

Combinatorial Problem Solving (CPS)

2016-17 Spring Term. Final Exam: 2 hours

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1. (3 pts.) Let x, y be variables with finite domains $D_x, D_y \subseteq \mathbb{Z}$. Let $C_1(x, y)$ and $C_2(x, y)$ be two constraints.

- (a) (1.5 pts.) If at least one of C_1, C_2 is arc-consistent, is it true that the constraint C_3 defined as $C_3(x, y) \equiv C_1(x, y) \vee C_2(x, y)$ is arc-consistent?

If the answer is positive, prove so. If the answer is negative, give a counterexample.

True. Without loss of generality, let us assume that C_1 is arc consistent. Let us prove that for any $a \in D_x$ there exists $b \in D_y$ such that $C_3(a, b)$ is true. Indeed: since C_1 is arc-consistent, there exists $b \in D_y$ such that $C_1(a, b)$ is true, and therefore $C_3(a, b) \equiv C_1(a, b) \vee C_2(a, b)$ is true. The same argument can be applied to prove that for any $a \in D_y$ there exists $b \in D_x$ such that $C_3(b, a)$ is true. Hence, C_3 is arc-consistent.

- (b) (1.5 pts.) If C_1 and C_2 are both arc-consistent, is it true that the constraint C_4 defined as $C_4(x, y) \equiv C_1(x, y) \wedge C_2(x, y)$ is arc-consistent?

If the answer is positive, prove so. If the answer is negative, give a counterexample.

False. Let us consider domains $D_x = \{0, 1\}$ and $D_y = \{0, 1\}$, and constraints $C_1(x, y) \equiv x = y$ and $C_2(x, y) \equiv x \neq y$.

We have that:

- i. C_1 is arc-consistent: value 0 for x (for y) has support 0 in D_y (in D_x); and value 1 for x (for y) has support 1 in D_y (in D_x).
- ii. C_2 is arc-consistent: value 0 for x (for y) has support 1 in D_y (in D_x); and value 1 for x (for y) has support 0 in D_y (in D_x).
- iii. C_4 is not arc-consistent, since no pair of values can satisfy it.

2. (3 pts.) Let P_0 be a (minimization) linear program over 0 – 1 variables $x = (x_1, \dots, x_n)$ with cost function $c^T x$. Consider the following simplification of the branch-and-bound procedure for finding the minimum cost of P_0 :

```
1  S := {P0}
2  UB := ∞
3  while (S ≠ ∅) {
4    P := choose_from(S);
5    S := S – {P}
6    β := basic_solution_of_optimal_basis_of(LP(P))
7    if (β ≠ ⊥ ∧ cTβ < UB) {
8      if (∀xi β(xi) ∈ {0, 1})
9        UB := cTβ
10   else {
11     xj := choose_from({ xi | 0 < β(xi) < 1 })
12     S := S ∪ {P ∧ xj = 0} ∪ {P ∧ xj = 1}
13   } }
14 return UB
```

where:

- function *choose_from*(\cdot) returns an element of a given set;
- function *LP*(\cdot) returns the linear programming relaxation of a given 0-1 linear program;
- function *basic_solution_of_optimal_basis_of* (\cdot) calls the simplex algorithm on a given (real) linear program and returns the basic solution of an optimal basis (\perp if infeasible or unbounded)

- (a) (0.5 pts.) Can the linear programming relaxation $LP(P)$ at line 6 be an unbounded linear program? Justify your answer.

No, because variables are bounded between 0 and 1. So the cost function is bounded over the feasible solutions of P_0 .

- (b) (0.5 pts.) Does the branch-and-bound procedure terminate? Justify your answer.

Yes. The tree of the search space has finite height because whenever a node is branched, one new variable becomes fixed. This, together with the termination of the simplex algorithm, guarantees the termination of the branch-and-bound procedure.

- (c) (2 pts.) At any iteration of the loop, the value of variable UB is an *upper* bound on the minimum cost of P_0 . Explain the changes you would make to the above pseudo-code so that it also maintained a variable LB giving a *lower* bound on the minimum cost of P_0 .

Note: The grade will depend on how accurate the lower bounds are.

When new 0-1 problems are generated at line 12, their linear programming relaxations are immediately solved and stored in S together with their corresponding 0-1 problems. Then LB has to be the minimum of the optimal solutions of the relaxations of the problems in S .

3. (4 pts.) Let us consider $n = p \times q$ Boolean variables

$$\begin{array}{cccc} x_{(0,0)} & x_{(0,1)} & \dots & x_{(0,q-1)} \\ x_{(1,0)} & x_{(1,1)} & \dots & x_{(1,q-1)} \\ \vdots & \vdots & \ddots & \vdots \\ x_{(p-1,0)} & x_{(p-1,1)} & \dots & x_{(p-1,q-1)} \end{array}$$

Let $X = \{x_{(i,j)} \mid 0 \leq i < p, 0 \leq j < q\}$. The *product encoding* of the At-Most-One constraint

$$\text{AMO}(X) \equiv \sum_{0 \leq i < p, 0 \leq j < q} x_{(i,j)} \leq 1$$

is defined as follows. Let us introduce auxiliary variables $R = \{r_0, \dots, r_{p-1}\}$ and $C = \{c_0, \dots, c_{q-1}\}$ and the following set of clauses:

$$\{ \neg x_{(i,j)} \vee r_i, \quad \neg x_{(i,j)} \vee c_j \mid 0 \leq i < p, 0 \leq j < q \}$$

together with the clauses resulting from encoding $\text{AMO}(R)$ and $\text{AMO}(C)$ (recursively, or with another encoding for AMO constraints).

- (a) (2 pts.) Show that, if the encodings used for $\text{AMO}(R)$ and $\text{AMO}(C)$ are consistent, then the product encoding is consistent.

Let us assume that two different variables $x_{(i,j)}$ and $x_{(i',j')}$ are set to true. Since they are different, either $i \neq i'$ or $j \neq j'$. Without loss of generality, let us assume that $i \neq i'$. Then $x_{(i,j)}$ propagates r_i thanks to clause $\neg x_{(i,j)} \vee r_i$, and $x_{(i',j')}$ propagates $r_{i'}$ thanks to clause $\neg x_{(i',j')} \vee r_{i'}$. Since the encoding for $\text{AMO}(R)$ is consistent, unit propagation leads to a conflict.

- (b) (2 pts.) Show that, if the encodings used for $\text{AMO}(R)$ and $\text{AMO}(C)$ are arc-consistent, then the product encoding is arc-consistent.

Let us assume that variable $x_{(i,j)}$ is set to true. This propagates r_i thanks to clause $\neg x_{(i,j)} \vee r_i$, and c_j thanks to clause $\neg x_{(i,j)} \vee c_j$. Since the encodings for $\text{AMO}(R)$ and $\text{AMO}(C)$ are arc-consistent, unit propagation propagates $\neg r_{i'}$ for all $i' \neq i$ and $\neg c_{j'}$ for all $j' \neq j$. But this in turn propagates $\neg x_{(i',j')}$ for all $x_{(i',j')}$ different from $x_{(i,j)}$.

This, together with the previous exercise, justifies that if the encodings used for $\text{AMO}(R)$ and $\text{AMO}(C)$ are arc-consistent, then the product encoding is arc-consistent.