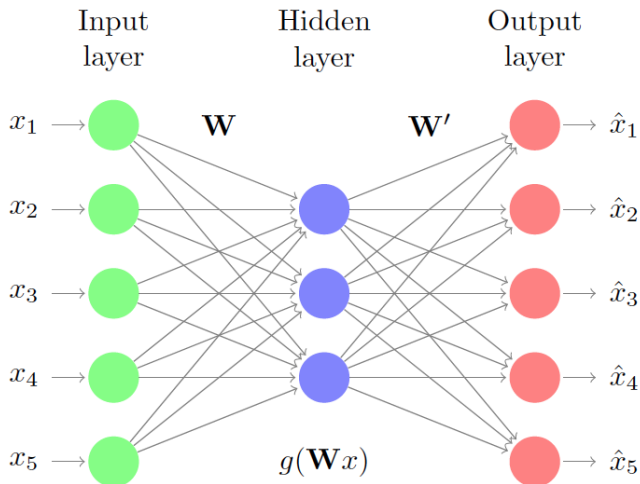


# Variational Autoencoders

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# Autoencoders: Overview I



## Autoencoders: Overview II

$$\underset{\mathbf{A} \in \mathbb{R}^{p \times q}, \mathbf{A}'\mathbf{A} = \mathbf{I}_q}{\text{minimize}} \sum_{i=1}^n \|x_i - \mathbf{A}\mathbf{A}'x_i\|_2^2.$$

$$\underset{\mathbf{W} \in \mathbb{R}^{q \times p}}{\text{minimize}} \sum_{i=1}^n \|x_i - \mathbf{W}'g(\mathbf{W}x_i)\|_2^2,$$

# Autoencoders: Uses

- Pre-training deep neural networks
- Dimensionality reduction and feature extraction
- Reconstruction and deblurring
- Anomaly detection
- Generative modeling: the rest of what follows

# Variational Autoencoders: Problem Overview

Generative model:

$$z \sim \mathcal{N}(0, I)$$
$$x|z \sim p_{\theta}(x|z)$$

Preview:

$$\text{Encoder: } q_{\phi}(z|x) = \mathcal{N}(\mu_{\phi}(x), \sigma_{\phi}(x))$$

$$\text{Decoder: } p_{\theta}(x|z) = \mathcal{N}(\mu_{\theta}(x), \sigma_{\theta}(x))$$

(Can use whatever probability model is appropriate for the decoder based on the data, i.e. Bernoulli. Mean and variance parameters for each MVN are the output from neural networks.)

# Variational Autoencoders: Algorithm Overview

Problem: maximize marginal likelihood (over  $\theta$ )

$$p_{\theta}(x) \equiv \int_z p(z) p_{\theta}(x|z) dz$$

Form lower bound on log-likelihood

$$\log p_{\theta}(x) \geq \mathcal{L}(\theta, q) = \int_z q(z|x) \log \frac{p_{\theta}(x, z)}{q(z|x)}$$

Recall, the EM algorithm is EXACTLY (coordinate ascent):

$$q_{t+1} = p_{\theta_t}(z|x)$$

$$\theta_{t+1} = \operatorname{argmax}_{\theta} \mathcal{L}(\theta, q_{t+1})$$

# Variational Autoencoders: Algorithm Details

What if  $p_{\theta_t}(z|x)$  is intractable?

Instead, parametrize  $q$  by a neural network  $q_\phi$  and perform gradient ascent after calculating  $\nabla_{\theta, \phi} \mathcal{L}(\theta, \phi)$

An approximation to the gradient is:

$$\mathcal{L}(\theta, \phi) \approx \frac{1}{L} \sum_{k=1}^L \log p_\theta(x, z_l) - \log q_\phi(z_l|x)$$
$$z_l \sim q_\phi(z|x)$$

# Variational Autoencoders: Reparametrization Trick

This is almost everything we need: the gradient with respect to  $\phi$  is very noisy since the sample is generated from  $q_\phi(z|x)$  (i.e. it is weird to sample from a distribution and then take a derivative w.r.t the parameter governing that distribution).

Reparametrization trick: find  $\epsilon \sim \pi(\epsilon)$  such that  $z \sim g_\phi(\epsilon, x)$

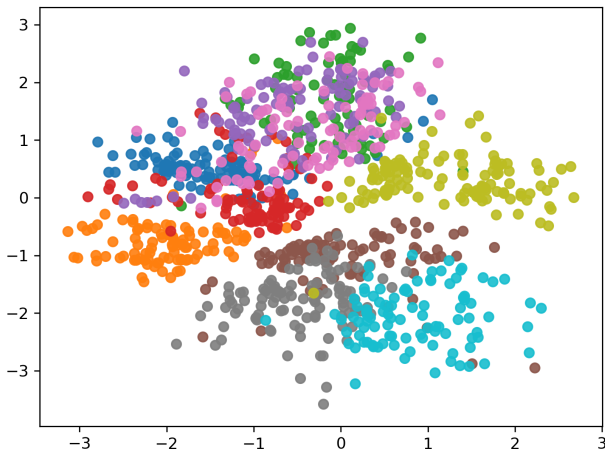
$$\mathcal{L}(\theta, \phi) \approx \frac{1}{L} \sum_{k=1}^L \log p_\theta(x, g_\phi(\epsilon^l, x)) - \log q_\phi(g_\phi(\epsilon^l, x)|x)$$
$$\epsilon^l \sim \pi(\epsilon)$$



# Variational Autoencoders: Use Case



# Variational Autoencoders: Latent Variable Visualization



# Variational Autoencoders: Generating Random Images

