

# Lambda Functions



# Lambda Functions

vs Inner classes

JAVA

# Functional interface

---

- Interface with exactly one abstract method

```
@FunctionalInterface  
interface Helloable {  
    String hello();  
}
```

# Interface as argument

---

- Object of interface type as argument

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
    other code  
}
```

# Interface as argument

---

- Instantiating object via inner class

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(new Helloable() {  
            @Override  
            public String hello() {  
                return "Hello from inner class version!";  
            }  
        });  
    }  
}
```

# Argument reconsidered

---

- Don't do anything with argument object except execute its method

```
private void yo(Helloable h) {  
    System.out.println(h.hello());  
}
```

- Only really need a method to execute

# Argument reconsidered

---

- Only really need a method to execute
- So instead of

```
ivsl.yo(Helloable object);
```

- ...give it a ~~method~~function

```
ivsl.yo(() -> "Hello from functional version!");
```

# Inner class vs lambda function

---

- Which is more understandable?

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(new Helloable() {  
            @Override  
            public String hello() {  
                return "Hello from inner class version!";  
            }  
        });  
        ivsl.yo(() -> "Hello from functional version!");  
    }  
}
```



# Lambda Functions

But wait, there's more...

# Simpler and simpler

---

- Suppose there's an additional method:

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
  
    private String appropriateMethod() {  
        return "Hello from method reference version!";  
    }  
  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(() -> "Hello from functional version!");  
    }  
}
```

# Simpler and simpler

- Suppose there's an additional method:

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
  
    private String appropriateMethod() {  
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    }  
  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(() -> "Hello from functional version!");  
    }  
}
```

Just returns a String

# Simpler and simpler

- Suppose there's an additional method:

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
  
    private String appropriateMethod() {  
        return "Hello from method reference version!";  
    }  
  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(() -> "Hello from functional version!");  
    }  
}
```

Just returns a String

Just returns a String

# Argument reconsidered

---

- Only really need a method to execute
- Already have an appropriate method
- Can use a *method reference* as argument

```
ivsl.yo(ivsl::appropriateMethod);
```



Oooooo! New syntax!

# Simpler and simpler

---

- Suppose there's an additional method:

```
class InnerVsLambda {  
    private void yo(Helloable h) {  
        System.out.println(h.hello());  
    }  
  
    private String appropriateMethod() {  
        return "Hello from method reference version!";  
    }  
  
    public static void main(String... args) {  
        InnerVsLambda ivsl = new InnerVsLambda();  
        ivsl.yo(() -> "Hello from functional version!");  
        ivsl.yo(ivsl::appropriateMethod);  
    }  
}
```

# Lambda Functions

exists in API

# API functional interfaces

---

- Instead of writing your own

```
@FunctionalInterface
```

```
interface Helloable {
```

```
    String hello();
```

```
}
```

- Use one from the API, eg,

```
import java.util.function.Supplier
```

- Emphasizes importance of the function as opposed to an object



# API functional interfaces

---

```
import java.util.function.Supplier;

class ArgumentWithSupplier {
    private void yo(Supplier<String> f) {
        System.out.println(f.get());
    }

    private String appropriateMethod() {
        return "Hello from method reference version!";
    }

    public static void main(String... args) {
        ArgumentWithSupplier aws = new ArgumentWithSupplier();
        aws.yo(() -> "Hello from supplier version!");
        aws.yo(aws::appropriateMethod) ;
    }
}
```



# Functional interfaces and lambdas

- Interfaces with a single abstract method are *functional interfaces*.
- **@FunctionalInterface** is the associated annotation.
- A lambda may be used where a functional interface is required.
- **java.util.function** defines some functional interfaces.

# Common functional interfaces

- **Consumer**: for lambdas with a **void** return type.

```
void sumer(String s, Consumer<String> c) {  
    c.accept(s);  
}
```

```
sumer("foo", e -> System.out.println(e));  
sumer("foo",  
    e -> System.out.print(e.toUpperCase()));
```

# Common functional interfaces

- **BinaryOperator**: for lambdas with two parameters and a matching result type.

```
double boper(double a, double b,  
             BinaryOperator<Double> bop) {  
    return bop.apply(a, b);  
}
```

```
boper(42, 1.0, (a, b) -> 2 * (a + b));  
boper(42, 1.0, (a, b) -> a - b);
```

# Common functional interfaces

- **Supplier**: for lambdas returning a result.

```
int supp(Supplier<Integer> s) {  
    return s.get();  
}
```

```
supp(() -> new Random().nextInt(10));  
supp(  
    () -> (int) Math.abs(new Random().nextInt()));
```

# Common functional interfaces

- **Predicate**: returns a **boolean**.

```
boolean boo(String s, Predicate<String> p) {  
    return p.test(s);  
}
```

```
boo("foo", s -> s.trim().length() > 2);
```



# Functional interfaces

- Functional types can be assigned to variables, eg,:

```
BinaryOperator<String> akaOp =  
    (name, alias) -> name + " (AKA " + alias + ")";  
  
String aka(String s, String t,  
    BinaryOperator<String> bo) {  
    return bo.apply(s, t);  
}  
  
aka("foo", "bar", akaOp);
```

# Functional interfaces

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BinaryOperator<String> akaOp =  
    (name, alias) -> name + " (AKA " + alias + ")";  
  
String aka(String s, String t,  
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}  
  
aka("foo", "bar", akaOp);
```

foo (AKA bar)



# Functional interfaces

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# Functional interfaces

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BinaryOperator<String> akaOp =  
    (name, alias) -> name + " (AKA " + alias + ")";
```

```
String aka(String s, String t,  
           BinaryOperator<String> bo) {  
    return bo.apply(s, t);  
}
```

```
aka("foo", "bar", akaOp);
```

```
foo (AKA bar)
```

# Functional interfaces

- Functional types can be used in collections, eg,:

```
private static Map<String, Supplier<String>> FUNCS
    = new HashMap<>();
FUNCS.put("A", this::methodA);
FUNCS.put("B", this::methodB);
FUNCS.put("C", this::methodC);

private String methodA() {return "methodA";}
private String methodB() {return "methodB";}
private String methodC() {return "methodC";}

System.out.println(FUNCS.get("B").get());
```

# Functional interfaces

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```
private static Map<String, Supplier<String>> FUNCS
    = new HashMap<>();
FUNCS.put("A", this::methodA);
FUNCS.put("B", this::methodB);
FUNCS.put("C", this::methodC);

private String methodA() {return "methodA";}
private String methodB() {return "methodB";}
private String methodC() {return "methodC";}

System.out.println(FUNCS.get("B").get());
```

**instance methodB**