

# QSqlTableModel Interactions Guide

## Core Classes and Basic Operations

### Introduction

This document explains [QSqlTableModel](#)'s interactions with other essential Qt classes for basic CRUD operations (Create, Read, Update, Delete).

## 1 Core Interaction Classes

Class	Purpose
QTableView	Displays model data in tabular form
QSqlDatabase	Manages database connections
QSqlQuery	Executes raw SQL commands
QSqlRecord	Represents a single database record
QDataWidgetMapper	Links widgets to specific fields
QItemSelectionModel	Handles row/column selection

## 2 Basic Operations

### 2.1 Setup (Read)

```
1 // 1. Create model
2 QSqlTableModel *model = new QSqlTableModel(this);
3 model->setTable("players"); // Table name
4 model->setEditStrategy(QSqlTableModel::OnManualSubmit);
5
6 // 2. Connect to view
7 QTableView *view = new QTableView;
8 view->setModel(model);
9
10 // 3. Load data
11 model->select();
```

## 2.2 Adding Records (Create)

```
1 // Method 1: Using insertRow()
2 int newRow = model->rowCount();
3 model->insertRow(newRow);
4 model->setData(model->index(newRow, 1), "Messi"); // Name
5 model->setData(model->index(newRow, 2), "FW");    // Position
6 model->submitAll(); // Save to database
7
8 // Method 2: Using QSqlRecord
9 QSqlRecord record = model->record();
10 record.setValue("name", "Ronaldo");
11 record.setValue("position", "FW");
12 model->insertRecord(-1, record);
```

## 2.3 Editing Records (Update)

```
1 // Get selected row
2 QModelIndex idx = view->currentIndex();
3
4 // Update data
5 model->setData(model->index(idx.row(), 2), "CAM"); // Change
   position
6 model->submitAll();
7
8 // Alternative: Direct SQL
9 QSqlQuery query;
10 query.exec("UPDATE players SET position='GK' WHERE id=1");
11 model->select(); // Refresh model
```

## 2.4 Deleting Records

```
1 // Delete selected row
2 model->removeRow(view->currentIndex().row());
3 model->submitAll();
4
5 // With confirmation
6 if (QMessageBox::Yes == QMessageBox::question(this, "Confirm"
   ,
7   "Delete player?")) {
8   model->removeRow(...);
9 }
```

### 3 Key Interaction Patterns

- [Model-View](#):
  - `view->setModel(model)` creates binding
  - Changes in model auto-update view (if `select()` called)
- [Database Sync](#):
  - `submitAll()` writes changes to database
  - `revertAll()` discards pending changes
- [Selection Handling](#):
  - `view->selectionModel()->selectedRows()` gets selected items
  - Connect to `clicked()` signals for action triggers

### Best Practices

- [Always](#) check `lastError()` after operations
- Use `OnManualSubmit` strategy for better control
- For complex relations, consider `QSqlRelationalTableModel`
- Remember to `model->select()` after external changes