

"Sparse Subspace Clustering
Algorithm, Theory and Applications"

Report by :

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- Subspace clustering problem:

given points $\{y_1, y_2, \dots, y_N\}$ in \mathbb{R}^n lying in subspaces

$S_1, U \dots U S_L$, find:

- { - Basis for each subspace
- clustering of the data

Challenges :

- do not know subspace bases
- do not know membership of points
- ~~the~~ data points ~~are~~ may be corrupted by noise, missing entries, outliers, ...

- ~~→~~ Self expressiveness property of the data is :

"each data point in a union of subspaces can be efficiently reconstructed by a combination of other points in the dataset."

or each data point $y_i \in \bigcup_{l=1}^L S_l$ can be written as:

$$\text{all data points } \xrightarrow{\quad} [y_i] = [Y][c_i], \quad c_{ii} = 1 \quad c_i \triangleq [c_{i1}, c_{i2}, \dots, c_{iN}]^T$$

one data point $\xrightarrow{\quad}$

since for $[Y]_{n \times N}$, $N > n$, $[Y]_{n \times N}$ is a full

matrix and therefore $y_i = Y c_i$ has many

solutions. However:

"there exist a sparse solution c_i , whose non zero entries correspond to data points from the same subspace as y_i . we refer to such a solution as a subspace-sparse representation."

Thus, from the system of eqn $y_i = Y c_i$, with infinitely many solutions, one can restrict set of solution by

$$\min_q \|c_i\|_q \text{ s.t. } y_i = Y c_i, c_{ii} = 0$$

$q \downarrow$ sparsity of $c_i \uparrow$

extreme case $q=0 \Rightarrow$ NP-hard

So we use tightest convex relaxation of ℓ_0 -norm:

$$\min_1 \|c_i\|_1 \text{ s.t. } y_i = Y c_i, c_{ii} = 0 \quad (I)$$

writing (I) for all data points: $i=1, \dots, N$:

$$\min \|C\|, \text{ s.t. } Y = YC, \text{ diag}(C) = 0 \quad (\text{II})$$

Clustering using sparse coefficients:

after solving II, we obtained sparse C .

now we have to ~~classify~~ cluster the data points.

So we build a weighted graph $G = (V, E, W)$

where V denotes the set of N nodes (N data points),
 $E \subseteq V \times V$, set of edges between nodes and

$W \in \mathbb{R}^{N \times N}$, a symmetric similarity matrix representing
the weights of the edges. W is defined as:

$$W = |C| + |C^T| \quad \text{or} \quad w_{ij} = |C_{ij}| + |C_{ji}|$$

By forming graph G , we use spectral clustering
to cluster data points.

Sparse Subspace clustering (SSC) (Algorithm I)

input: A set of points $\{y_i\}_{i=1}^N$ lying in a union of n linear subspaces $\{S_i\}_{i=1}^n$.

1) Solve the sparse optimization $\Pi \Rightarrow C \checkmark$

2) normalize C by columns

3) Form similarity graph with N nodes.

$$w = |C| + |C^T|$$

4) Apply spectral clustering

output: segmentation of the data: $\gamma_1, \gamma_2, \dots, \gamma_n$

Dealing with noise and and sparse Outlying Entries

$$y_i = y_i^0 + e_i^0 + z_i^0 \xrightarrow{\text{noise}} \|e_i^0\|_0 \leq k$$

i-th data point y_i^0 error free point e_i^0 sparse outlying entry z_i^0

self expressive ness property: $y_i^0 = \sum_{j \neq i} c_{ij} y_j^0$

$$\left. \begin{aligned} e_i &\triangleq e_i^0 - \sum_{j \neq i} c_{ij} e_j^0 \\ z_i &\triangleq z_i^0 - \sum_{j \neq i} c_{ij} z_j^0 \end{aligned} \right\} \Rightarrow y_i = \sum_{j \neq i} c_{ij} y_j + e_i + z_i$$

for all data points:

$$Y = YC + E + Z \quad \text{diag}(C) = 0$$

(~~III~~)

\Rightarrow So we modify (II) to :

$$\left\{ \begin{array}{l} \min \|C\|_1 + \lambda_e \|E\|_1 + \frac{\lambda_z}{2} \|Z\|_F^2 \\ \text{s.t. } Y = YC + E + Z \end{array} \right. \quad (\text{III})$$

Suggestions: $\lambda_z = \frac{\alpha_z}{\mu_z}$ $\lambda_e = \frac{\alpha_e}{\mu_e}$ $\alpha_z, \alpha_e > 1$

$$\mu_z \triangleq \min_i \max_{j \neq i} |y_i^T y_j| \quad \mu_e \triangleq \min_i \max_{j \neq i} \|y_j\|,$$

So with this l_1 minimization in III we are able to find $((C, E, Z))$ and therefore clustering \subseteq

Missing Entries

✓

Consider a collection $\{y_i\}_{i=1}^N \in \mathbb{R}^D$

let $J_i \subset \{1, \dots, D\}$ denote indices of known entry of y_i .

let $J \triangleq \bigcap_{i=1}^N J_i$

if $|J|$ is not small relative to D , then (Next Page)

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We can implement SSC algorithm on

$\bar{Y} \in \mathbb{R}^{|\mathcal{J}| \times N}$, where \bar{Y} is data points where
reduced dim
from Y where all entries are known.

However if $|\mathcal{J}|$ is ~~is~~ very small or \approx zero
this algorithm does not hold.

Theoretical Analysis:

△ SSC succeeds when:

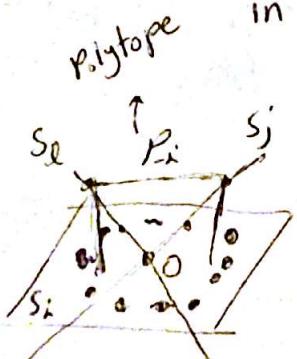
- l_i selects points from the correct subspace
or (no false discovery)

△ SSC has zero false discovery for any $y \in S_i$

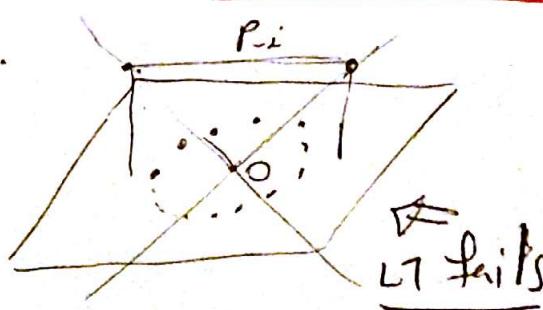
if $\max_{j \neq i} C_s(\theta_{ij}) < \max_{\text{rank}(Y'_i) = d_i} \sigma_{d_i}(Y'_i) / \sqrt{d_i}$

in other words; Need a few but well distributed

No need to many points.



L_1 succeed



L_1 fails

So the success of ℓ_1 -minimization for subspace-sparse recovery depends on the principal angle between subspaces and the distribution of the data in each subspace.

Experimental Results :

① synthetic data:

Create ~~constructed~~ 3 disjoint subspaces $\{S_i\}_{i=1}^3$ in dimension d . such that smallest principal angle is $\theta = \theta_{12} = \theta_{23}$

also in each subspace, we put ~~at~~ N_g random data points.

we end up with : $\begin{cases} \text{increasing } \theta \\ \text{increasing } N_g \end{cases} \Rightarrow \begin{cases} \text{reduces} \\ \text{increases} \end{cases} \begin{cases} \text{Subspace sparse} \\ \text{recovery error} \end{cases}$
 $\begin{cases} \text{increasing } N_g \\ \text{increasing } \theta \end{cases} \Rightarrow \begin{cases} \text{increases} \\ \text{reduces} \end{cases} \begin{cases} \text{Subspace clustering} \\ \text{error} \end{cases}$

imagine that for y_i , following sparse representation is

Computed: $y_i \rightarrow c_i^T = [c_{i1}^T \ c_{i2}^T \ c_{i3}^T]$

→ Subspace-sparse recovery error is defined as follows:

$$\text{SSR error} = \frac{1}{3N_g} \sum_{i=1}^{3N_g} \left(1 - \frac{\|c_i k_i\|_1}{\|c_i\|_1} \right) \in [0, 1]$$

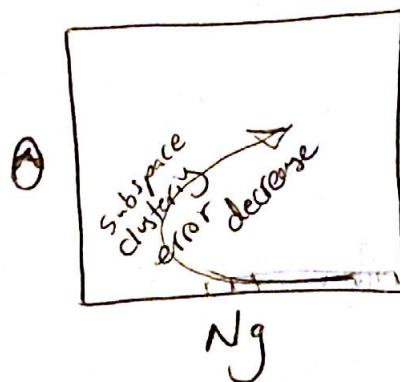
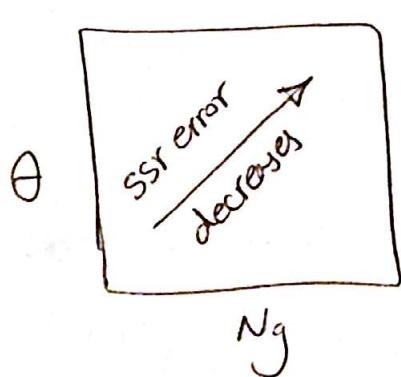
$$\text{Subspace clustering error} = \frac{\# \text{ of misclassified points}}{\text{total } \# \text{ of points}}$$

in experiment, dimension of ambient space = $D = 50$

$$\theta \in [6, 60]$$

$$N_g \in [d+1, 32d]$$

result of $d=4$ is provided.



Experiment with real data

- Two problems →
 - segmenting multiple motions in video.
 - clustering images of human faces.
 - Compare SCC with :
 - LSA, SCC, LRR, LRSC
 - state-of-the-art
Subspace clustering
algorithms.
 - for motion segmentation : → Hopkins 155 dataset which consists of 155 video sequences of 2 or 3 motions corresponding to 2 or 3 low dimensional subspaces in each video.
 - for Extended Yale B dataset, 38 humans
- | | | |
|----------------------------|----------|---------------------------------|
| angles between subspaces : | θ | Hopkin → $0 \leq \theta$ |
| | | |
| | | Yale → $10 \leq \theta \leq 20$ |
- k nearest neighbors
- | | |
|--|---|
| Hopkin → almost all data points k nearest neighbors belong to same cluster | { |
| Yale → not good, $k \uparrow$ worse | |

Motion Segmentation:

N feature points
through frames $f=1, \dots, F$

$$y_i \triangleq [x_{1i}^T, x_{2i}^T, \dots, x_{Fi}^T] \in \mathbb{R}^{2F}$$

120 videos $\xrightarrow{\text{frames}}$ 2 motions $N = 266$ 30 frames
 35 " $\xrightarrow{\text{frames}}$ 3 " $N = 398$ 29 "

result

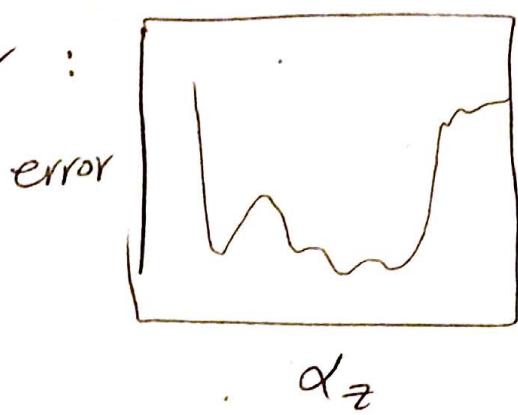
Algo	LSA	SCC	LRR	LRR-H	LRSC	SCC
2 motion	-	-	-	-	-	1.52
Error	-	-	-	-	-	-
3 motion	-	-	-	-	-	4.40
Error	-	-	-	-	-	-
together (All)	-	-	-	-	-	2.18
Error	-	-	-	-	-	-

- Table ① shows SCC is the most successful in identifying subspaces in comparison with others.
- dividing into 2 motions & 3 motions, improved accuracy for 2 motion.

- Same observations happens even we use ~~10~~ 4n dimensional data points obtained by applying PCA (Table 2)

Fig 11 also showed the effect of regularization

parameter :



$$\lambda_z = \frac{\alpha_z}{\mu_z}$$

Face Clustering

Table 3 : after applying RPCA separately to the data points in each Subjects

LRSC is the best
SSC is 2nd best
(best: lowest clustering error)

Table 4 : apply RPCA Simultaneously to all ~~data~~ in each trial

SSC has lowest clustering error in all ~~all~~ trials
2, 3, 5, 8 & 10 subjects.

Table S : No preprocessing \Rightarrow SSC has the lowest clustering error in all trials:
2, 3, 5, 8 & 10 subjects.

Computational Time:

average Computational Time plotted on Yale-B dataset as a function of the number of subjects :

