Name: ______ Signature: _____

- Calculator and documents are allowed.
- $\bullet\,$ Test duration : 30 minutes.
- You have to answer the questions directly in this sheet.
- All communication between students is forbidden.
- You should turn off your mobile phone and put it in your backpack/handbag.
- 1. A picture of a planar rectangular object was taken with the plane of the object placed in parallel with the image plane of the camera. The planar object has width w = 0,130 m and height h = 0,185 m. It is placed at a distance of d = 0,460 m from the camera.
 - (a) If the camera has a resolution of 2592 \times 1936 pixels (horizontal \times vertical) and the width and height of the object in the image buffer are $w_{\rm im} = 722$ pixels and $h_{\rm im} = 1040$ pixels, what are the intrinsic parameters, f_x , f_y , o_x and o_y of the camera? What is the intrinsic matrix $\mathbf{M}_{\rm int}$ of the camera? Assume that the origin of the image buffer is on the top left and that $f_{\theta} = 0$.

(b) The camera is then used in an augmented reality application. For its calibration, a calibration rig is used. Using the DLT method the following properly scaled camera matrix is obtained:

$$\mathbf{M} = \begin{bmatrix} 1801, 5 & -1801, 5 & 1296, 0 & -1014, 6 \\ -1825, 5 & -1825, 5 & 968, 0 & -840, 8 \\ 0 & 0 & 1, 0 & 0, 2 \end{bmatrix}$$

Give the extrinsic matrix of the camera $M_{\rm ext}$ and the extrinsic parameters R and t.

2. Present briefly the general linear approach for 3D reconstruction using stereo and explain how it can be modified to take into account N>2 cameras instead of 2, with camera matrices $\mathbf{M}_1,\mathbf{M}_2,\cdots,\mathbf{M}_N.$