

```
1: // $Id: vstring.h,v 1.2 2021-12-20 12:42:21-08 - - $
2:
3: //
4: // Buffer to accumulate a variable sized character string.
5: //
6: // vstring_new - allocate a new vstring
7: // vstring_delete - delete the vstring
8: // vstring_clear - set the vstring to the empty string
9: // vstring_append - append a character to the vstring
10: // vstring_peek - return a peek of the contents of the string
11: //
12:
13: #ifndef VSTRING_H
14: #define VSTRING_H
15:
16: typedef struct vstring vstring;
17:
18: vstring* vstring_new (void);
19: void vstring_delete (vstring*);
20: void vstring_clear (vstring*);
21: void vstring_append (vstring*, char);
22: const char* vstring_peek (vstring*);
23:
24: #endif
25:
```

```
1: // $Id: wordlist.h,v 1.2 2021-12-20 12:42:21-08 - - $
2:
3: //
4: // Sorted list of word and frequency counts.
5: //
6: // wordlist_new - allocate a new list
7: // wordlist_delete - free the list
8: // wordlist_incr - increment the word count, insert if not there
9: //
10:
11: #ifndef WORDLIST_H
12: #define WORDLIST_H
13:
14: typedef struct wordlist wordlist;
15:
16: wordlist* wordlist_new (void);
17: void wordlist_delete (wordlist*);
18: void wordlist_incr (wordlist*, const char*);
19: void wordlist_print (wordlist* list);
20:
21: #endif
22:
```

```
1: // $Id: vstring.c,v 1.1 2019-12-17 14:53:52-08 - - $
2:
3: #include <assert.h>
4: #include <stdio.h>
5: #include <stdlib.h>
6: #include <string.h>
7:
8: #include "vstring.h"
9:
10: #define INIT_SIZE 16
11: struct vstring {
12:     char* data;
13:     size_t strlen;
14:     size_t size;
15: };
16:
17: vstring* vstring_new (void) {
18:     vstring* vstr = malloc (sizeof (vstring));
19:     assert (vstr != NULL);
20:     vstr->strlen = 0;
21:     vstr->size = INIT_SIZE;
22:     vstr->data = malloc (vstr->size);
23:     assert (vstr->data != NULL);
24:     vstr->data[0] = '\\0';
25:     return vstr;
26: }
27:
28: void vstring_delete (vstring* vstr) {
29:     assert (vstr != NULL);
30:     free (vstr->data);
31:     free (vstr);
32: }
33:
34: void vstring_clear (vstring* vstr) {
35:     assert (vstr != NULL);
36:     vstr->strlen = 0;
37:     vstr->data[0] = '\\0';
38: }
39:
40: void vstring_append (vstring* vstr, char chr) {
41:     assert (vstr != NULL);
42:     assert (vstr->data != NULL);
43:     assert (vstr->strlen < vstr->size);
44:     vstr->data[vstr->strlen++] = chr;
45:     if (vstr->strlen == vstr->size) {
46:         vstr->size *= 2;
47:         vstr->data = realloc (vstr->data, vstr->size);
48:         assert (vstr->data != NULL);
49:     }
50:     vstr->data[vstr->strlen] = '\\0';
51: }
52:
53: const char* vstring_peek (vstring* vstr) {
54:     assert (vstr != NULL);
55:     return vstr->data;
56: }
57:
```

```
1: // $Id: wordlist.c,v 1.1 2019-12-17 14:53:52-08 - - $
2:
3: #include <assert.h>
4: #include <stdio.h>
5: #include <stdlib.h>
6: #include <string.h>
7:
8: #include "wordlist.h"
9:
10: typedef struct node node;
11: struct node {
12:     char* word;
13:     size_t count;
14:     node* link;
15: };
16: struct wordlist {
17:     node* head;
18: };
19:
20: wordlist* wordlist_new (void) {
21:     wordlist* list = malloc (sizeof (wordlist));
22:     assert (list != NULL);
23:     list->head = NULL;
24:     return list;
25: }
26:
27: void wordlist_delete (wordlist* list) {
28:     while (list->head != NULL) {
29:         node* tmp = list->head;
30:         list->head = tmp->link;
31:         free (tmp->word);
32:         free (tmp);
33:     }
34:     free (list);
35: }
36:
37: void wordlist_incr (wordlist* list, const char* word) {
38:     node** currp = &(list->head);
39:     while (*currp != NULL && strcmp ((*currp)->word, word) < 0) {
40:         currp = &(*currp)->link;
41:     }
42:     if (*currp == NULL || strcmp (word, (*currp)->word) < 0) {
43:         node* link = *currp;
44:         *currp = malloc (sizeof (node));
45:         assert (*currp != NULL);
46:         (*currp)->word = strdup (word);
47:         assert ((*currp)->word != NULL);
48:         (*currp)->count = 0;
49:         (*currp)->link = link;
50:     }
51:     ++(*currp)->count;
52: }
53:
54: void wordlist_print (wordlist* list) {
55:     for (node* itor = list->head; itor != NULL; itor = itor->link) {
56:         printf ("%s %zd\n", itor->word, itor->count);
57:     }
58: }
```

```
1: // $Id: main.c,v 1.1 2019-12-17 14:53:52-08 - - $
2:
3: #include <ctype.h>
4: #include <errno.h>
5: #include <libgen.h>
6: #include <stdbool.h>
7: #include <stdio.h>
8: #include <stdlib.h>
9: #include <string.h>
10:
11: #include "vstring.h"
12: #include "wordlist.h"
13:
14: void countwords (FILE* infile, wordlist* list) {
15:     vstring* vstr = vstring_new();
16:     bool in_word = false;
17:     for (;;) {
18:         int chr = fgetc (infile);
19:         if (isalpha (chr)) {
20:             in_word = true;
21:             vstring_append (vstr, tolower (chr));
22:         } else {
23:             if (in_word) wordlist_incr (list, vstring_peek (vstr));
24:             in_word = false;
25:             vstring_clear (vstr);
26:         }
27:         if (chr == EOF) break;
28:     }
29:     vstring_delete (vstr);
30: }
31:
32: int main (int argc, char** argv) {
33:     int exit_status = EXIT_SUCCESS;
34:     const char* exec_name = basename (argv[0]);
35:     wordlist* list = wordlist_new();
36:     if (argc == 1) {
37:         countwords (stdin, list);
38:     } else {
39:         for (int argi = 1; argi != argc; ++argi) {
40:             const char* filename = argv[argi];
41:             FILE* infile = fopen (filename, "r");
42:             if (infile == NULL) {
43:                 exit_status = EXIT_FAILURE;
44:                 fprintf (stderr, "%s: %s: %s\n",
45:                     exec_name, filename, strerror (errno));
46:             } else {
47:                 countwords (infile, list);
48:                 fclose (infile);
49:             }
50:         }
51:     }
52:     wordlist_print (list);
53:     wordlist_delete (list);
54:     return exit_status;
55: }
56:
```

```
1: # $Id: Makefile,v 1.2 2021-08-11 21:56:43-07 - - $
2:
3: GCC      = gcc -g -Wall -Wextra -std=gnull
4: GRIND     = valgrind --leak-check=full --show-reachable=yes
5: NODEPS    = ${filter ci clean spotless tar, ${MAKECMDGOALS}}
6: MKTAR     = gtar --create --verbose --gzip
7:
8: H_FILES   = vstring.h wordlist.h
9: C_FILES   = vstring.c wordlist.c main.c
10: OBJECTS   = ${C_FILES:.c=.o}
11: EXECBIN   = countwords
12: SOURCES   = ${H_FILES} ${C_FILES} Makefile data
13:
14:
15: all : ${EXECBIN}
16:
17: ${EXECBIN} : ${OBJECTS}
18:             ${GCC} -o $@ $^
19:
20: %.o : %.c
21:         - checksource $<
22:         ${GCC} -c $<
23:
24: ci : ${SOURCES}
25:     - checksource $^
26:     cid -is $^
27:
28: clean :
29:     - rm --force ${OBJECTS} test.log test.out test.err
30:
31: lis : ${SOURCES} Makefile.deps
32:     mkpspdf Listing.ps $^
33:
34: spotless : clean
35:     - rm --force ${EXECBIN} Listing.{ps,pdf} Makefile.deps
36:
37: tar : ${SOURCES}
38:     ${MAKE} --no-print-directory spotless
39:     ( DIRNAME=$(basename $(pwd)) \
40:     ; cd .. \
41:     ; ${MKTAR} --exclude=RCS --file=countwords.tar.gz $$DIRNAME \
42:     )
43:
44: test : ${EXECBIN}
45:     ${GRIND} --log-file=test.log \
46:     ${EXECBIN} ${SOURCES} 1>test.out 2>test.err
47:
48: Makefile.deps :
49:     ${GCC} -MM ${C_FILES} >Makefile.deps
50:
51: ifeq (${NODEPS}, )
52: include Makefile.deps
53: endif
54:
```

03/21/22
13:34:13

\$cse111-wm/Assignments/lab0-unix-c-make/c-version/countwords.d
data

1/1

```
1: This is a test of data.  
2: Data of is this a test?  
3: Data of is this a test?  
4: Data of is this a test?  
5: what is this testing?  
6: what is this testing?  
7: $Id: data,v 1.2 2022-03-21 13:33:14-07 - - $
```

03/21/22
13:34:14

\$cse111-wm/Assignments/lab0-unix-c-make/c-version/countwords.d
Makefile.deps

1/1

```
1: vstring.o: vstring.c vstring.h
2: wordlist.o: wordlist.c wordlist.h
3: main.o: main.c vstring.h wordlist.h
```