

Solving Mixed Integer Linear Programs

**Algorithmic Methods for Mathematical Models
(AMMM)**

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Mixed Integer Linear Programs (1)

- Essentially, mixed integer linear programs are linear programs with the extra constraint that **some variables can only take integer values**
- Formally, a **mixed integer linear program** (MILP, MIP) is of the form

$$\begin{aligned} \min \quad & c^T x \\ & A_1 x \leq b_1 \\ & A_2 x = b_2 \\ & A_3 x \geq b_3 \\ & x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I} \end{aligned}$$

- The conditions $x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I}$ are called the **integrality constraints**: they enforce that variables x_i with index $i \in \mathcal{I}$ can only take integer values
- Example:

$$\begin{aligned} \max \quad & x_1 + x_2 \\ & -2x_1 + 2x_2 \geq 1 \\ & -8x_1 + 10x_2 \leq 13 \\ & x_1, x_2 \geq 0 \\ & x_1 \in \mathbb{Z} \end{aligned} \quad (\text{here, } \mathcal{I} = \{1\})$$

Mixed Integer Linear Programs (2)

- If **all** variables need to be integer, it is called a **(pure) integer linear program** (ILP, IP)

- Example:

$$\begin{aligned} \max \quad & x_1 + x_2 \\ & -2x_1 + 2x_2 \geq 1 \\ & -8x_1 + 10x_2 \leq 13 \\ & x_1, x_2 \geq 0 \\ & x_1, x_2 \in \mathbb{Z} \end{aligned} \quad (\text{here, } \mathcal{I} = \{1, 2\})$$

- If **all** variables need to be **0 or 1** (aka **binary** or **boolean** variables), it is called a **0 – 1 linear program**

- Example:

$$\begin{aligned} \max \quad & x + y + 2z \\ & x + y + z \geq 1 \\ & -x + y \geq 0 \\ & 0 \leq x, y, z \leq 1 \\ & x, y, z \in \mathbb{Z} \end{aligned}$$

Applications of MIP

- Used in contexts where, e.g.:
 - ◆ it only makes sense to take integral quantities of certain goods or resources, e.g.:
 - men (human resources planning)
 - power stations (facility location)
 - ◆ binary decisions need to be taken
 - producing a product (production planning)
 - assigning a task to a worker (assignment problems)
 - assigning a slot to a course (timetabling)
- And many many more...

Complexity: LP vs. IP

- Including integer variables increases enormously the modeling power, at the expense of making the problems more difficult to solve
- LP's can be solved in **polynomial time** with interior-point methods (ellipsoid method, Karmarkar's algorithm)
- Complexity theory tells us Integer Programming is **NP-complete** problem. So:
 - ◆ There is **no known polynomial-time algorithm**
 - ◆ There are **little chances** that one will ever be found
 - ◆ Even small problems may be hard to solve
- What follows is one of the many approaches (and one of the most successful) for attacking IP's

LP Relaxation of a MIP

- Given a MIP

$$\begin{array}{ll} \min & c^T x \\ (IP) \quad & A_1 x \leq b_1 \\ & A_2 x = b_2 \\ & A_3 x \geq b_3 \\ & x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I} \end{array}$$

its **linear relaxation** is the LP obtained by dropping integrality constraints:

$$\begin{array}{ll} \min & c^T x \\ (LP) \quad & A_1 x \leq b_1 \\ & A_2 x = b_2 \\ & A_3 x \geq b_3 \end{array}$$

- Can we solve *IP* by solving *LP*? By rounding?

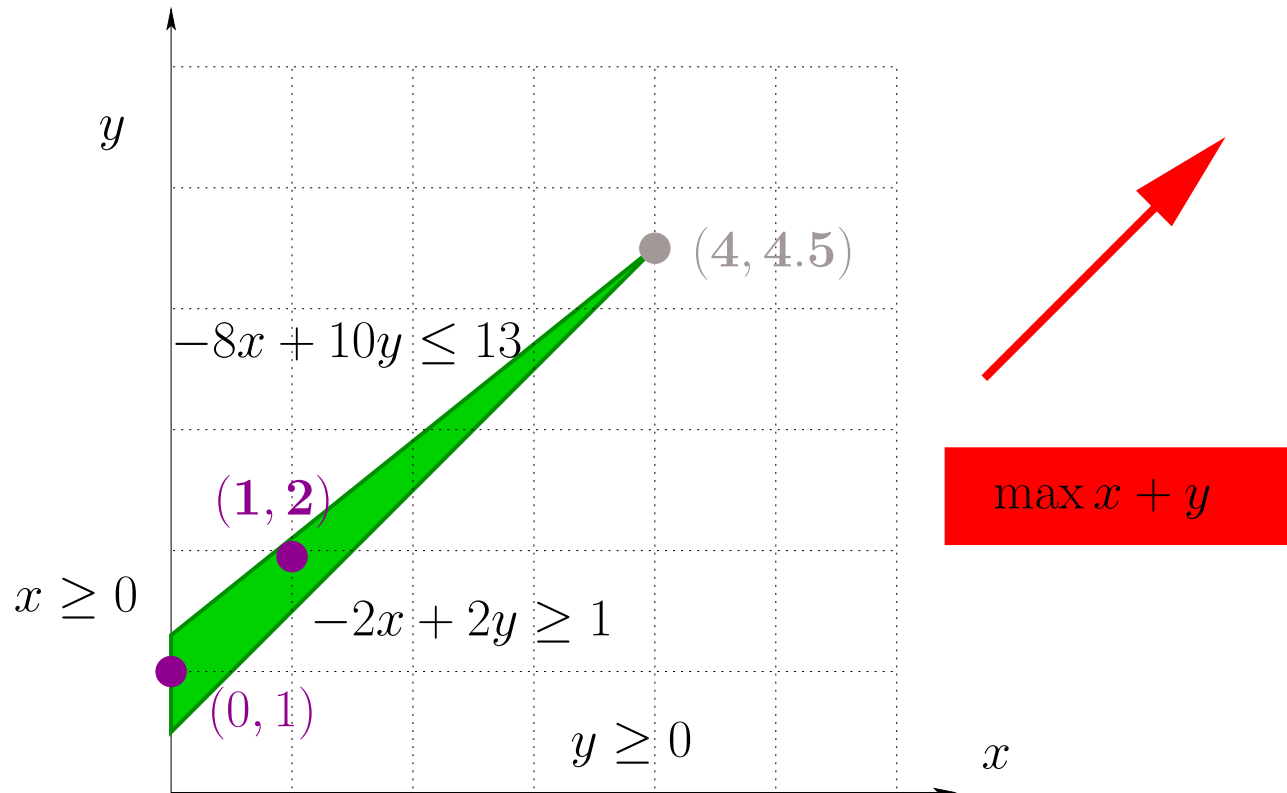
Branch & Bound

- Optimal solution of

$$\begin{aligned}\max \quad & x + y \\ -2x + 2y & \geq 1 \\ -8x + 10y & \leq 13 \\ x, y & \geq 0 \\ x, y & \in \mathbb{Z}\end{aligned}$$

is $(x, y) = (1, 2)$, with objective 3

- Optimal solution of LP relaxation is $(x, y) = (4, 4.5)$, with objective 9.5



Branch & Bound

- Optimal solution of

$$\begin{aligned}\max \quad & x + y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z}\end{aligned}$$

is $(x, y) = (1, 2)$, with objective 3

- Optimal solution of LP relaxation is $(x, y) = (4, 4.5)$, with objective 9.5
- No direct way of getting from $(4, 4.5)$ to $(1, 2)$ by rounding!
- Something more elaborate is needed: **branch & bound**

Branch & Bound

- Assume **variables are bounded**, i.e., have lower and upper bounds
- Let P_0 be the initial problem, $LP(P_0)$ be the LP relaxation of P_0
- If in optimal solution of $LP(P_0)$ all integer variables take integer values then that solution is also solution to P_0

Branch & Bound

- Assume **variables are bounded**, i.e., have lower and upper bounds
- Let P_0 be the initial problem, $LP(P_0)$ be the LP relaxation of P_0
- If in optimal solution of $LP(P_0)$ all integer variables take integer values then that solution is also solution to P_0
- Else
 - ◆ Let x_j be an integer variable whose value β_j at optimal solution of $LP(P_0)$ is such that $\beta_j \notin \mathbb{Z}$.

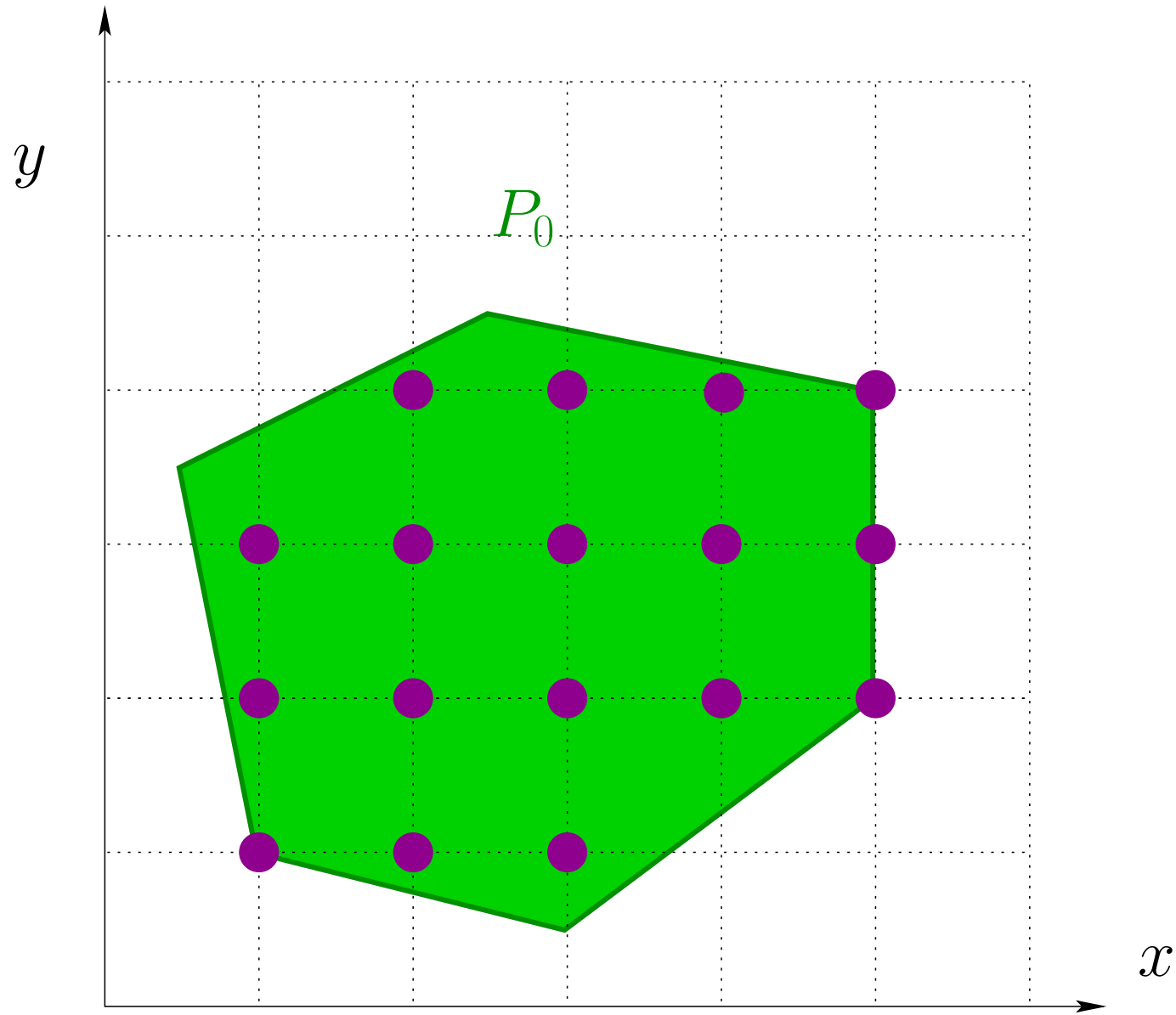
Define

$$P_1 := P_0 \wedge x_j \leq \lfloor \beta_j \rfloor$$

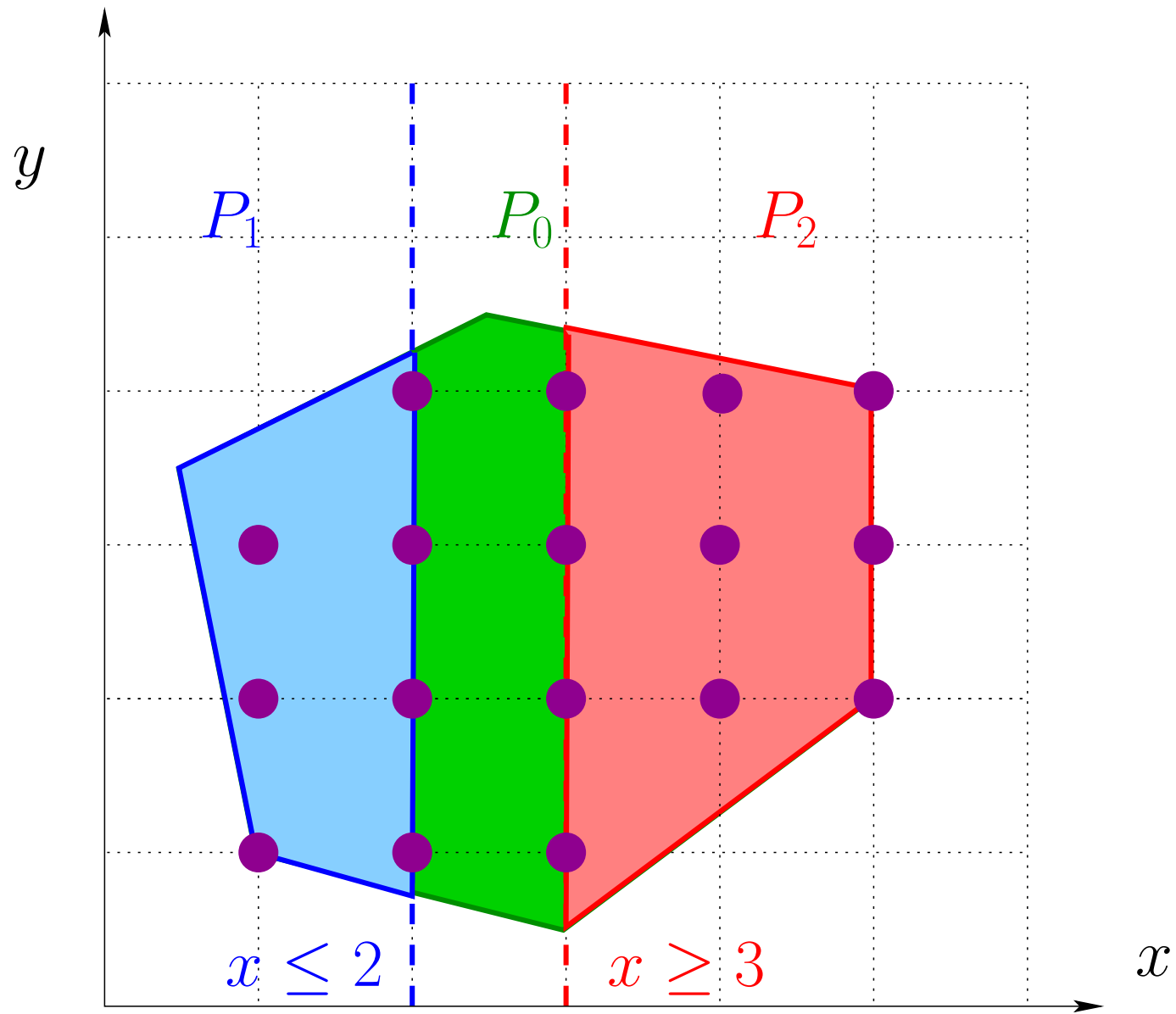
$$P_2 := P_0 \wedge x_j \geq \lceil \beta_j \rceil$$

- ◆ $\text{feasibleSols}(P_0) = \text{feasibleSols}(P_1) \cup \text{feasibleSols}(P_2)$
- ◆ Idea: solve P_1 , solve P_2 and then take the best

Branch & Bound



Branch & Bound



Branch & Bound

- Let x_j be integer variable whose value β_j at optimal solution of $\text{LP}(P_0)$ is such that $\beta_j \notin \mathbb{Z}$.

Each of the problems

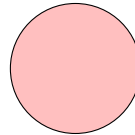
$$P_1 := P_0 \wedge x_j \leq \lfloor \beta_j \rfloor \quad P_2 := P_0 \wedge x_j \geq \lceil \beta_j \rceil$$

can be solved recursively

- We can build a binary tree of subproblems whose leaves correspond to pending problems still to be solved
- This procedure terminates as integer vars have finite bounds and, at each split, the domain of x_j becomes strictly smaller
- If $\text{LP}(P_i)$ has optimal solution where integer variables take integer values then solution is stored
- If $\text{LP}(P_i)$ is infeasible then P_i can be discarded (pruned, fathomed)

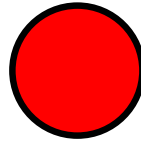
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ \text{s.t.} \quad & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
End
```

=====

```
CPLEX> optimize
Primal simplex - Optimal:  Objective = - 8.5000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (0.37 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  4.000000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  4.500000
```


Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
End
```

=====

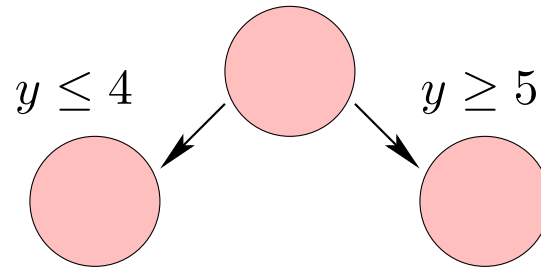
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CPLEX> optimize
Primal simplex - Optimal:  Objective = - 8.5000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks  (0.37 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  4.000000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  4.500000
```

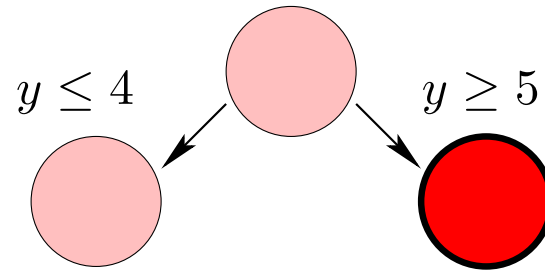
Example

$$\begin{aligned}\min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z}\end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

y >= 5

End

=====

CPLEX> optimize

Bound infeasibility column 'x'.

Presolve time = 0.00 sec. (0.00 ticks)

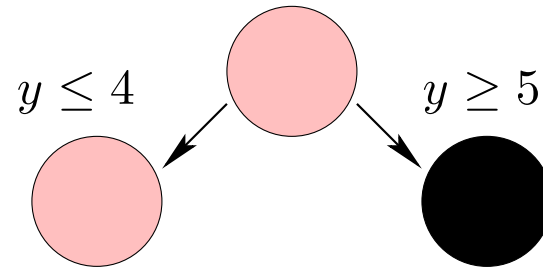
Presolve - Infeasible.

Solution time = 0.00 sec.

Deterministic time = 0.00 ticks (1.67 ticks/sec)

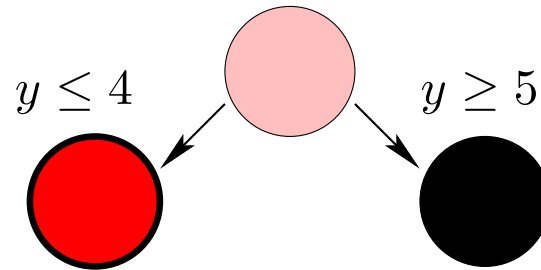
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

y <= 4

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = - 7.5000000000e+00

Solution time = 0.00 sec. Iterations = 0 (0)

Deterministic time = 0.00 ticks (2.68 ticks/sec)

CPLEX> display solution variables x

Variable Name	Solution Value
---------------	----------------

x	3.500000
---	----------

CPLEX> display solution variables y

Variable Name	Solution Value
---------------	----------------

y	4.000000
---	----------

Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

y <= 4

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = - 7.5000000000e+00

Solution time = 0.00 sec. Iterations = 0 (0)

Deterministic time = 0.00 ticks (2.68 ticks/sec)

CPLEX> display solution variables x

Variable Name	Solution Value
---------------	----------------

x	3.500000
---	----------

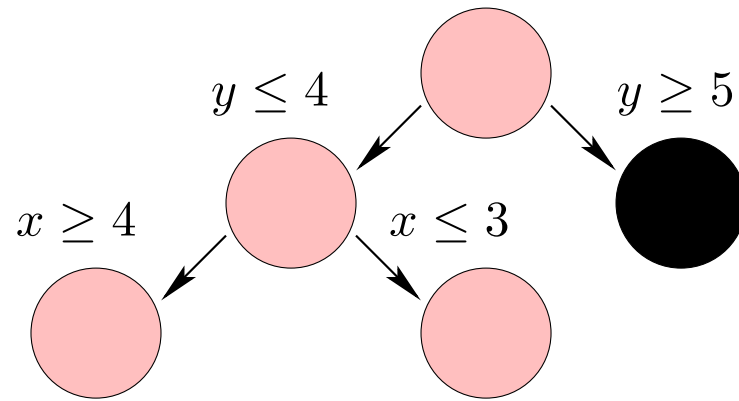
CPLEX> display solution variables y

Variable Name	Solution Value
---------------	----------------

y	4.000000
---	----------

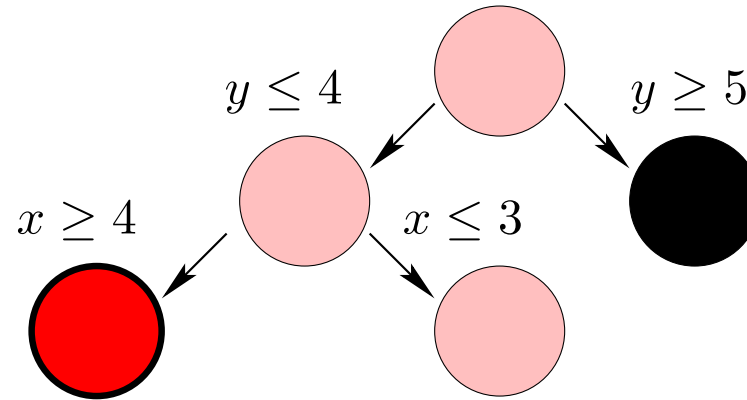
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

x >= 4

y <= 4

End

=====

CPLEX> optimize

Row 'c1' infeasible, all entries at implied bounds.

Presolve time = 0.00 sec. (0.00 ticks)

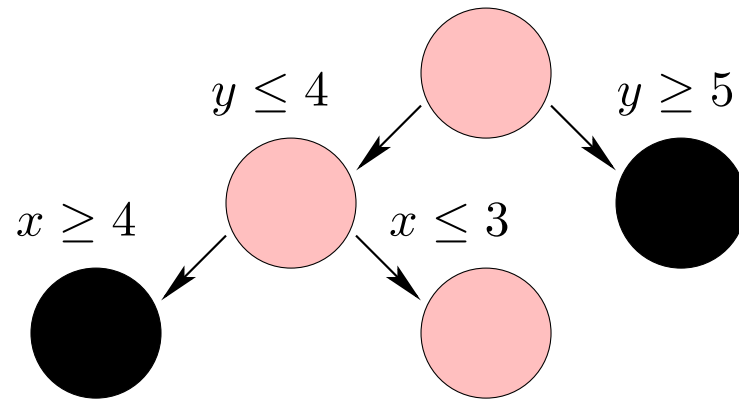
Presolve - Infeasible.

Solution time = 0.00 sec.

Deterministic time = 0.00 ticks (1.11 ticks/sec)

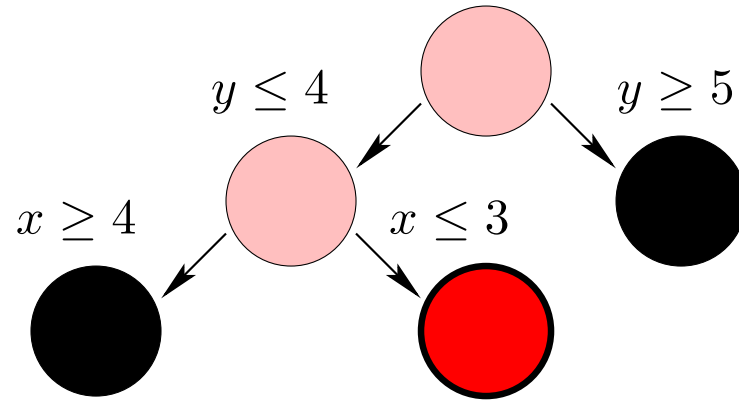
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 3
y <= 4
End
```

```
=====
```

```
CPLEX> optimize
```

```
Dual simplex - Optimal:  Objective = - 6.7000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
```

Variable Name	Solution Value
x	3.000000

```
CPLEX> display solution variables y
```

Variable Name	Solution Value
y	3.700000

Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 3
y <= 4
End
```

```
=====
```

```
CPLEX> optimize
```

```
Dual simplex - Optimal:  Objective = - 6.7000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
```

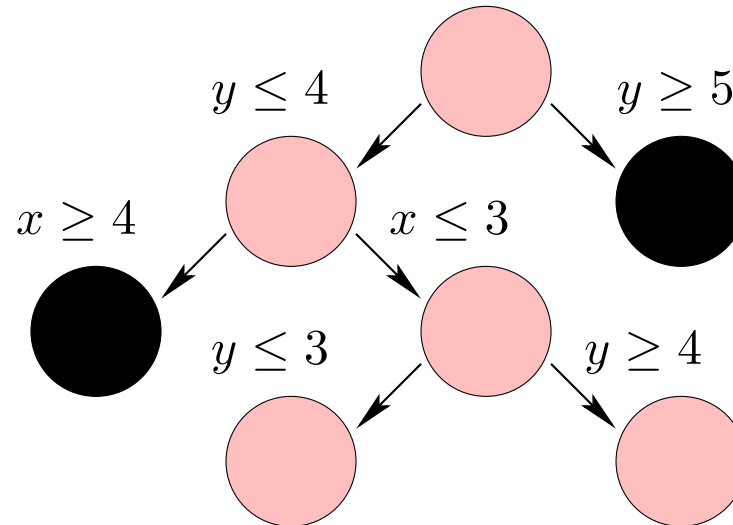
Variable Name	Solution Value
x	3.000000

```
CPLEX> display solution variables y
```

Variable Name	Solution Value
y	3.700000

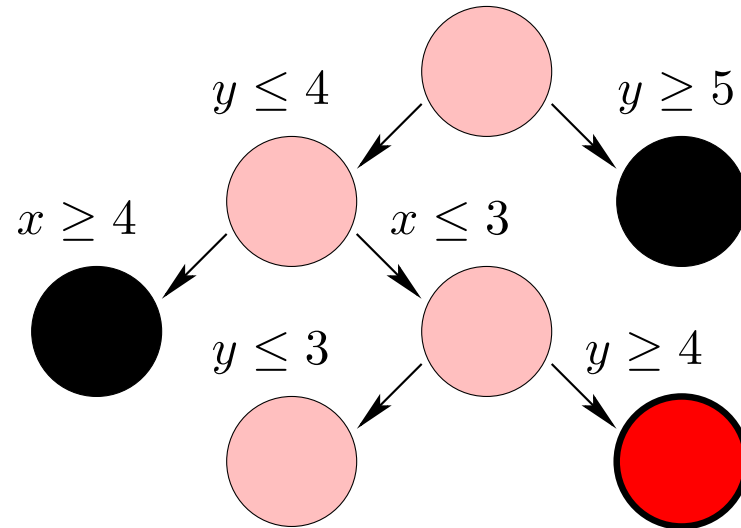
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

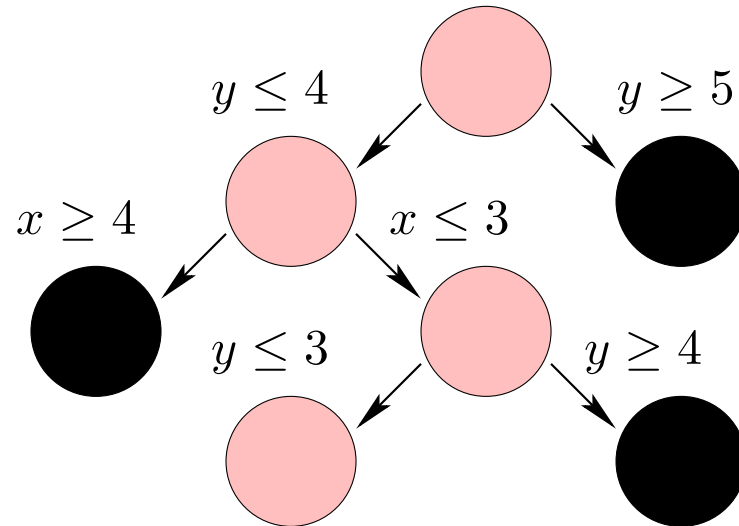
```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 3
y = 4
End
```

=====

```
CPLEX> optimize
Bound infeasibility column 'x'.
Presolve time = 0.00 sec. (0.00 ticks)
Presolve - Infeasible.
Solution time = 0.00 sec.
Deterministic time = 0.00 ticks (1.12 ticks/sec)
```

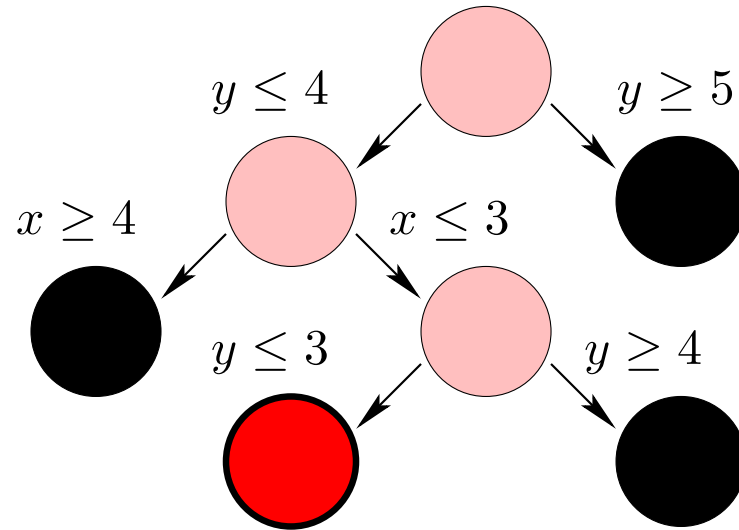
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 3
y <= 3
End
```

=====

```
CPLEX> optimize
Dual simplex - Optimal: Objective = - 5.5000000000e+00
Solution time = 0.00 sec. Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  2.500000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  3.000000
```

Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 3
y <= 3
End
```

=====

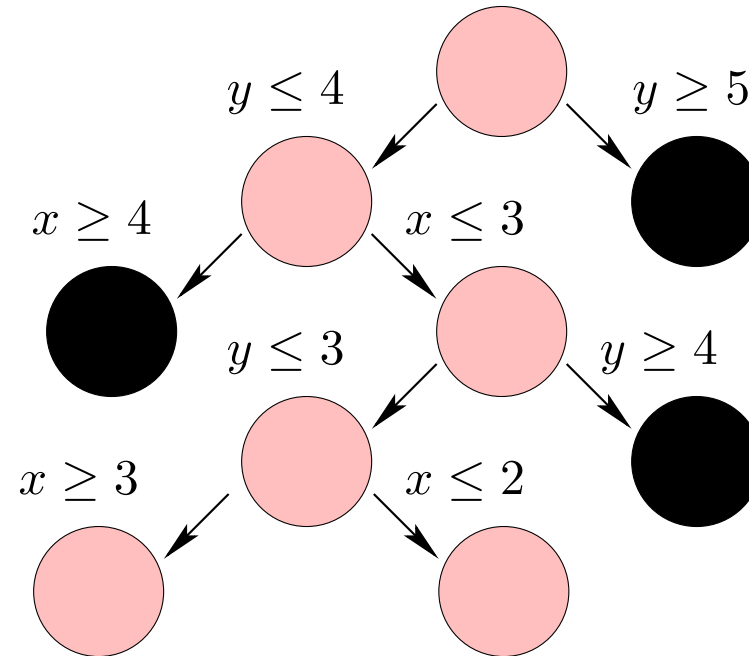
```
CPLEX> optimize
Dual simplex - Optimal: Objective = - 5.5000000000e+00
Solution time = 0.00 sec. Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  2.500000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  3.000000
```

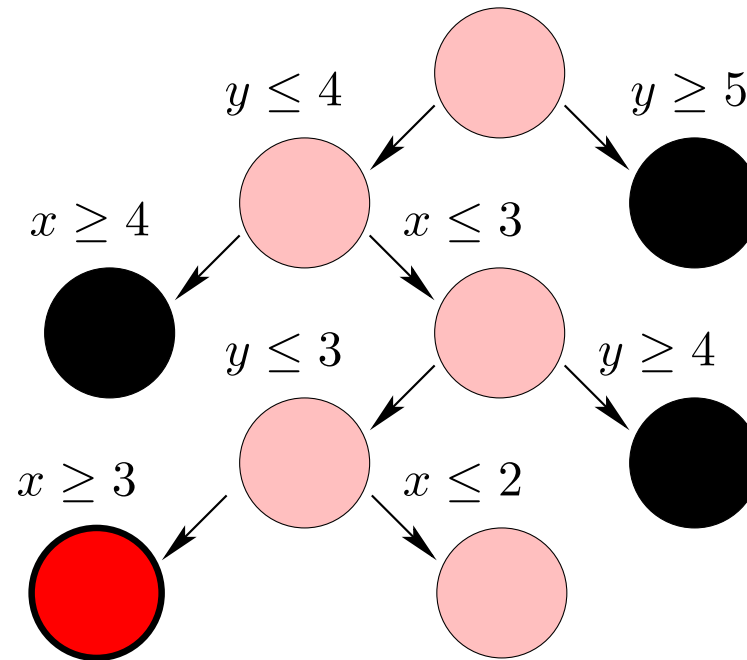
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

x = 3

y <= 3

End

=====

CPLEX> optimize

Bound infeasibility column 'y'.

Presolve time = 0.00 sec. (0.00 ticks)

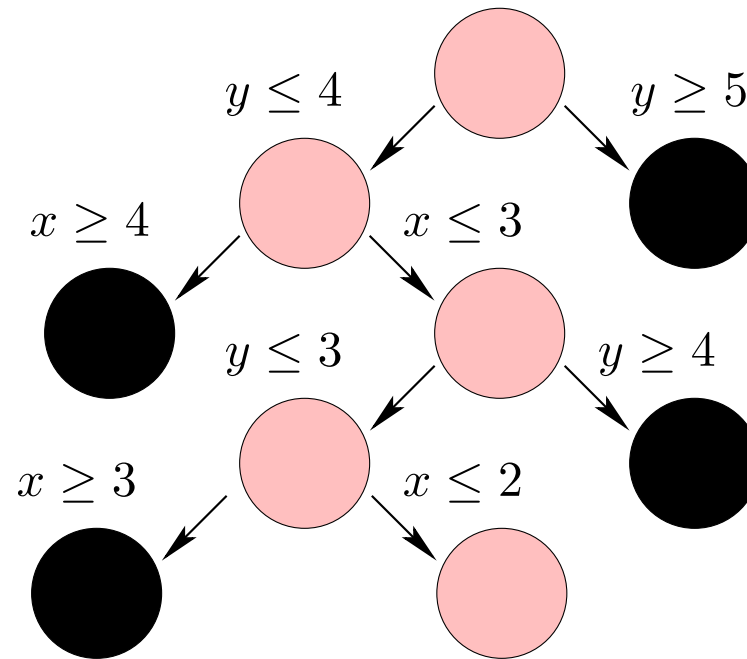
Presolve - Infeasible.

Solution time = 0.00 sec.

Deterministic time = 0.00 ticks (1.11 ticks/sec)

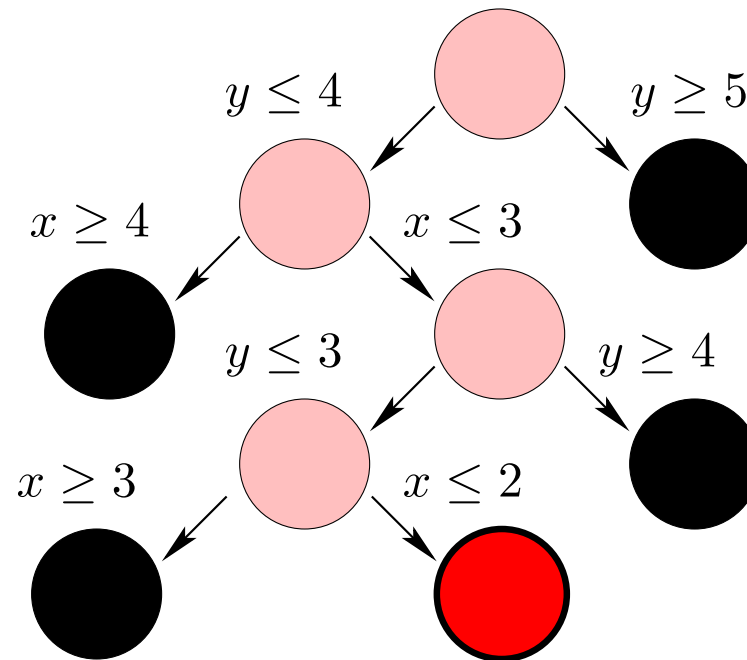
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 2
y <= 3
End
```

```
=====

CPLEX> optimize
Dual simplex - Optimal:  Objective = - 4.9000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  2.000000
CPLEX> display solution variables y
Variable Name      Solution Value
y                  2.900000
```

Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

x <= 2

y <= 3

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = - 4.9000000000e+00

Solution time = 0.00 sec. Iterations = 0 (0)

Deterministic time = 0.00 ticks (2.71 ticks/sec)

CPLEX> display solution variables x

Variable Name	Solution Value
---------------	----------------

x	2.000000
---	----------

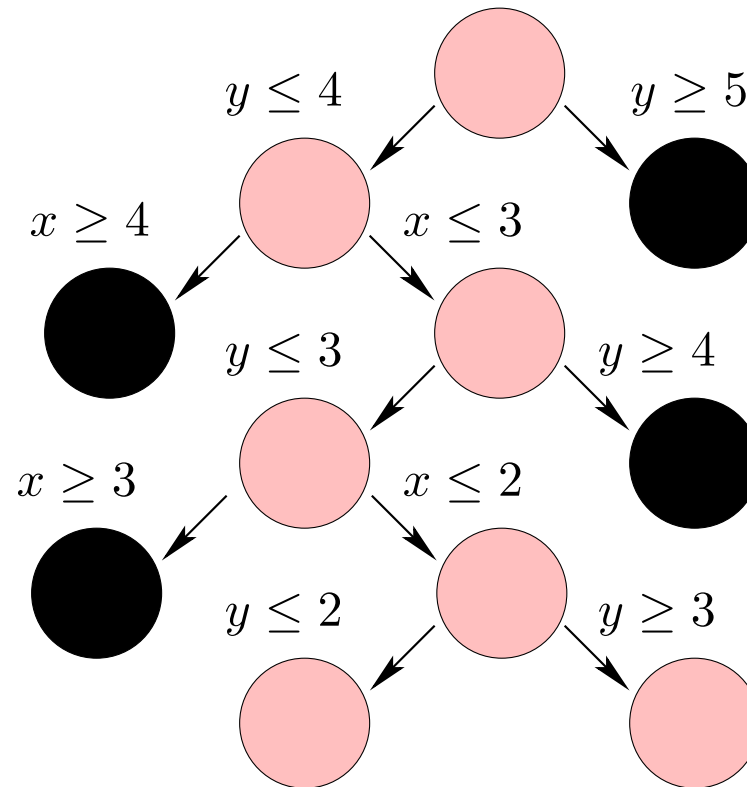
CPLEX> display solution variables y

Variable Name	Solution Value
---------------	----------------

y	2.900000
---	----------

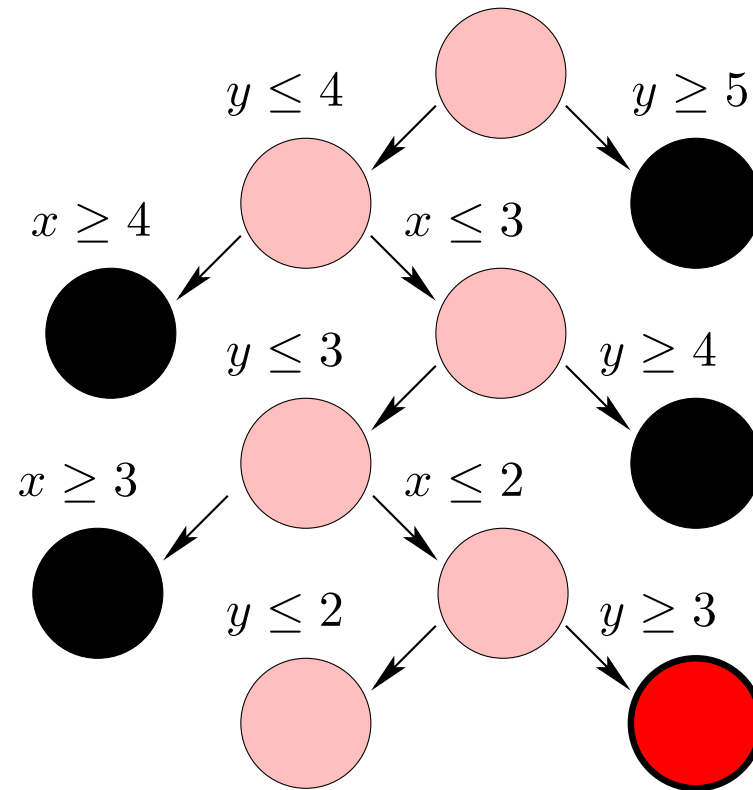
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$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

Min - x - y

Subject To

-2 x + 2 y >= 1

-8 x + 10 y <= 13

Bounds

x <= 2

y = 3

End

=====

CPLEX> optimize

Bound infeasibility column 'x'.

Presolve time = 0.00 sec. (0.00 ticks)

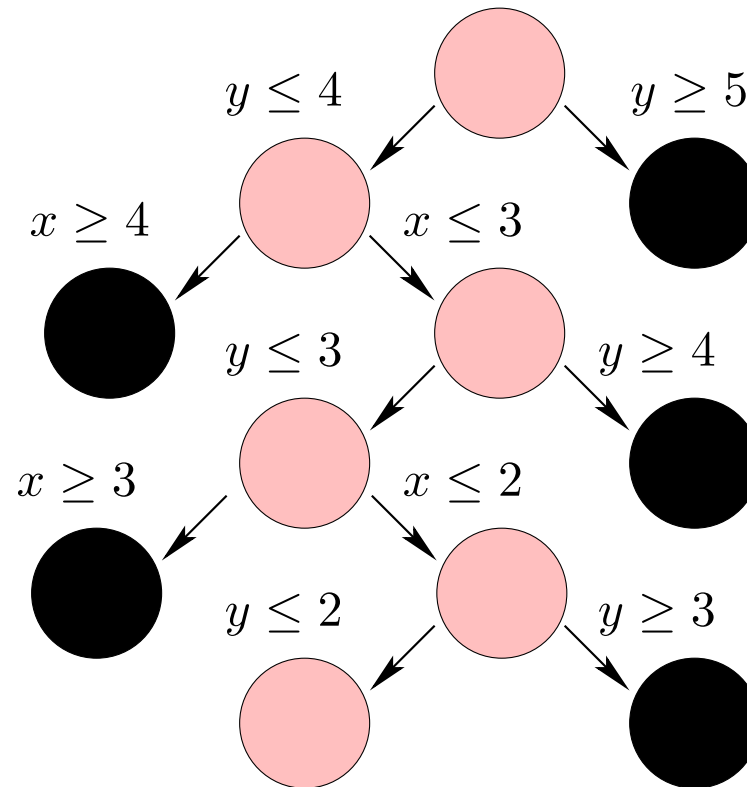
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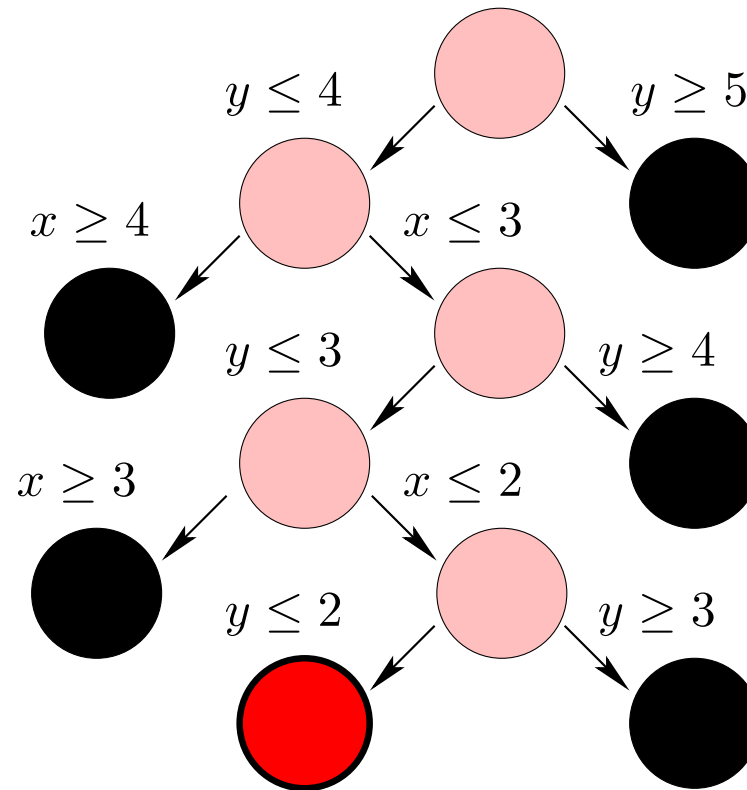
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Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 2
y <= 2
End
```

```
=====

CPLEX> optimize
Dual simplex - Optimal:  Objective = - 3.5000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  1.500000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  2.000000
```

Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 2
y <= 2
End
```

=====

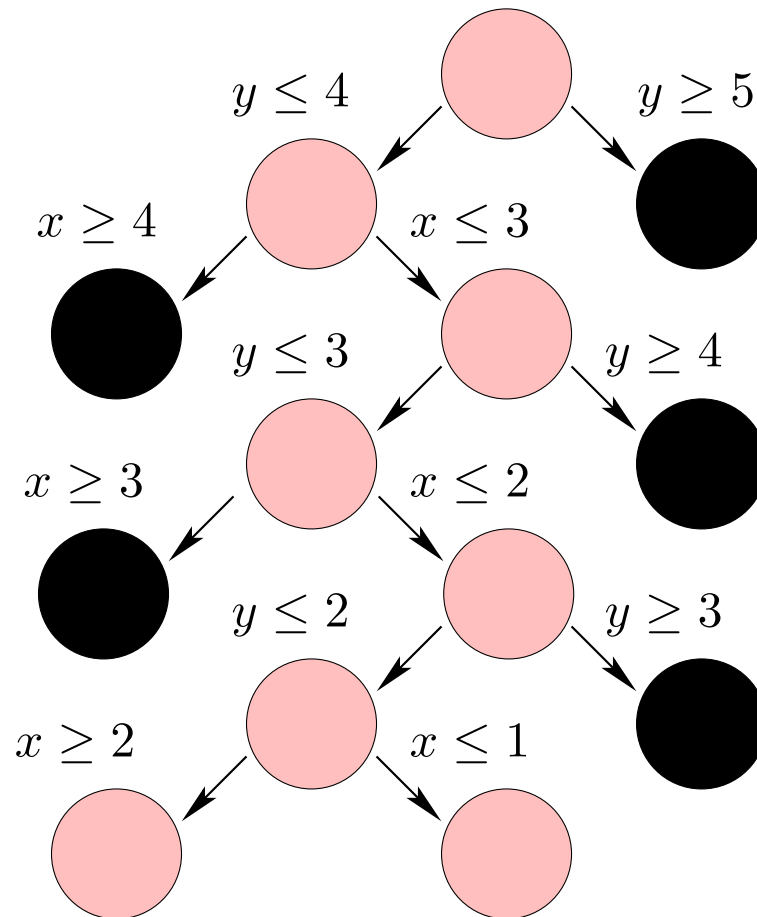
```
CPLEX> optimize
Dual simplex - Optimal:  Objective = - 3.5000000000e+00
Solution time =      0.00 sec.  Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.71 ticks/sec)
```

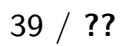
```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  1.500000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  2.000000
```

Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



$$\begin{array}{ll}\min & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z}\end{array}$$


Example

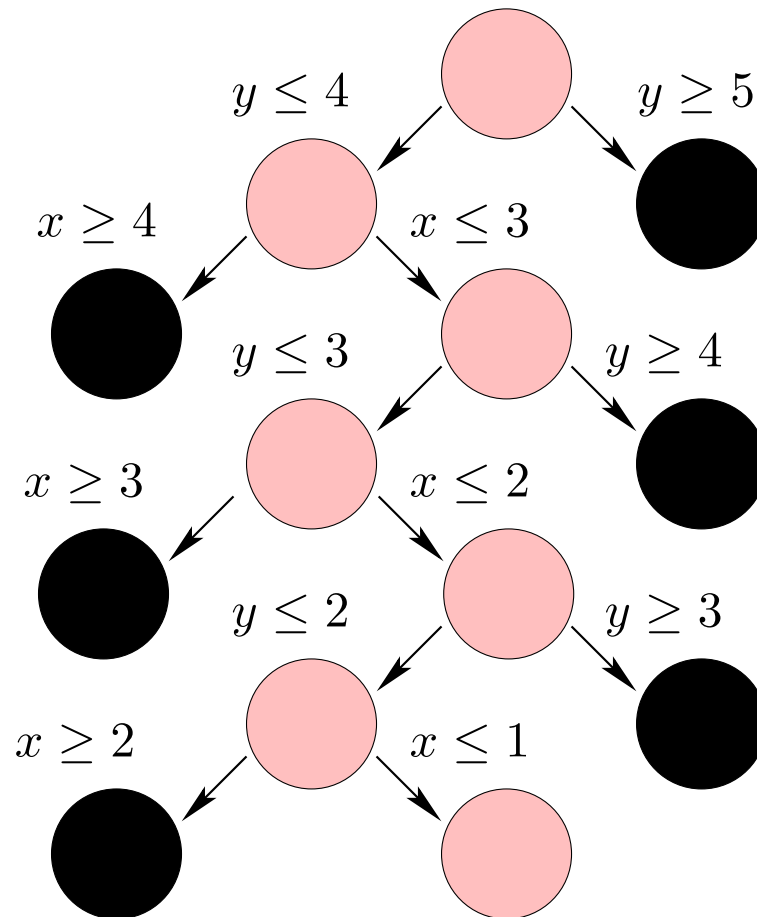
```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x = 2
y <= 2
End
```

=====

```
CPLEX> optimize
Bound infeasibility column 'y'.
Presolve time = 0.00 sec. (0.00 ticks)
Presolve - Infeasible.
Solution time = 0.00 sec.
Deterministic time = 0.00 ticks (1.11 ticks/sec)
```

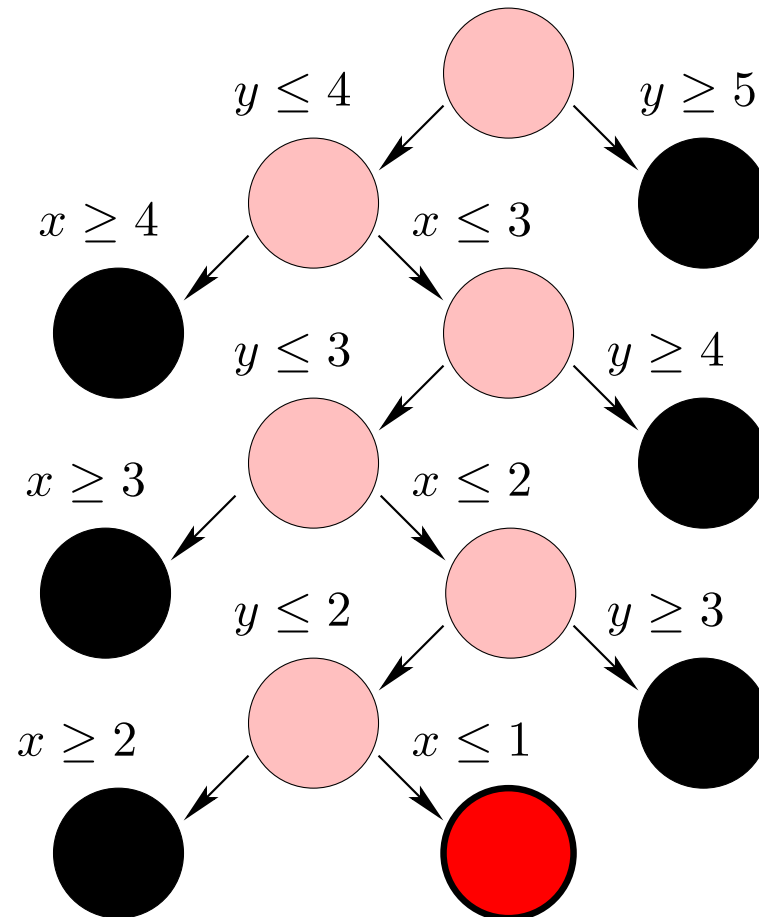
Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Example

```
Min - x - y
Subject To
-2 x + 2 y >= 1
-8 x + 10 y <= 13
Bounds
x <= 1
y <= 2
End
```

```
=====

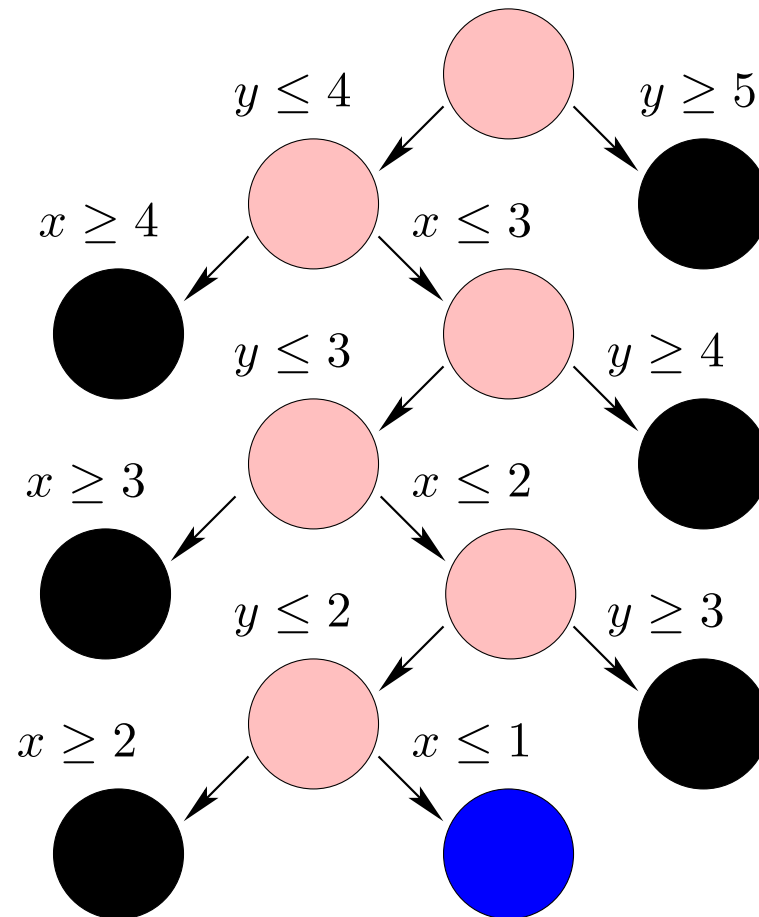
CPLEX> optimize
Dual simplex - Optimal: Objective = - 3.0000000000e+00
Solution time = 0.00 sec. Iterations = 0 (0)
Deterministic time = 0.00 ticks (2.40 ticks/sec)
```

```
CPLEX> display solution variables x
Variable Name      Solution Value
x                  1.000000
```

```
CPLEX> display solution variables y
Variable Name      Solution Value
y                  2.000000
```

Example

$$\begin{aligned} \min \quad & -x - y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$



Pruning in Branch & Bound

- We have already seen that if relaxation is infeasible, the problem can be pruned
- Now assume that a solution (satisfying the integrality constraints) has been previously found
- If solution has cost Z then any pending problem P_j whose relaxation has optimal value $\geq Z$ can be ignored, since

$$\text{cost}(P_j) \geq \text{cost}(\text{LP}(P_j)) \geq Z$$

The optimum will not be in any descendant of P_j !

- This **cost-based pruning** of the search tree has a huge impact on the efficiency of Branch & Bound

Branch & Bound: Algorithm

```
 $S := \{P_0\}$                                 /* set of pending problems */  
 $Z := +\infty$                              /* best cost found so far */  
while  $S \neq \emptyset$  do  
    remove  $P$  from  $S$   
    solve  $LP(P)$   
    if  $LP(P)$  is feasible then                /* if unfeasible  $P$  can be pruned */  
        let  $\beta$  be optimal basic solution of  $LP(P)$   
        if  $\beta$  satisfies integrality constraints then  
            if  $\text{cost}(\beta) < Z$  then store  $\beta$ ; update  $Z$   
        else  
            if  $\text{cost}(LP(P)) \geq Z$  then continue    /*  $P$  can be pruned */  
            let  $x_j$  be integer variable such that  $\beta_j \notin \mathbb{Z}$   
             $S := S \cup \{ P \wedge x_j \leq \lfloor \beta_j \rfloor, \quad P \wedge x_j \geq \lceil \beta_j \rceil \}$   
return  $Z$ 
```

Example

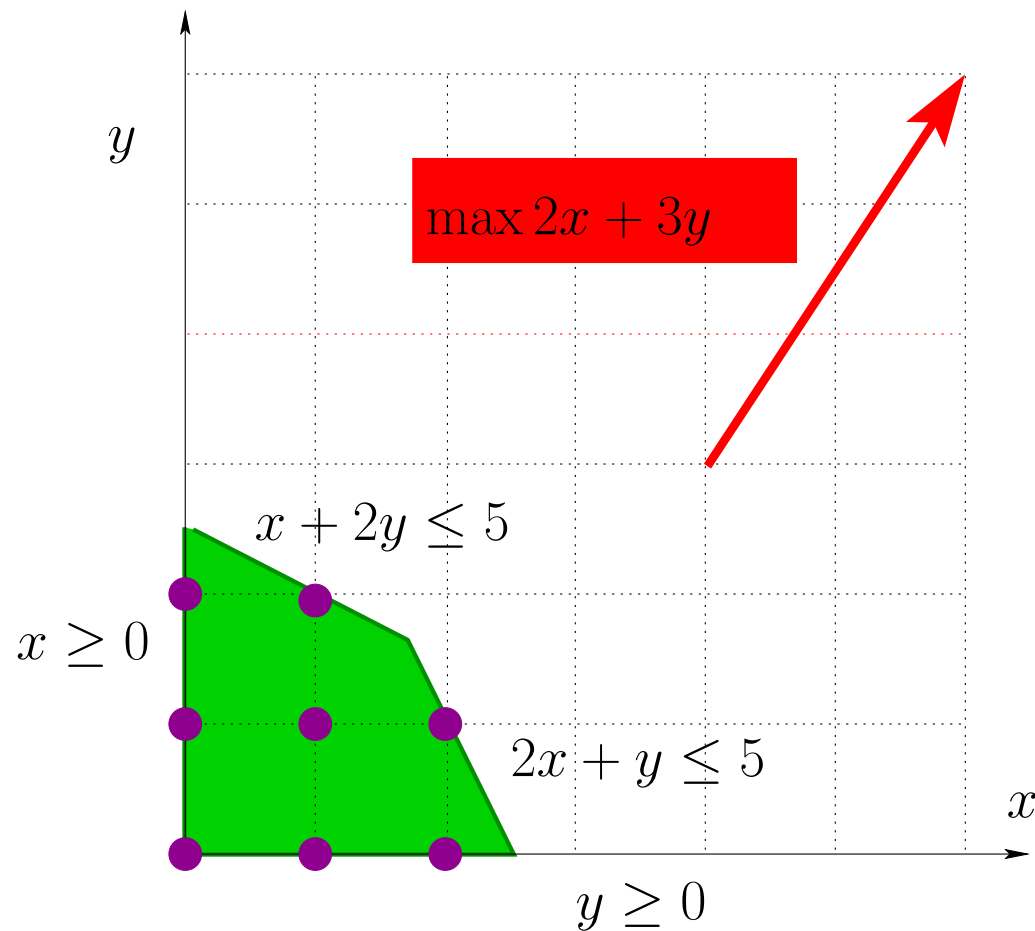
$$\min -2x - 3y$$

$$x + 2y \leq 5$$

$$2x + y \leq 5$$

$$x, y \geq 0$$

$$x, y \in \mathbb{Z}$$



Example

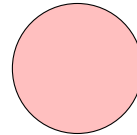
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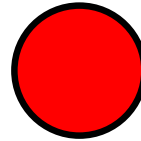
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$$x, y \in \mathbb{Z}$$



Example

Min - 2 x - 3 y

Subject To

x + 2 y <= 5

2 x + y <= 5

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = -4.1666666667e+00

Solution time = 0.01 sec. Iterations = 2 (1)

Deterministic time = 0.00 ticks (0.38 ticks/sec)

CPLEX> display solution variables x

Variable Name	Solution Value
---------------	----------------

x	1.666667
---	----------

CPLEX> display solution variables y

Variable Name	Solution Value
---------------	----------------

y	1.666667
---	----------

Example

Min - 2 x - 3 y

Subject To

x + 2 y <= 5

2 x + y <= 5

End

=====

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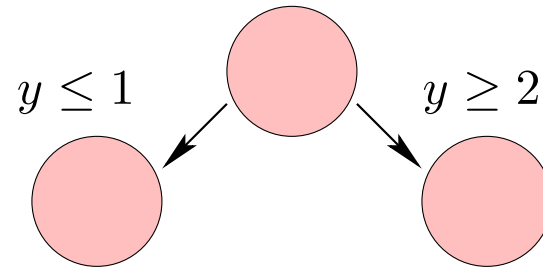
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Example

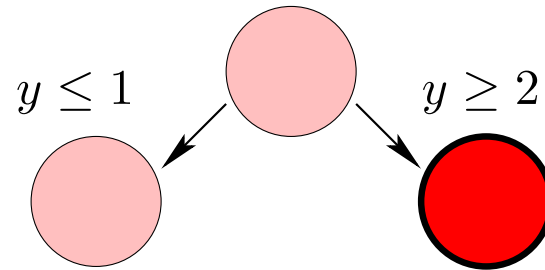
$$\min -2x - 3y$$

$$x + 2y \leq 5$$

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$$x, y \in \mathbb{Z}$$



Example

Min - 2 x - 3 y

Subject To

x + 2 y <= 5

2 x + y <= 5

y >= 2

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = -8.0000000000e+00

Solution time = 0.00 sec. Iterations = 0 (0)

Deterministic time = 0.00 ticks (1.62 ticks/sec)

CPLEX> display solution variables x

Variable Name	Solution Value
---------------	----------------

x	1.000000
---	----------

CPLEX> display solution variables y

Variable Name	Solution Value
---------------	----------------

y	2.000000
---	----------

Found solution with $x = 1$, $y = 2$ and objective value -8

Example

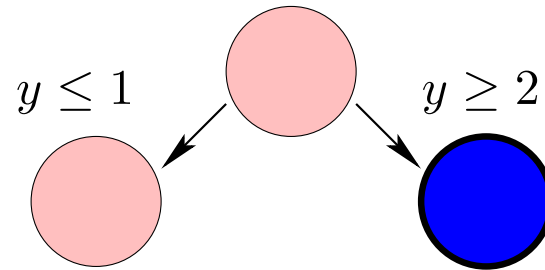
$$\min -x - 3y$$

$$x + 2y \leq 5$$

$$2x + y \leq 5$$

$$x, y \geq 0$$

$$x, y \in \mathbb{Z}$$



Example

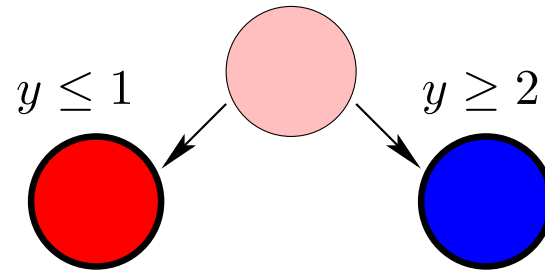
$$\min -x - 3y$$

$$x + 2y \leq 5$$

$$2x + y \leq 5$$

$$x, y \geq 0$$

$$x, y \in \mathbb{Z}$$



Example

Min - 2 x - 3 y

Subject To

x + 2 y <= 5

2 x + y <= 5

y <= 1

End

=====

CPLEX> optimize

Dual simplex - Optimal: Objective = -7.0000000000e+00

Solution time = 0.00 sec. Iterations = 0 (0)

Deterministic time = 0.00 ticks (1.71 ticks/sec)

Node can be pruned as $-7 \geq -8 = \text{cost of best solution found so far!}$

Example

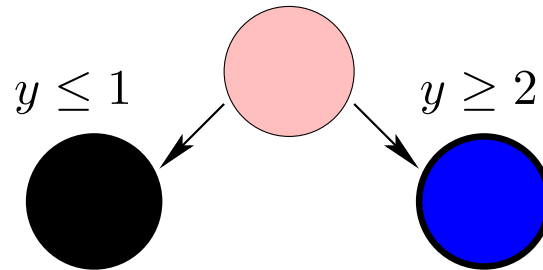
$$\min -x - 3y$$

$$x + 2y \leq 5$$

$$2x + y \leq 5$$

$$x, y \geq 0$$

$$x, y \in \mathbb{Z}$$



Heuristics in Branch & Bound

- Possible choices in Branch & Bound
 - ◆ Choice of the pending problem
 - Depth-first search
 - Breadth-first search
 - Best-first search: assuming a relaxation is solved when it is added to the set of pending problems, select the one with best cost value

Heuristics in Branch & Bound

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 - **Depth-first** search
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 - ◆ Choice of the **branching variable**: one that is
 - **closest to halfway two integer** values
 - **most important in the model** (e.g., 0-1 variable)
 - biggest in a **variable ordering**
 - the one with the **largest** coefficient
 - ...

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 - **most important in the model** (e.g., 0-1 variable)
 - biggest in a **variable ordering**
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 - ...
- No known strategy is best for all problems!

Remarks on Branch & Bound

- If integer variables are not bounded, Branch & Bound may not terminate:

$$\begin{aligned} \min \quad & 0 \\ & 1 \leq 3x - 3y \leq 2 \\ & x, y \in \mathbb{Z} \end{aligned}$$

is infeasible but Branch & Bound loops forever looking for solutions!

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- In the subproblem with $x \geq 1, y \geq 1$ we get a solution with $x = \frac{5}{3}$
- In the subproblem with $x \geq 2, y \geq 1$ we get a solution with $y = \frac{4}{3}$

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- In the subproblem with $x \geq 2, y \geq 1$ we get a solution with $y = \frac{4}{3}$
- In the subproblem with $x \geq 2, y \geq 2$ we get a solution with $x = \frac{8}{3}$

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- In the subproblem with $x \geq 1, y \geq 1$ we get a solution with $x = \frac{5}{3}$
- In the subproblem with $x \geq 2, y \geq 1$ we get a solution with $y = \frac{4}{3}$
- In the subproblem with $x \geq 2, y \geq 2$ we get a solution with $x = \frac{8}{3}$
- ...

Cutting Planes

- Let us consider a MIP of the form

$$\min_{x \in S} c^T x \quad \text{where } S = \left\{ x \in \mathbb{R}^n \left| \begin{array}{l} A_1 x \leq b_1 \\ A_2 x = b_2 \\ A_3 x \geq b_3 \\ x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I} \end{array} \right. \right\}$$

and its linear relaxation

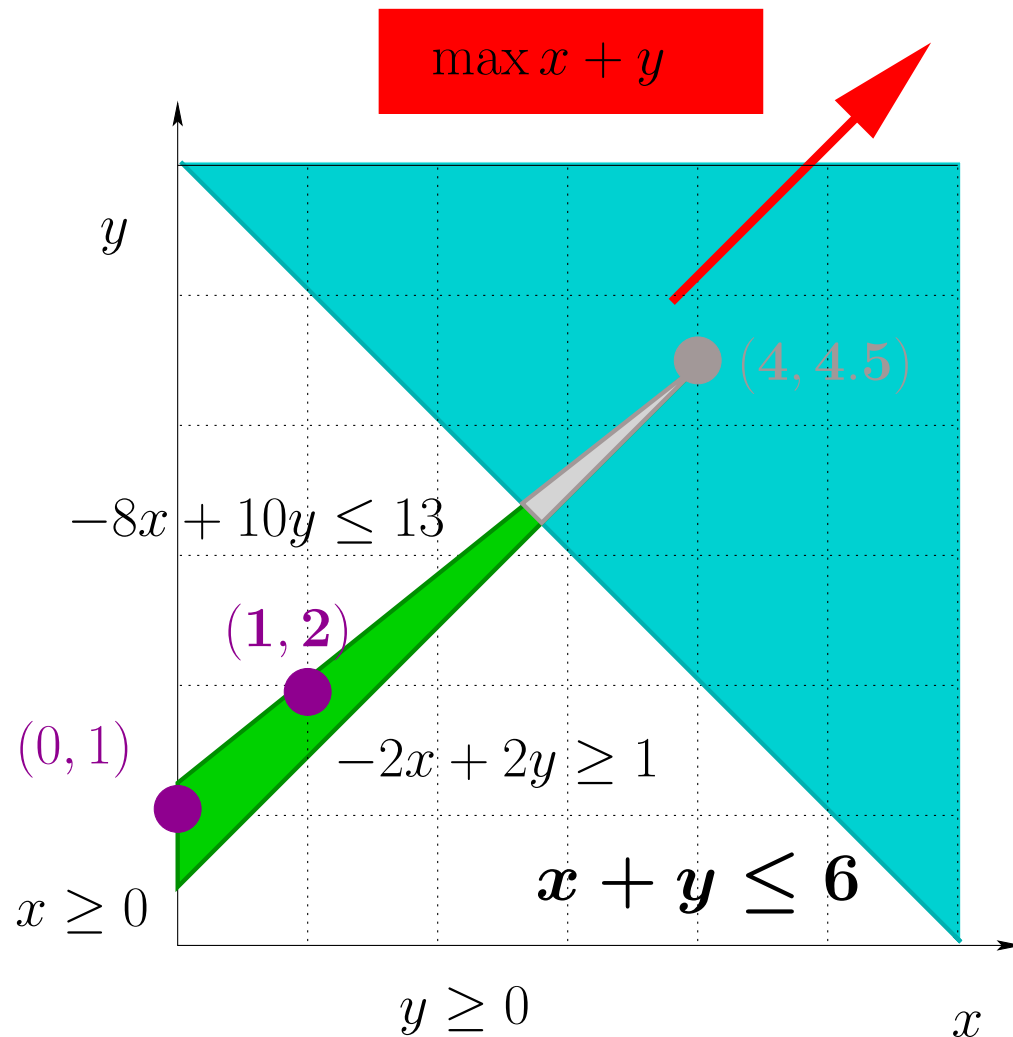
$$\min_{x \in P} c^T x \quad \text{where } P = \left\{ x \in \mathbb{R}^n \left| \begin{array}{l} A_1 x \leq b_1 \\ A_2 x = b_2 \\ A_3 x \geq b_3 \end{array} \right. \right\}$$

- Let β be such that $\beta \in P$ but $\beta \notin S$.

A **cut** for β is a linear inequality $h^T x \leq k$ such that

- ◆ $h^T \sigma \leq k$ for any $\sigma \in S$ (feasible solutions of the MIP respect the cut)
- ◆ $h^T \beta > k$ (β does **not** respect the cut)

Cutting Planes



$$\begin{aligned} \max \quad & x + y \\ \text{s.t.} \quad & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$

$x + y \leq 6$ is a cut

Using Cuts for Solving MIP's

- Let $h^T x \leq k$ be a cut. Then the MIP

$$\min_{x \in S'} c^T x \quad \text{where } S' = \left\{ x \in \mathbb{R}^n \left| \begin{array}{l} A_1 x \leq b_1 \\ A_2 x = b_2 \\ A_3 x \geq b_3 \\ h^T x \leq k \\ x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I} \end{array} \right. \right\}$$

has the **same set of feasible solutions** S
but its LP **relaxation is strictly more constrained**

- Instead of splitting into subproblems (Branch & Bound), one can add the cut and solve the relaxation of the new problem
- In practice cuts are used **together** with Branch & Bound:
If after adding some cuts no integer solution is found, then branch
This technique is called **Branch & Cut**

Gomory Cuts

- Let us see an example of how to derive cuts (namely, Gomory cuts):

$$\begin{aligned} \max \quad & x + y \\ -2x + 2y \quad & \geq 1 \\ -8x + 10y \quad & \leq 13 \\ x, y \quad & \geq 0 \\ x, y \quad & \in \mathbb{Z} \end{aligned}$$

Let us transform the MIP into a minimization problem in canonical form:

$$\begin{aligned} \min \quad & -x - y \\ -2x + 2y - s_1 \quad & = 1 \\ -8x + 10y + s_2 \quad & = 13 \\ x, y, s_1, s_2 \quad & \geq 0 \\ x, y \quad & \in \mathbb{Z} \end{aligned}$$

Variables (x, y) define an optimal basis for the relaxation:

$$\left\{ \begin{array}{l} \min -\frac{17}{2} + \frac{9}{2}s_1 + s_2 \\ x = 4 - \frac{5}{2}s_1 - \frac{1}{2}s_2 \\ y = \frac{9}{2} - 2s_1 - \frac{1}{2}s_2 \end{array} \right.$$

Gomory Cuts

- We can rewrite $y = \frac{9}{2} - 2s_1 - \frac{1}{2}s_2$ as

$$y - 4 = \frac{1}{2} - 2s_1 - \frac{1}{2}s_2$$

- We have that $-2s_1 - \frac{1}{2}s_2 \leq 0$ for any feasible solution
- So $\frac{1}{2} - 2s_1 - \frac{1}{2}s_2 \leq \frac{1}{2} < 1$
- But for any feasible solution, $y - 4 = \frac{1}{2} - 2s_1 - \frac{1}{2}s_2 < 1$ should be integer
- So for any feasible solution $y - 4 \leq 0$, i.e., $y \leq 4$
- Note that $y \leq 4$ is not satisfied by $x = 4, y = \frac{9}{2}$
It is a **cut** (that cuts away $x = 4, y = \frac{9}{2}$)

A graph illustrating a linear programming problem. The feasible region is shaded in green and is bounded by the constraints:

- $x \geq 0$
- $y \geq 0$
- $y \leq 4$
- $-8x + 10y \leq 13$
- $-2x + 2y \geq 1$

The vertices of the feasible region are marked with purple dots at the points $(0, 1)$, $(1, 2)$, and $(4, 4.5)$. The objective function is represented by a red arrow pointing away from the origin, labeled $\max x + y$.

$y \leq 4$ is a cut

Gomory Cuts

- To solve the MIP with Branch & Cut, now we will try to solve

$$\begin{aligned} \max \quad & x + y \\ & -2x + 2y \geq 1 \\ & -8x + 10y \leq 13 \\ & y \leq 4 \\ & x, y \geq 0 \\ & x, y \in \mathbb{Z} \end{aligned}$$

- The process is repeated:

1. solve the relaxation
2. generate new cuts to be added
3. ...

until no new cuts can be generated and branch is applied,
or an integer solution is found

Gomory Cuts

- In general, **Gomory cuts** can be generated as follows.
- Let us consider a basis B and let β be the associated basic solution.
Note that for all $j \in \mathcal{R}$ we have $\beta_j = 0$
- Let x_i be a basic variable such that $i \in \mathcal{I}$ and $\beta_i \notin \mathbb{Z}$
- E.g., this happens in the optimal basis of the relaxation when the basic solution does not meet the integrality constraints
- Let the row of the tableau corresponding to x_i be of the form

$$x_i = \beta_i + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

Gomory Cuts

- Let $x \in S$. Then $x_i \in \mathbb{Z}$ and

$$x_i = \beta_i + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

$$x_i - \beta_i = \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

- Let $\delta = \beta_i - \lfloor \beta_i \rfloor$. Then $0 < \delta < 1$
- Hence

$$\begin{aligned} x_i - \lfloor \beta_i \rfloor &= x_i - \beta_i + \beta_i - \lfloor \beta_i \rfloor \\ &= x_i - \beta_i + \delta \\ &= \delta + x_i - \beta_i \\ &= \delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \end{aligned}$$

Gomory Cuts

$$\delta = \beta_i - \lfloor \beta_i \rfloor \quad x_i - \lfloor \beta_i \rfloor = \delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

- Let us define

$$\mathcal{R}^+ = \{j \in \mathcal{R} \mid \alpha_{ij} \geq 0\} \quad \mathcal{R}^- = \{j \in \mathcal{R} \mid \alpha_{ij} < 0\}$$

- Assume $\sum_{j \in \mathcal{R}} \alpha_{ij} x_j \geq 0$.

Gomory Cuts

$$\delta = \beta_i - \lfloor \beta_i \rfloor \quad x_i - \lfloor \beta_i \rfloor = \delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

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- Assume $\sum_{j \in \mathcal{R}} \alpha_{ij} x_j \geq 0$.

Then $\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j > 0$ and $x_i - \lfloor \beta_i \rfloor \in \mathbb{Z}$ imply

$$\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \geq 1$$

$$\sum_{j \in \mathcal{R}^+} \alpha_{ij} x_j \geq \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \geq 1 - \delta$$

$$\sum_{j \in \mathcal{R}^+} \frac{\alpha_{ij}}{1 - \delta} x_j \geq 1$$

Gomory Cuts

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$$\sum_{j \in \mathcal{R}^+} \alpha_{ij} x_j \geq \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \geq 1 - \delta$$

$$\sum_{j \in \mathcal{R}^+} \frac{\alpha_{ij}}{1 - \delta} x_j \geq 1$$

Moreover $\sum_{j \in \mathcal{R}^-} \left(\frac{-\alpha_{ij}}{\delta} \right) x_j \geq 0$

Gomory Cuts

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- Assume $\sum_{j \in \mathcal{R}} \alpha_{ij} x_j < 0$.

Gomory Cuts

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$$\mathcal{R}^+ = \{j \in \mathcal{R} \mid \alpha_{ij} \geq 0\} \quad \mathcal{R}^- = \{j \in \mathcal{R} \mid \alpha_{ij} < 0\}$$

- Assume $\sum_{j \in \mathcal{R}} \alpha_{ij} x_j < 0$.

Then $\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j < 1$ and $x_i - \lfloor \beta_i \rfloor \in \mathbb{Z}$ imply

$$\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \leq 0$$

$$\sum_{j \in \mathcal{R}^-} \alpha_{ij} x_j \leq \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \leq -\delta$$

$$\sum_{j \in \mathcal{R}^-} \left(\frac{-\alpha_{ij}}{\delta} \right) x_j \geq 1$$

Gomory Cuts

$$\delta = \beta_i - \lfloor \beta_i \rfloor \quad x_i - \lfloor \beta_i \rfloor = \delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j$$

- Let us define

$$\mathcal{R}^+ = \{j \in \mathcal{R} \mid \alpha_{ij} \geq 0\} \quad \mathcal{R}^- = \{j \in \mathcal{R} \mid \alpha_{ij} < 0\}$$

- Assume $\sum_{j \in \mathcal{R}} \alpha_{ij} x_j < 0$.

Then $\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j < 1$ and $x_i - \lfloor \beta_i \rfloor \in \mathbb{Z}$ imply

$$\delta + \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \leq 0$$

$$\sum_{j \in \mathcal{R}^-} \alpha_{ij} x_j \leq \sum_{j \in \mathcal{R}} \alpha_{ij} x_j \leq -\delta$$

$$\sum_{j \in \mathcal{R}^-} \left(\frac{-\alpha_{ij}}{\delta} \right) x_j \geq 1$$

Moreover $\sum_{j \in \mathcal{R}^+} \frac{\alpha_{ij}}{1-\delta} x_j \geq 0$

Gomory Cuts

- In any case

$$\sum_{j \in \mathcal{R}^-} \left(\frac{-\alpha_{ij}}{\delta} \right) x_j + \sum_{j \in \mathcal{R}^+} \frac{\alpha_{ij}}{1 - \delta} x_j \geq 1$$

for any $x \in S$.

However, when $x = \beta$ this inequality is not satisfied (set $x_j = 0$ for $j \in \mathcal{R}$)