

## (Bash) Shell Scripts

- To run a first script,
  - open a new file `hello`, paste the text,

```
#!/bin/bash

echo 'Hello, World.'
```

and save the file. The first line tells the program loader to run `/bin/bash`.
  - run `chmod u+x hello` to add “execute” (x) to the user’s (u) permissions (also run `ls -l hello` before and after to see the change)
  - run `./hello`
- Assign a variable via `NAME=VALUE`, where there is no space around `=`, and
  - `NAME` has letters (a-z,A-Z), underscores (`_`), and digits (and does not start with a digit)
  - `VALUE` consists of (combinations of)
    - \* a string, e.g. `a=apple` or `b="apple and orange"` or `c=3`
    - \* the value of a variable via `$VARIABLE`, e.g. `d=$c; echo "a=$a, b=$b, c=$c, d=$d"`
    - \* a *command substitution* `$(COMMAND)` (or ``COMMAND``), e.g. `files=$(ls -l); echo $files`
    - \* an integer arithmetic expression `$( (EXPRESSION) )`, using `+`, `-`, `*`, `/`, `**` (exponentiation), `%` (remainder); e.g. `e=$((c ** 2 / 2)); echo $e`
    - \* a floating-point arithmetic expression from the `bc` calculator (see `man bc`) via `$(echo "scale=DECIMAL_POINTS; EXPRESSION" | bc)`, e.g. `f=$(echo "scale=6; 1/sqrt(2)" | bc); echo $f`
    - \* an indirect variable reference `${!VARIABLE}`, e.g. `g=a; h=${!g}; echo $h`
- Append to a string via `+=`, e.g. `b+=" and cherry"; echo $b`
- Quotes
  - in double quotes, `"..."`, text loses special meaning, except `$` still allows `$x` (variable expansion), `$(...)` still does command substitution (as does ``...``), and `$(...)` still does arithmetic expansion; e.g. `echo "echo ls $(ls)"`
  - single quotes, `'...'`, suppress all expansion; e.g. `echo 'echo ls $(ls)'`
  - escape a character with `\`, as in R and C++; e.g. `echo cost=\$5.00`
- Create several strings with a *brace expansion*,

```
PREFIX{COMMA-SEPARATED STRINGS, or range of integers or characters}SUFFIX;
```

e.g. `echo {Mo,We,Fr}_Table{1..6}`

- Use *wildcards* to specify groups of filenames (which are not regular expressions):
  - \* matches any characters
  - ? matches any one character
  - square brackets, [...], enclose a *character class* matching any one of its characters, except that [!...] matches any one character not in the class; e.g. [aeiou] matches a vowel and [!aeiou] matches a non-vowel
  - [:CLASS:] matches any one character in [:CLASS:], which is one of [:alnum:], [:alpha:], [:digit:], [:lower:], [:upper:]

e.g. `ls *; ls *.cxx; ls [abc]*; ls *[:digit:]*`

- Conditional expressions

```
if [[ CONDITION_1 ]]; then
    EXPRESSION_1
elif [[ CONDITION_2 ]] # use 0 to several elif blocks
    EXPRESSION_2
else
    # else block is optional
    EXPRESSION_DEFAULT
fi
```

Regarding CONDITION,

- comparison operators include,
  - \* for strings, == (equal to) and != (≠)
  - \* for integers, -eq (equal), -ne (≠), -lt (<), -le (≤), -gt (>), and -ge (≥)
- logical operators include ! (not), && (and), and || (or); e.g.

```
x=3 # also try 4 for 3 and || for &&
name="Philip"
if [[ ($x -eq 3) && ($name == "Philip") ]]; then
    echo true
fi
```

- match a regular expression via `STRING =~ PATTERN`, which is true for a match; the array `BASH_REMATCH` then contains, at position 0, `${BASH_REMATCH[0]}`, the substring matched by `PATTERN`, and, at position `$i`, `${BASH_REMATCH[$i]}`, the substring matched by the `i`th parenthesized subexpression, e.g.

```
file="NetID.cxx"
pattern="(.*).cxx"
if [[ $file =~ $pattern ]]; then
    echo ${BASH_REMATCH[1]}
fi
```

- Loops

- `for NAME in SEQUENCE; do EXPRESSION; done`, e.g.  
`for file in $(ls); do echo "file=$file"; done`
- `while [[ CONDITION ]]; do EXPRESSION; done`, e.g.  
`x=7; while [[ $x -ge 1 ]]; do echo x=$x; x=$((x / 2)); done`
- `until [[ CONDITION ]]; do EXPRESSION; done`
- `break` leaves a loop and `continue` skips the rest of the current iteration

- Write a function via

```
function NAME {
    EXPRESSION
    return
}
```

Access parameters via `$1` through `$#`. Precede a variable initialization by `local` to make a local variable. “Return” a value via `echo` and capture it by command substitution. e.g.

```
function binary_add {
    local a=$1
    local b=$2
    local sum=$((a + b))
    echo $sum
}
```

```
binary_add 3 4
x=$(binary_add 3 4); echo x=$x
```

- Command-line arguments are accessible via `$0`, the script name, and `$1` through `$#`. e.g. Save this in a script called `repeat`:

```
#!/bin/bash

# Repeat <word> <n> times.
if [ $# != 2 ]; then
    echo "usage: $0 <word> <n>"
    exit 0
fi

word=$1
n=$2
for i in $(seq $n); do
    echo $word
done
```

- Input/output:
  - redirect stdout to
    - \* write to FILE via `COMMAND > FILE`, overwriting FILE if it exists
    - \* append to FILE via `COMMAND >> FILE`
  - redirect stderr to write to FILE via `COMMAND 2> FILE` (0=stdin, 1=stdout, 2=stderr)
  - redirect both stdout and stderr via `COMMAND &> FILE`
  - redirect stdin to
    - \* read from FILE via `COMMAND < FILE`
    - \* read from a *here string* via `COMMAND <<< "CHARACTER STRING"`, e.g.  
`bc -l <<< "4 * a(1)"`
    - \* read from a *here document* via  
`COMMAND << END_NAME`  
`EXPRESSION`  
`END_NAME`
  - *pipe* one command's output to another's input via `COMMAND_1 | COMMAND_2`
  - discard unwanted output by writing to `/dev/null`
- Evaluate a string as bash code via `eval STRING`, e.g.  
`a="ls"; b="| wc"; c="$a $b"; echo "c=$c"; eval $c`  
 A script that uses `eval` carelessly may be exploited to run arbitrary code, so `eval` is dangerous.
- Here are some bash commands I use: `bc`, `cat`, `echo`, `exit`, `find`, `finger`, `for`, `function`, `grep`, `head`, `hostname`, `kill`, `ps`, `sed`, `sort`, `tail`, `time`, `top`, `wc`, `while`

For more information,

- run `COMMAND --help` to see the usage of COMMAND, e.g. `seq --help`
- see the COMMAND man page (`M-x man Enter COMMAND Enter`)
- see the `bash` man page
- check “The Linux Command Line” by William E Shotts Jr.
- check google