

# Big Data Design

Big Data Management



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# Knowledge objectives

1. Define the impedance mismatch
2. Identify applications handling different kinds of data
3. Name four different kinds of NOSQL systems
4. Explain three consequences of schema variability
5. Explain the consequences of physical independence
6. Explain the two dimensions to classify NOSQL systems according to how they manage schema
7. Explain the three elements of the RUM conjecture
8. Justify the need of polyglot persistence

# Understanding objectives

1. Decide whether two NOSQL designs have a more or less explicit/fix schema

# Application objectives

1. Given a relatively small UML conceptual diagram, translate it into a logical representation of data considering flexible schema representation

# Motivation

From SQL to NOSQL



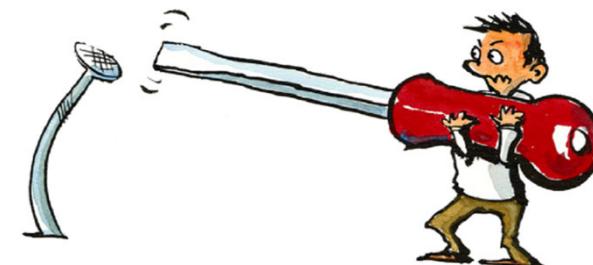
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# Law of the instrument

*"Over-reliance on a familiar tool."*

Wikipedia

- *Golden hammer* anti-pattern: “A familiar technology or concept applied obsessively to many software problems.”



If the only tool you have is a hammer,  
everything looks like a nail.

# Law of the Relational Database

Object-relational impedance mismatch is "... one in which a program written using an object-oriented language uses a relational database for storage."

Ireland et al.

- Since we only know relational databases, every time we want to model a new domain we'll automatically think on how to represent it as columns and rows



If the only tool you have is a relational database,  
everything looks like a table.

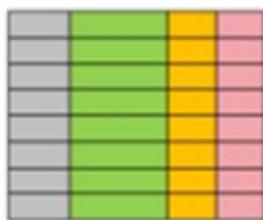
# One size does not fit all (Michael Stonebraker)

Not Only SQL (different problems entail different solutions)

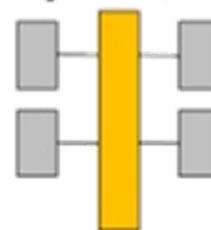
- OLTP
  - Object-Relational
- Data warehousing and OLAP
  - MOLAP
  - Column stores
- Scientific databases and other massive Big Data repositories
  - Key-value stores
  - Column-Family
- Semantic Web and Open Data
  - Graph databases
- Text/documents
  - Document stores (XML, JSON)
- Real-time processing
  - Stream processors

# Different data models

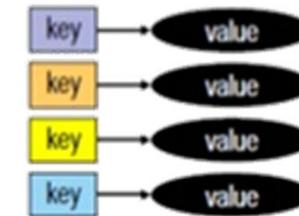
Relational



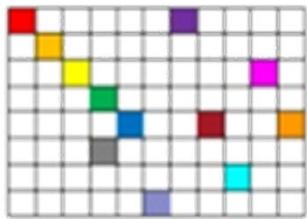
Analytical (OLAP)



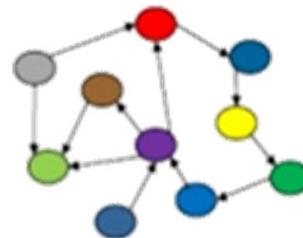
Key-Value



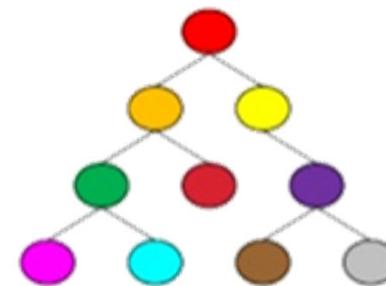
Column-Family



Graph

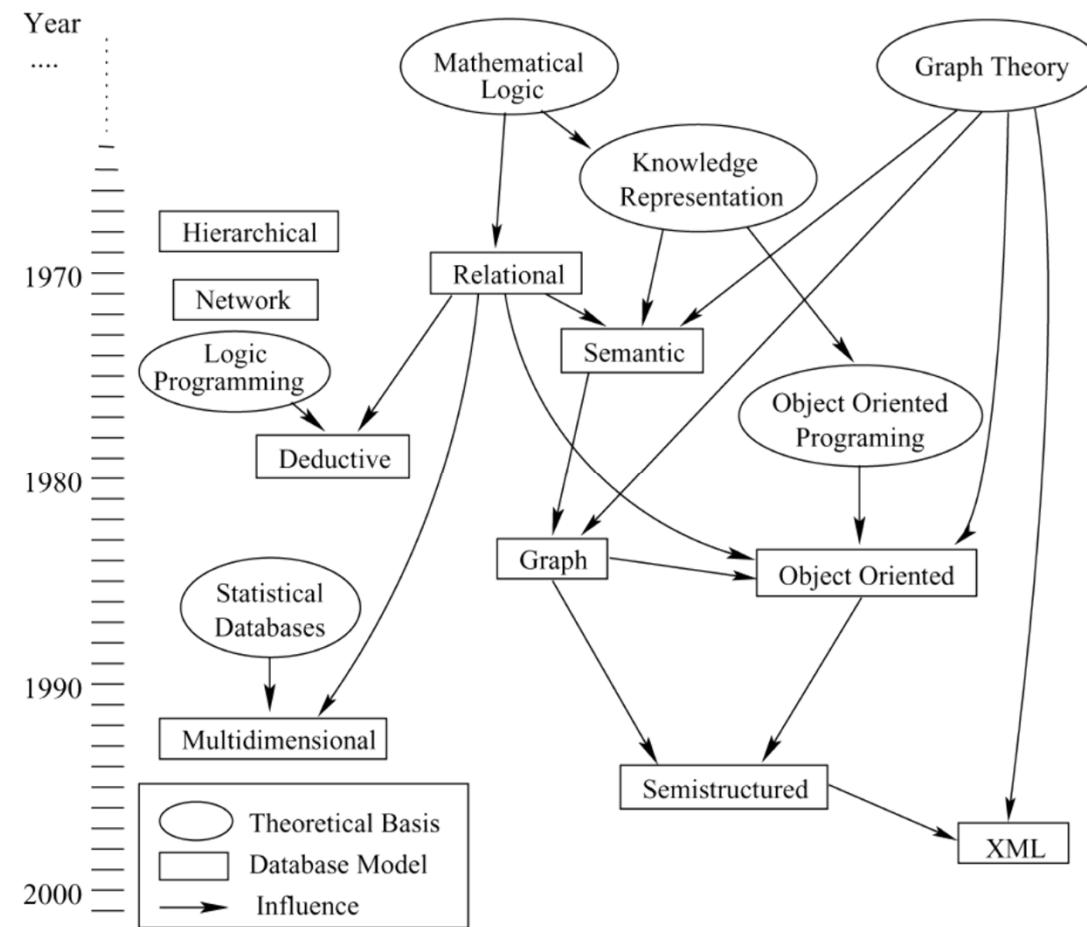


Document



Daniel G. McCreary and Ann M. Kelly

# Evolution of different data models



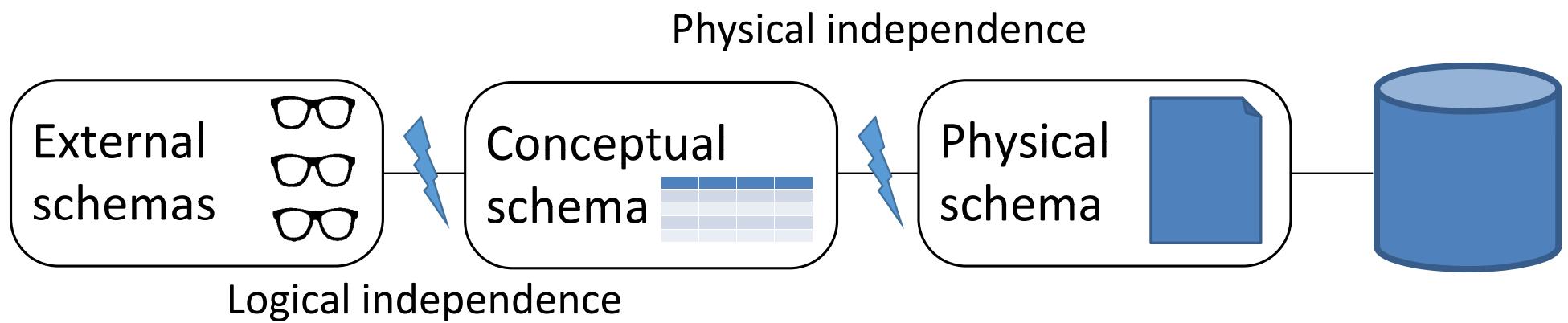
R. Angles and C. Gutierrez

# Schema definition

# Schema variability

- CREATE TABLE Students(id int, name varchar(50), surname varchar(50), enrolment date);
- INSERT INTO Students (1, 'Sergi', 'Nadal', '01/01/2012', true, 'Igualada'); **WRONG**
- INSERT INTO Students (1, 'Sergi', 'Nadal', NULL); **OK**
- INSERT INTO Students (1, 'Sergi', 'Nadal', '01/01/2012'); **OK**
- Schemaless → `INSERT INTO Students (1, {'Sergi', 'Nadal', '01/01/2012', true});`
- Consequences
  - Lose semantics (also consistency)
  - Gain flexibility
  - The data independence principle is lost (!)
    - The ANSI / SPARC architecture is not followed → Implicit schema
    - Applications can access and manipulate the database internal structures

# ANSI/SPARC



# ANSI/SPARC



# Database models

## RELATIONAL

- Based on the relational model
  - Tables, rows and columns
    - Sets, instances and attributes
  - Constraints are allowed
    - PK, FK, Check, ...

When creating the tables you **MUST specify their schema** (i.e., columns and constraints)

Data is restructured when brought into memory (**impedance mismatch**)



## NOSQL

- No single reference model
  - Graph data model
  - Document-oriented databases
  - Key-value (~ hash tables)
  - Streams (~ vectors and matrixes)

Ideally, schema defined at insertion, not at definition (**schemaless databases**)

The closer the data model in use looks to the way data is stored internally the better (**read/write through**)

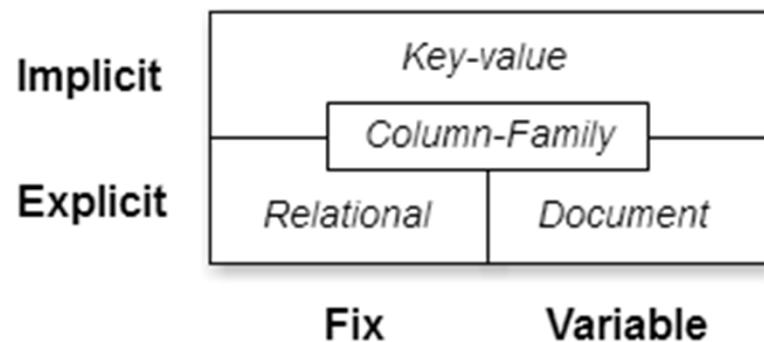
# Considered database models

- Relational
  - city(name, population, region) VALUES ('BCN', '2,000,000', 'CAT')
- Key-Value
  - ['BCN', '2,000,000;CAT']
- Document
  - {id:'BCN', population:'2,000,000', region:'CAT'}
- Column-family
  - ['BCN', population:{value:'2,000,000'}, region:{value:'CAT'}]
  - ['BCN', all:{value:'2,000,000;CAT'}]
  - ['BCN', all:{population:'2,000,000';region:'CAT'}]

# Relevant schema dimensions

Some *new* models lack of an explicit schema (declared by the user)

- An implicit schema (hidden in the application code) always remains
  - May reduce the impedance mismatch



# Just Another Point of View

**SQL**



**NOSQL**



E. Meijer and G. Bierman

# Just Another Point of View

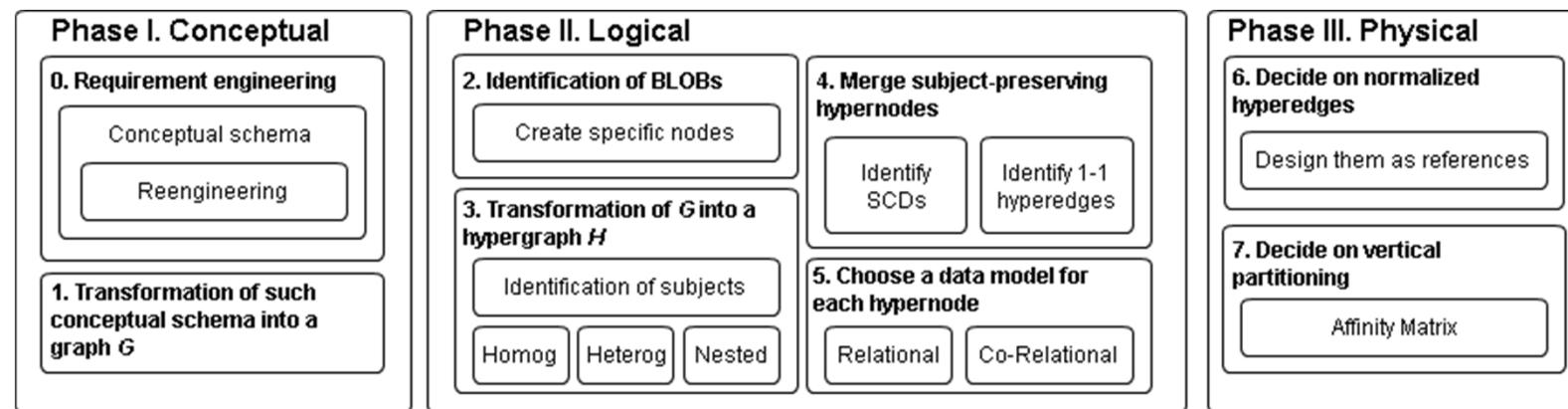


E. Meijer and G. Bierman

# Design choices

- Denormalization
- Partitioning/Fragmenting
  - Horizontal
  - Vertical
- Data placement
  - Distribution
  - Clustering

# Method's steps



V. Herrero et al. *NOSQL Design for Analytical Workloads: Variability Matters.* ER, 2016

# Potential deployments

- Commercial (e.g., Oracle)
  - Relational -> Tables
  - Co-Relational -> XMLType
  - Vertical fragments -> Nested tables
- Open Source (e.g., Hbase+Hive)
  - Relational -> Columns+HCatalog
  - Co-Relational -> Columns
  - Vertical fragments -> Families

# Alternative storage structures

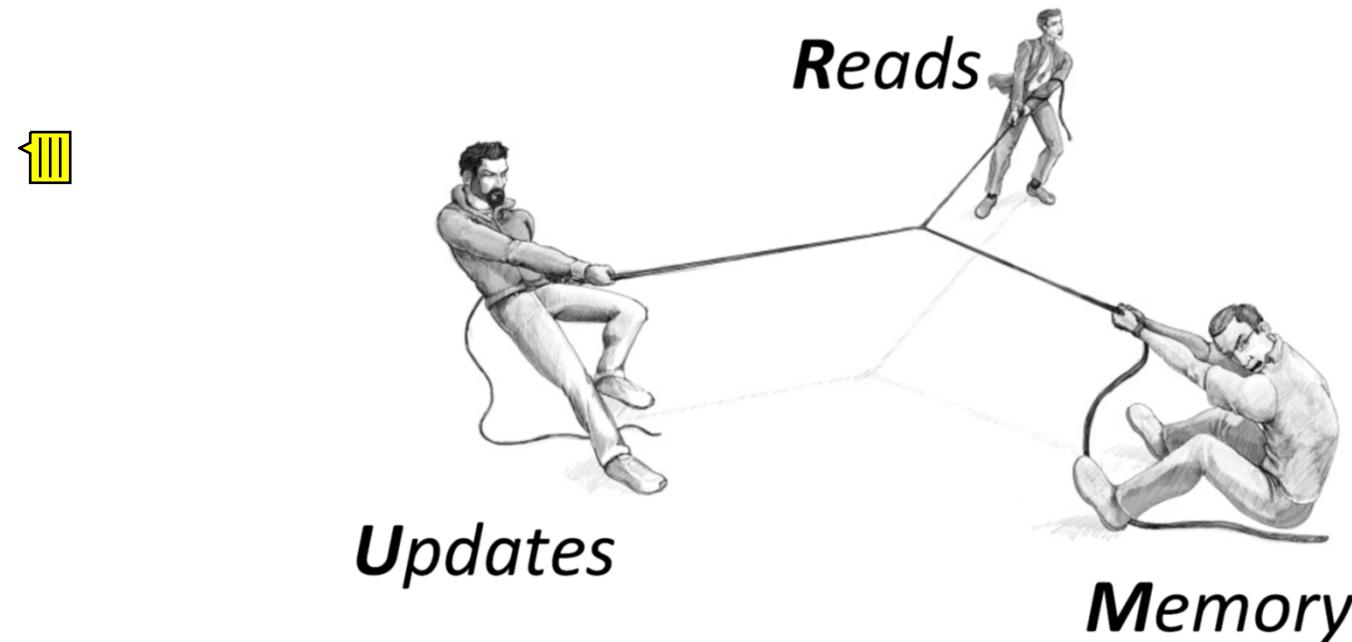
# The problem is not SQL

- Relational systems are too generic...
  - OLTP: stored procedures and simple queries
  - OLAP: ad-hoc complex queries
  - Documents: large objects
  - Streams: time windows with volatile data
  - Scientific: uncertainty and heterogeneity
- ...but the overhead of RDBMS has nothing to do with SQL
  - Low-level, record-at-a-time interface is not the solution

Michael Stonebraker  
*SQL Databases vs. NoSQL Databases*  
Communications of the ACM, 53(4), 2010

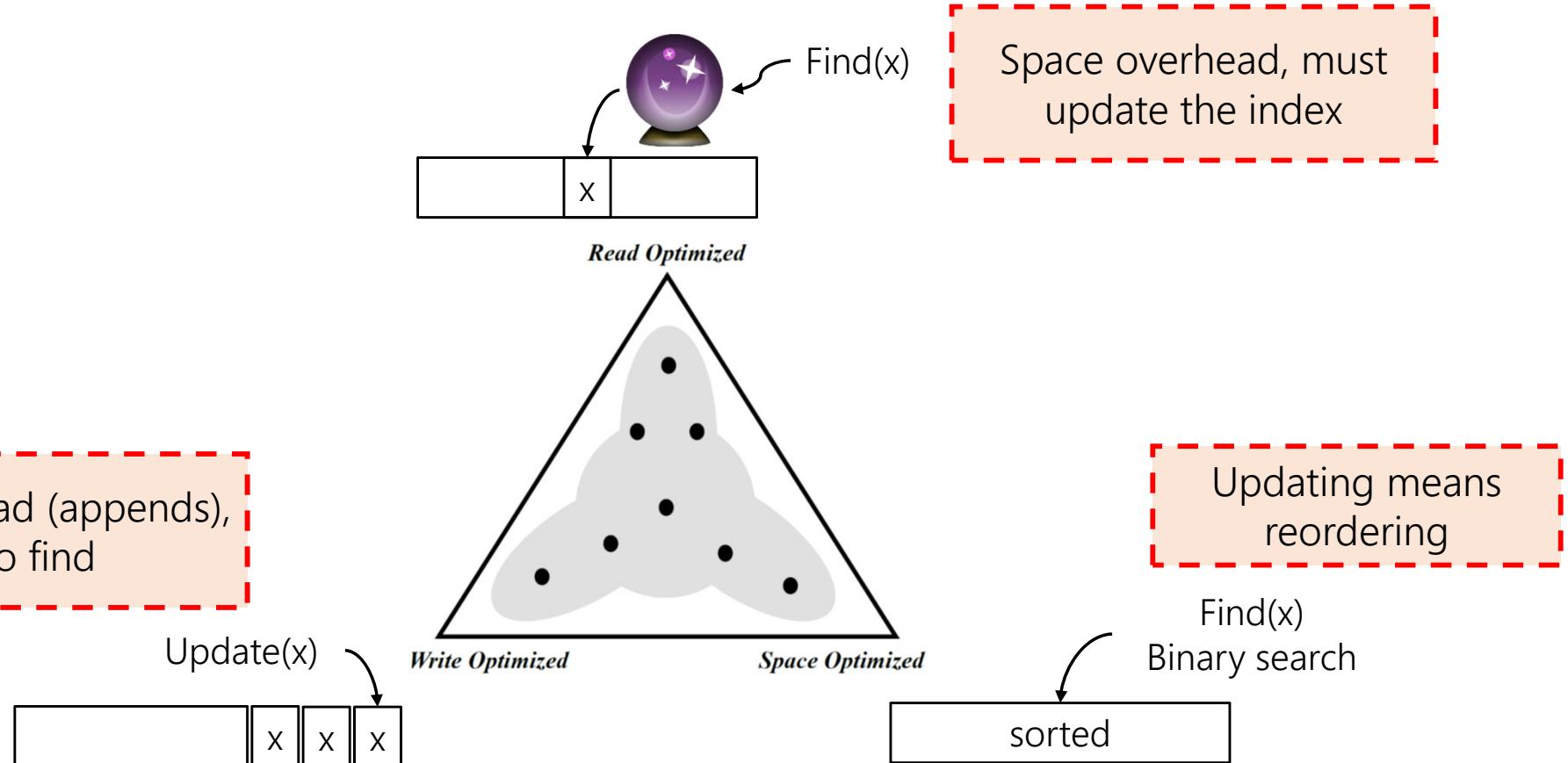
# The RUM conjecture

"Designing access methods that set an upper bound for two of the RUM overheads, leads to a hard lower bound for the third overhead which cannot be further reduced."



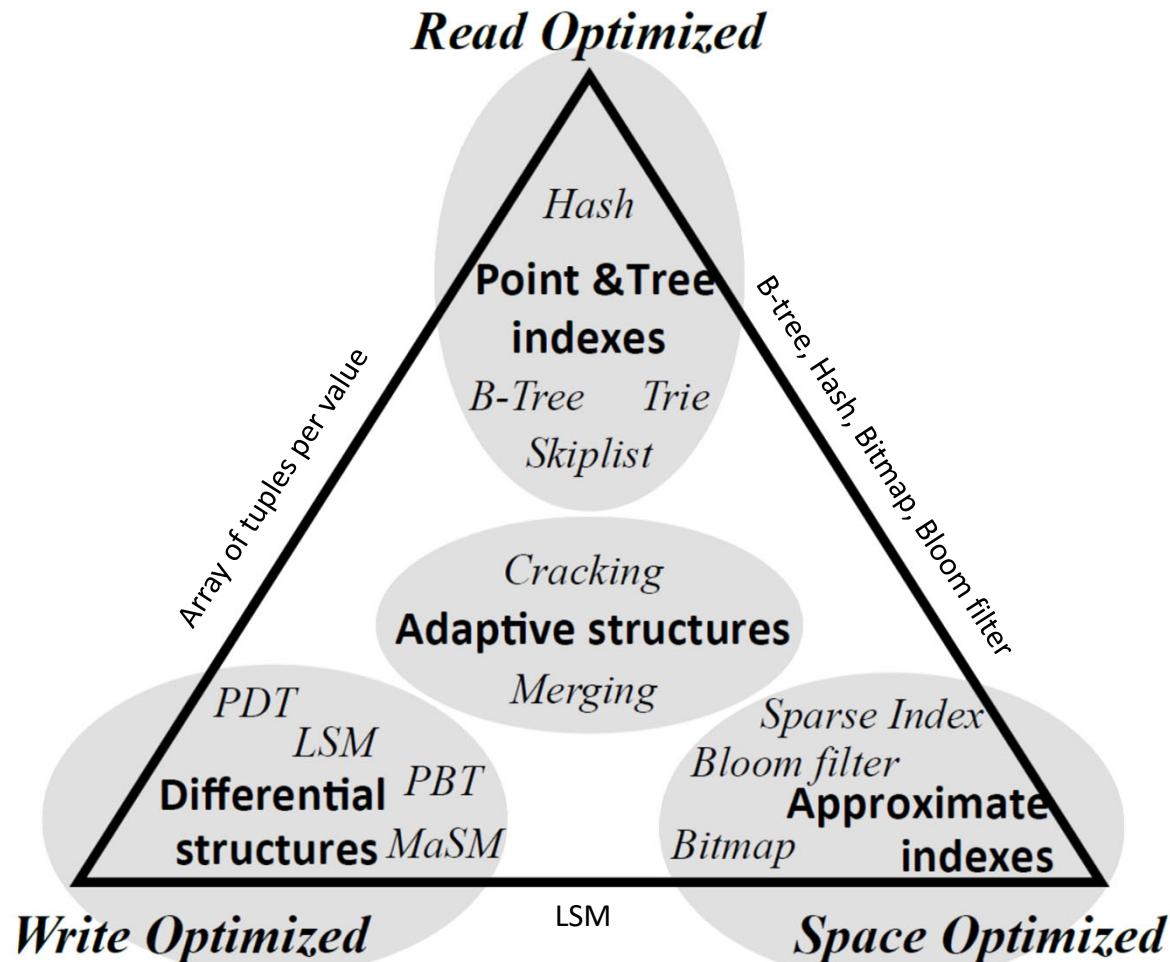
M. Athanassoulis et al.

# Example of RUM conjecture



M. Athanassoulis et al.

# RUM classification space



M. Athanassoulis et al.

# Data Storage

## RELATIONAL

**Generic** architecture that can be tuned according to the needs:

- Mainly-write OLTP Systems
  - Normalization
  - Indexes: B+, Hash
  - Joins: BNL, RNL, Hash-Join, Merge Join
- Read-only DW Systems
  - Denormalized data
  - Indexes: Bitmaps
  - Joins: Star-join
  - Materialized Views

## NOSQL

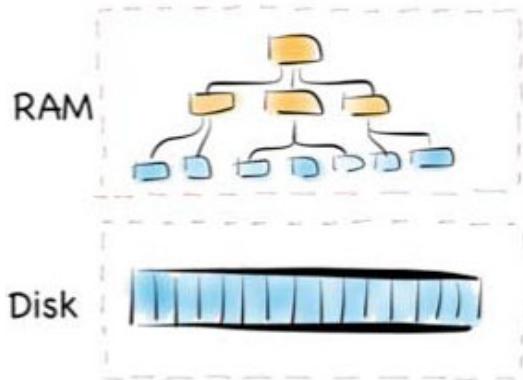
Specific architectures/techniques for a specific need:

- Primary indexes
- Sequential reads
- Vertical partitioning
- Compression
- Fixed-size values
- In-memory processing

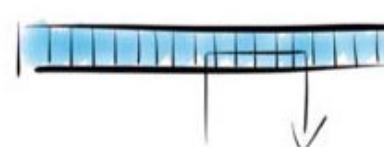
Very **specific** and good (but very good) in solving a particular problem

# Different internal structures

Riak, Mongo etc

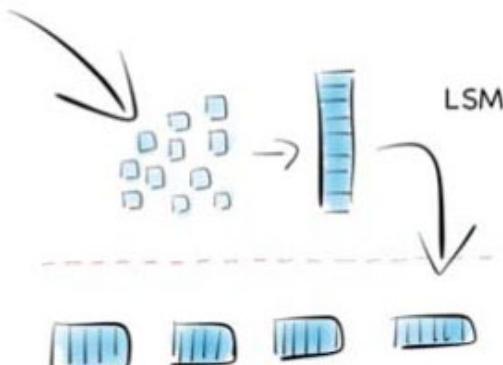


Kafka

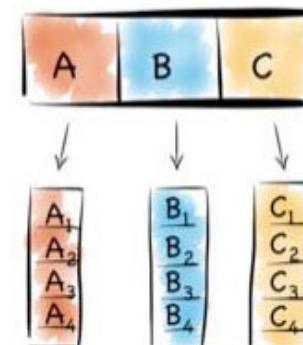


(Queues are Databases - 1995 Jim Gray)

Hbase, Cassandra, RocksDB etc

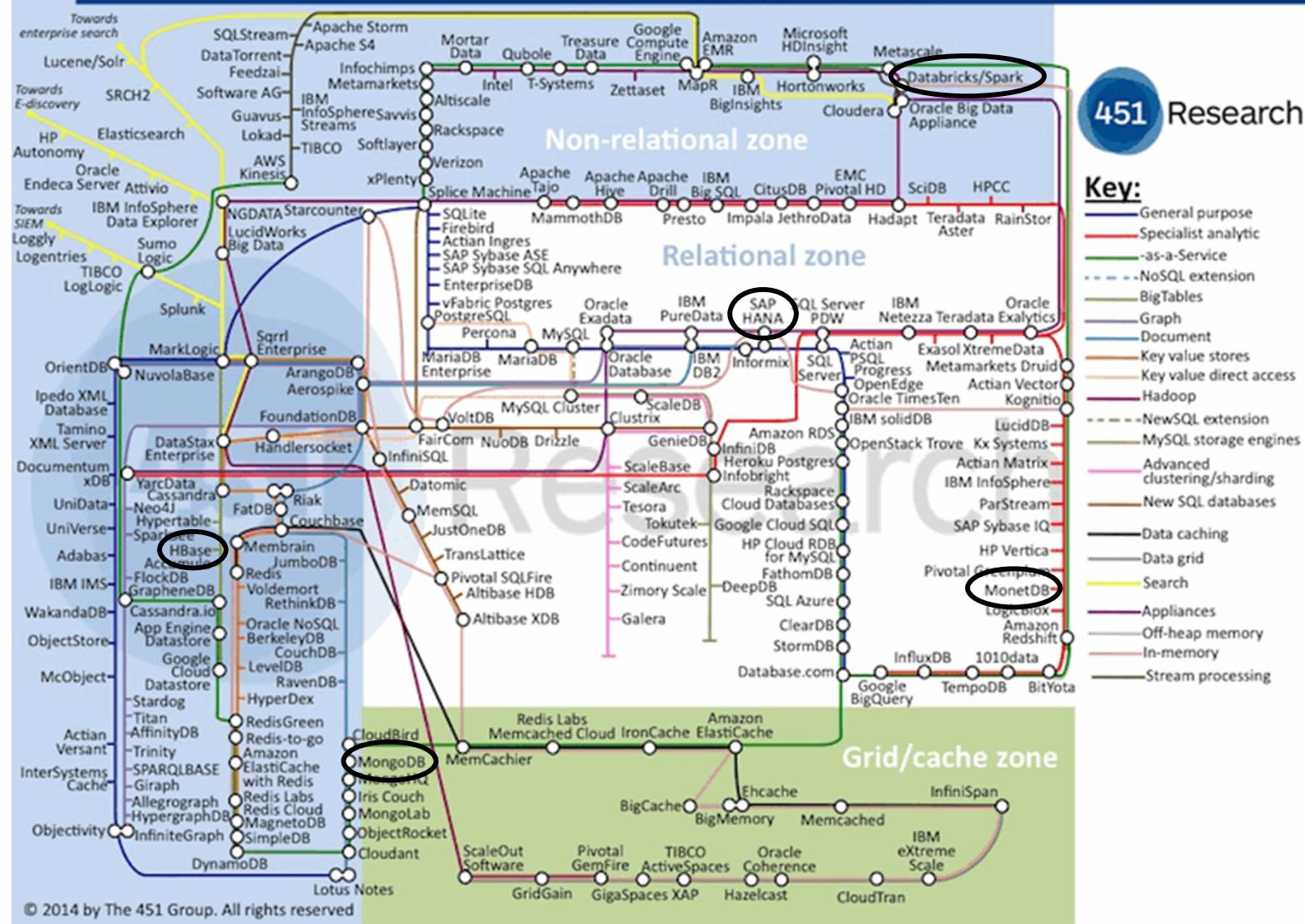


Redshift etc. Parquet (Hadoop)



Ben Stopford  
Progscon & JAX Finance 2015

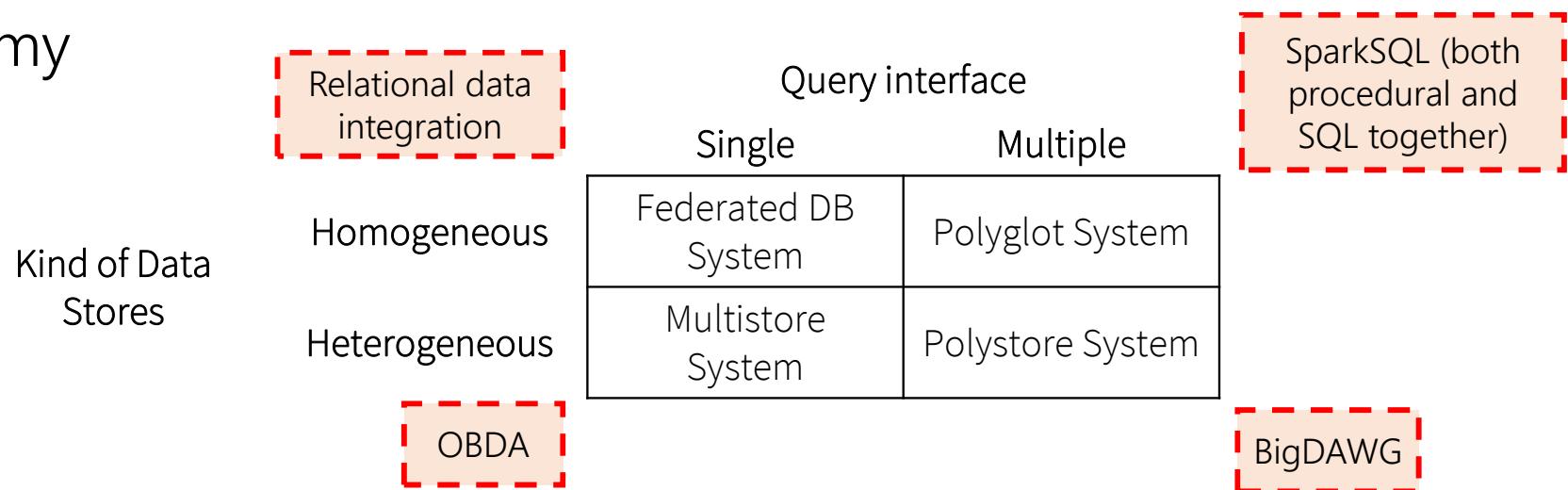
## Data Platforms Landscape Map – February 2014



451 Research

# Polystores

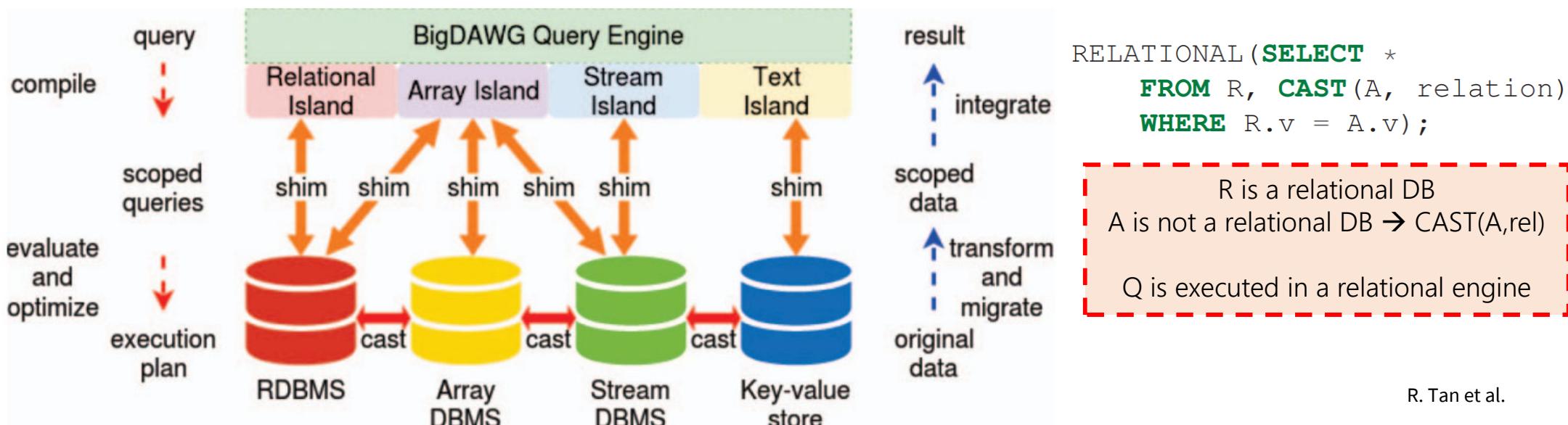
- Federating specialized data stores and enabling query processing across heterogeneous data models
  - ETL disparate data into a single data model degrades performance
  - Curating the pipeline is labor intensive
- Taxonomy



R. Tan et al.

# BigDAWG: a polystore system

- A Polystore is a collection of *islands of information*
  - Each island provides a single data model
  - *Shims* transform data from the underlying stores into island's data model
  - Data can be moved across islands



# Closing



# Summary

- NOSQL systems
- Schemaless databases
- Impedance mismatch
- Polystores

# References

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