```
Enter the Current State
4 1 3
0 2 6
7 5 8
Enter the Goal State
4 5 6
7 8 0
Enter the heuristic number that you want to proceed with
1. Manhattan
2. Misplaced Tiles
1
Level 0 - [[4,1,3][0,2,6][7,5,8]]
Node Chosen for Level 1 - [[4,1,3][0,2,6][7,5,8]]
Generated Nodes:
[[0,1,3][4,2,6][7,5,8]] - f(n) = 1 + 4 = 5
[[4,1,3][2,0,6][7,5,8]] - f(n) = 1 + 6 = 7
[[4,1,3][7,2,6][0,5,8]] - f(n) = 1 + 6 = 7
Node Chosen for Level 2 - [[0,1,3][4,2,6][7,5,8]]
Generated Nodes:
[[1,0,3][4,2,6][7,5,8]] - f(n) = 2 + 3 = 5
[[4,1,3][0,2,6][7,5,8]] - Already visited Node!
Node Chosen for Level 3 - [[1,0,3][4,2,6][7,5,8]]
Generated Nodes:
[[1,3,0][4,2,6][7,5,8]] - f(n) = 3 + 4 = 7
[[0,1,3][4,2,6][7,5,8]] - Already visited Node!
[[1,2,3][4,0,6][7,5,8]] - f(n) = 3 + 2 = 5
Node Chosen for Level 4 - [[1,2,3][4,0,6][7,5,8]]
Generated Nodes:
[[1,0,3][4,2,6][7,5,8]] - Already visited Node!
[[1,2,3][4,6,0][7,5,8]] - f(n) = 4 + 3 = 7
[[1,2,3][0,4,6][7,5,8]] - f(n) = 4 + 3 = 7
[[1,2,3][4,5,6][7,0,8]] - f(n) = 4 + 1 = 5
Node Chosen for Level 5 - [[1,2,3][4,5,6][7,0,8]]
Generated Nodes:
```

8-Puzzle problem using A\* search Algorithm

```
[[1,2,3][4,0,6][7,5,8]] - Already visited Node! [[1,2,3][4,5,6][7,8,0]] - f(n) = 5 + 0 = 5 [[1,2,3][4,5,6][0,7,8]] - f(n) = 5 + 2 = 7
```

Node Chosen for Level 6 - [[1,2,3][4,5,6][7,8,0]] The goal path found...

\_\_\_\_\_

[[4,1,3][0,2,6][7,5,8]] [[0,1,3][4,2,6][7,5,8]] [[1,0,3][4,2,6][7,5,8]] [[1,2,3][4,0,6][7,5,8]] [[1,2,3][4,5,6][7,0,8]] [[1,2,3][4,5,6][7,8,0]]

Time Taken: 15 milliseconds

The number of nodes that are generated are : 15 The number of nodes that are expanded are : 6