

Name : \_\_\_\_\_

Group : \_\_\_\_\_

**A. VOCABULARY (36 pts) :**

Fill the gaps in the following sentences with words taken **preferably** from your vocabulary list.



She is carrying a pile of **binders/folders**



The shelves are stacked with **supplies**



They are **sightseeing** (1 word)



This is a microwave **oven**



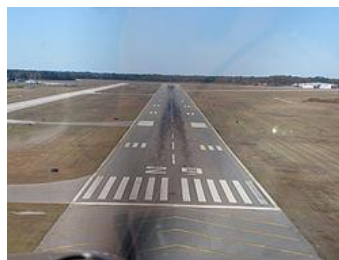
There are 3 **drawers** in this filing cabinet.



There was a **hail** storm last week.



These are **towels**



This is a **runway**



There is a train on **platform** n°10.



This is a ski **resort / slope**



This is a name tag



There is a severe **drought**



The beach is **crowded**



Please fasten your **seatbelt**



She is **chopping/slicing** vegetables.



The cars were **snowbound**



I just finished **wrapping** the present.



The hotel **lobby** is beautiful.



She is putting her suitcase in the **overhead compartment**



He makes his own **cartridges**



The photographs are on **display** (= exhibited).

- 1) My room **overlooks** (= has a view of) Hyde Park. I can see the squirrels jumping around right underneath my window.
- 2) Temperatures went down to minus 40°C and even some birds **froze** to death. It was very sad. Everything was covered with frost. Then spring came and snow **thawed** (i.e. melted). The wind **blew** all afternoon and temperatures went down. The cold **spell** (period) lasted for a month.
- 3) When I arrived in Toronto, I had to go through immigration and **customs**. They asked me if I had anything to declare. The officers opened my **luggage/baggage** (i.e. suitcases) and checked everything from top to bottom.
- 4) When **launching** (starting, beginning) an advertising campaign, and in particular when releasing a **commercial** (= advertisement) on TV, a company has to think hard about its **corporate** values (adjective = 'of the company'). Before that, the company has to study its current **earnings** (= profits) and expenditures in order to find out if an advertising campaign is necessary.
- 5) Please find **attached** (enclosed) the **agenda** (schedule of discussions) for today's meeting.
- 6) They had to **take on** (= hire) a new **intern** (= trainee, US).

## B/ TRANSLATE

*Dimanche 22 août 2010 :*

How would you READ it? (mind coherence UK/US)

Sunday the twenty-second of August two thousand and ten. (UK)

Sunday August the twenty-second two thousand and ten. (US)

How would you WRITE it? (mind coherence UK/US)

Sunday 22 August 2010 (UK).

Sunday August 22<sup>nd</sup>, 2010 (US).

*Vendredi 14 septembre 1990 :*

How would you READ it? (mind coherence UK/US)

Friday the fourteenth of September nineteen ninety (UK).

Friday September the fourteenth nineteen ninety (US).

How would you WRITE it? (mind coherence UK/US)

Friday 14 September 1990 (UK).

Friday September 14<sup>th</sup>, 1990 (US).

Je pratique le tennis depuis 4 ans:

I have played / I have been playing tennis since I was 4 years old / for 4 years (not the same!)

J'ai passé le TOEIC l'an dernier et j'ai réussi !

I took/wrote the TOEIC last year and I passed!

## **C/ LISTENING COMPREHENSION**

<https://www.youtube.com/watch?v=oSkA9BDWN-U>

Listen to Jane McGonigal's TED Talk (English, **no subtitles**) and answer the following questions:

**Among the following statements, tick those that are TRUE according to the speaker (18pts):**

1. ☒ Good video games ensure that the challenge you will meet is not disproportionate with your level.
2. ☐ People should spend less time on video games if they want to solve problems such as obesity.
3. ☒ The story about the kingdom of Lydia is meant to illustrate that games can both serve as entertainment and as efficient ways of solving serious problems.
4. ☒ People generally feel they are better people in games than in real life.
5. ☐ She predicts that in ten years there will be about 1 billion expert gamers in the world.
6. ☒ Jane McGonigal is a researcher in the Institute For the Future.
7. ☒ Jane compares the time people have played WoW with the time since human beings have been able to stand up.
8. ☐ It takes about 10,000 hours for anyone to become averagely good at doing something.
9. ☐ Jane McGonigal's highest diploma is a Bachelor's degree.
10. ☐ 'To be on the verge of something' means the same as 'to fail something'.

11. ☐ A WoW gamer plays an average time a week that is equivalent to a full-time job.
12. ☒ The first games that ever existed were made of bone.
13. ☒ One of the reasons why gamers are useful is they have strong interpersonal skills.
14. ☐ After playing World Without Oil, studies have shown that players do not change their consumption habits but they have imagined solutions for the future.
15. ☒ In order to face a challenge, you need to get some positive feedback.
16. ☒ 'Being overwhelmed' is close in meaning to 'being overcome'.
17. ☒ Thanks to one of the games she created with her team, you can receive a certificate.
18. ☒ The Roman Empire was most likely built by people who had played a game of dice.

**In 250 words (+/-10%), summarize Jane McGonigal's thesis, using your own words. What is her point? Do you share Jane's opinion regarding video games? (30 pts)**

Spelling: example – approximately – immediately – useful – blissful – blissfully - personally – strength – finally – globally

World problems = the world's problems

A crisis > crises (plural)