

Molly Smith  
Dr. Arias  
Software Development 1  
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Lab 7

10.3

MyInteger
value: int
+ MyInteger(value:int) + getValue(): int + isEven(): boolean + isOdd(): boolean + isPrime(): boolean + isEven(MyInteger): boolean + isOdd(MyInteger): boolean + isPrime(MyInteger): boolean + equals(): boolean + equals(MyInteger): boolean + parseInt(char[]): int + parseInt(String): int

10.11

Circle2D
- x: double - y: double - r: double
+ Circle2D(double x, double y, double r) + getX(): double + getY(): double + getRadius(): double + getArea(): double + getPerimeter(): double + contains(double x, double y): boolean + contains(Circle2D c): boolean + overlaps(Circle2D c): boolean