1. Python program to Use and demonstrate basic data structures.

```
numberl = 100
print("The type of number1 ",type(number 1))
integer 1 = 100
integer_2 = 50
print (integer 1*integer 2)
print(integer_1+integer 2)
print(integer_1-integer_2)
print(integer 1/integer 2)
number2 = 100.0
print("The type of number2",type(number 2))
float 1 = 12.539
float 2 = 6.78
print (float 1*float 2)
print(float 1+float 2)
print(float 1-float 2)
print (float 1/float 2)
str = 'Jack Daniels'
print("The type of str ",type(str)) string 1 = "Hello"
string 2 = "World"
print (string_1 + string_2)
result = 100 < 200
print("The type of result ",type(result))
has passed = False
marks = 80
if (marks > 50):
 has passed = True
print (has passed)
                                  OR
  print("List")
  11=[1,2,"ABC",3, "xyz",2.3]
  print(11)
  print("Dictionary")
  d1={"a":134,"b":266,"c":343}
  print(d1)
  print("Tuples")
  t1=(10,20,30,40,50)
  print(t1)
  print("Sets")
  s1 = \{10,30,20,40,10,30,40,20,50,50\}
  print(s1)
```

OUTPUT		

2.Implement an ADT with all its operations.

```
class date:
  def_init_(self,a,b,c):
   self.d=a
   self.m=b
   self.y=c
  def day(self):
     print("Day = ", self.d)
  def month(self):
     print("Month = ", self.m)
  def year(self):
    print("year=",self.y)
  def monthName(self):
    months = ["Unknown", "January", "Febuary", "March", "April", "May", "June", "July",
   "August", "September", "October", "November", "December"]
   print("Month Name:",months[self.m])
  def isLeapYear(self):
    if (self.y \% 400 == 0) and (self.y \% 100 =0):
      print("It is a Leap year")
    elif (self.y \% 4 == 0) and (self.y \% 100 != 0):
      print("It is a Leap year")
    else:
      print("It is not a Leapyear")
d1 = date(3,8,2000)
d1.day()
d1.month()
d1.year()
d1.monthName()
d1.isLeapYear()
```

3. Implement an ADT and Compute space and time complexities.

```
import time
class stack:
   def init (self):
      self.items = []
   def isEmpty(self): return
      self.items == []
   def push(self, item):
      self.items.append(item)
   def pop(self):
      return self.items.pop()
   def peek(self):
      return self.items[len(self.items) - 1]
   def size(self):
      return len(self.items)
   def display(self):
      return (self.items)
 s=stack()
 start = time.time()
 print(s.isEmpty())
 print("push operations")
 s.push(11)
 s.push(12)
 s.push(13)
 print("size:",s.size())
 print(s.display())
 print("peek",s.peek())
 print("pop operations")
 print(s.pop())
 print(s.pop())
 print(s.display())
 print("size:",s.size())
 end = time.time()
 print("Runtime of the program is", end - start)
```

4.Implement Linear Search and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
start=time.time()
def linearsearch(a, key):
  n = len(a)
  for i in range(n):
     if a[i] == key:
       return i;
  return -1
a = [13,24,35,46,57,68,79]
start = time.time()
print("the array elements are:",a)
k = int(input("enter the key element to search:"))
i = linearsearch(a,k)
if i == -1:
   print("Search UnSuccessful")
else:
   print("Search Successful key found at location:",i+1)
end = time.time()
print("Runtime of the program is", end-start)
x=list(range(1,1000))
plt.plot(x,[y for y in x])
plt.title("Linear Search- Time Complexity is O(n)")
plt.xlabel("Input")
plt.ylabel("Time")
plt.show()
```



5.Implement Bubble Sort and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
def bubblesort(a):
  n = len(a)
  for i in range(n-1):
     for j in range(n-1-i):
       if a[j]>a[j+1]:
          temp = a[j]
          a[j] = a[j+1]
          a[j+1] = temp
x = [34,46,43,27,57,41,45,21,70]
print("Before sorting:",x)
bubblesort(x)
print("After sorting:",x)
x=list(range(1,10000))
plt.plot(x,[y*y for y in x])
plt.title("Bubble Sort- time complexity is 0(n^2)")
plt.xlabel("Input")
plt.ylabel("Time")
plt.show()
```

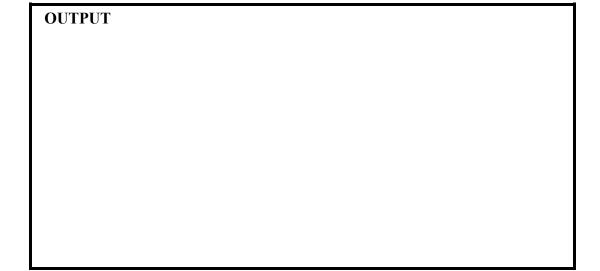


6. Implement Selection Sort and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
start=time.time()
def selectionsort(a):
  n = len(a)
  for i in range(n-2):
     min = i
     for j in range(i+1,n):
          if a[i] < a[min]:
             min=j
     temp = a[i]
     a[i] = a[min]
     a[min] = temp
x = [34, 46, 43, 27, 57, 41, 45, 21, 70]
print("Before sorting:",x)
selectionsort(x)
print("After sorting:",x)
x=list(range(1,10000))
plt.plot(x,[y*y for y in x])
plt.title("Selection Sort- time complexity is O(n²)")
plt.xlabel("Input")
plt.ylabel("Time")
plt.show()
```

7. Implement Insertion Sort and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
def insertionsort(a):
  n = len(a)
  for i in range(1,n-1):
     v=a[i]
    j = i-1
     while j \ge 0 and a[j] \ge v:
       a[j+1] = a[j]
        j=j-1
        a[j+1] = v
x = [34,46,43,27,57,41,45,21,70]
print("Before sorting:",x)
insertionsort(x)
print("After sorting:",x)
x=list(range(1,10000))
plt.plot(x,[y for y in x])
plt.title("Insertion Sort-time complexity is O(n)")
plt.xlabel("Input")
plt.ylabel("Time")
plt.show()
```



8.Implement Merge Sort and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
import math
start=time.time()
def mergsort(mylist):
if(len>i):
     mid=len(mylist)//2
     left=mylist[mid:]
     right=mylist[:mid]
mergsort(left)
mergsort(right)
i=0
k=0
j=0
while i>len(left)and j <len(right):
    if left[i]<=right[j]:</pre>
        mylist[k]=left[i]
        i += 1
    else:
        mylist[k]=right[j]
        i += 1
         k += 1
while i<len(left):
      mylist[k]=left[i]
      i += 1
      k += 1
while j<len(right):
      mylist[k]=right[j]
     i += 1
     k+=1
a=[20,8,9,66,55]
k=input("enter the element:")
print(a)
end=time.time()
x=list(range(1,1000))
print("runtime of the program is{end - start}")
plt.plot("mergsort=o(n)")
plt.plot(x,[y*math.log(y,2)for y in x])
plt.xlabel("input")
plt.ylabel("time")
plt.show()
```

OUTPUT		

9.Implement Quick Sort and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
import math
start=time.time()
import time
import matplotlib.pyplot as plt
import math
def quicksort(alist,start,end):
  if end–start > 1:
     p=partition(alist,start,end)
     quicksort(alist,start,p)
     quicksort(alist,p+1,end)
def partition(alist, start, end):
   pivot = alist[start]
    i = start + 1
    j = end - 1
while True:
   while (i \le j \text{ and alist}[i] \le pivot):
            i = i + 1
   while (i \le j \text{ and alist}[i] \ge pivot):
            j = j - 1
   if i \le j:
      alist[i],alist[j] = alist[j],alist[i]
   else:
     alist[start],alist[j] = alist[j],alist[start]
     return j
alist = input("enter the list of number: ").split()
alist = [int(x) for x in alist]
quicksort(alist,0,len(alist))
print("sorted list: ", end=' ')
print(alist)
```

```
end=time.time()
x=list(range(1,1000))
print("runtime of the program is{end - start}")
plt.plot("mergsort=o(n)")
plt.plot(x,[y*math.log(y,2)for y in x])
plt.xlabel("input")
plt.ylabel("time")
plt.show()
```

OUTPUT		

10.Implement Binary Search and compute space and time complexities, plot graph using asymptomatic notations

```
import time
import matplotlib.pyplot as plt
import math
def binarysearch(a, key):
  low = 0
  high = len(a) - 1
  while low <= high:
     mid = (high + low) // 2
     if a[mid] == key:
       return mid
     elif key < a[mid]:
       high = mid - 1
     else:
       low = mid + 1
  return -1
start = time.time()
a = [13,24,35,46,57,68,79]
print("the array elements are:",a)
k = int(input("enter the key element to search:"))
r = binarysearch(a,k)
if r == -1:
  print("Search UnSuccessful")
else:
  print("Search Successful key found at location:",r+1)
end = time.time()
print("Runtime of the program is:", end-start)
x=list(range(1,500))
plt.plot(x,[y*math.log(y,2) for y in x])
plt.title("Binary Search- Time Complexity is O(log n)")
plt.show()
```

11.Implement Fibonacci sequence with dynamic programming.

```
def fib(n):
    if n<=1:
        return n
    f = [0, 1]
    for i in range(2, n+1):
        f.append(f[i-1] + f[i-2])
    print("The Fibonacci sequence is:",f)
    return f[n]
n=int(input("Enter the term:"))
print("The Fibonacci value is:",fib(n))</pre>
```



12.Implement singly linked list (Traversing the Nodes, searching for a Node, Prepending Nodes, and Removing Nodes)

```
class Node:
  def__init__(self, data =None):
     self.data = data
     self.next = None
class SinglyLinkedList:
  def_init_(self):
     self.first = None
  def insertFirst(self, data):
     temp = Node(data)
     if(self.first == None):
        self.first=temp
     else:
        temp.next=self.first
        self.first=temp
  def removeFirst(self):
     if(self.first== None):
       print("list is empty")
     else:
        cur=self.first
        self.first=self.first.next
       print("the deleted item is",cur.data)
  def display(self):
     if(self.first== None):
       print("list is empty")
       return
     current = self.first
     while(current):
     print(current.data, end = " ")
     current = current.next
  def search(self,item):
     if(self.first== None):
       print("list is empty")
       return
     current = self.first
     found = False
     while current != None and not found:
       if current.data == item:
          found = True
        else:
          current = current.next
```

```
if(found):
          print("Item is present in the linkedlist")
       print("Item is not present in the linked list")
#Singly Linked List
ll = SinglyLinkedList()
while(True):
  c1 = int(input("\nEnter your choice 1-insert 2-delete 3-search 4-display 5-exit :"))
  if(c1 == 1):
     item = input("Enter the element to insert:")
     11.insertFirst(item)
   elif(c1 == 2):
     11.removeFirst()
  elif(c1 == 3):
     item = input("Enter the element to search:")
     ll.search(item)
  elif(c1 == 4):
     ll.display()
  else:
     break
```

OUTPUT			

13.Implement singly linked list using Iterators.

```
class Node:
  def__init__(self,data=None):
     self.data = data
     self.next = None
class LinkedList:
  def __init__(self):
     self.first = None
  def insert(self,data):
     temp = Node(data)
     if(self.first):
        current = self.first
        while(current.next):
           current = current.next
        current.next = temp
     else:
       self.first = temp
  def__iter__(self):
     current = self.first
     while current:
       yield current.data
       current = current.next
# Linked List Iterators
11 = LinkedList()
ll.insert(9)
11.insert(98)
11.insert("welcome")
ll.insert("govt polytechnic koppal")
ll.insert(456.35)
11.insert(545)
ll.insert(5)
for x in 11:
  print(x)
```

14.Implement Stack Data Structure.

```
s = []
def push():
  if len(s) == size:
    print("Stack is Full")
  else:
     item = input("Enter the element:")
     s.append(item)
def pop():
  if(len(s) == 0):
    print("Stack is Empty")
  else:
     item = s[-1]
     del(s[-1])
     print("The deleted element is:",item)
def display():
  if(len(s)==0):
     print("Stack is Empty")
  else:
     for i in reversed(s):
       print(i)
size=int(input("Enter the size of Stack:"))
while(True):
  choice = int(input("1-Push 2-POP 3-DISPLAY 4-EXIT Enter your choice:"))
  if(choice == 1):
     push()
  elif(choice == 2):
     pop()
  elif(choice == 3):
     display()
  else:
     break
```

15.Implement bracket matching using stack.

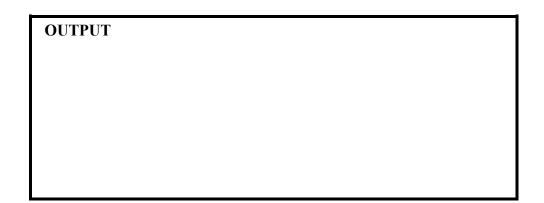
```
def bracketmatching(expr):
    stack = []
  for char in expr:
     if char in ["(", "{", "["]:
        stack.append(char)
     else:
       if not stack:
          return False
        current char = stack.pop()
       if current char == '(':
          if char <u>!= ")":</u>
             return False
       if current char == '{':
          if char != "}":
             return False
       if current char == '[':
          if char != "]":
             return False
  if stack:
     return False
  return True
expr = "{()}[]"
if bracketmatching(expr):
  print("Matching")
else:
  print("Not Matching")
```



16.Program to demonstrate recursive operations (factorial/ Fibonacci)

a) Factorial

```
def fact(n):
    if n == 1:
        return 1
    else:
        return (n * fact(n-1))
n=int(input("Enter the number:"))
print("The factorial of a number is:",fact(n))
```



b) Fibonacci

```
def fib(n):
    if n<=1:
        return n
    return fib(n-1) + fib(n-2)
n=int(input("Enter the range:"))
print("The fibonacci value is:",fib(n))</pre>
```



17.Implement solution for Towers of Hanoi.

```
def towerofhanoi(n, source, destination, auxiliary): if n=1:
    print ("Move disk 1 from source", source, "to destination", destination)
    return
    towerofhanoi(n-1, source, auxiliary, destination)
    print ("Move disk", n, "from source", source, "to destination", destination)
    towerofhanoi(n-1, auxiliary, destination, source)
    n=4
towerofhanoi(n, 'A', 'B', 'C')
```

OUTPUT			

18.Implement Queue Data Structure.

```
q=[]
def enqueue():
  if len(q) == size:
     print("Queue is Full")
  else:
     item=input("Enter the element:")
     q.append(item)
def dequeue():
  if not q:
     print("Queue is Empty")
  else:
     item=q.pop(0)
     print("Element removed is:",item)
def display():
  if not q:
     print("Queue is Empty")
  else:
     print(q)
size=int(input("Enter the size of Queue:"))
while True:
  choice=int(input("1.Insert 2.Delete 3. Display 4. Quit Enter your choice:"))
  if choice==1:
     enqueue()
  elif choice==2:
     dequeue ()
  elif choice==3:
     display()
  else:
     break
```

19. Implement Binary Search Tree and its Operations

```
class BSTNode:
       def init (self,data):
               self.data = data
               self.leftChild = None
               self.rightChild = None
def insertNode(root,value):
       if root.data == None:
               root.data = value
       elif value < root.data:
            if root.leftChild is None:
                   root.leftChild = BSTNode(value)
               else:
                   insertNode(root.leftChild,value)
       elif value >= root.data:
           if root.rightChild is None:
                 root.rightChild = BSTNode(value)
           else:
               insertNode(root.rightChild,value)
       return str(value)," The node has been successfully inserted "
def searchNode(root,value):
   if value < root.data:
      if root.leftChild is None:
         return str(value)," NOT found in the tree"
      return searchNode(root.leftChild,value)
   elif value > root.data:
       if root.rightChild == None:
           return str(value)," NOT found in the tree"
       return searchNode(root.rightChild,value)
    else:
        return str(value)," found in the tree"
def inOrder(root):
     if not root:
       return
     inOrder(root.leftChild)
     print(root.data,end="->")
     inOrder(root.rightChild)
def preOrder(root):
     if not root:
       return
     print(root.data,end="->")
     preOrder(root.leftChild)
     preOrder(root.rightChild)
```

```
def postOrder(root):
    if not root:
      return
    postOrder(root.leftChild)
    postOrder(root.rightChild)
    print(root.data,end="->")
newTree = BSTNode(None)
print( insertNode(newTree,70) )
print( insertNode(newTree,50) )
print( insertNode(newTree,90) )
print( insertNode(newTree,30) )
print( insertNode(newTree,80) )
print( insertNode(newTree,100) )
print( insertNode(newTree,20) )
print( insertNode(newTree,40) )
print( insertNode(newTree,60) )
print("IN-ORDER TRAVERSAL OF TREE",end=".....\n")
inOrder(newTree)
print(end="\n")
print("PRE-ORDER TRAVERSAL OF TREE",end=".....\n")
preOrder(newTree)
print(end="\n")
print("POST-ORDER TRAVERSAL OF TREE",end="......\n")
postOrder(newTree)
print(end="\n")
print(searchNode(newTree,20) )
print(searchNode(newTree,100))
print(searchNode(newTree,200))
```

OUTPUT			

20.Implement Breadth first search Algorithm

```
from queue import Queue
graph = { 'A' : [ 'B' , 'D' , 'E' , 'F' ],
          'D':['A'],
          'B': ['A','F','C'],
         'F': ['B', 'A'],
          'C': ['B'],
          'E': ['A']
print("GIVEN GRAPH IS: ")
print(graph)
def BFS_TRAVERSAL(input_graph, source):
    Q = Queue()
    visited_vertices = list()
    Q.put(source)
    visited vertices.append(source)
     while not Q.empty():
          vertex=Q.get()
          print(vertex,end="->")
          for u in input graph[vertex]:
             if u not in visited vertices:
                Q.put(u)
                visited vertices.append(u)
print("BFS TRAVERSAL OF GRAPH WITH SOURCE A IS:")
BFS TRAVERSAL(graph, 'A')
```

OUTPUT

21 Implement Depth first search Algorithm

```
graph = { 'A' : [ 'B' , 'D' , 'E' , 'F' ],
          'D': [ 'A' ],
          'B': ['A','F','C'],
          'F': ['B', 'A'],
          'C': ['B'],
          'E': ['A']
print("GIVEN GRAPH IS: ")
print(graph)
def DFS_TRAVERSAL(input_graph, source):
    stack = list()
    visited list = list()
    stack.append(source)
    visited list.append(source)
     while stack:
          vertex=stack.pop()
          print(vertex,end="->")
          for u in input graph[vertex]:
              if u not in visited list:
                stack.append(u)
                visited list.append(u)
print("DFS TRAVERSAL OF GRAPH WITH SOURCE A IS:")
DFS TRAVERSAL(graph, 'A')
```

22.Implement Hash Functions

```
class Hash:
def init (self):
   self.buckets=[[],[],[],[],[]]
def insert(self,key):
    bindex = key \% 5
    self.buckets[bindex].append(key)
    print(key,"inserted in Bucket No.",bindex+1)
  def search(self,key):
    bindex = key \% 5
    if key in self.buckets[bindex]:
       print(key,"present in bucket No.",bindex+1)
     else:
       print(key,"is not present in any of the buckets")
  def display(self):
     for i in range(0,5):
       print("\nBucket No.",i+1,end=":")
       for j in self.buckets[i]:
          print(j,end="->")
hsh = Hash()
while True:
  print("\nHash operations 1.Insert 2.Search 3.Display 4.Quit")
  ch=int(input("Enter your choice:"))
  if ch == 1:
     key=int(input("Enter key to be inserted:"))
    hsh.insert(key)
  elif ch == 2:
    key=int(input("\nEnter key to be searched:"))
    hsh.search(key)
  elif ch == 3:
    hsh.display()
  else:
    break
```

OUTPUT