

# Pricing under the Generalized Markov Chain Choice Model: Learning through Large-scale Click Behaviors

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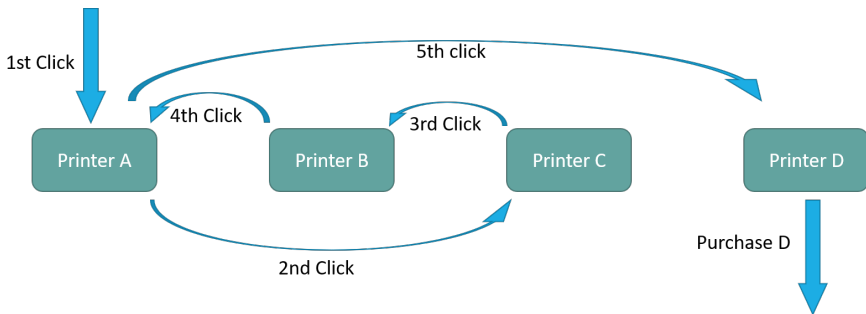
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## Motivation: Large-scale click data reveals the preference of customers.

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The click behaviors of customers are available to online retailers.

Example: Buy a printer at Amazon.com.

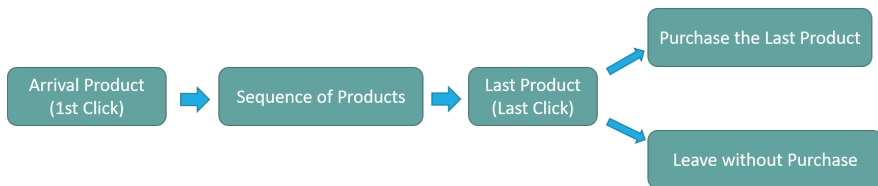


► Click data reveals the **search and comparing behaviors** of customers before purchasing or leaving the system.

## Motivation: click trajectories

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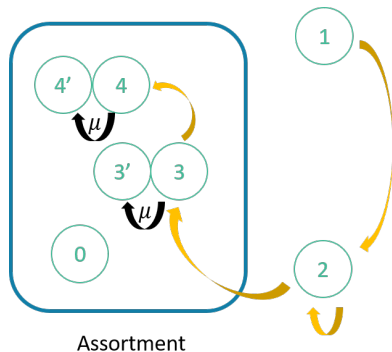
- ▶ How to use click behaviors to learn the preference of customers?
- ▶ Click trajectories:



- ☐ Click trajectories have more information than **click-through rate** on a single product.
- ☐ Click trajectories are **random** and contain the back-and-forth transitions.
- ▶ How to model this random click trajectories among **millions of products**?
- ▶ How to consider the effect of **recommendation** on the click trajectories?

## Generalized Markov Chain Choice Model (GMCCM)

- GMCCM is a choice model, independent of click behaviors.
- Proposed in [Goutam et al., 2019], and [Dong et al., 2019].
  - State  $i$ : product  $i$ .
  - State 0: no-purchase state.
- State Transition:
  - If the current state is **outside the assortment**, keep transitioning.
  - If the current state is within the assortment, purchase it and leave the system with probability  $\mu$ , otherwise keep transitioning.
- Three types of parameters:
  - Transition matrix
  - Arrival probability
  - Instant purchase probability  $\mu$ , which is a function of **price, assortment, and product**.



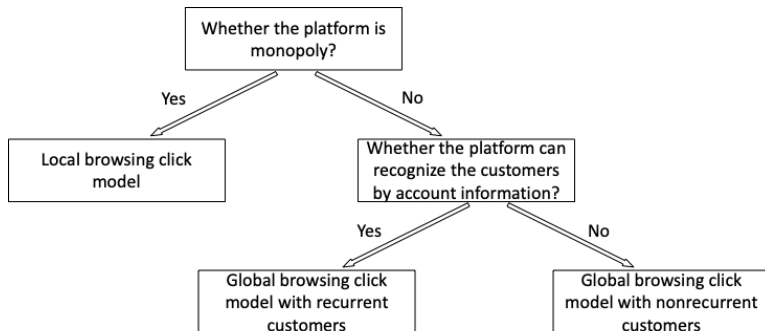
## Three click models

### Assumption 1

A customer clicks product  $i$  if she transits to the state of product  $i$  in the GMCCM, given that product  $i$  is in the assortment  $S$ .

Online retailers can only observe the click behavior **within their own products**.

More assumptions are needed to consider the click behaviors in **competitive platforms**:



## Estimation methods and error bound

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We consider the **low-rank** structure of the transition matrix.

$$\min_{\boldsymbol{\rho}} \quad \mathcal{L}(\boldsymbol{\rho}) := \ell_{mle}(\boldsymbol{\rho}) + \gamma \|\boldsymbol{\rho}\|_* \quad (1)$$

$$s.t. \quad \sum_{j \in [\bar{n}]} \rho_{ij} = 1, \forall i \in [n] \quad (1a)$$

$$\rho_{ij} \geq 0, \forall i \in [n], \forall j \in [\bar{n}] \quad (1b)$$

$$\rho_{00} = 1, \rho_{0j} = 0, \forall j \neq 0, j \in [\bar{n}]. \quad (1c)$$

□  $\ell_{mle}(\boldsymbol{\rho})$  is the negative log-likelihood function for each click model.

► We use the **subgradient projection method**.

► Result: We prove the Frobenius norm of estimation error grows in  $\mathcal{O}(\sqrt{r \ln(|S|)/N_S})$ , where  $|S|$  is the number of products,  $N_S$  is the number of click transition pairs.

□ In [Kallus and Udell, 2020], the order was  $\mathcal{O}(\sqrt{r|S| \ln(|S|)/N_S})$ .

## Multi-product pricing

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### Algorithm 1 Optimal Pricing in GMCCM

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1: Initialization: Initialize vector  $\mathbf{r}^0 \in \mathbb{R}^n$  randomly
2: While (True):
3:   For all Product  $i \in [n]$ :
4:     If  $i \in S^p$ :
5:        $r_i^{t+1} = \max_{p_i} \{ \mathbb{I}_{\{i \in S^r\}} \mu(p_i)(p_i - c_i) + (1 - \mu(p_i) \mathbb{I}_{\{i \in S^r\}}) \sum_{j \in [n]} \rho_{ij} r_j^t \}$ 
6:     Else:
7:        $r_i^{t+1} = \mathbb{I}_{\{i \in S^r\}} \mu(p_i)(p_i - c_i) + (1 - \mu(p_i) \mathbb{I}_{\{i \in S^r\}}) \sum_{j \in [n]} \rho_{ij} r_j^t$ 
8:     If  $\|\mathbf{r}^t - \mathbf{r}^{t+1}\|_2 \leq \epsilon_r$ : Break
9:   Set  $p_i \leftarrow \mathbb{I}_{\{i \in S^r\}} \mu(p_i)(p_i - c_i) + (1 - \mu(p_i) \mathbb{I}_{\{i \in S^r\}}) \sum_{j \in [n]} \rho_{ij} r_j^t$ , for all  $i \in S^p$ 
10: Return  $p_i$ , for all  $i \in S^p$ 
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- Higher click rate of product  $i$  does not necessarily mean its higher optimal price.
- The change of optimal prices depends on our defined *optimal stationary revenue*.

## Dynamic pricing problem

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### Algorithm 2 Exploration-free greedy algorithm for dynamic pricing in GMCCM

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- 1: **Initialization:** Initialize the values of prices randomly.
  - 2: **For**  $t = 1, \dots, T$  **do**
  - 3:   Observe the click trajectories and click behavior of customer  $t$ ; Update the set of click trajectories  $\mathbb{C}_S$ ,  $N_K$ , and  $w_{ii}^S$
  - 4:   Estimate the parameters  $(\hat{\rho}, \hat{\alpha})$  in GMCCM.
  - 5:   Run Algorithm 1 to get the optimal price  $\mathbf{p}_t$ , with parameter  $(\hat{\rho}, \hat{\alpha})$ .
  - 6:   Set price as  $\mathbf{p}_t$
  - 7: **End For**
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- We show the regret is in the order of  $\tilde{O}(\sqrt{nrT})$ , which is smaller than  $\tilde{O}(n\sqrt{T})$ .
- The order of  $T$  matches the lower bound of regret of the online pricing problem in [Broder and Rusmevichientong, 2012].



# References

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**Thank you.**

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