

# CS3031 - Project 1

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## Contents

<b>1</b>	<b>Specification</b>	<b>3</b>
<b>2</b>	<b>Implementation</b>	<b>3</b>
<b>3</b>	<b>Code</b>	<b>3</b>

## 1 Specification

The objective of this project is to implement a proxy server with the following features:

1. Respond to HTTP and HTTPS requests, displaying them and the responses on a management console.
2. Handle websocket connections.
3. Block selected URLs via the console.
4. Cache requests locally to save bandwidth.
5. Handle multiple requests simultaneously.

## 2 Implementation

I chose to implement the proxy server in Python 3, using the following modules:

1. `socket`: provides low-level access to the BSD socket interface
2. `threading`: provides higher-level threading interfaces based on the low-level `_thread` module

The following diagram outlines the design decisions I made.

\*Diagram\*

## 3 Code