

# What Should Microsoft Spend on Movie Production?

# Why Movies?

- 2018 global box office: \$41.7 billion
  - Cosmetics: \$49 billion
  - Sports Media: \$23 billion
  - Children's Toys and Games: \$27 billion

Box office & home streaming services: 136 billion

# Why movies: continued

 Merchandising: Star Wars, Harry Potter, Jurassic World, Toy Story all made a bulk of their profit from Merchandising

 Longevity: Home streaming services can make movies relevant long past their box office debut

## **Investigation:**



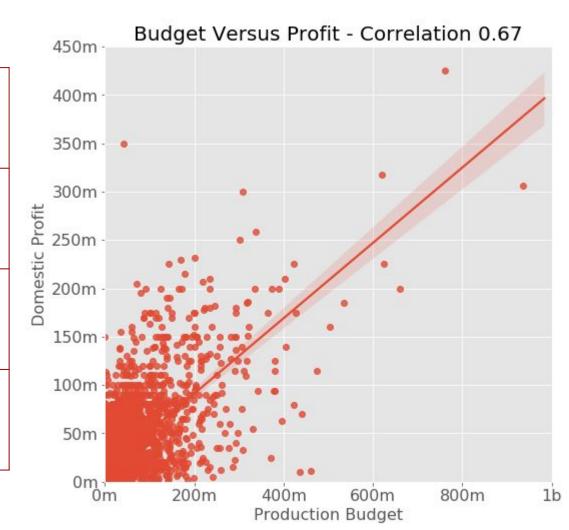
1. What correlation does a movie's production budget have on it's profit?



What should Microsoft expect when budgeting?

## **Budget Versus Profit for All Movies Listed**

Average Production Budget:	\$27,557,245
Average Domestic Profit:	\$36,608,449
Difference:	\$9,051,204
Average Profit Return:	\$1.33





2. Does the budget to profit relationship change amongst the top ten earning movies?

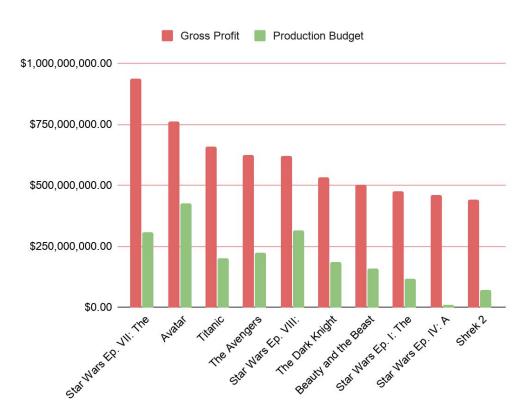


Microsoft wants to be amongst those top ten.

### **Budget Vs. Profit for the Top Ten Earners**

Average Production Budget:	201,400,000
Average Domestic Profit:	\$601,449,876
Difference:	\$400,049,876
Average Profit Return:	\$2.99

### Budget Vs. Profit - Correlation .79



Movie Title



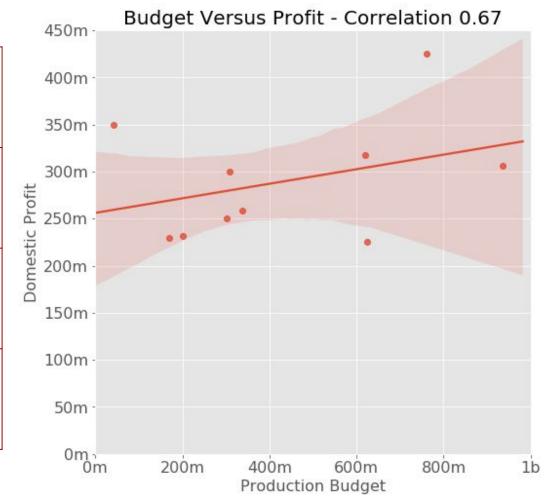
3. Does the budget to profit relationship change amongst the movies with the ten highest budgets?

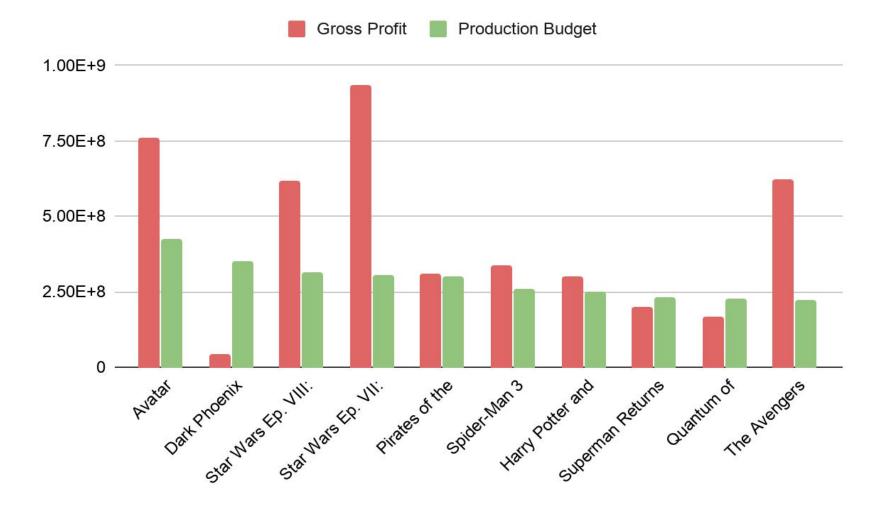


Does a higher budget automatically equal a higher profit?

## **Budget Vs. Profit for Top Ten Budgets**

\$289,300,000
\$430,092,156
\$140,792,156
\$1.48





## What to Take Away

- Budget and profit have a moderately strong correlation
- Highest profits == \$200,000,000 budget
- Highest profits =/= highest budgets
- Microsoft should take a look into other production factors such as:
  - Genre
  - Crew
  - Advertising/marketing
  - Historical Relevance