}{2} ||Ax + By - c + z||^{2} - \frac{\rho}{2} ||z||^{2}.$$
 (10)

Using  $L_{\rho}$  in (10), we can express ADMM as follows:

$$\boldsymbol{x}^{k+1} := \arg\min_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \boldsymbol{y}^{k}; \boldsymbol{z}^{k}), \tag{11}$$

$$\boldsymbol{y}^{k+1} := \underset{\boldsymbol{y}}{\operatorname{arg\,min}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{z}^{k}), \tag{12}$$

$$z^{k+1} := z^k + Ax^{k+1} + By^{k+1} - c.$$
 (13)

The expression in (11), (12), and (13) is called the ADMM in the scaled form, and u is called the scaled dual variable.

#### 2.2 Residuals

The necessary and sufficient optimality condiction for the ADMM problem (X) are primal and dual feasibility, therefore, one common way to measure how well the iterates satisfy the KKT conditions is to define the primal and dual residuals:

$$\mathbf{r}^{k+1} := A\mathbf{x}^{k+1} + B\mathbf{y}^{k+1} - \mathbf{c}$$
  
$$\mathbf{s}^{k+1} := \rho A^T B \left( \mathbf{y}^{k+1} - \mathbf{y}^k \right)$$
(14)

## 2.3 Stop criterion

The residuals of the optimality conditions can be related to an approximated bound on the objective suboptimalty of the current point

$$\|\mathbf{r}^k\| \le \epsilon^{pri}$$

$$\|\mathbf{s}^k\| \le \epsilon^{dual}$$

$$(15)$$

where  $\epsilon^{pri} > 0$  and  $\epsilon^{dual} > 0$  are feasibility tolerances for the primal and dual residuals. These tolerances can be choosen using an absolute and relative criterion, such as [Boyd]

$$\epsilon^{pri} = \sqrt{l}\epsilon^{abs} + \epsilon^{rel} \max\{\|A\boldsymbol{x}^{k+1}\|, \|B\boldsymbol{y}^{k+1}\|, \|\boldsymbol{c}\|\} 
\epsilon^{dual} = \sqrt{n}\epsilon^{abs} + \epsilon^{rel} \|A^T \rho \boldsymbol{z}^{k+1}\|$$
(16)

where  $\epsilon^{abs} > 0$  and  $\epsilon^{dual} > 0$  is an absolute and relative tolerance, respectively. A reasonable value for the absolute and relative tolerance might be  $10^{-6}$  and  $10^{-3}$ , respectively. This values typically depend on the scale of the data size.

## 3 ADMM formulation of problem (17)

#### 3.1 Coulomb friction problem via convex optimization

Since the problem is nonsmooth and nonconvex, the use of an associated optimization problem is interesting from the numerical point of view if we want to improve the robustness and the stability of the numerical methods. In [?], a parametric convex optimization formulation is presented for the dynamical Coulomb friction problem. The problem in (3.15) of [?] reads

$$\underset{\boldsymbol{v},\tilde{\boldsymbol{u}}}{\text{Minimize}} \quad \frac{1}{2} \boldsymbol{v}^{\top} M \boldsymbol{v} + \boldsymbol{f}^{\top} \boldsymbol{v} \tag{17a}$$

subject to 
$$\tilde{\boldsymbol{u}} = H\boldsymbol{v} + \boldsymbol{w} + \Phi(\boldsymbol{s}),$$
 (17b)

$$\tilde{\boldsymbol{u}} \in K_{e,\mu}^*, \tag{17c}$$

where s is a parameter vector and  $K_{e,\mu}^* \subseteq \mathbb{R}^n$  denotes the dual of the n-dimensional Coulomb's second-order cone, it is defined by

$$K_{e,\mu}^* = \{ (x_1, \boldsymbol{x}_2) \in \mathbb{R} \times \mathbb{R}^{n-1} \mid ||\boldsymbol{x}_2|| \le \frac{1}{\mu} x_1 \}.$$
 (18)

Let  $\delta_{K_{e,\mu}^*}: \mathbb{R}^n \to \mathbb{R} \cup \{+\infty\}$  denote the indicator function of  $K_{e,\mu}^*$ , i.e.,

$$\delta_{K_{e,\mu}^*}(\boldsymbol{x}) = \begin{cases} 0 & \text{if } \boldsymbol{x} \in K_{e,\mu}^*, \\ +\infty & \text{otherwise.} \end{cases}$$
 (19)

Then problem (??) is equivalently rewritten as follows: (17) as follows:

Minimize 
$$\frac{1}{2} \mathbf{v}^{\top} M \mathbf{v} + \mathbf{f}^{\top} \mathbf{v} + \delta_{K_{e,\mu}^*}(\hat{\mathbf{u}})$$
 (20a)

subject to 
$$\tilde{\boldsymbol{u}} = H\boldsymbol{v} + \boldsymbol{w} + \Phi(\boldsymbol{s})$$
 (20b)

where  $\Phi(s) = [\mu^{\alpha} || E_t s^{\alpha} || \hat{e}_t, \alpha = 1...n_c]^T$ . Therefore, in this notation  $f(\boldsymbol{v}) = \frac{1}{2} \boldsymbol{v}^T M \boldsymbol{v} + \boldsymbol{f}^T \boldsymbol{v}, g(\tilde{\boldsymbol{u}}) = \delta_{K_{\boldsymbol{e},\mu}^*}(\tilde{\boldsymbol{u}}), A = H, B = -I \text{ and } \boldsymbol{c} = -\boldsymbol{w} - \Phi(\boldsymbol{s}).$ 

#### 3.2 Iteration

Problem (??) is a minimization problem of a convex function under linear equality constraints. Its augmented Lagrangian (in the scaled form) is formulated as

$$L_{\rho}(\boldsymbol{v}; \tilde{\boldsymbol{u}}; \boldsymbol{\zeta}) = \frac{1}{2} \boldsymbol{v}^{\top} M \boldsymbol{v} + \boldsymbol{f}^{\top} \boldsymbol{v} + \delta_{K_{e,\mu}^*}(\tilde{\boldsymbol{u}}) + \frac{\rho}{2} \|H\boldsymbol{v} + \boldsymbol{w} + \Phi(\boldsymbol{s}) + \boldsymbol{\zeta} - \tilde{\boldsymbol{u}}\|^2 - \frac{\rho}{2} \|\boldsymbol{\zeta}\|^2,$$
(21)

where  $\rho$  is the penalty parameter, and  $\zeta \in \mathbb{R}^n$  is the scaled dual variable (the scaled Lagrange multiplier). The ADMM solving problem (??) consists of iterating the updates (see (6), (7), and (8))

$$\boldsymbol{v}^{k+1} := \arg\min_{\boldsymbol{v}} L_{\rho}(\boldsymbol{v}; \tilde{\boldsymbol{u}}^{k}; \boldsymbol{\zeta}^{k}), \tag{22}$$

$$\tilde{\boldsymbol{u}}^{k+1} := \underset{\tilde{\boldsymbol{u}}}{\operatorname{arg\,min}} L_{\rho}(\boldsymbol{v}^{k+1}; \tilde{\boldsymbol{u}}; \boldsymbol{\zeta}^{k}), \tag{23}$$

$$\zeta^{k+1} := \zeta^k + Hv^{k+1} - \tilde{u}^{k+1} + \Phi(s).$$
(24)

The first step in (64) corresponds to unconstrained minimization of a convex quadratic function. It follows from the stationarity condition of this convex quadratic function that  $v^{k+1}$  is the solution to the following system of linear equations:

$$\left[M + \rho H^{\top} H\right] \boldsymbol{v}^{k+1} = -\boldsymbol{f} + \rho H^{\top} (\tilde{\boldsymbol{u}}^k - \boldsymbol{w} - \Phi(\boldsymbol{s}) - \boldsymbol{\zeta}^k). \tag{25}$$

The second step in (65) can be computed independently for each  $\alpha = 1...n_c$  as

$$\tilde{\boldsymbol{u}}^{k+1} := \underset{\tilde{\boldsymbol{u}}}{\operatorname{arg\,min}} \, \delta_{K_{e,\mu}^*}(\tilde{\boldsymbol{u}}) + \frac{\rho}{2} \|H\boldsymbol{v}^{k+1} + \boldsymbol{w} + \Phi(\boldsymbol{s}) + \boldsymbol{\zeta}^k - \tilde{\boldsymbol{u}}\|^2. \tag{26}$$

(71) can be rewritten by using the projection onto the second-order cone as

$$\tilde{\boldsymbol{u}}^{k+1} := \prod_{K_{e,u}^*} (H\boldsymbol{v}^{k+1} + \boldsymbol{w} + \Phi(\boldsymbol{s}) + \boldsymbol{\zeta}^k)$$
(27)

It is worthy to note that for (eq) we carry out a Cholesky or LU factorization and (eq) can be solved explicitly by using the formulan given in the next section.

## 3.3 Projection onto dual second-order cone

For vector  $\mathbf{x} = (x_1, \mathbf{x}_2) \in \mathbb{R} \times \mathbb{R}^{n-1}$ , its spectral factorization with respect to  $K_{e,\mu}^*$  by means of Jordan algebra (in a general SOCC-function) is defined by [?]

$$x = \lambda_1 u^1 + \lambda_2 u^2. \tag{28}$$

Here,  $\lambda_1, \lambda_2 \in \mathbb{R}$  are the spectral values given by

$$\lambda_i = x_1 + (-1)^i \,\mu^{(-1)^{i+1}} \|\boldsymbol{x}_2\|,\tag{29}$$

and  $u^1$ ,  $u^2 \in \mathbb{R}^n$  are the spectral vectors given by

$$\mathbf{u}^{i} = \begin{cases}
\frac{\mu^{2}}{1 + \mu^{2}} \begin{bmatrix} \mu^{2(i-2)} \\ (-1)^{i} \frac{1}{\mu} \mathbf{x}_{2} / \|\mathbf{x}_{2}\| \end{bmatrix} & \text{if } \mathbf{x}_{2} \neq \mathbf{0}, \\
\frac{\mu^{2}}{1 + \mu^{2}} \begin{bmatrix} \mu^{2(i-2)} \\ (-1)^{i} \frac{1}{\mu} \boldsymbol{\omega} \end{bmatrix} & \text{if } \mathbf{x}_{2} = \mathbf{0},
\end{cases}$$
(30)

with  $\boldsymbol{\omega} \in \mathbb{R}^{n-1}$  satisfying  $\|\boldsymbol{\omega}\| = 1$ .

For  $\boldsymbol{x} \in \mathbb{R}^n$ , let  $\Pi_{K_{e,\mu}^*}(\boldsymbol{x}) \in \mathbb{R}^n$  denote the projection of  $\boldsymbol{x}$  onto  $K_{e,\mu}^*$ , i.e.,

$$\Pi_{K_{e,\mu}^*}(\mathbf{x}) = \arg\min\{\|\mathbf{x}' - \mathbf{x}\| \mid \mathbf{x}' \in K_{e,\mu}^*\}.$$
(31)

This can be computed explicitly as [?]

$$\Pi_{K_{e,u}^*}(\mathbf{x}) = \max\{0, \lambda_1\} \mathbf{u}^1 + \max\{0, \lambda_2\} \mathbf{u}^2.$$
(32)

Therefore the projection of x onto  $K_{e,\mu}^*$  could be written as follows

$$\Pi_{K_{e,\mu}^*}(\boldsymbol{x}) = \begin{cases}
0 & \text{if } -\boldsymbol{x} \in K_{e,\mu} \to \lambda_i \leq 0 \\
\boldsymbol{x} & \text{if } \boldsymbol{x} \in K_{e,\mu}^* \to \lambda_i \geq 0 \\
\frac{\mu^2 \left( x_1 + \frac{1}{\mu} \| \boldsymbol{x}_2 \| \right)}{1 + \mu^2} \begin{bmatrix} 1 \\ \frac{1}{\mu} \boldsymbol{x}_2 / \| \boldsymbol{x}_2 \| \end{bmatrix} & \text{if } -\boldsymbol{x} \notin K_{e,\mu} \land \boldsymbol{x} \notin K_{e,\mu}^* \to \lambda_1 < 0 \land \lambda_2 > 0, \end{cases}$$
(33)

## 4 Penalty parameter for QP

A key ingredient in the efficiency and the convergence of ADMM is the choise of the sequence  $\{\rho_k\}$ . A sensible work has been done in the literature mainly motivated by the rate of convergence (X). This section presents the most popular approach for choosing the sequence  $\{\rho_k\}$  for QPs.

#### 4.1 Optimal penalty parameter selection for QP

The ADMM technique is surprisingly robust to poorly selected algorithm parameters: under mild conditions, the method is guaranteed to convergence for all positive values of  $\rho$  [1,22 in Ghadimi]. However, the convergence time is heavily affected by the choice of the algorithm parameter.

Two main results have been proposed for QPs in the initial guess of the parameter:

#### 4.1.1 Ghadimi

The  $\rho^{\bigstar}$  that minimizes the rate of convergence [Ghadimi] is

$$\rho^{\bigstar} := \left(\sqrt{\lambda_{\min_{\neq 0}}(HM^{-1}H^T)\lambda_{\max}(HM^{-1}H^T)}\right)^{-1} \tag{34}$$

If the constraint matrix H is not full rank, the smallest non-zero eigenvalue is taken, which still works as a heuristic to reduce the rate of convergence [Ghadimi].

#### 4.1.2 Di Cairano

The  $\rho^{\bigstar}$  that minimizes the rate of convergence [DiCairano] is

$$\rho^{\bigstar} := \sqrt{\lambda_{min}(M)\lambda_{max}(M)} \tag{35}$$

In this case, the nullity of H equal to zero is avoided.

#### 4.1.3 Acary

In this report is propposed the following value, where the penalty parameter could be seen as the factor that balance the matrix involved in the first term of (eq.update of v)

$$\rho^{\bigstar} := \frac{\|M\|_1}{\|H\|_1} \tag{36}$$

#### 4.1.4 Normal

A less expensive and standard method is to set

$$\rho^{\bigstar} := 1 \tag{37}$$

#### 4.2 Varying penalty parameter

#### 4.2.1 He

He et al. [7 in Wohlberg] argue that adaptively choosing the penalty parameter to balance the residuals is a reasonable heuristic for minimising the distance from convergence: increasing  $\rho$  strengthens the penalty term, yielding smaller primal residuals but larger dual ones; conversely, decreasing  $\rho$  leads to larger primal and smaller dual residuals. Therefore, this heuristic is implemented so that  $\rho$  keeps both residuals of similar magnitude

$$\rho^{k+1} := \begin{cases} \tau \rho^k & \text{if } || \boldsymbol{r}^k || > \varphi || \boldsymbol{s}^k ||, \\ \tau^{-1} \rho^k & \text{if } || \boldsymbol{s}^k || > \varphi || \boldsymbol{r}^k ||, \\ \rho^k & \text{otherwise,} \end{cases}$$
(38)

where  $\tau > 1$  and  $\varphi > 1$ . This method appears to becoming quite popular in the literature [8-13 in Wohlberg].

#### 4.2.2 Wohlberg

The behavior of ADMM under scaling is addressed by Wohlberg [Wohlberg]. For problems involving physical quantities, for example, scaling corresponds to choices of the units in which the functional value and solution are expressed. The heuristic implemented by He et al. [7] is appropriately scaled to mantain invariance of the algorithm as:

$$\rho^{k+1} := \begin{cases} \tau \rho^k & \text{if } \|\boldsymbol{r}_{rel}^k\| > \xi \varphi \|\boldsymbol{s}_{rel}^k\|, \\ \tau^{-1} \rho^k & \text{if } \|\boldsymbol{s}_{rel}^k\| > \xi \varphi \|\boldsymbol{r}_{rel}^k\|, \\ \rho^k & \text{otherwise,} \end{cases}$$
(39)

where  $\xi \in \mathbb{R}^+$  and the relative primal and dual residuals are defined by

$$r_{rel}^{k+1} := \frac{Ax^{k+1} + By^{k+1} - c}{\max\{\|Ax^{k+1}\|, \|By^{k+1}\|, \|c\|\}}$$

$$s_{rel}^{k+1} := \frac{\rho A^T B(y^{k+1} - y^k)}{\|A^T w^{k+1}\|} = \frac{A^T B(y^{k+1} - y^k)}{\|A^T \zeta^{k+1}\|}$$
(40)

This approach avoids the need for explicit compensation for problem scaling when the formulation is modified. The stopping critera in (eq.) is invariant to problem scaling when  $\epsilon^{abs} = 0$ .

The fixed multiplier  $\tau$  is a potential weakness of the penalty update policies: if  $\tau$  is small, then a large number of iterations may be equired to reach appropriate  $\rho$  value if  $\rho^0$  is poorly chosen; on the other hand, if  $\tau$  is large, the corrections to  $\rho$  may be too large when  $\rho$  is close to the optimal value. A straightforward solution is to adapt  $\tau$  at each iteration

$$\tau^{k+1} := \begin{cases}
\sqrt{\xi^{-1} \frac{\|\boldsymbol{r}_{rel}^{k}\|}{\|\boldsymbol{s}_{rel}^{k}\|}} & \text{if } 1 \leq \sqrt{\xi^{-1} \frac{\|\boldsymbol{r}_{rel}^{k}\|}{\|\boldsymbol{s}_{rel}^{k}\|}} < \tau_{max}, \\
\sqrt{\xi \frac{\|\boldsymbol{s}_{rel}^{k}\|}{\|\boldsymbol{r}_{rel}^{k}\|}} & \text{if } \tau_{max}^{-1} < \sqrt{\xi^{-1} \frac{\|\boldsymbol{r}_{rel}^{k}\|}{\|\boldsymbol{s}_{rel}^{k}\|}} < 1, \\
\tau_{max} & \text{otherwise,} 
\end{cases} (41)$$

where  $\tau_{max}$  provides a bound on  $\tau$ , i.e., the convergence results in [7 He] still hold for this extension.

#### 4.2.3 Spectral

Xu et al. [Spectral] propose to automate and speed up ADMM by using stepsize selection rules adapted from the gradient descent literature, namely the Barzilai-Borwein 'spectral' method based in the dual of the ADMM in (eq ADMM).

The spectral stepsize estimation requires the curvature parameters:  $\alpha$  and  $\beta$ . They are estimated based on the results from iteration k and an older iteration  $k_0 < k$ 

$$\boldsymbol{z}_{S}^{k+1} := \frac{\rho^{k-1}}{\rho^{k}} \left( \boldsymbol{z}^{k} + A\boldsymbol{x}^{k+1} + B\boldsymbol{y}^{k} - \boldsymbol{c} \right)$$

$$\tag{42}$$

$$\Delta \hat{w}_k := \rho^k z_S^{k+1} - \rho^{k_0} z_S^{k_0} \tag{43}$$

$$\Delta \hat{F}_k := A \left( \boldsymbol{x}^{k+1} - \boldsymbol{x}^{k_0} \right) \tag{44}$$

$$\Delta \hat{G}_k := B \left( \boldsymbol{y}^{k+1} - \boldsymbol{y}^{k_0} \right) \tag{45}$$

so that the curvatures are estimated via least squares yielding

$$\hat{\alpha}_{k}^{SD} := \frac{\langle \Delta \hat{w}_{k}, \Delta \hat{w}_{k} \rangle}{\langle \Delta \hat{F}_{k}, \Delta \hat{w}_{k} \rangle} \quad \hat{\beta}_{k}^{SD} := \frac{\langle \Delta \hat{w}_{k}, \Delta \hat{w}_{k} \rangle}{\langle \Delta \hat{G}_{k}, \Delta \hat{w}_{k} \rangle} 
\hat{\alpha}_{k}^{MG} := \frac{\langle \Delta \hat{F}_{k}, \Delta \hat{w}_{k} \rangle}{\langle \Delta \hat{F}_{k}, \Delta \hat{F}_{k} \rangle} \quad \hat{\beta}_{k}^{MG} := \frac{\langle \Delta \hat{G}_{k}, \Delta \hat{w}_{k} \rangle}{\langle \Delta \hat{G}_{k}, \Delta \hat{G}_{k} \rangle}$$
(46)

where SD stands for *steepest descent* and MG for *minimum gradient*. A hybrid stepsize rule is proposed

$$\hat{\alpha}_{k} := \begin{cases}
\hat{\alpha}_{k}^{SD} & \text{if } 2\hat{\alpha}_{k}^{MG} > \hat{\alpha}_{k}^{SD} \\
\hat{\alpha}_{k}^{MG} & \text{otherwise} \\
\hat{\beta}_{k}^{SD} & \text{if } 2\hat{\beta}_{k}^{MG} > \hat{\beta}_{k}^{SD} \\
\hat{\beta}_{k}^{MG} & \text{otherwise}
\end{cases}$$
(47)

On some iterations, the linear models underlying the spectral stepsize choice may be very inaccurate. Xu et al. propose to safeguard the method by assesing the quality of the curvature estimates, and only updating the stepsize if the curvature estimates satisfy a reliability criterion. To test the validity of this assumption, the correlation between the follow quantitites are measured:

$$\alpha_k^{cor} := \frac{\langle \Delta \hat{F}_k, \Delta \hat{w}_k \rangle}{\|\Delta \hat{F}_k\| \|\Delta \hat{w}_k\|} \wedge \beta_k^{cor} := \frac{\langle \Delta \hat{G}_k, \Delta \hat{w}_k \rangle}{\|\Delta \hat{G}_k\| \|\Delta \hat{w}_k\|}$$
(48)

Finally, the safeguard spectral adaptative penalty rule is

$$\rho_{k+1} := \begin{cases}
\sqrt{\hat{\alpha}_k \hat{\beta}_k} & \text{if } \alpha_k^{cor} > \epsilon^{cor} \land \beta_k^{cor} > \epsilon^{cor} \\
\hat{\alpha}_k & \text{if } \alpha_k^{cor} > \epsilon^{cor} \land \beta_k^{cor} \le \epsilon^{cor} \\
\hat{\beta}_k & \text{if } \alpha_k^{cor} \le \epsilon^{cor} \land \beta_k^{cor} > \epsilon^{cor} \\
\rho_k & \text{otherwise}
\end{cases} \tag{49}$$

where  $\epsilon^{cor}$  is a quality threshold for the curvature estimates.

## 5 ADMM improvements

#### 5.1 Relaxed ADMM

A relaxed version of ADMM was proposed in [?]. This method applies Nesterov's type overrelaxation scheme to the updates of  $s^k$  and  $w^k$ . It is shown that the method converges in the primal and dual residuals with rate  $O(1/k^2)$ .

$$\alpha_{k+1} := \frac{1}{2} \left( 1 + \sqrt{1 + 4\alpha_k^2} \right) \tag{50}$$

$$\hat{\mathbf{y}}^{k+1} := \mathbf{y}^{k+1} + \frac{\alpha_k - 1}{\alpha_{k+1}} (\mathbf{y}^{k+1} - \mathbf{y}^k)$$
 (51)

$$\hat{z}^{k+1} := z^{k+1} + \frac{\alpha_k - 1}{\alpha_{k+1}} (z^{k+1} - \frac{\rho^{k-1}}{\rho^k} z^k)$$
 (52)

## 5.2 Relaxed + Restart ADMM

For weakly convex problems, we must enforce stability using a restart rule, which often makes the relaxed algorithm more efficient. It is also proposed in [?]. The restart rule relies on a combined residual, which measures both the primal and dual error simultaneously:

$$e_k := \|\boldsymbol{z}^{k+1} - \frac{\rho^{k-1}}{\rho^k} \hat{\boldsymbol{z}}^k\|^2 + \rho^k \|B(\boldsymbol{y}^{k+1} - \hat{\boldsymbol{y}}^k)\|^2$$
 (53)

if  $e_k < \eta e_{k-1}$  the relaxed ADMM (eq 50-52) is performed, otherwise, the restart rule states

$$\alpha_{k+1} := 1 \tag{54}$$

$$\hat{\boldsymbol{y}}^{k+1} := \boldsymbol{y}^{k+1} \tag{55}$$

$$\hat{\boldsymbol{z}}^{k+1} := \boldsymbol{z}^{k+1} \tag{56}$$

$$e_k \leftarrow \frac{e_{k-1}}{\eta} \tag{57}$$

## 6 ADMM algorithms

## 6.1 Constant penalty parameter

The relaxed ADMM involves a parameter  $\eta \in (0,1)$ . It is desirible to restart the method as infrequently as possible, it is recommended a value of  $\eta$  close to 1. In our case  $\eta = 0.999$  was used.

## Algorithm 1 ADMM [?, Algorithm 7].

Require:  $y^0$ ,  $z^0$ , and  $\rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- 2:  $\boldsymbol{x}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)$
- 3:  $\boldsymbol{y}^{k+1} := \arg\min_{\boldsymbol{y}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{z}^k)$
- 4:  $z^{k+1} := z^k + Ax^{k+1} + By^{k+1} c$
- 5: Stop criterion in ()
- 6: end for

## Algorithm 2 Relaxed ADMM [?, Algorithm 7].

**Require:**  $y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, \text{ and } \rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- 2:  $\boldsymbol{x}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)$
- 3:  $\boldsymbol{y}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{y}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{z}^k)$
- 4:  $z^{k+1} := z^k + Ax^{k+1} + By^{k+1} c$
- 5: Stop criterion in ()
- 6: Relaxation in ()
- 7: end for

#### **Algorithm 3** Relaxed + Restart ADMM [?, Algorithm 8].

**Require:**  $y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, \eta \approx 1, \text{ and } \rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- 2:  $\boldsymbol{x}^{k+1} := \arg\min_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)$
- 3:  $\boldsymbol{y}^{k+1} := \arg\min_{\boldsymbol{y}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{z}^k)$
- 4:  $z^{k+1} := z^k + Ax^{k+1} + By^{k+1} c$
- 5: Stop criterion in ()
- 6: Relaxation + Restart in ()
- 7: end for

#### 6.2Varying penalty parameter - He

In He et al. the value  $\tau = 2$  generally performs well in the  $\rho$  update.

## **Algorithm 4** ADMM [?, Algorithm 7].

**Require:**  $y^0$ ,  $z^0$ ,  $\varphi = 10$ ,  $\tau = 2$ , and  $\rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $oldsymbol{x}^{k+1} := rg \min_{oldsymbol{x}} L_{
  ho}(oldsymbol{x}; \hat{oldsymbol{y}}^k; oldsymbol{z}^k)$ 2:
- $oldsymbol{y}^{k+1} := rg \min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k)$
- $oldsymbol{z}^{k+1} := rac{
  ho^{k-1}}{
  ho^k} \left( oldsymbol{z}^k + A oldsymbol{x}^{k+1} + B oldsymbol{y}^{k+1} oldsymbol{c} 
  ight)$
- Stop criterion in ()
- Update of  $\rho$  in (He) 6:
- 7: end for

## Algorithm 5 Relaxed ADMM [?, Algorithm 7].

**Require:**  $y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, \varphi = 10, \tau = 2, \text{ and } \rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $oldsymbol{x}^{k+1} := rg \min_{oldsymbol{x}} L_{
  ho}(oldsymbol{x}; \hat{oldsymbol{y}}^k; oldsymbol{z}^k)$ 2:
- 3:
- $egin{aligned} oldsymbol{y}^{k+1} &:= rg \min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
  ho^{k-1}}{
  ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} oldsymbol{c}
  ight) \end{aligned}$ 4:
- Stop criterion in () 5:
- Relaxation in () 6:
- 7: Update of  $\rho$  in (He)
- 8: end for

#### Algorithm 6 Relaxed + Restart ADMM [?, Algorithm 8].

**Require:**  $y^0 = \hat{y}^0$ ,  $z^0 = \hat{z}^0$ ,  $\alpha_0 = 1$ ,  $\eta \approx 1$ ,  $\varphi = 10$ ,  $\tau = 2$ , and  $\rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $oldsymbol{x}^{k+1} := rg \min_{oldsymbol{x}} L_o(oldsymbol{x}; \hat{oldsymbol{y}}^k; oldsymbol{z}^k)$ 2:
- 3:
- $egin{aligned} oldsymbol{y}^{k+1} &:= rg\min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
  ho^{k-1}}{
  ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} oldsymbol{c}
  ight) \end{aligned}$
- Stop criterion in () 5:
- Relaxation + Restart in () 6:
- Update of  $\rho$  in (He) 7:
- 8: end for

## Varying penalty parameter - Wohlberg

In He et al. the value  $\tau_{max} = 100$  generally performs well in the  $\rho$  update.

## **Algorithm 7** ADMM [?, Algorithm 7].

**Require:**  $y^0$ ,  $z^0$ ,  $\xi = 1$ ,  $\varphi = 10$ ,  $\tau_{max} = 100$ , and  $\rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $\boldsymbol{x}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{x}} L_{\varrho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)$ 2:
- $oldsymbol{y}^{k+1} := rg \min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k)$
- $oldsymbol{z}^{k+1} := rac{
  ho^{k-1}}{
  ho^k} \left( oldsymbol{z}^k + A oldsymbol{x}^{k+1} + B oldsymbol{y}^{k+1} oldsymbol{c} 
  ight)$
- Stop criterion in ()
- Update of  $\rho$  in (Wohlberg) 6:
- 7: end for

## Algorithm 8 Relaxed ADMM [?, Algorithm 7].

**Require:**  $y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, \xi = 1, \varphi = 10, \tau_{max} = 100, \text{ and } \rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $oldsymbol{x}^{k+1} := rg \min_{oldsymbol{x}} L_{
  ho}(oldsymbol{x}; \hat{oldsymbol{y}}^k; oldsymbol{z}^k)$ 2:
- $egin{aligned} oldsymbol{y}^{k+1} &:= rg \min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
  ho^{k-1}}{
  ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} oldsymbol{c}
  ight) \end{aligned}$ 4:
- Stop criterion in () 5:
- Relaxation in () 6:
- 7: Update of  $\rho$  in (Wohlberg)
- 8: end for

## Algorithm 9 Relaxed + Restart ADMM [?, Algorithm 8].

**Require:**  $y^0 = \hat{y}^0$ ,  $z^0 = \hat{z}^0$ ,  $\alpha_0 = 1$ ,  $\eta \approx 1$ ,  $\xi = 1$ ,  $\varphi = 10$ ,  $\tau_{max} = 100$ , and  $\rho > 0$ 

- 1: **for**  $k = 0, 1, 2, \dots$  **do**
- $\boldsymbol{x}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)$ 2:
- 3:
- $egin{aligned} oldsymbol{y}^{k+1} &:= rg \min_{oldsymbol{y}} L_{
  ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
  ho^{k-1}}{
  ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} oldsymbol{c}
  ight) \end{aligned}$
- Stop criterion in () 5:
- Relaxation + Restart in ()6:
- Update of  $\rho$  in (Wohlberg) 7:
- 8: end for

#### 6.4 Varying penalty parameter - Spectral

Xu et al. suggest only updating the stepsize every  $T_f$  iterations. Safeguarding threshold  $\epsilon^{cor} = 0.2$  and  $T_f = 2$  generally perform well [Spectral].

## Algorithm 10 ADMM [?, Algorithm 7].

```
Require: \boldsymbol{y}^0, \boldsymbol{z}^0, T_f = 2, \epsilon^{cor} = 0.2, and \rho > 0
   1: for k = 0, 1, 2, \dots do
                 \boldsymbol{x}^{k+1} := \arg\min_{\boldsymbol{x}} L_{\rho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)
                 egin{aligned} oldsymbol{y}^{k+1} &:= rg \min_{oldsymbol{y}} L_{
ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
ho^{k-1}}{
ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} - oldsymbol{c}
ight) \end{aligned}
   3:
   4:
   5:
                 Stop criterion in ()
   6:
                 if mod(k, T_f) = 1 then
                          Update of \rho in (Spectral)
   7:
   8:
                 else
                          \rho^{k+1} \leftarrow \rho^k
   9:
                  end if
 10:
 11: end for
```

## Algorithm 11 Relaxed ADMM [?, Algorithm 7].

```
Require: y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, T_f = 2, \epsilon^{cor} = 0.2, \text{ and } \rho > 0
  1: for k = 0, 1, 2, \dots do
               \boldsymbol{x}^{k+1} := \operatorname{arg\,min}_{\boldsymbol{x}} L_{\varrho}(\boldsymbol{x}; \hat{\boldsymbol{y}}^k; \boldsymbol{z}^k)
  2:
               \boldsymbol{y}^{k+1} := \arg\min_{\boldsymbol{y}} L_{\rho}(\boldsymbol{x}^{k+1}; \boldsymbol{y}; \boldsymbol{z}^k)
  3:
               oldsymbol{z}^{k+1} := rac{
ho^{k-1}}{
ho^k} \left( oldsymbol{z}^k + A oldsymbol{x}^{k+1} + B oldsymbol{y}^{k+1} - oldsymbol{c} 
ight)
  4:
               Stop criterion in ()
  5:
               if mod(k, T_f) = 1 then
  6:
  7:
                       Update of \rho in (Spectral)
  8:
                      \rho^{k+1} \leftarrow \rho^k
  9:
               end if
 10:
 11: end for
```

```
Algorithm 12 Relaxed + Restart ADMM [?, Algorithm 8].
```

```
Require: y^0 = \hat{y}^0, z^0 = \hat{z}^0, \alpha_0 = 1, \eta \approx 1, T_f = 2, \epsilon^{cor} = 0.2, \text{ and } \rho > 0
  1: for k = 0, 1, 2, \dots do
                 oldsymbol{x}^{k+1} := rg \min_{oldsymbol{x}} L_{
ho}(oldsymbol{x}; \hat{oldsymbol{y}}^k; oldsymbol{z}^k)
  2:
                egin{aligned} oldsymbol{y}^{k+1} &:= rg \min_{oldsymbol{y}} L_{
ho}(oldsymbol{x}^{k+1}; oldsymbol{y}; oldsymbol{z}^k) \ oldsymbol{z}^{k+1} &:= rac{
ho^{k-1}}{
ho^k} \left(oldsymbol{z}^k + Aoldsymbol{x}^{k+1} + Boldsymbol{y}^{k+1} - oldsymbol{c}
ight) \end{aligned}
  4:
                 Stop criterion in ()
  5:
                if mod(k, T_f) = 1 then
  6:
                         Update of \rho in (Spectral)
  7:
  8:
                        \rho^{k+1} \leftarrow \rho^k
  9:
                 end if
 10:
 11: end for
```

## 7 Comparison

#### 7.1 Measuring errors

Wohlberg states that the ADMM method is invariant when  $\epsilon^{abs} = 0$ . Xu et al. [Spectral] also use this value which helps to be less sensitive to scaling. However, in our case we set in every algorithm  $\epsilon^{abs} = 10^{-6}$  which is a low value (therefore it aims to be less sensitive as possible to scaling) and also enhances the stop criterion if the data size is too small.

#### 7.2 Performance profiles

The concept of performance profiles was introduced in (Dolan and More, 2002) for bench-marking optimization solvers on a large set of problems. For a set P of  $n_p$  problems, and a set S of  $n_s$  solvers, we define a performance criterion for a solver s, a problem p and a required precision tol by

$$t_{p,s} =$$
computing time required for  $s$  to solve  $p$  at precision  $tol$  (58)

A performance ratio over all the solvers is defined by

$$r_{p,s} = \frac{t_{p,s}}{\min\{t_{p,s}, s \in S\}} \ge 1 \tag{59}$$

For  $\tau > 1$ , we define a distribution function  $\rho_s$  for the performance ratio for a solvers as

$$\rho_s(\tau) = \frac{1}{n_p} card\{p \in P, r_{p,s} \le \tau\} \le 1$$

$$(60)$$

This distribution computes the number of problems p that are solved with a performance ratio below a given threshold  $\tau$ . In other words,  $\rho_s(\tau)$  represents the probability that the solver s has a performance ratio not larger than a factor  $\tau$  of the best solver. It is worth noting that  $\rho_s(1)$  represents the probability that the solver s beats the other solvers, and  $\rho_s(\tau)$  characterizes the robustness of the method for large values of  $\tau$ . To summarize: the higher  $\rho_s$  is, the better the method is. In the sequel, the term performance profile denotes a graph of the functions  $\rho_s(\tau)$ ,  $\tau > 1$ . The computational time is used to measure performance in the algorithms.

# 7.3 Convention for the algorithms

Name	Algorithm	Additional informations
cp-N	1	-
cp-R	2	-
cp-RR	3	-
vp-N-He	4	-
vp-R-He	5	-
vp-RR-He	6	-
vp-N-Wohlberg	7	-
vp-R-Wohlberg	8	-
vp-RR-Wohlberg	9	-
vp-N-Spectral	10	-
vp-R-Spectral	11	Relaxed terms used in $\rho$ update
vp-RR-Spectral	12	Relaxed terms used in $\rho$ update

## 7.4 Results

 $\rightarrow$  Comment them

## 8 S-update

To solve the friction problem, the parameter s in problem (eq) should be updated. One obvious way is that, once we solve problem (eq) with fixed s by ADMM, then update s by using the obtained solution, and repeat this procedure. This is what we called *external update*. Another possibility is to update s at each iteration of the ADMM. This is what we called *internal update*. Intuitively, the latter saves the total computational cost, but stability of the algorithm in this is not clear [Acary, 2017].

#### 8.1 Initial guess

Another issue is the initial guess of s to improve the rate of convergence. One heuristic method that performs well in our tests is

$$\Phi^{0}(s) = \Phi(s^{0}) := \frac{1}{\|H\|_{F}} \frac{\Phi(1)}{\|\Phi(1)\|}$$
(61)

where  $s^0 = 1 \in \mathbb{R}^m$  is the all-ones vector and  $\| \bullet \|_F$  denotes the Frobenius norm, which could be seen as a measure of the data size in the constraint.

#### 8.2 Internal update

For the next development, we consider

$$\Phi(\boldsymbol{u}) = [\mu^{\alpha} \| E_t \boldsymbol{u}^{\alpha} \| \hat{\boldsymbol{e}}_t, \alpha = 1...n_c]^T = [\mu^{\alpha} \| E_t (H\boldsymbol{v} + \boldsymbol{w})^{\alpha} \| \hat{\boldsymbol{e}}_t, \alpha = 1...n_c]^T$$
(62)

therefore  $\Phi(u)$  could be seen as  $\Phi(v)$ . Then, the problem (eq) is a minimization problem of a convex function under non-linear equality constraints. Its augmented Lagrangian (in the scaled form) is formulated as

$$L_{\rho}(\boldsymbol{v}; \tilde{\boldsymbol{u}}; \boldsymbol{\zeta}) = \frac{1}{2} \boldsymbol{v}^{\top} M \boldsymbol{v} + \boldsymbol{f}^{\top} \boldsymbol{v} + \delta_{K_{\boldsymbol{e}, \mu}^*}(\tilde{\boldsymbol{u}}) + \frac{\rho}{2} \|H \boldsymbol{v} + \boldsymbol{w} + \Phi(\boldsymbol{v}) + \boldsymbol{\zeta} - \tilde{\boldsymbol{u}}\|^2 - \frac{\rho}{2} \|\boldsymbol{\zeta}\|^2,$$
(63)

where  $\rho$  is the penalty parameter, and  $\zeta \in \mathbb{R}^n$  is the scaled dual variable (the scaled Lagrange multiplier). The ADMM solving problem (??) consists of iterating the updates (see (6), (7), and (8))

$$\boldsymbol{v}^{k+1} := \arg\min_{\boldsymbol{v}} L_{\rho}(\boldsymbol{v}; \tilde{\boldsymbol{u}}^k; \boldsymbol{\zeta}^k), \tag{64}$$

$$\tilde{\boldsymbol{u}}^{k+1} := \underset{\tilde{\boldsymbol{u}}}{\operatorname{arg\,min}} L_{\rho}(\boldsymbol{v}^{k+1}; \tilde{\boldsymbol{u}}; \boldsymbol{\zeta}^{k}), \tag{65}$$

$$\boldsymbol{\zeta}^{k+1} := \boldsymbol{\zeta}^k + H \boldsymbol{v}^{k+1} - \tilde{\boldsymbol{u}}^{k+1} + \Phi(\boldsymbol{v}^{k+1}). \tag{66}$$

The first step in (64) corresponds to unconstrained minimization of a convex function. It follows from the stationarity condition of this convex function that  $v^{k+1}$  is the solution to the following system of linear equations:

$$\left[M + \rho \left(H^{\top} + \partial_{\boldsymbol{v}} \Phi(\boldsymbol{v}^{k+1})^{\top}\right) H\right] \boldsymbol{v}^{k+1} = -\boldsymbol{f} + \rho \left(H^{\top} + \partial_{\boldsymbol{v}} \Phi(\boldsymbol{v}^{k+1})^{\top}\right) \left(\tilde{\boldsymbol{u}}^{k} - \boldsymbol{w} - \Phi(\boldsymbol{v}^{k+1}) - \boldsymbol{\zeta}^{k}\right)$$
(67)

this non-linearity is difficult to handle, however, if the previous iteration is considered in the  $\Phi(v)$  term, we get the following equation

$$\left[M + \rho \left(H^{\top} + \partial_{\boldsymbol{v}} \Phi(\boldsymbol{v}^{k})^{\top}\right) H\right] \boldsymbol{v}^{k+1} = -\boldsymbol{f} + \rho \left(H^{\top} + \partial_{\boldsymbol{v}} \Phi(\boldsymbol{v}^{k})^{\top}\right) (\tilde{\boldsymbol{u}}^{k} - \boldsymbol{w} - \Phi(\boldsymbol{v}^{k}) - \boldsymbol{\zeta}^{k})$$
(68)

which follows the same structure of (eq.) and allows us to perform a LU or Cholesky factorization. If  $||E_t u^{\alpha}|| \neq 0$ 

$$\partial_{\boldsymbol{v}}\Phi(\boldsymbol{v})^{\top} = \left[\mu^{\alpha}\hat{\boldsymbol{e}}_{t}^{\top} \frac{E_{t} (H\boldsymbol{v} + \boldsymbol{w})^{\alpha}}{\|E_{t} (H\boldsymbol{v} + \boldsymbol{w})^{\alpha}\|} E_{t}^{\top} H^{\alpha^{\top}}, \alpha = 1...n_{c}\right]^{T} = \Psi^{\top}$$
(69)

Therefore

$$\left[M + \rho \left(H^{\top} + \Psi^{\top}\right)H\right]\boldsymbol{v}^{k+1} = -\boldsymbol{f} + \rho \left(H^{\top} + \Psi^{\top}\right)(\tilde{\boldsymbol{u}}^{k} - \boldsymbol{w} - \Phi(\boldsymbol{v}^{k}) - \boldsymbol{\zeta}^{k}). \tag{70}$$

The second step in (65) can be computed as

$$\tilde{\boldsymbol{u}}^{k+1} := \arg\min_{\tilde{\boldsymbol{u}}} \delta_{K_{e,\mu}^*}(\tilde{\boldsymbol{u}}) + \frac{\rho}{2} \|H\boldsymbol{v}^{k+1} + \boldsymbol{w} + \Phi(\boldsymbol{v}^k) + \boldsymbol{\zeta}^k - \tilde{\boldsymbol{u}}\|^2.$$
 (71)

(71) can be rewritten by using the projection onto the second-order cone as

$$\tilde{\boldsymbol{u}}^{k+1} := \prod_{K_{e,\mu}^*} (H \boldsymbol{v}^{k+1} + \boldsymbol{w} + \boldsymbol{\zeta}^k + \Phi(\boldsymbol{v}^k))$$
(72)

#### 8.3 External update

In this case, the external error measurement is given by

$$\frac{\Phi(\boldsymbol{v}^{k+1}) - \Phi(\boldsymbol{v}^k)}{\Phi(\boldsymbol{v}^k)} \le \epsilon^{ext} \tag{73}$$

where  $e^{ext}$  is the external tolerance, with a value  $10^{-3}$ .

#### 8.4 Comparison

## 9 Parallel computing

The package PARDISO is a thread-safe, high-performance, robust, memory efficient and easy to use software for solving large sparse symmetric and unsymmetric linear systems of equations on shared-memory and distributed-memory multiprocessors. https://pardiso-project.org/

- Solves unsymmetric, structurally symmetric or symmetric systems, real or complex, positive definite or indefinite, hermitian.
- LU decomposition with complete pivoting.
- Parallel on SMPs and Cluster of SMPs.
- Automatic combination of iterative and direct solver algorithms.

MUMPS ('MUltifrontal Massively Parallel Solver') is a package for solving systems of linear equations of the form Ax=b, where A is a square sparse matrix that can be either unsymmetric, symmetric positive definite, or general symmetric, on distributed memory computers. MUMPS implements a direct method based on a multifrontal approach which performs a Gaussian factorization. http://mumps.enseeiht.fr/

• Solution of large linear systems with symmetric positive definite matrices general symmetric matrices general unsymmetric matrices.

# References