STAT 155 Notes Game Theory

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Chapter 1

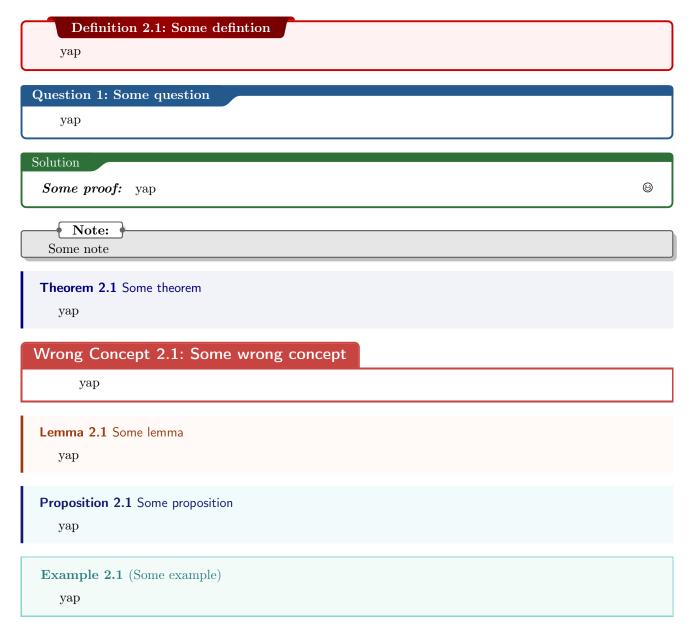
Beginning a new semester

- 1.1 Lecture 1 (skipped)
- 1.2 Lecture 2

Chapter 2

Starting a new chapter

2.1 Demo of commands



Claim 2.1 Some claim yap

Corollary 2.1 Some corollary

yap

Some unlabeled theorem

This is a new paragraph

Algorithm 1: Some algorithm

```
Input: input
   Output: output
   /* This is a comment */
1 This is first line;
                                                                              // This is also a comment
2 if x > 5 then
     do nothing
4 else if x < 5 then
   do nothing
6 else
 7 do nothing
s end
9 while x == 5 \text{ do}
10 still do nothing
11 end
12 foreach x = 1:5 do
do nothing
14 end
15 return return nothing
```