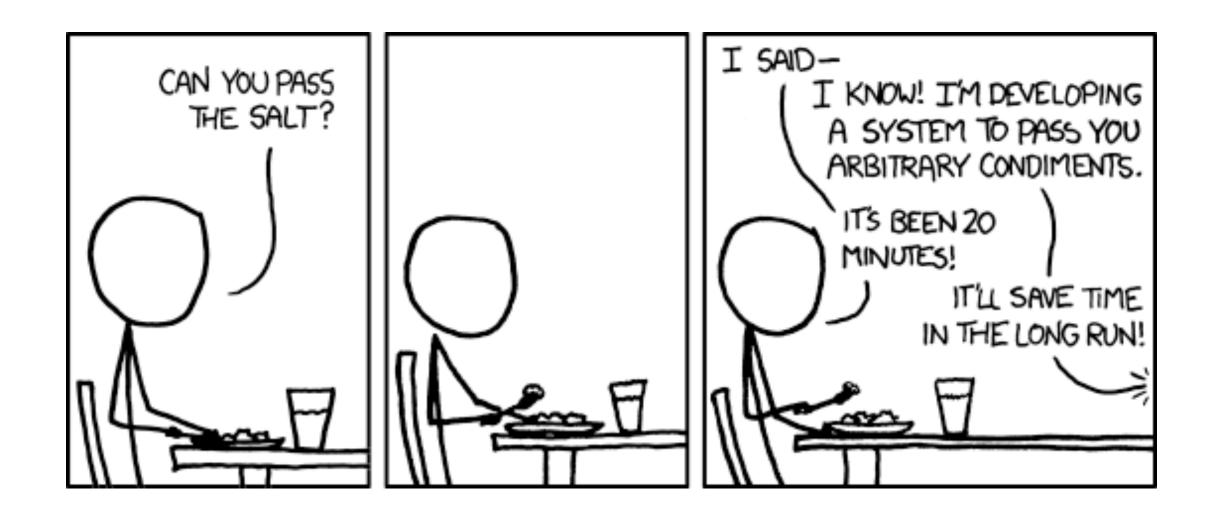
Welcome to Phase 4!

What are we doing this week?

- Generating ideas for and deciding on final projects
- Learning about planning and designing software
- Determining team workflow
- Creating a detailed plan for building your product

No writing code until the planning is done



https://xkcd.com/974/

Schedule for this week

- 9:30 AM-noon work with your team
- 1 PM 3 PM classroom
- 3 PM 5 PM meet and work with your team

Schedule for Nov 9-Nov 27

- Daily standups
- Twice-weekly check-ins
- Writing code every day (including evenings and weekends) to meet deadlines
- Rehearsals and coaching for presentations in week 4

Standup

Twice daily brief meetings with your team

10-15 min

- morning between 9-9:30 AM with Amy
- afternoon/evening time TBD by your team, team members only

Check-ins

Every Monday & Wednesday, 1 PM

One hour meeting with staff to update us about your progress and get feedback.

You'll receive calendar invites for your scheduled checkin times.

Check-in Detail

- One team member should lead, and each team member should speak
- Show your product
- Show your trello board
- What are your current challenges and what are you planning to do about them?
- What do you plan to work on next and where will you be at the next check-in?

The Last Week of the Phase

November 30 - December 4

- Monday EOD: Feature Freeze
- Tuesday EOD: Code Freeze
- Wednesday: Preparing for Presentations
- Thursday: Final Rehearsal for Presentations
- Friday: GRADUATION AND FINAL PRESENTATIONS

Daily expectations

- You are available on Slack to team and staff
 9:30-5:30 every weekday.
- You are available to your team during evenings & weekends.
- You communicate clearly and in advance if you will be unavailable at any point.
- You respond promptly on Slack to direct requests from teammates & staff.

Daily expectations, continued

- You attend every standup and check-in on-time and prepared.
- You do your equal part to deliver the product on schedule.
 - participating in planning
 - voicing your opinion
 - communication in public channels
 - writing & committing code and using pull requests

Team agreement

What do you, personally, want out of this final project?

- Describe the experience you want to have.
- What are your priorities?
- What specific technical experience are you looking for (e.g., working with a particular technology or library; getting more practice with something you have learned)?
- What do you need from your teammates to make this