

Mohammad Pervaiz

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EDUCATION

Queens College, City University of New York
Bachelors in Computer Science, Minor in Mathematics

3.89/4.0 GPA
Expected May 2027

EXPERIENCE

Software Engineering Intern

June 2024 – Aug. 2024

Dotdash Meredith, People

New York, NY

- Developed key features for People, a site with **12M+** daily views, using **XML, SCSS, & JS**.
- Integrated a dynamic mini journey carousel for People, expected to reduce development time by about **60%** across other DDM brands while maintaining **100%** ad & script integrity.
- Built reusable components for the People 2024 Olympics, cutting future event development time by **40%** & reducing code duplication by **15%**.
- Spearheaded the development of an AI integration demo on People which was approved by DDM executives, projected to increase revenue by **8%** & user retention by **23%**.
- Utilized Git, Jira, & Bitbucket to achieve a **96%** on-time task completion rate & a **35%** reduction in code review time.
- Collaborated in an agile team to deliver quality code in a fast-paced environment through continuous improvement practices.

Software Engineering Intern

June 2023 – Aug. 2023

Globalizing Gender

New York, NY

- Developed a web app for Globalizing Gender, a startup aiding survivors of gender-based violence, using **HTML, CSS, Tailwind, & JS**.
- Conducted QA testing to ensure functionality, performance, & UX.
- Collaborated with a UX/UI designer on Figma for seamless implementation.
- Managed Git version control with branching, merging, & optimized workflows using Bash scripting.
- Contributed to sprint planning & daily stand-ups, ensuring timely project delivery.

PROJECTS

PokeDex

HTML, CSS, Bootstrap, JS, PokeAPI

- Designed & developed a responsive Pokedex website with an interactive platform for exploring Pokémon, featuring music, sound effects, & a user-friendly UI with search options by name & ID.

MindWellnessHub

HTML, CSS, Bootstrap, JS

- Developed a responsive website to promote mental health awareness, featuring an engaging quiz to foster understanding, & a petition form to encourage advocacy & community involvement.

AWARDS & HONORS

IAC Fellow

June 2024 – Aug. 2024

- Immersive leadership program designed to develop & empower future leaders, innovators, & disruptors in digital media & technology through competitive internships, mentorship, along with educational & economic opportunities.
- Developed & presented a funding proposal to IAC Foundation Board members resulting in a \$15k grant to a NYC-based nonprofit.

Peter F. Vallone Academic Scholarship
Provost Scholar

Aug. 2023 – Present
Aug. 2023 – Present

TECHNICAL SKILLS

Programming Languages: HTML, XML, CSS, SCSS, JS, Python, C++, Java

Frameworks: Bootstrap, Tailwind, React.js, Redux, p5.js

Developer Tools: Git, Github, Bash, Linux, Chrome Devtools, VS Code, Jira, Squadron, Bitbucket, Figma