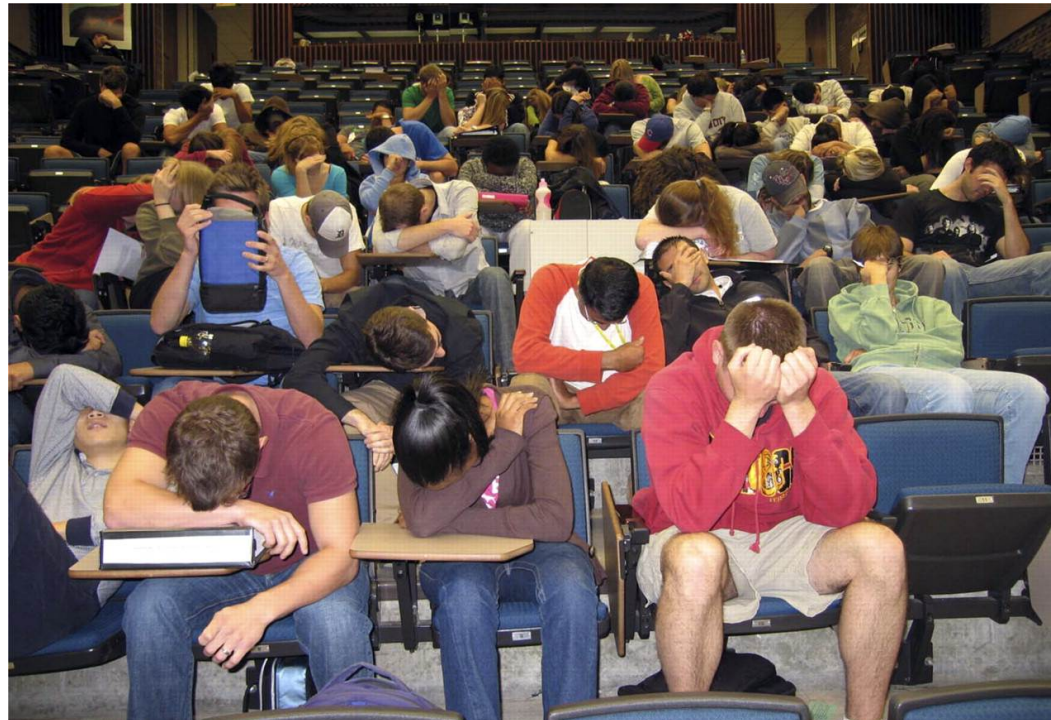# Typical OOP session

"We've made the box larger, the contents smaller, increased the price and called it "improved". Have we overlooked anything?"
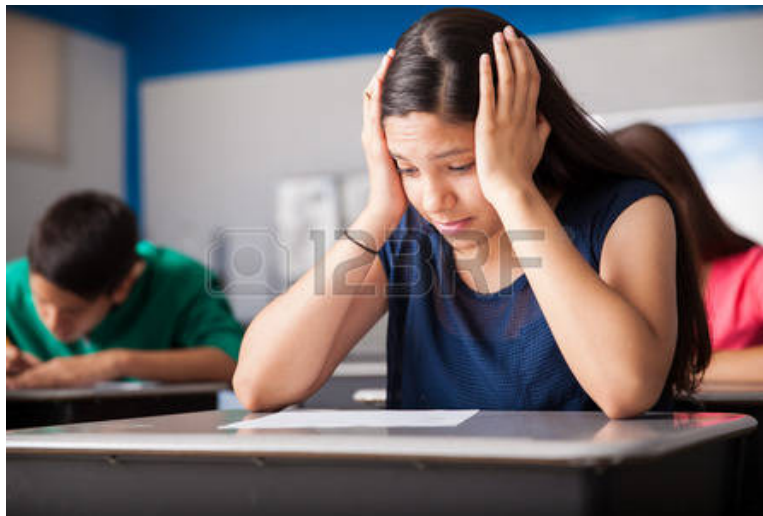
8h - 9h

- Lecture (all groups together)
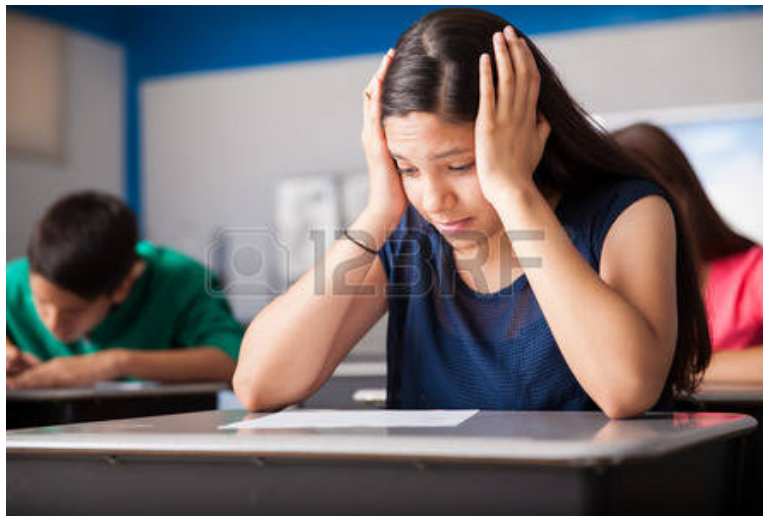- Optional (attendance not compulsory for geeks)

9h15 - 9h30±

- Quiz (all gps together)
- On-line
- Compulsory for everybody and marked
- Included in final mark, increasing weight

9h15 - 9h30±

- Quiz (all gps together)
- On-line, but you must be physically present
- Compulsory for everybody and marked
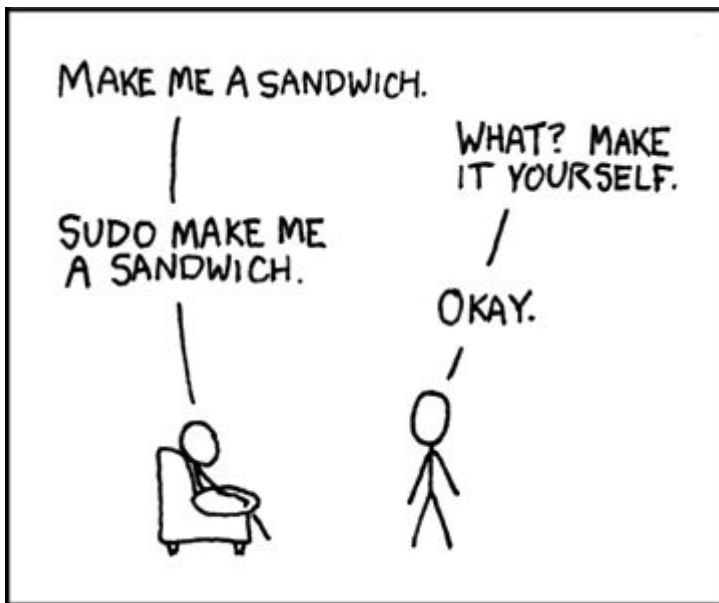- Included in final mark, increasing weight

9h30 – 12h15

- Stuff to do – (in separate groups)
- Compulsory and marked, but generally not included in course mark

9h30 – 12h15

- Stuff to do – (in separate groups)

- Compulsory and marked, but generally not included in course mark, but you must be physically present

9h30 – 12h15

- Stuff to do – (in separate groups)

- Compulsory and marked, but generally not included in course mark, but you must be physically present

geeks

done in
< 30 mins

go do
something
else

9h30 – 12h15

- Stuff to do – (in separate groups)
- Compulsory and marked, but generally not included in course mark, but you must be physically present
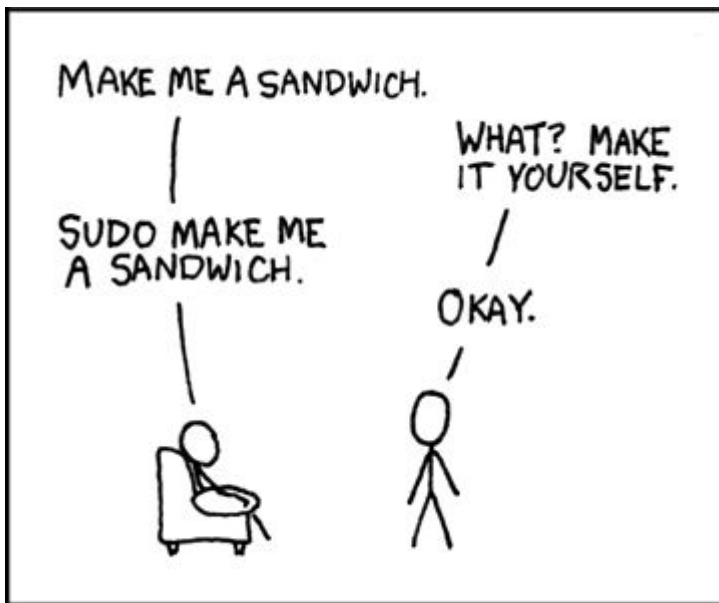

MAKE ME A SANDWICH.

SUDO MAKE ME A SANDWICH.

WHAT? MAKE IT YOURSELF.

OKAY.

geeks

done in
< 30 mins

done in
> 30 mins

go do
something
else

Abstraction

Encapsulation

Object Oriented
Programming
Features

Beginnersbook.com

Inheritance

Polymorphism

future geeks

9h30 – 12h15
11h45-12h15 unsupervised

- Stuff to do – (in separate groups)

- Compulsory and marked, but generally not included in course mark, but you must be physically present
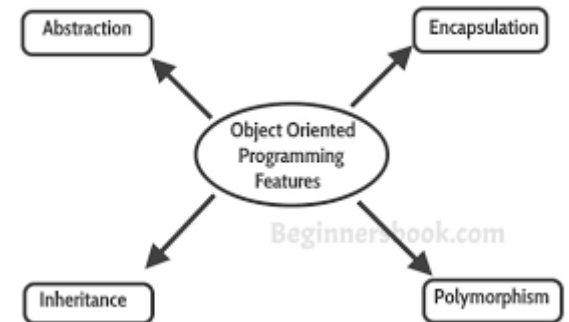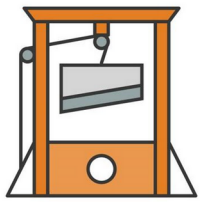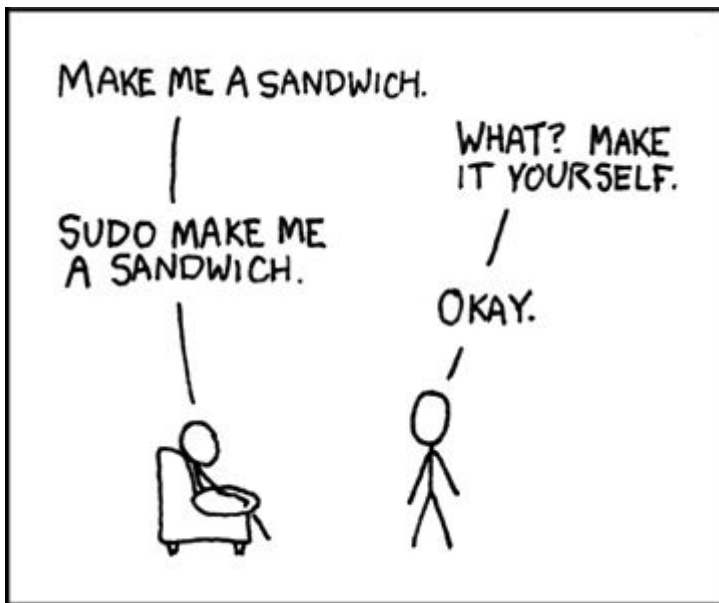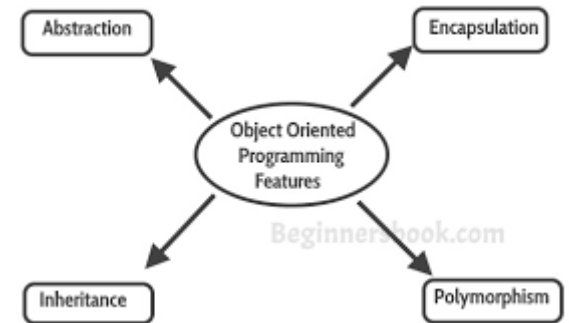

MAKE ME A SANDWICH.

SUDO MAKE ME A SANDWICH.

WHAT? MAKE IT YOURSELF.

OKAY.

geeks

done in < 30 mins

done in > 30 mins

go do something else

Abstraction

Encapsulation

Object Oriented Programming Features

Inheritance

Polymorphism

future geeks