

52.

\* \* \* \* Demonstration of Datatypes \* \* \*

Name of the student

Sakshi

Address of the student

Mumbai

Roll no. of the student

1770

Percentage of the student

69 %

Grade of student

A

mobile no.

8921567908.

Student name: Sakshi

Student address: Mumbai

Student roll no: 1770

Student Percent.: 69 %

Student grade: A

Student mobile no: 8921567908.

## Practical No. 1

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A.P.M :- Programs to understand the Basic Data type & I/O

Program 1:

Source code:

```
#include < stdio.h >
#include < conio.h >
void main () {
    char name [50];
    char add [50];
    int roll_no;
    float Percent;
    char grade;
    char mob[10];
    clrscr ();
    printf ("* * * * * Demonstration of Datatypes * * * * *");
    printf ("Name of the student \n");
    gets (name);
    printf ("Address of the student \n");
    scanf ("%s", &add);
    printf ("Roll no. of the student \n");
    scanf ("%d", &roll_no);
    printf ("Percentage of student \n");
    scanf ("%f", &Percent);
    printf ("grade of student \n");
    scanf ("%c", &grade);
```

```

        printf(" mobile No : \'n\');");
        scanf ("%.10s", & mob);
        printf ("\n Student Name : %.S", name);
        printf ("\n Student Address : %.S", add);
        printf ("\n Student rollno : %.d", roll no);
        printf ("\n Student Percent : %.f", Percent);
        printf ("\n Student Grade : %.C", Grade);
        printf ("\n Student mobile no : %.10s", mob);
        getch();
    }

```

## Program 2:

Source code:

```

#include <stdio.h>
#include <conio.h>
void main()
{
    int side, area;
    clrscr();
    printf ("Enter the side: \n");
    scanf ("%d", & side);
    area = side * side;
    printf ("Area of a square is %.d \n", area);
    getch();
}

```

15/01/2020

Enter side:  
12  
Area at a square is 144 .

## outputs

- Enter 1<sup>st</sup> number: 10
- Enter 2<sup>nd</sup> number: 2
- Addition of 2 numbers: 12
- Subtraction of 2 numbers: 8
- Multiplication of 2 numbers: 20
- Division of 2 numbers: 5.

1

m

8

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no

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## Practical - 2

Aim:- Write a C Program which will show the use of various different types of operators

#Arithmetical operators

Source code

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
int num1, num2, add, sub, mul, div;
clrscr();
```

```
printf("Enter 1st number:");
```

```
scanf("%d", &num1);
```

```
printf("Enter 2nd number:");
```

```
scanf("%d", &num2);
```

```
add = num1 + num2;
```

```
printf("Addition of 2 numbers : %d \n", add);
```

```
sub = num1 - num2;
```

```
printf("Subtraction of 2 numbers : %d \n", sub);
```

```
mul = num1 * num2;
```

```
printf("Multiplication of 2 numbers : %d \n", mul);
```

```
div = num1 / num2;
```

```
printf("Division of 2 numbers : %d \n", div);
```

```
getch();
```

```
}
```

# logical operator

source code.

# include <stdio.h>

# include <conio.h>

void main()

{

int x, y, z, value1, value2, value3, value4, values;  
clrscr();

printf ("Enter 1st value :")

scanf ("%d", &x);

printf ("Enter 2nd value :")

scanf ("%d", &y);

printf ("Enter 3rd value :")

scanf ("%d", &z);

value1 = (x < y) && (z > y);

printf ("value 1 is = %d \n", value1);

value2 = (x == y) && (z < y);

printf ("value 2 is = %d \n", value2);

value3 = (x > y) && (z == y);

printf ("value 3 is = %d \n", value3);

value4 = !(x == y);

printf ("value 4 is : %d \n", value4);

value5 = (x == y);

printf ("value 5 is = %d \n", value5);

getch();

}

Output

Enter 1st value: 9

Enter 2nd value: 8

Enter 3rd value: 2

value1 is = 0

value2 is = 1

value3 is = 1

value4 is = 0

value5 is = 1

85

Output,

Value of a is: 9

Value of b is: 1

Greater number is: 9

b) Aim :- Write C program that will demonstrate the use of ternary operator.

Source code:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a, b, n;
    clrscr();
    printf("value of a is :");
    scanf("%d", &a);
    printf("value of b is :");
    scanf("%d", &b);
    n = (a > b) ? a : b;
    printf("greater number is : %d \n", n);
    getch();
}
```

Practical - 3

a) QPM: Write a C Program to find whether the entered year is leapyear or not

Source code:

```
# include <stdio.h>
# include <conio.h>
void main()
{
    int n;
    clrscr();
    printf ("Enter a year:");
    scanf ("%d", &n);
    if ((n % 4 == 0))
    {
        printf ("Entered year is a leapyear");
    }
    else
    {
        printf ("Not a leap year");
    }
    getch();
}
```

## Output

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Enter a year = 2012

Entered year is a leap year.

Enter a year : 2013

not a leap year

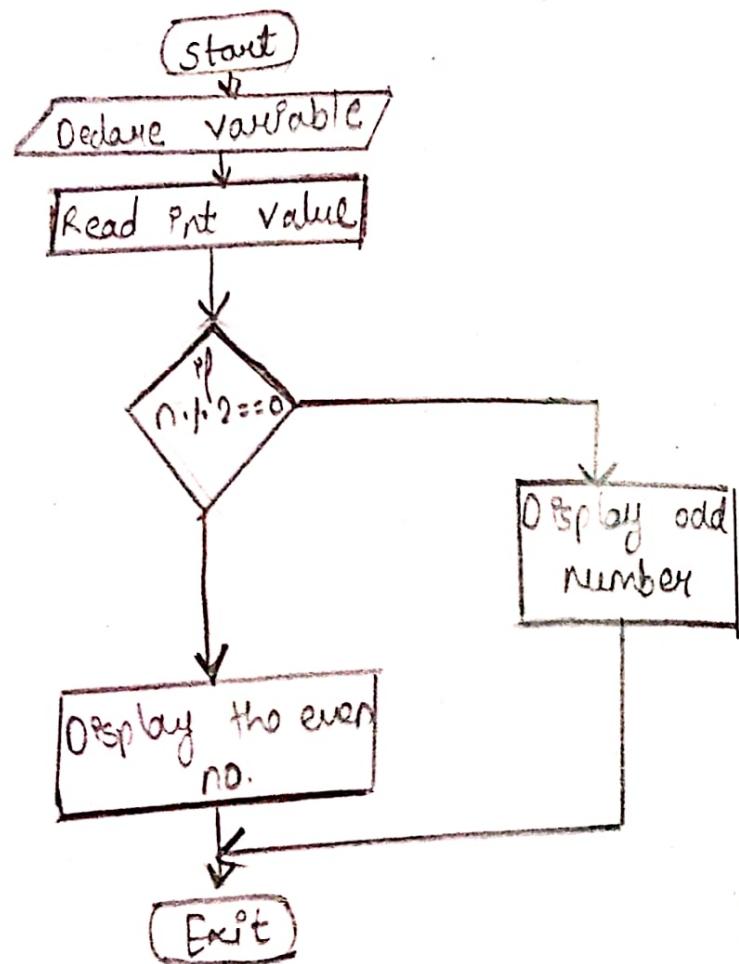
Output:

Enter a number: 20

Even number

Enter a number: 57

odd number.



b) Aim: Write a C Program to find odd & even numbers:

### ALGORITHM

1. Start
2. [Take -Input] Read a number from the user
3. check if  $n \cdot 1 \cdot 2 = 0$  then Print even number
4. Exit

### Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int n;
    clrscr();
    printf ("Enter a number:");
    scanf ("%d", &n);
    if (n % 2 == 0)
    {
        printf ("Even method :");
    }
    else
    {
        printf ("odd number:");
    }
    getch();
}
```

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- \* Write a program to find whether the character is vowel or consonant.

### ALGORITHM:

1. Start
2. (Take Input) Read character value from user.
3. [check] if value == 'a' || value == 'A' ||  
value == 'e' || value == 'E' || value == 'i' ||  
value == 'I' || value == 'o' || value == 'O' ||  
value == 'u' || value == 'U'
4. Exit

### Program:

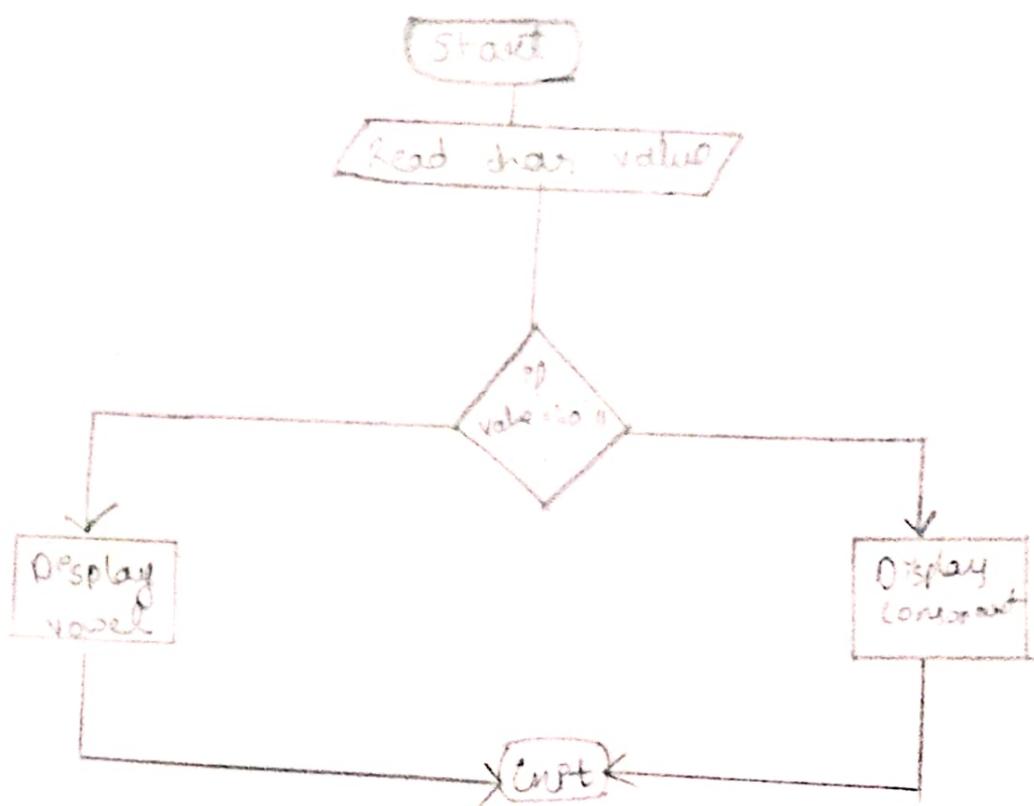
```
#include <stdio.h>
#include <conio.h>
void main()
{
    char a;
    clrscr();
    printf("Enter the alphabet:");
    scanf("%c", &a);
    if (a == 'a' || a == 'e' || a == 'i' || a == 'o' ||
        a == 'u' || a == 'A' || a == 'E' || a == 'I' ||
        a == 'U')
    {
        printf("vowel");
    }
    else
    {
        printf("consonant");
    }
}
```

Output :

Enter the alphabet : o  
vowel

33

Enter the alphabet :  
Consonant .



EE

{

geth();

{

## Practical 4

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Aim: Programs on looping.

Write a program to print even numbers between 1-50 using while loop.

Source code:

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
int i, n=50;
```

```
clrscr();
```

printf ("\n All even numbers from 1 to 50 are:");

```
i=2;
```

```
while (i<=n)
```

```
{
```

```
printf (" .%d\n", i);
```

```
i=i+2;
```

```
}
```

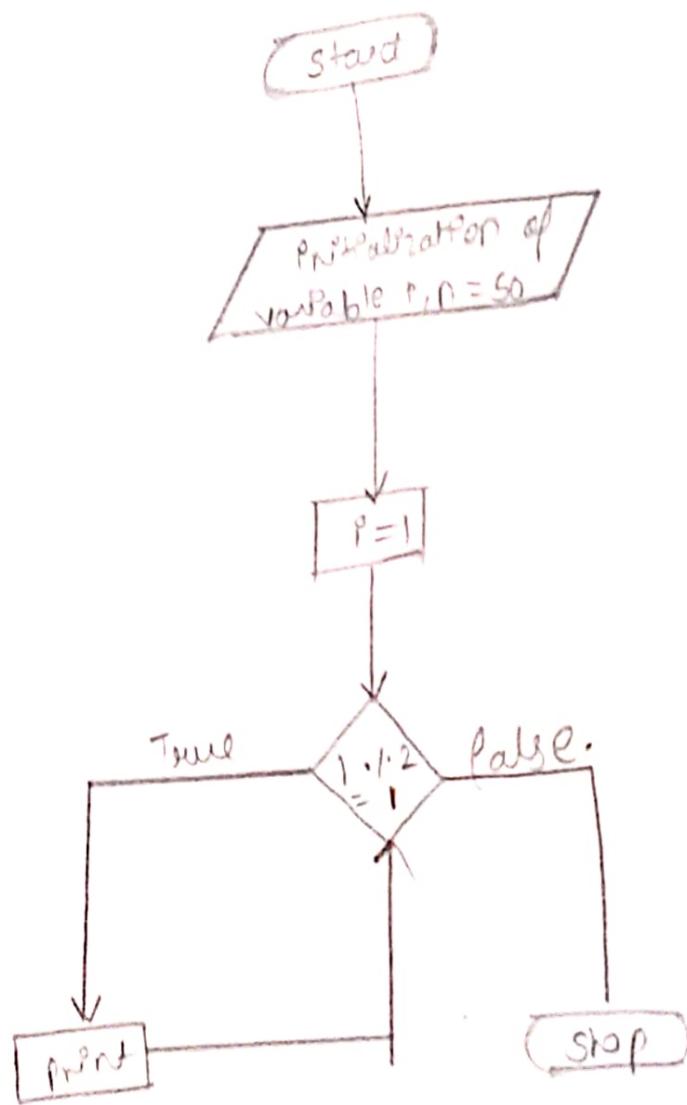
```
getch();
```

```
}
```

Output  
all even numbers from 1 to 50 and

2  
4  
6  
8  
10  
12  
14  
16  
18  
20  
22  
24  
26  
28  
30  
34  
36  
38  
40  
42  
44  
46  
48  
50.

26  
Flowchart



Algorithm:

- Step 1: Start.
- Step 2: Initialize two variable with static variable where  $n=50$  &  $i=2$ .
- Step 3: Use while loop for printing the even no. upto the range 50.
- Step 4: Adding 2 to current even number will give next even number.
- Step 5: Display the appropriate output.
- Step 6: Stop.

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2) Write a C program to print odd numbers between 1-50 using do-while loop.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
```

```
{
```

```
int i, n = 50;
```

```
clrscr();
```

```
printf("\n odd numbers from 1 to 50 are: ");
```

```
i = 1;
```

```
do
```

```
{
```

```
if (i % 2 == 1)
```

```
{
```

```
printf(".\t%d\n", i);
```

```
}
```

```
i++;
```

```
}
```

```
while (i <= n);
```

```
getch();
```

```
.
```

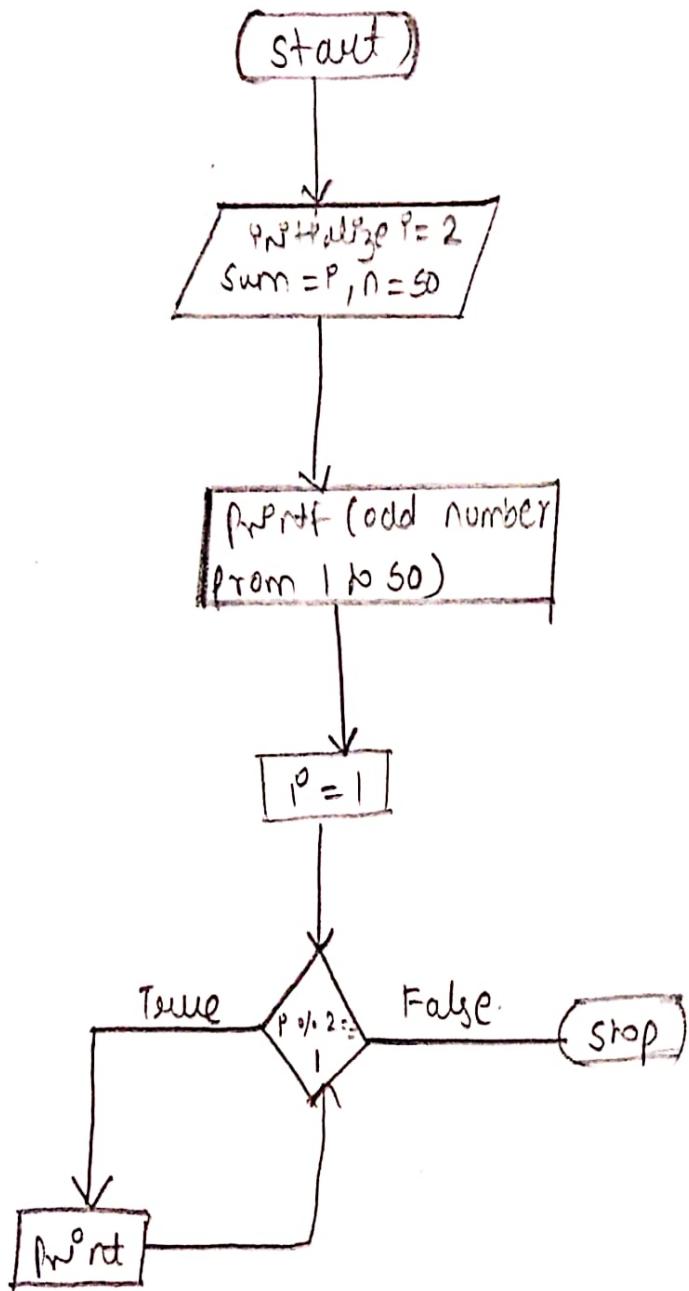
output:

odd numbers from 1 to 50 are.

37

1  
3  
5  
7  
9  
11  
13  
15  
17  
19  
21  
23  
25  
27  
29  
31  
33  
35  
37  
39  
41  
43  
45  
47  
49.

flowchart:



Algorithm:

Step 1 : start

Step 2 . Initialize two static variable  $n=5, i=1$ .

Step 3 : Use do while loop for printing odd number from 1 to 50

Step 4 : Use if conditional statement to check whether given number is odd or even.

Step 5 : Increment the value of  $i$ .

Step 6 : Display the appropriate output

Step 7 : Stop.

Q) Aim : write a C Program to print sum of all even numbers between 1 to n using for loop.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int i, n, sum = 0;
    clrscr();
    printf ("\n Enter the range = ");
    scanf ("%d", &n);
    for (i = 2; i <= n; i = i + 2)
    {
        sum = sum + i;
    }
    printf ("\n Sum of all even numbers upto the range are = ", sum);
    getch();
}
```

Algorithm:

- 1) Start
- 2) Initialize three variable one is static & two are if
- 3) Use for loop for check the given range.
- 4) Add current even number.
- 5) Display the appropriate
- 6) Stop.

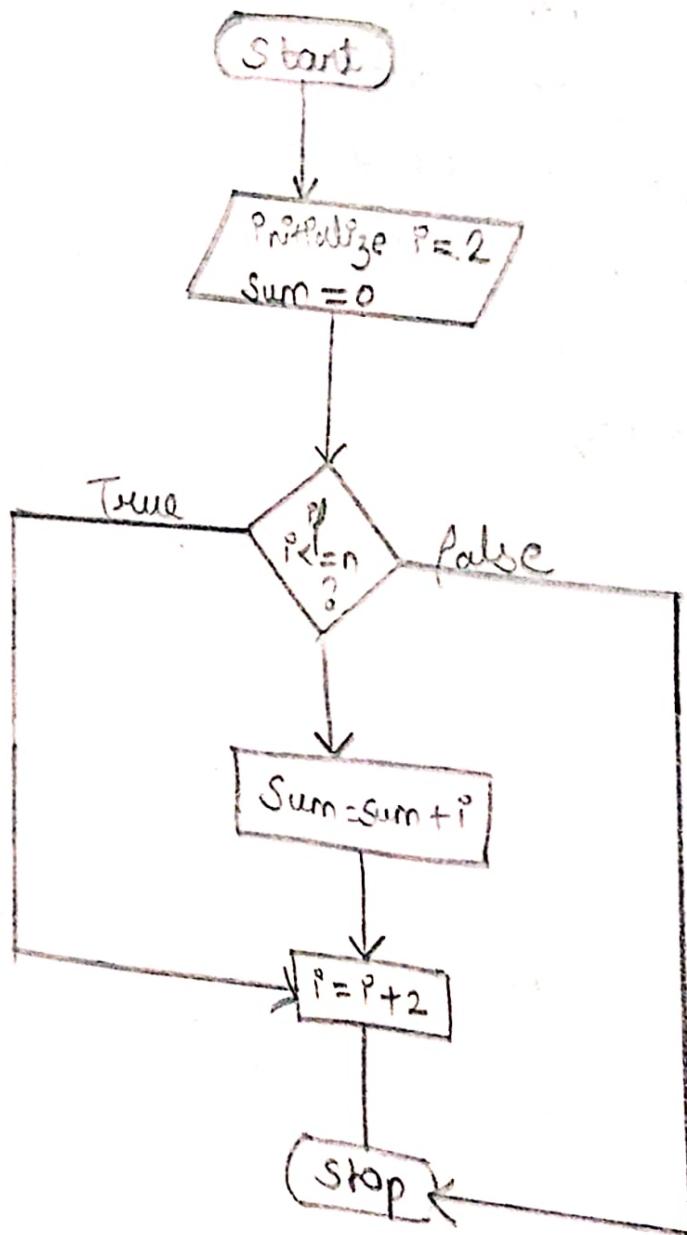
Output

Enter the Range = 10

39

Sum of all even numbers upto the range are 30

Flowchart:



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Output:

Enter the numbers less than 20 : 5

Enter the  $a[0]$  no. element 2

Enter the  $a[1]$  no. element 3

Enter the  $a[2]$  no. element 1

Enter the  $a[3]$  no. element 2

Enter the  $a[4]$  no. element 3

The displayed array:

sum of the array [11]

## Practical - 05

Aim: Use of array.

- > Work a C Program to Print the Input array elements.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20];
    int size, i;
    clrscr();
    printf("\n Enter numbers less than 20:");
    scanf("%d", &size);
    for (i = 0; i < size; i++)
    {
        printf("\n Enter the a[%d] no element", i);
        scanf("%d", &a[i]);
    }
    printf("\n Enter the displayed array \n:");
    for (i = 0; i < size; i++)
    {
        printf("%d ", a[i]);
    }
}
```

```
    printf ("\nEnter a [0..d] odd", i);  
}  
getch();  
}
```

### Algorithm:

Step 1: start

Step 2: Declare an array of user specified size.

Step 3: Initialize two variables of integer type i.e size & i,

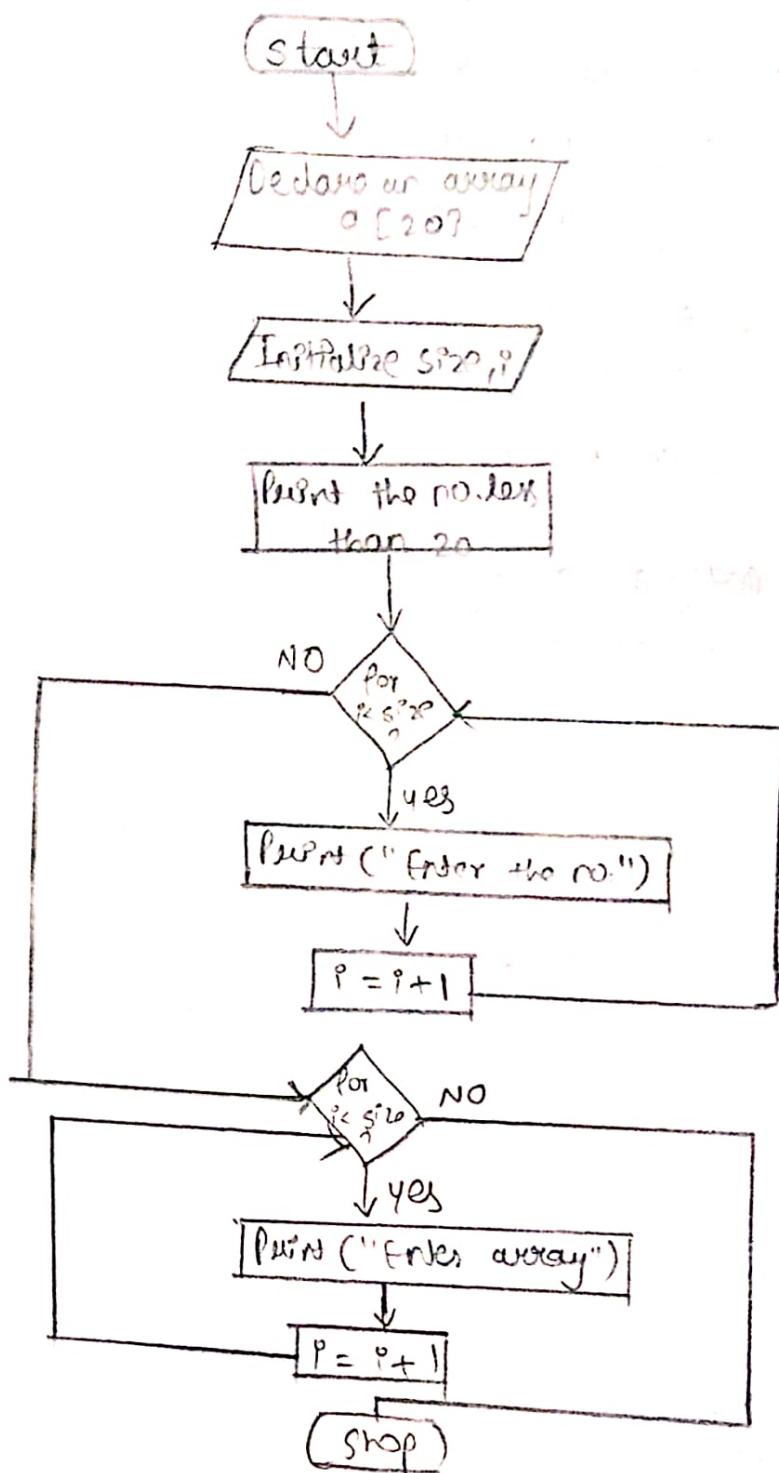
Step 4: Take range from the user that is to be printed which should be less than the specified size of an array.

Step 5: Use nested for conditional loop for printing the elements in arrays according to its indexing.

Step 6: Print the appropriate output.

Step 7: Exit.

Flow chart



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Output:

Enter the numbers less than 20 : 5  
Enter the a[0] no. element 2  
Enter the a[1] no. element 3  
Enter the a[2] no. element 1  
Enter the a[3] no. element 2  
Enter the a[4] no. element 3

The displayed array:

Sum of the array [11]

2) To find the sum of elements of the array.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20];
    int sum = 0, size, i;
    clrscr();
    printf("\n Enter number less than 20:");
    scanf("%d", &size);
    for (i=0; i<size; i++)
    {
        printf("\n Enter the a[%d] no. element", i);
        scanf("%d", &a[i]);
    }
    printf("\n the displayed array:");
    for (i=0; i<size; i++)
    {
        sum = sum + a[i];
    }
    printf("\n sum of the arrays: [%d]", sum);
    getch();
}
```

SD

## Algorithm:

Step 1 : Start.

Step 2 : Declares an array of integer type of user specified size.

Step 3 : Initialize the variable one of static type & two of dynamic type.  
i.e sum = 0, i, size.

Step 4 : Take range from the user that to be printed & add, which should be less than the specified size of an array.

Step 5 : Use nested for conditional loop for printing the element in array according to its indexing.

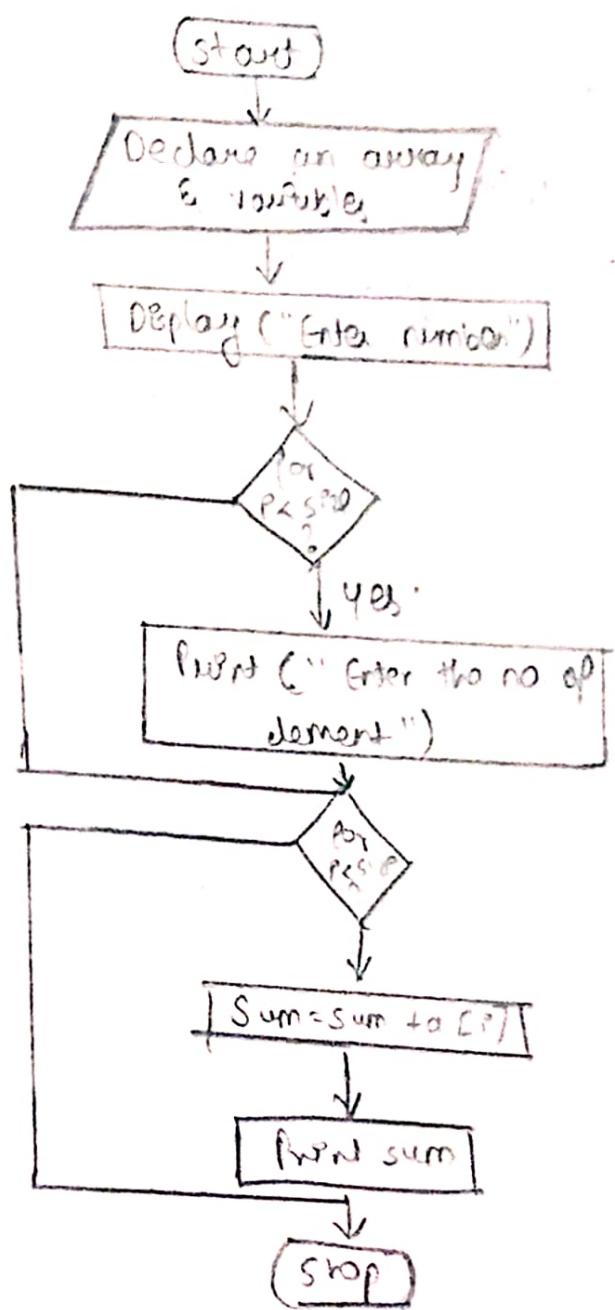
Step 6 : Adding the element of the array.

Step 7 : Print the appropriate output.

Step 8 : Exit.

Flowchart:-

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81

Output:

Enter the no. of terms 7

The Fibonacci series upto 7 terms is:

0 1 1 2 3 5 8

→ Write a C Program to find out fibonacci series using array.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20], n, i;
    clrscr();
    printf ("\n Enter the no. of terms");
    scanf ("%d", &n);
    a[0] = 0;
    a[1] = 1;
    for (i = 2; i < n; i++)
    {
        a[i] = a[i - 2] + a[i - 1];
    }
    printf ("\n The fibonacci series upto %d term\n", n);
    for (i = 0; i < n; i++)
    {
        printf ("%d ", a[i]);
    }
    getch();
}
```

## Algorithm:

Step 1: Start

Step 2: Declare an array of integer type of specified size by the user.

Step 3: Initialize two variables of dynamic variable i.e.  $i, n$ .

Step 4: Take the no. of terms from the user up till what the no. should be printed.

Step 5: Initialize indexing value of  $a[0]=0 \& a[1]=1$ , for printing the Fibonacci series.

Step 6: Using for condition loop for looping of numbers

Step 7: Indexing value of present array is equal to previous to previous indexing value to previous indexing value.

Step 8: Print the Fibonacci series upto the term given by the user.

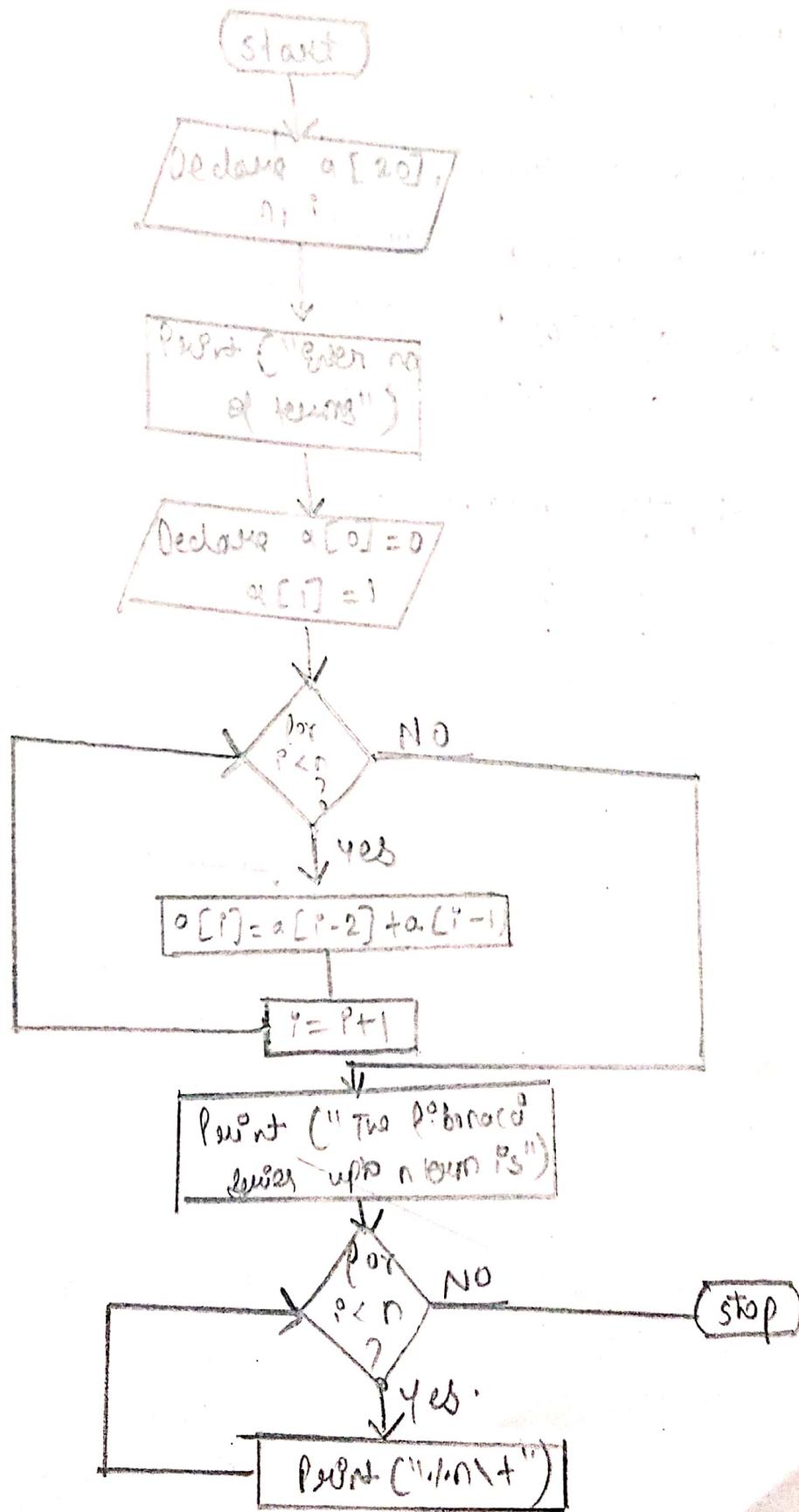
Step 9: Use for loop for printing the output in tabular form

Step 10: Print the appropriate output

Step 11: Exit.

# flow chart

45



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Output:

Enter no. of elements : row: 2

Enter no. of column: 2

Enter the a[0][0] no. element: 1

Enter the a[0][1] no. element: 3

Enter the a[1][0] no. element: 4

Enter the a[1][1] no. element: 2

Enter the a[1][1] no. element: 2

The displayed matrix is:

$$\begin{matrix} 1 & 3 \\ 4 & 2 \end{matrix}$$

Q) Write a C Program to represent a multidimensional array in matrix input.

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[20][20];
    int row, col, i, j;
    clrscr();
    printf("\n Enter no. of rows:");
    scanf("%d", &row);
    printf("\n Enter no. of columns:");
    scanf("%d", &col);
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            printf("\n Enter the a [%d][%d] no. element : ")
            scanf("%d", &a[i][j]);
        }
    }
    printf("\n The displayed matrix is \n");
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
            printf("\t %d", a[i][j]);
    }
}
```

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}

    cout << endl << "\n";

}

    getch();

}

### Algorithm:

Step 1: Start

Step 2: Declare multi-dimensional array & row, column,  
        i & j

Step 3: Display to enter no. of rows.

Step 4: Scan the same.

Step 5: Similarly for columns.

Step 6: Use the for conditional for accessing the  
array element.

Step 7: Use another for loop for displaying the  
array value.

Step 8: Stop.



output

The book id is : 2250.

The book price is : 150.

The author is : Liam

## Practical - 7

### Program on Structure & Union

Program to read the book details such as book id, price, author etc & display the same using structure.

Code.

```
#include <stdio.h>
#include <conio.h>
struct book
{
    int book-id;
    int Price;
    char ; author;
};

void main()
{
    struct book book-details;
    book-details.book-id = 2205
    book-details.Price = 150
    book-details.author = "Liam"
    printf("The book id is : %d", book-details.book-id);
    printf("The books price is : %d", book-details.Price);
    printf("The Authors name is : %s", book-details.author);
    getch();
}
```

→ Program to use structures with pointers.

```
#include <stdio.h>
#include <conio.h>
struct Person
{
```

```
    int age;
    float weight;
};
```

```
void main()
{
```

```
    struct Person *Personptr, Person;
    Personptr = &Person;
```

```
    printf("Enter age:\n");
    scanf("%d", &Personptr->age);
```

```
    printf("Enter weight:\n");
```

```
    scanf("%f", &Personptr->weight);
```

```
    printf("Age: %d\n", Personptr->age);
```

```
    printf("Weight: %.2f\n", Personptr->weight);
```

```
getch();
```

```
}
```

Output

Enter age: 19

49

Enter weight : 75

Age : 19

weight : 75.

81

Output

Id is : 1

Name is : chinmay

Percentage is : 90.5

Id is : 2

Name is : Sakshi

Percentage is : 89.3.

Program to demonstrate structure array.

Code:

```
#include <stdio.h>
#include <conio.h>
struct student
{
    int id;
    char name [20];
    float Percent;
};
void main()
{
    struct student a = {1, "Chinnay", 90.5};
    struct student b = {2, "Sakshi", 89.3};
}
```

## Practical - 8

### Programs on Pointers

Swap two numbers using pointers.

Code

```
#include <stdio.h>
#include <conio.h>
void swap (int *, int *)
void main()
{
    int a, b;
    clrscr();
    printf (" Enter two numbers");
    scanf ("%d %d", &a, &b);
    printf (" Numbers before swap a=%d, b=%d\n",
           swap (&a, &b));
    printf (" Numbers after swap a=%d, b=%d\n",
           getch ());
}
void swap (int *x, int *y)
{
    int t;
```

Output

51

Enter two numbers

2

4

Numbers before swap  $a = 2$

$b = 4$

Numbers after swap  $a = 4$

$b = 2$ .

18

Output

Enter a string : Book

The length of a string is 4

~~t = \*x;~~  
~~\*x = \*y;~~  
~~\*y = t;~~  
 3.

→ Program to find length of string using pointer.

```

#include <stdio.h>
#include <conio.h>
void main()
{
  char a[20], *int length
  clrscr();
  printf("Enter a string : ");
  scanf("%s", a);
  while (*a != '\0')
  {
    length++;
    a++;
  }
  printf("The length of string is %d", length);
  getch();
}
    
```

3.

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→ Program for Demonstration of Pointer.

```
#include <stdio.h>
#include <conio.h>
Void main()
{
    Pint g = 10;
    Pint *ptr, **ptr2;
    ptr = &g;
    ptr2 = &ptr;
```

```
printf("The value of g = %d", g);
printf("The address of g = %u", &g);
printf("The value of g = %d", *ptr);
printf("The address of g = %u", ptr);
printf("The value of g = %d", **ptr2);
```

```
getch();
```

```
}
```

output

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The value of  $j = 10$

The address of  $j^o = 2205$

The value of  $j = 2205$

The address of  $j = 10$

The value of  $j = 10.$

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Output :

Enter a string :  
chinnay Bandekar

Enter a string is :  
chinnay Bandekar

→ Program to print character array using pointer.

Code

```
#include <stdio.h>
#include <conio.h>
void main()
{
    char a[50];
    char *ptr;
    printf("Enter a string");
    gets(a);
    ptr = a;
    printf("Enter string is:");
```

## Practical - 6

### Aim: Programs on functions.

- 1) Write a program in C which demonstrate the use of getch(), while and getchar().

Source code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    char ch = 'a';
    printf("\n Press any key to continue");
    getch();
    printf("\n Enter an alphabet");
    ch = getchar();
    printf("\n Continue Y/N");
    getch();
}
```

- 2) Write a program in C which will demonstrate :-  
• use of Putch & Putchar.
- ```
#include <stdio.h>
#include <conio.h>
void main()
{
    char ch = "a";
    Putch(ch);
    Putchar(ch);
    getch();
}
```

Output :

Press any key to continue  
Enter an alphabet a  
Continue Y/N Y enter

Output :  
a.

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Output:

Enter the value of x: 4  
factorial of 4 = 24.

WAP to find factorial of a number using function.

```
#include <stdio.h>
#include <conio.h>
int factorial (int n);
void main()
{
    clrscr ();
    int x, fact;
    printf ("\n Enter value of x:");
    scanf ("%d", &x);
    fact = factorial (x);
    printf ("\n factorial of %d = %d", x, fact);
    getch ();
}

int factorial (int n)
{
    int f;
    if (n == 1)
        return (1)
    else
        f = n * factorial (n-1);
    return (f);
}
```

a) sum of digits of entered numbers.

```

#include <stdio.h>
#include <conio.h>
void abc (int n);
void main()
{
    clrscr();
    int n;
    printf ("\n Enter Number : ");
    scanf ("%d", &n);
    abc (n);
    getch ();
}

void abc (int n)
{
    int r, s = 0;
    while (n != 0)
    {
        r = n % 10;
        s = s + r;
        n = n / 10;
    }
    printf ("\n Sum of digits = %d", s);
}

```

Output:

Enter number : 31

Sum of digit : 4

58

Output:  
Enter value of  $x_{1y_1z}$ : 4 6 9

Average = 6.333333

### 3) Average of 3 entered numbers

```

#include <stdio.h>
#include <conio.h>
void average (int sum);
void sum (int a, int b, int c);
void main ()
{
    clrscr ();
    int x, y, z;
    printf ("\n Enter value of x, y, z");
    scanf ("%d %d %d", &x, &y, &z);
    sum (x, y, z);
    getch ();
}

void sum (int a, int b, int c)
{
    int s;
    s = a + b + c;
    average (s);
}

void average (int sum)
{
    float average;
    average = sum / 3.0;
    printf ("\n Average : %.2f", avg);
}

```