Gully Deep Dive Credits

Molly Wells Main developer: Research, preproduction, scripting, asset

design, 3D modelling, animations, sound design

Jodie Jenkinson Primary supervisor

Armand McFarland Primary content advisor

David Mazierski Secondary Supervisor

Emily Sheepy Content Advisor

Michael Corrin Programming support

Nicholas Woolridge 3D modelling support

Marc Dryer 3D animation support

Alexandar Young Interactive design support

Derek Ng Preproduction support

Keefer Wells and Riley

Braidwood

Background music

Kerri McPherson Education consultation

Hilary Moors-Murphy NBW surfice click SFX and consultation

Caroline Haas NBW rasp and buzz SFX

Original Gully Deep Dive concept by Christine Stortini & Trevor Kenchington

With support from Ellen Kenchington Hilary Moors-Murphy Camille Mancion Catalina Gomez Tana Worcester Original Deep Ocean Dive concept and storyboards by the Ocean School advisory team

Emily Sheepy Lucija Prelovec Scott Simpson Janet Stalker Devon Parsons

Fisheries and Oceans Canada: Maritimes Biology Team: Focus groups and research consultation

Armand McFarland Christine Stortini Hilary Moors-Murphy Harri Pettitt-Wade Javier Murillo Perez Tana Worcester Catalina Gomez Tanya Pelrine Catalina Gomez Tanya Pelrine Paul McNab Camille Mancion Ruth Jasmine Rilev Derek Fenton Zeilang Wang David Brickman

This project was created as a Masters Research Project by Molly Wells during her time at the Biomedical Communications Program at the University of Toronto. You can visit mollywells.ca to see more of Molly's work.

Funding for this project was provided by Fisheries and Oceans Canada as well as the Vesalius Trust.

This project was completed on the traditional land of the Huron-Wendat, the Seneca, and the Mississaugas of the Credit. Today, the city of Mississauga is still the home to many Indigenous people from across Turtle Island. We are grateful to have the opportunity to work on this land.