Molly Whitnack

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Objective

Friendly and diligent and individual interested in a Site Reliability Engineering position.
Looking for a role to utilize current knowledge base in automation, debugging, and networking with the opportunity to be part of a cohesive and efficient team.

Work Experience

Wells Fargo

Application Systems Engineer 3   San Francisco [July, 2017 — Current]
Jr. Java Developer   San Francisco [November, 2016 — July, 2017]

My time at Wells Fargo has instilled confidence in my leadership abilities. Besides automating tasks and developing testing frameworks, my biggest strength has been my commitment to understand components outside of my immediate job description. This has allowed me to automate and expedite processes across teams and projects. Technical experience includes but not limited to:

- Developing API test frameworks based in Java and TestNG for multiple use cases of Wells Fargo AI bot
- Jenkins configuration to run automated test suites on VDIs and VMs
- Designing project specific Jira instance along with an internal tool for automation of test case management
- VBA scripting to improve work flow for manual test case writers
- Integrating perfecto cloud based device testing and Applitools image verifications into existing device based test framework
- Automating device based test cases for Wells Fargo applications on iOS and Android
- Python scripting to read previously manual test cases from excel and generate Java test classes

AJ Tutoring

Physics & Java Tutor   Menlo Park [Summer 2015]
- Tutoring AP physics and Java students in SAT and AP test prep

Skills

Languages: Java, JavaScript, Python, VBA, HTML5, CSS
Frameworks: Bootstrap, Angular 1, React
Version Control Systems: Git, SVN
Automation/Build Tools: Jenkins, Apache Maven, Node.js, NPM

Testing tools: TestNG, Selenium, Appium, Junit, Applitools, Perfecto
App & Web Servers: Atlassian JIRA, JIRA API
Databases: SQL, MongoDB
Platforms: Linux and UNIX,Windows, iOS, Android,

Projects

Liked Web Series (View→)
Front End, responsive site design for Los Angeles based client

Mancala (View→)
2 Player Mancala game built for browser. Application displays virtual game board and prompts first player to select the stones she wants to move. On completion of first player's turn, board flips and second player is prompted to select stones.

Technology includes JavaScript, React, Flux, Node.js

Yelp Favorites (View —>)
Save favorite business, see other users favorite spots, post on other users profiles.
Check it out a pre-populated user with Email: a@b.c, password: 123

Technology includes JavaScript, Angular1, MongoDB, Node.js

Education

Coding House   [October, 2016]
(Recipient of 100% scholarship from Women Who Code)
14 week live-in full stack JavaScript based intensive web development boot camp. Main focus on Angular 1, React, and MongoDB

University of California, San Diego   [June, 2015]
B.S. in Physics (specialization Astrophysics)
Minor Computer Science